

III. Class and Object Diagrams

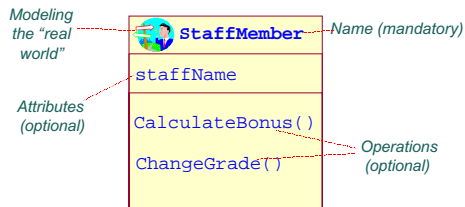
- Classes, Attributes and Operations
- Objects and Multi-objects
- Generalization and Inheritance
- Associations and Multiplicity
- Aggregation and Composition
- Business Objects and Rules



Classes

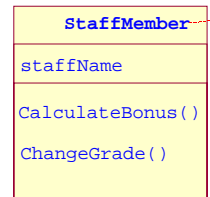
- A class describes a group of objects with
 - ✓ similar properties (attributes),
 - ✓ common behaviour (operations),
 - ✓ common relationships to other objects,
 - ✓ and common meaning ("semantics").
- Finding classes: Listen to the domain experts (...the people who know the domain you are modeling!)

Diagrammatic Notation for Classes



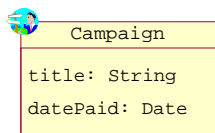
System Classes

This is a Java class to be included in the design of the new system

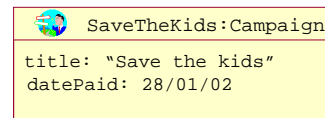


Attributes

- Each class can have **attributes** which represent useful information about instances of a class.
- Each attribute has a **type**.
- For example, **Campaign** has attributes **title** and **datePaid**.



Objects are Class Instances



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Object Diagrams

```

classDiagram
    class Jaelson["Jaelson:Instructor"]
    class BillClinton["BillClinton:"]
    class Monica["Monica:Student"]
    class someone["someone:"]
    class Student[":Student"]
    class Course[":Course"]
    Jaelson --> Student
    BillClinton --> Student
    Monica --> Student
    someone --> Student
    Course --> Student
  
```

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Multiobjects

A **multiobject** is a set of objects, with an undefined number of elements

```

classDiagram
    class p2["p2:Instructor"]
    class c1["c1:Course"]
    class c2["c2:Course"]
    class c3["c3:Course"]
    class s1[":Student"]
    class s2[":Student"]
    p2 --> c1
    p2 --> c2
    p2 --> c3
    c1 --> s1
    c2 --> s1
    c3 --> s2
  
```

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Operations

- Often derived from action verbs in the description of the application.
- Operations describe what can be done with the instances of a class.

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Operations

```

classDiagram
    class Campaign {
        Title: String
        CampaignStartDate: Date
        CampaignFinishDate: Date
        EstimatedCost: Money
        ActualCost: Money
        CompletionDate: Date
        DatePaid: Date
        Completed(CompletionDate: Date, ActualCost: Money)
        SetFinishDate(FinishDate: Date)
        RecordPayment(DatePaid: Date)
        CostDifference(): Money
    }
  
```

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Visibility

- As with Java, attributes and operations can be declared with different visibility modes:
 - + **public**: any class can use the feature (attribute or operation);
 - # **protected**: any descendant of the class can use the feature;
 - **private**: only the class itself can use the feature.

```

classDiagram
    class Staff {
        name : String
        passwd : String
        dateofB : Date
        ChangePasswd()
        Include()
    }
  
```

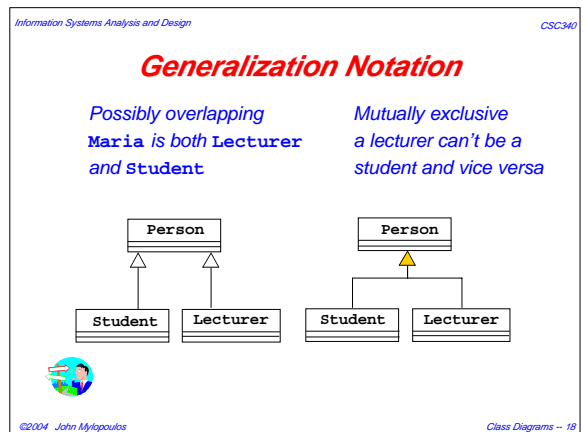
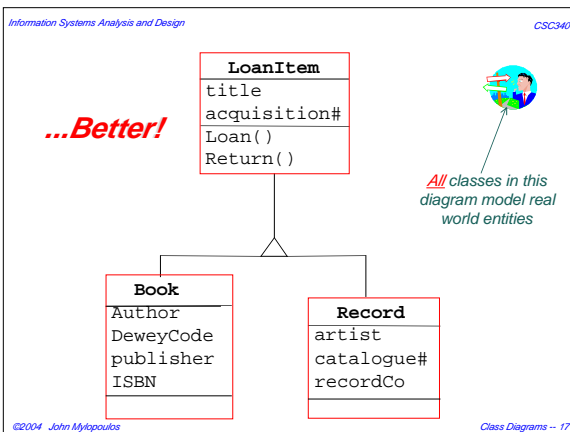
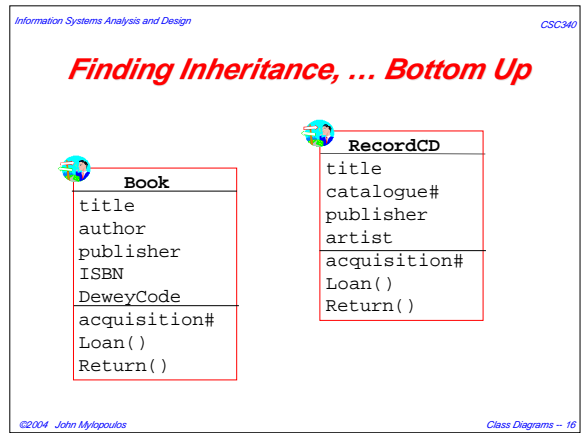
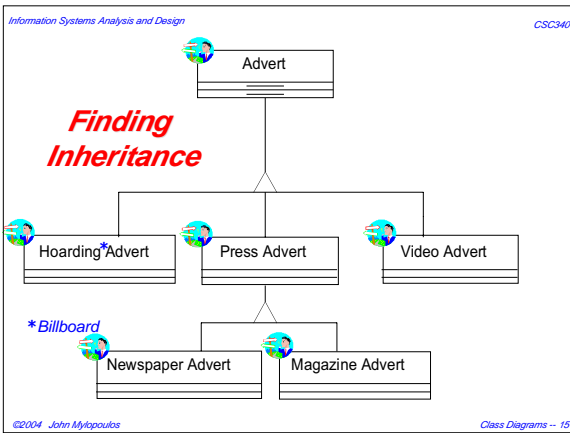
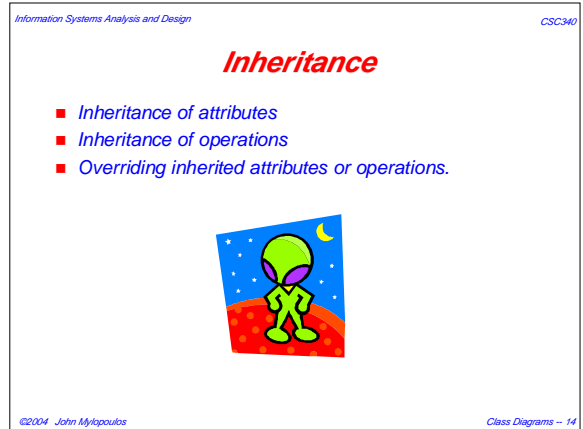
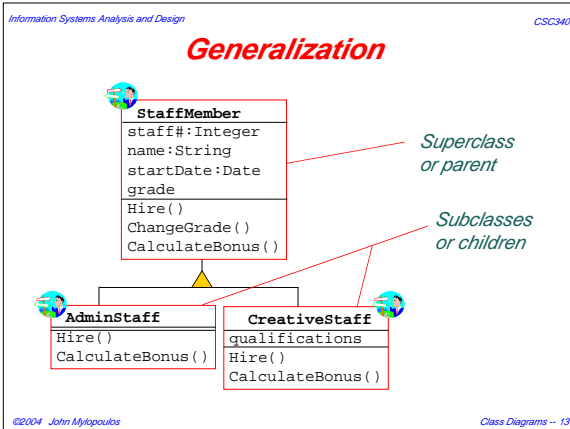
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Relationships

- Classes and objects do not exist in isolation from one another
- A relationship represents a connection among things.
- In UML, there are different types of relationships:
 - ✓ Generalization
 - ✓ Association
 - ✓ Aggregation
 - ✓ Composition
 - ✓ ...more...

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Classification

- This is the relationship between an object and the classes of which it is an instance.
- Traditional object models assume that classification is **single** and **static**.
- **Multiple** classification allows an object to be an instance of several classes that are not is-a related to each other; for example, Maria may be an instance of GradStudent and Employee.
- **Dynamic** classification allows an object to change its type during its lifetime.

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Multiple Classification

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Association Relationships

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Association Multiplicity

- How many instances of a class can participate in an association of a particular type?

"A staff member can manage zero or more campaigns"

"Each campaign is managed by exactly one staff member"

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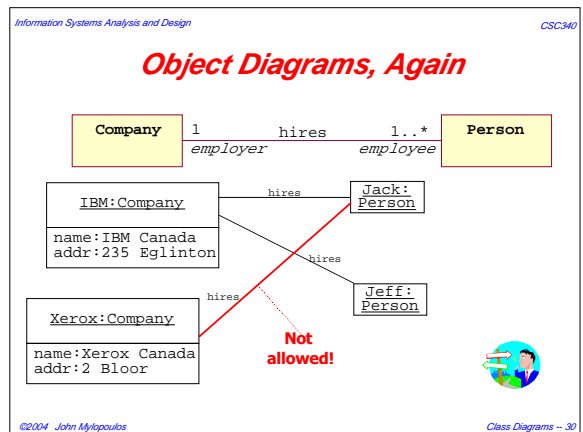
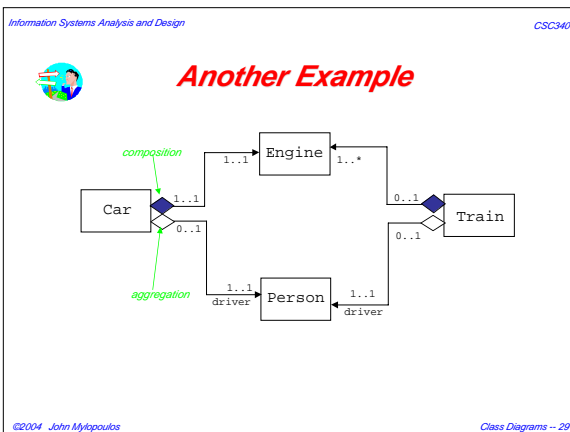
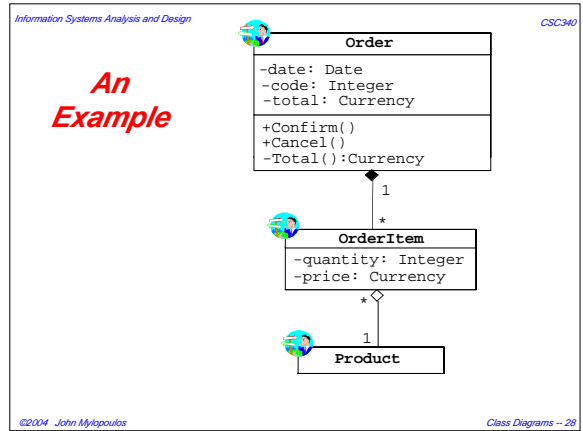
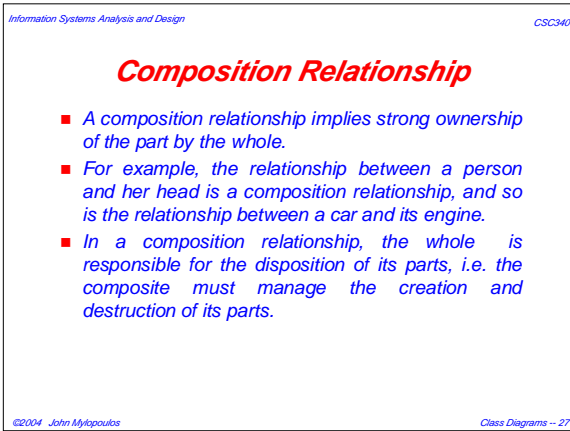
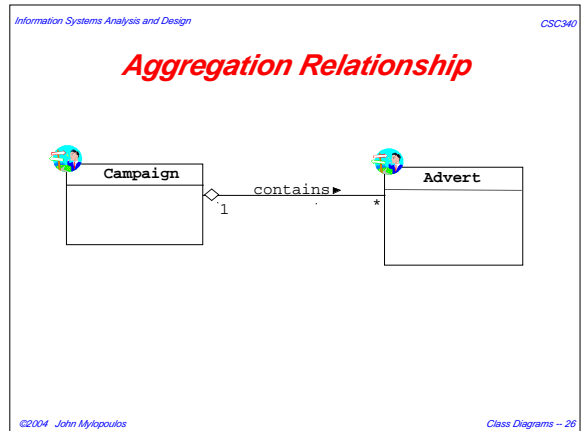
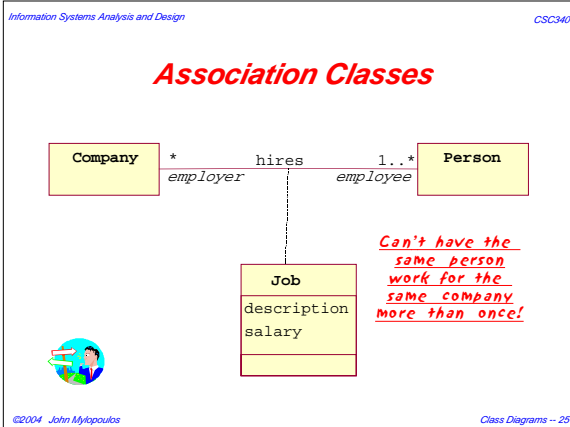
Association Navigation: Uni-Directional Associations

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Associations and Roles

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Business Objects and Rules

- Business objects and rules document -- in a structured way -- a class diagram.
- Such a documentation is also called *data dictionary*.
- Business objects are represented as classes.
- A business rule can be:
 - ✓ an *integrity constraint* on the data of the application,
 - ✓ a *derivation rule*, whereby information can be derived from other information within a class diagram.

Examples of Business Objects

| Classes | Description | Attributes | Identifier |
|----------|---|----------------------------|------------|
| EMPLOYEE | Employee working in the company. | Code, Surname, Salary, Age | Code |
| PROJECT | Company project on which employees are working. | Name, Budget, ReleaseDate | Name |
| | | | |

| Associations | Description | Classes involved | Attributes |
|--------------|--|----------------------------------|------------|
| MANAGEMENT | Associate a manager with a department. | Employee (0,1), Department (1,1) | |
| MEMBERSHIP | Associate an employee with a department. | Employee (0,1), Department (1,N) | StartDate |
| | | | |

Examples of Business Rules

Constraints

- (BR1) The manager of a department must belong to that department.
 (BR2) An employee must not have a salary greater than that of the manager of the department to which he or she belongs.
 (BR3) A department of the Rome branch must be managed by an employee with more than 10 years' employment with the company.
 (BR4) An employee who does not belong to a particular department must not participate in any project.

....

Derivations

- (BR5) The budget for a project is obtained by multiplying the sum of the salaries of the employees who are working on it by 3.

....

Additional Readings

- [Booch99] Booch, G. et al. *The Unified Modeling Language User Guide*, Addison-Wesley, 1999. (Chapters 4, 5, 8, 9, 10.)
- [Fowler97] Fowler, M. *Analysis Patterns: Reusable Object Models*, Addison-Wesley, 1997.

