Information Systems Analysis and Design

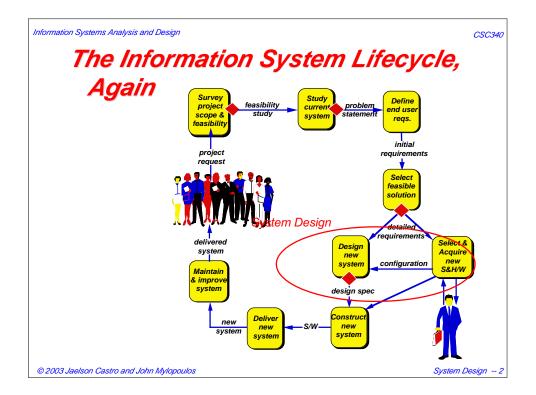
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XVI. System Design

What is System Design?
The Outputs of System Design
The (Global) System Architecture
Classification of Applications
State of the Market



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Major Concerns of System Design

- Identify major subsystems and components.
- Identify (usage, control or data) dependencies among subsystems.
- Decide on a hardware and software platform for the new system, I.e., the hardware and network(s) on which it will run, the operating system and other off-the-shelf software (e.g., DBMSs) it will use.
- Allocate subsystems to hardware nodes (for a possibly distributed system.)
- Decide on a data management strategy.
- Choose a strategy and standards for human-computer interfaces.

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Other Elements of System Design

(...Not discussed in this course....)

- Plan control aspects of the application.
- Produce test plans.
- Specify code development standards.
- Set priorities for design trade-offs.
- Identify implementation requirements (e.g., data conversion)

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Outputs of the Design Phase

- Hardware, networking and software platform for the new system.
- A (global) system architecture, which describes the hardware nodes and communication connections among them.
- A software architecture for the new system, showing the hierarchy of subsystems and their inter-dependencies.
- An allocation of subsystems and data to hardware nodes.
- A detailed description of interactions between different elements of the design (through sequence, collaboration, state and activity diagrams.)
- A database design, consisting of a database schema for the data managed by the new system.
- User interfaces for different groups of users.

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(Global) System Architecture

- Describes the collection of inter-connected hardware nodes on which the system will eventually run.
- A (global) system architecture consists of:
 - Hardware nodes, where components of the new system will run; for each node select a hardware configuration and operating system platform that will run; for example, hardware platform: 486, 2MB RAM, 100MB disk OS: DOS Windows.
 - The connectivity among hardware nodes, defined by length of connection, type of connection, product used for the connection; for example,

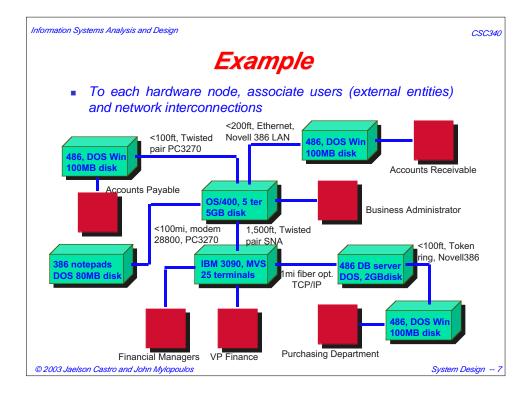
length: <100ft, 100miles

type: twisted pair, fiber optic, ethernet product: Novell 386 LAN, PC3270

✓ The location of users, inputs and outputs for the new system;

Key concern: Minimize data communication

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Distribution Issues

- Batch mode -- process a batch of inputs/outputs together; sometimes most appropriate solution
 e.g., incoming mail (purchase orders), outgoing mail (invoices, cheques)
- On-line mode -- process inputs/outputs as they become available; can save data entry time, particularly if end user can do the input, clearly the way of the future, because on-line data entry can be done on PCs
- Remote batch -- data are input on-line on several machines, then fed in a batch mode to a centralized database

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New Technologies for I/O and New Standards for Data Interchange

- Keyless data entry -- bar coding, optical character recognition, special keyboards -- very appropriate for large volumes of I/O
- Pen input -- several products in the market, with mixed success rate for different types of data
- Electronic data interchange (EDI) -- data are transferred through telephone lines from one location to another
 e.g., credit card charging
- Image and Document Interchange -- like electronic data interchange, but now whole documents, including images, are passed around
 - e.g., law enforcement, bank applications
- HTML/XML/SGML -- markup languages for documents; SGML is a general markup languages for documents; HTML is a special version used for WWW documents; XML is something in between.

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Choosing a System Architecture

Here is a series of issues that need to be addressed:

- Establish batch and on-line computer processes; key consideration: data communication and response time
 e.g., on-site conference registration
- Determine process cycles, i.e., when does each process need to run e.g., end-of-month, end-of-project
- Establish processing locations -- identify user locations (and numbers), processor locations, types and numbers, storage devices and storage capacities, connection protocols and traffic volumes
- Distribute data to locations -- simple solution: all in one location; more and more we are moving towards distributed DB solutions
- Distribute software subsystems to locations
- Assign technology -- what hardware, software is going to run where?

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Classification of Applications

| Span Type | Operational Support | Decision Support (browsing+analysis) | Real Time |
|----------------------|---------------------------------------|---------------------------------------------|------------------------------------------------------------|
| Group/Dept | E.g., regional inventory control | E.g., regional marketing info system | E.g., video conferencing within group |
| Enterprise | E.g., enterprise- wide cash mgt | E.g., corporate data warehouse | E.g., enterpr- wide video- conference |
| Inter- Enterprise | E.g., B2B Ecommerce | E.g., DBs for communities of interest | E.g., distributed multimedia over the internet |

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State of the Market

| Span Type | Operational Support | Decision Support (browsing+analysis) | Real Time |
|----------------------|--------------------------------------|--------------------------------------|--------------------------------------|
| Group/Dept | PC, Windows, OLTP, OO products | COTS (mainly SQL-based | Multimedia technology maturing |
| Enterprise | ERPs, OLTP over private intranets | ERPs, Web- based products | ERPs, Web- based technologies |
| Inter- Enterprise | Ecommerce technologies | Web-based technologies | Web-based technologies |

•OLTP -- On-Line Transaction Processing

•ERPs -- Enterprise Resource Planning systems

•COTS -- Components Off-The Shelf

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Data Management Issues

- Need to identify the amount and type of data persistence needed for the new system:
 - ✓ Is simple file I/O sufficient?
 - ✓ Is a Data Base Management System (DBMS) required?
- A DBMS is typically needed when:
 - ✓ Data is accessed at a fine level of detail,
 - ✓ Sophisticated indexing is required,
 - ✓ There is a need to port data across multiple platforms,
 - ✓ Data needs to be accessible from multiple platforms.

Isolate persistence mechanisms from the application!

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