Matching features

Computational Photography, 6.882

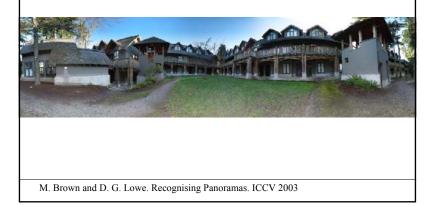
Prof. Bill Freeman April 11, 2006

Image and shape descriptors: Harris corner detectors and SIFT features.

Suggested readings: Mikolajczyk and Schmid, David Lowe IJCV.

Modifications to slides by Allan, Jepson, Oct. 2009

Building a Panorama



How do we build a panorama?

• We need to match (align) images



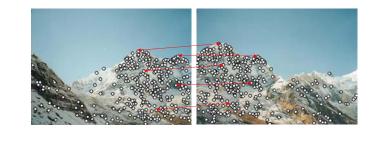
Matching with Features

•Detect feature points in both images



Matching with Features

- •Detect feature points in both images
- •Find corresponding pairs



Matching with Features

- •Detect feature points in both images
- •Find corresponding pairs
- •Use these pairs to align images



Matching with Features

- Problem 1:
 - Detect the *same* point *independently* in both images



We need a repeatable detector

Matching with Features

- Problem 2:
 - For each point correctly recognize the corresponding one



We need a reliable and distinctive descriptor

More motivation...

- Feature points are used also for:
 - Image alignment (homography, fundamental matrix)
 - 3D reconstruction
 - Motion tracking
 - Object recognition
 - Indexing and database retrieval
 - Robot navigation
 - ... other

Models of Image Change

• Geometry

- Rotation
- Similarity (rotation + uniform scale)
- Affine (scale dependent on direction)
 valid for: orthographic camera, locally planar object
- Photometry

- Affine intensity change $(I \rightarrow a I + b)$

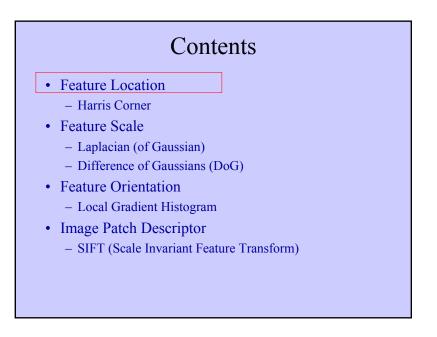
We want to:

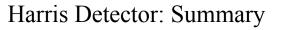
detect *the same* interest points regardless of *image changes*

Selecting Good Features

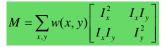
What's a "good feature"?

- Distinctive Image Location, Scale and Orientation:
 - image landmark.
 - pose can be repeatably identified from the image itself.
- Descriptive:
 - Provides distinctive information about the image structure in a neighbourhood of the landmark point.
- Stable under viewpoint changes:
 - information is stable under common changes in noise, orientation, scale, 3D pose, view, lighting.





• Spatially averaged outer product of image gradient:



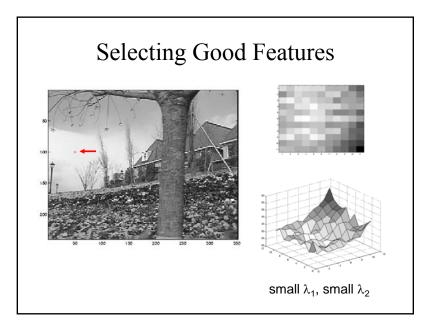
• Eigenvalues of M indicate texture/oriented/blank regions

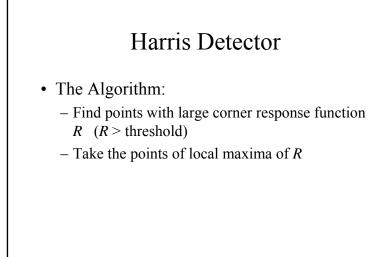
$R = \lambda_1 \lambda_2 - k \left(\lambda_1 + \lambda_2\right)^2$

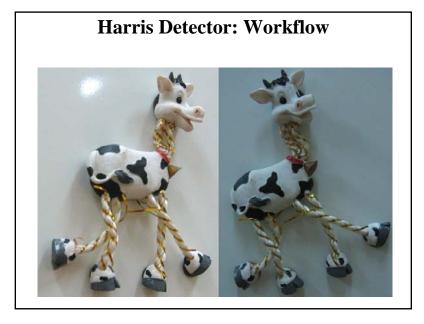
- (k empirical constant, k = 0.04 0.06)
- A good (textured) point should have a *large intensity* change in all directions, i.e. R should be large positive

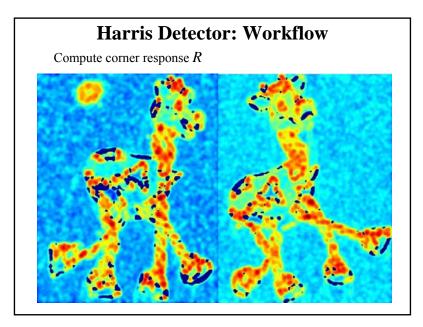


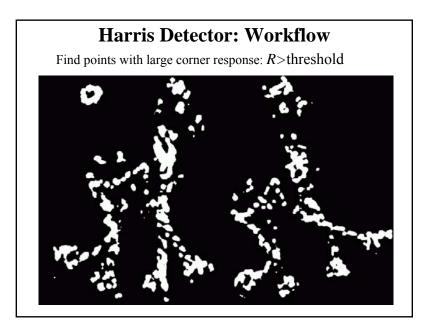


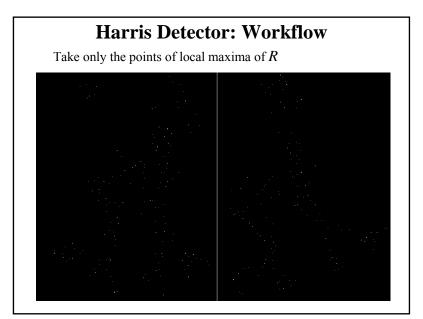


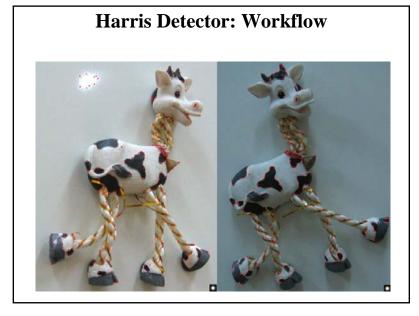






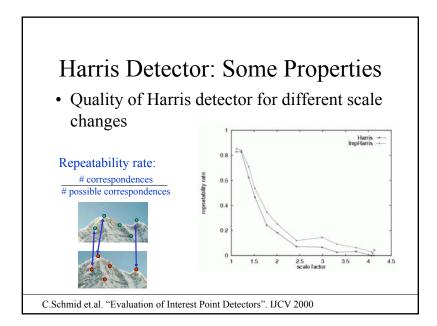


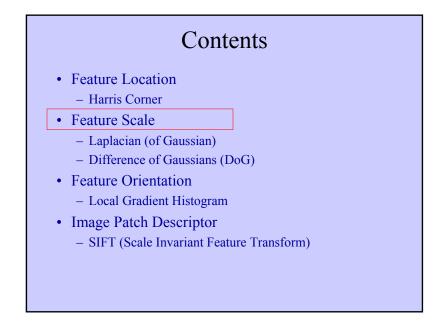




Harris Detector: Some Properties

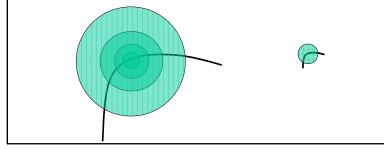
- Rotation invariance.
- Scaling $I \rightarrow aI$,
 - $R \rightarrow aR, R >$ threshold varies,
 - but local spatial peaks remain peaks.
- Not scale invariant.

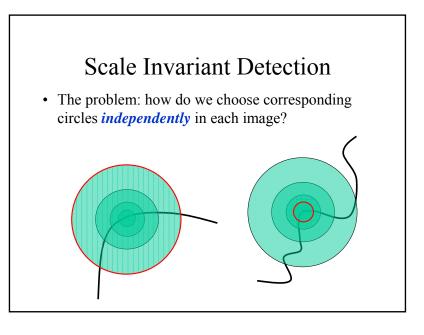


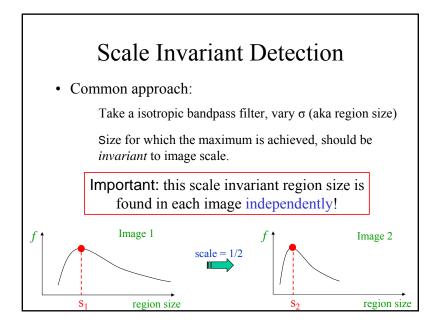


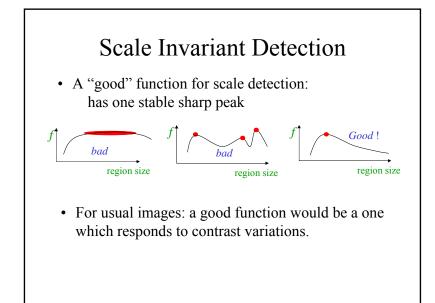
Scale Invariant Detection

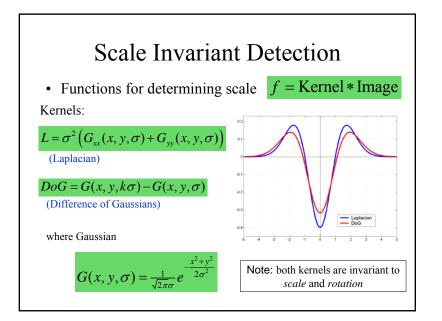
- Consider regions (e.g. circles) of different sizes around a point
- Regions of corresponding sizes will look the same in both images

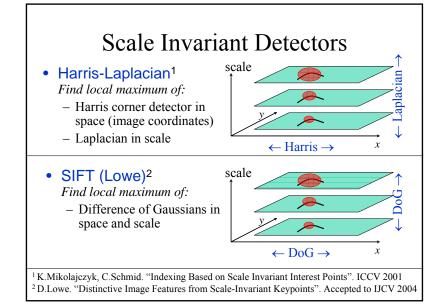


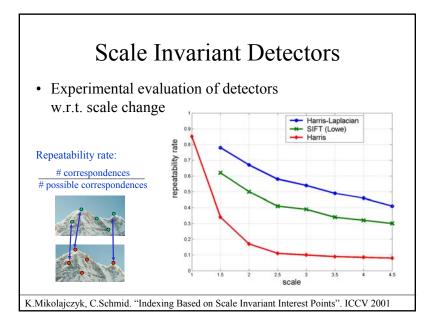


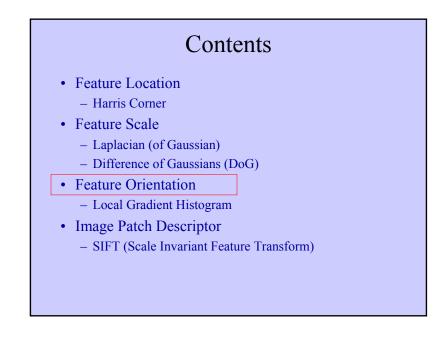


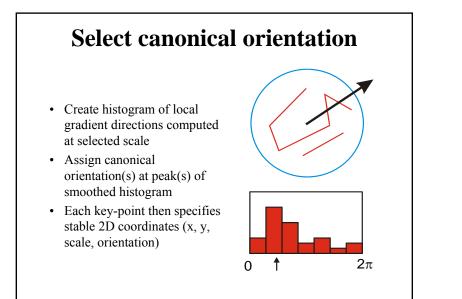




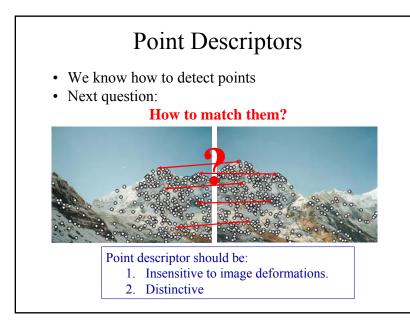






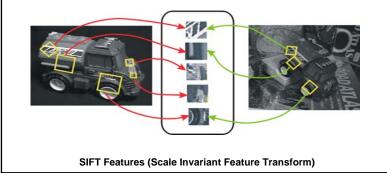






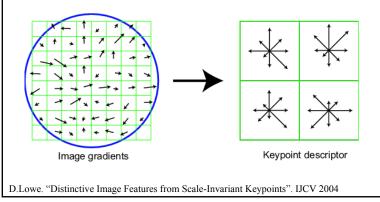
Invariant Local Features

• Image content is transformed into local feature coordinates that are invariant to translation, rotation, scale, and other imaging parameters



SIFT vector formation

- Thresholded image gradients are sampled over 16x16 array of locations in scale space
- Create array of orientation histograms
- 8 orientations x 4x4 histogram array = 128 dimensions



Distinctiveness of features

- Vary size of database of features, with 30 degree affine change, 2% image noise
- Measure % correct for single nearest neighbor match

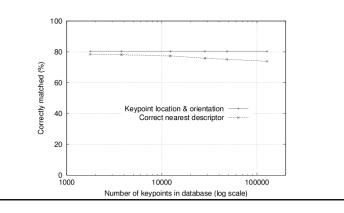




Figure 12: The training images for two objects are shown on the left. These can be recognized in a cluttered image with extensive occlusion, shown in the middle. The results of recognition are shown on the right. A parallelogram is drawn around each recognized object showing the boundaries of the original training image under the affi ne transformation solved for during recognition. Smaller squares indicate the keypoints that were used for recognition.

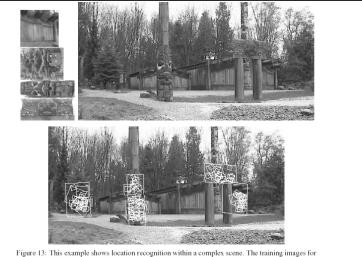


Figure 13: This example shows location recognition within a complex scene. The training images for locations are shown at the upper left and the 640x315 pixel test image taken from a different viewpoint is on the upper right. The recognized regions are shown on the lower image, with keypoints shown as squares and an outer parallelogram showing the boundaries of the training images under the affi ne transform used for recognition.

A good SIFT features tutorial

http://www.cs.toronto.edu/~jepson/csc2503/tutSIFT04.pdf By Estrada, Jepson, and Fleet.

The Matlab SIFTtutorial in utvisToolbox is also pretty cool.