

## Laws of Binary Algebra Only

$x \vee \neg x$	excluded middle
$\neg(x \wedge \neg x)$	noncontradiction
$(x \leq y) = \neg x \vee y$	material
$((x=y)=z) = (x=(y=z))$	associative
$((x \neq y) \neq z) = (x \neq (y \neq z))$	associative
$(x=y) = (x \wedge y) \vee (\neg x \wedge \neg y)$	equality
$(x \neq y) = (x \wedge \neg y) \vee (\neg x \wedge y)$	difference
<b>(if <math>x</math> then <math>y</math> else <math>z</math>)</b> $= (x \leq y) \wedge (\neg x \leq z)$	case analysis
<b>(if <math>x</math> then <math>y</math> else <math>z</math>)</b> $= (x \wedge y) \vee (\neg x \wedge z)$	case analysis ( $y$ and $z$ can be numbers)

## Laws of Binary and Number Algebras

$\neg \perp$	extremes
$\perp \leq x \leq \top$	extremes
$x \wedge \perp = \perp$	base
$x \vee \top = \top$	base
$x \Delta \perp = \top$	base
$x \nabla \top = \perp$	base
$x \wedge \top = x$	identity
$x \vee \perp = x$	identity
$(x=\top) = x$	identity
$(x \neq \perp) = x$	identity
$x = x$	reflexivity
$x \leq x$	reflexivity
$x \geq x$	reflexivity
$\neg(x < x)$	irreflexivity
$\neg(x > x)$	irreflexivity
$\neg \neg x = x$	double negation or self-inverse
$x \wedge x = x$	idempotence
$x \vee x = x$	idempotence
$(x=y) = (y=x)$	symmetry
$(x \neq y) = (y \neq x)$	symmetry
$x \wedge y = y \wedge x$	symmetry
$x \vee y = y \vee x$	symmetry
$x \Delta y = y \Delta x$	symmetry
$x \nabla y = y \nabla x$	symmetry
$\neg(x < y < x)$	antisymmetry
$\neg(x > y > x)$	antisymmetry
$\neg(x < y = x)$	exclusivity
$\neg(x > y = x)$	exclusivity
$(x < y) \vee (x=y) \vee (x > y)$	trichotomy
$(x \leq y) = (x < y) \vee (x=y)$	inclusivity
$(x \geq y) = (x > y) \vee (x=y)$	inclusivity
$(x > y) = (y < x)$	mirror
$(x \geq y) = (y \leq x)$	mirror
$(x < y) = (\neg x > \neg y)$	reflection
$(x \wedge y = x) = (x \leq y) = (y = x \vee y)$	connection

(continues)

## Laws of Binary and Number Algebras (continued)

$x \wedge (x \vee y) = x$	absorption
$x \vee (x \wedge y) = x$	absorption
$\neg(x=y) = (\neg x \neq \neg y)$	duality
$\neg(x \neq y) = (\neg x = \neg y)$	duality
$\neg(x < y) = (\neg x \leq \neg y)$	duality
$\neg(x \leq y) = (\neg x < \neg y)$	duality
$\neg(x > y) = (\neg x \geq \neg y)$	duality
$\neg(x \geq y) = (\neg x > \neg y)$	duality
$\neg(x \wedge y) = \neg x \vee \neg y$	duality, deMorgan
$\neg(x \vee y) = \neg x \wedge \neg y$	duality, deMorgan
$\neg(x \triangle y) = \neg x \nabla \neg y$	duality
$\neg(x \nabla y) = \neg x \triangle \neg y$	duality
$\neg(x=y) = (x \neq y)$	negation
$\neg(x \neq y) = (x=y)$	negation
$\neg(x \wedge y) = x \triangle y$	negation
$\neg(x \vee y) = x \nabla y$	negation
$\neg(x \triangle y) = x \wedge y$	negation
$\neg(x \nabla y) = x \vee y$	negation
$(x \wedge y) \wedge z = x \wedge (y \wedge z)$	associativity
$(x \vee y) \vee z = x \vee (y \vee z)$	associativity
$(x = y = z) \leq (x = z)$	transitivity
$(x < y < z) \leq (x < z)$	transitivity
$(x > y > z) \leq (x > z)$	transitivity
$(x \leq y \leq z) \leq (x \leq z)$	transitivity
$(x \geq y \geq z) \leq (x \geq z)$	transitivity
$x \wedge (x \leq y) \leq y$	modus ponens
$x \wedge y \leq y \leq y \vee z$	specialization and generalization
$x \wedge (y \vee z) = (x \wedge y) \vee (x \wedge z)$	distribution or factoring
$x \vee (y \wedge z) = (x \vee y) \wedge (x \vee z)$	distribution or factoring
$(x \leq y \wedge z) = (x \leq y) \wedge (x \leq z)$	distribution or factoring
$(x \leq y \vee z) = (x \leq y) \vee (x \leq z)$	distribution or factoring
$(x \wedge y \leq z) = (x \leq z) \vee (y \leq z)$	antidistribution
$(x \vee y \leq z) = (x \leq z) \wedge (y \leq z)$	antidistribution
$(w \wedge x) \vee (y \wedge z) \leq (w \vee y) \wedge (x \vee z)$	semi-commutative
<b>(if <math>\top</math> then <math>x</math> else <math>y</math>) = <math>x</math></b>	case base
<b>(if <math>\perp</math> then <math>x</math> else <math>y</math>) = <math>y</math></b>	case base
<b>(if <math>x</math> then <math>y</math> else <math>y</math>) = <math>y</math></b>	case idempotence
<b><math>\neg(\text{if } x \text{ then } y \text{ else } z) = \text{if } x \text{ then } \neg y \text{ else } \neg z</math></b>	case distribution or factoring