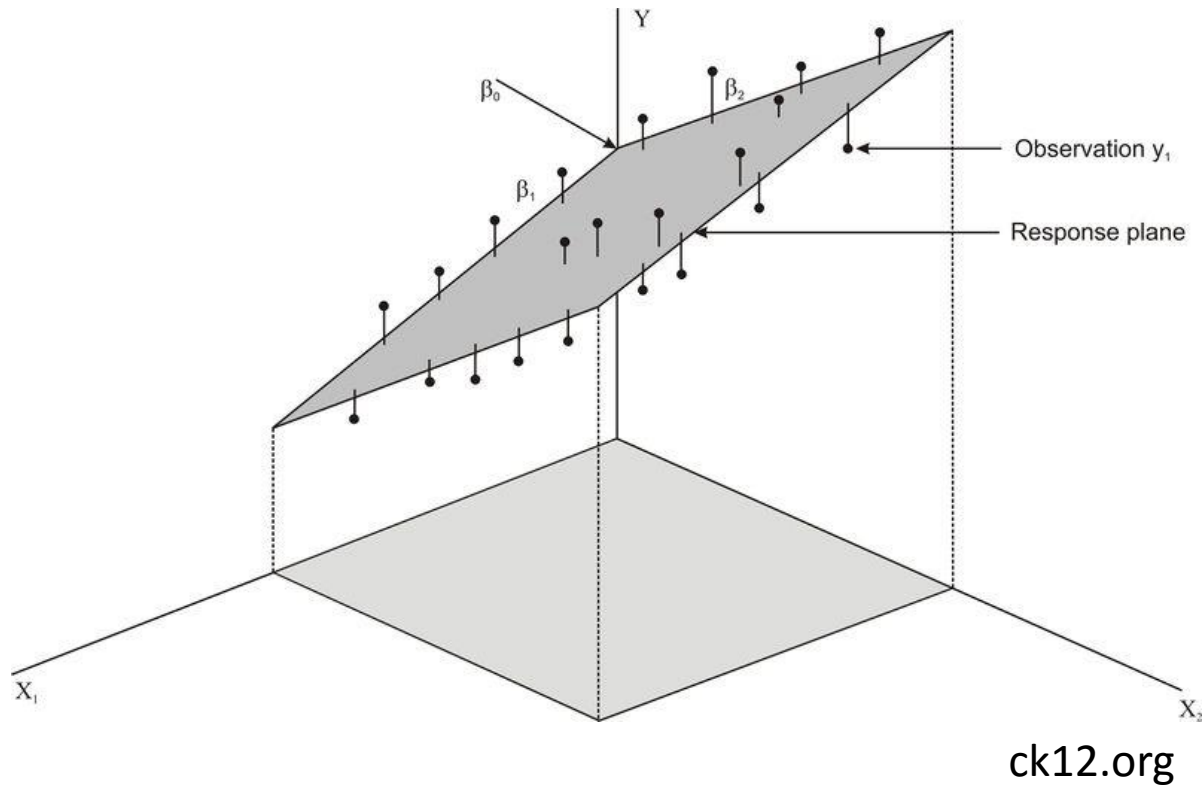


Linear Regression with Multiple Variables



Multiple variables (features) predict y

	Size (feet ²)	Number of bedrooms	Number of floors	Age of home (years)	Price (\$1000)
	x_1	x_2	x_3	x_4	y
	2104	5	1	45	460
$x_0 = 1$	1416	3	2	40	232
	1534	3	2	30	315
	852	2	1	36	178

Notation:

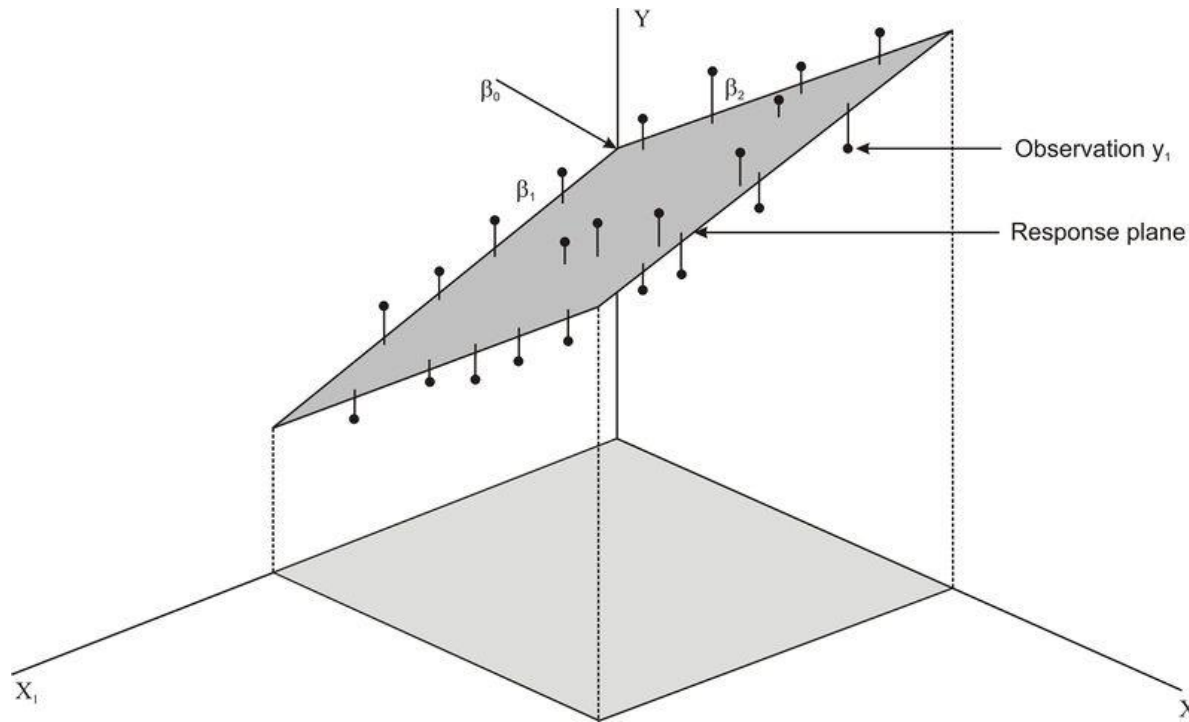
n = number of variables features

$x^{(i)}$ = input (features) of i^{th} training example.

$x_j^{(i)}$ = value of feature j in i^{th} training example.

$$x_0 \theta_0 = \theta_0$$

$$h_{\theta}(\mathbf{x}) = h_{\theta}(x_0, x_1, x_2, \dots, x_n) = x_0 \theta_0 + x_1 \theta_1 + \dots + x_n \theta_n = \boldsymbol{\theta}^T \mathbf{x}$$



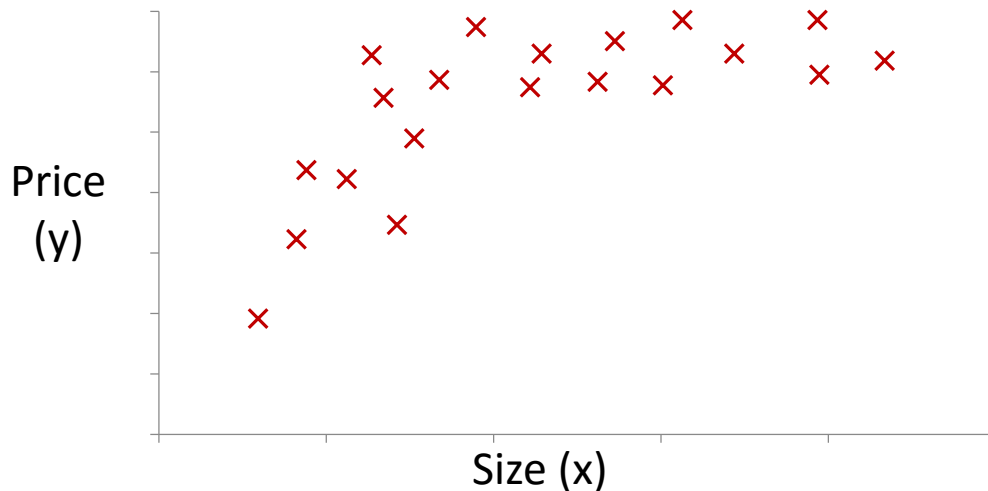
Minimize:
$$J(\theta_0, \theta_1, \dots, \theta_n) = \frac{1}{2m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)})^2$$

Minimizing this cost function corresponds to minimizing the distance between
The observations and the hyperplane defined by $\theta^T X - Y=0$

Reminder about the intuition for this in 2D on the board

Computed Features

It is sometimes useful to compute more features



$$\theta_0 + \theta_1 x + \theta_2 x^2$$

$$\theta_0 + \theta_1 x + \theta_2 x^2 + \theta_3 x^3$$

$$\begin{aligned} h_{\theta}(x) &= \theta_0 + \theta_1 x_1 + \theta_2 x_2 + \theta_3 x_3 \\ &= \theta_0 + \theta_1(\text{size}) + \theta_2(\text{size})^2 + \theta_3(\text{size})^3 \end{aligned}$$

$$x_1 = (\text{size})$$

$$x_2 = (\text{size})^2$$

$$x_3 = (\text{size})^3$$

Much better fit than we would have gotten with linear regression

Computed Features Examples – cont'd

Basic Idea:

$$b_{\theta}(\text{depth}, \text{frontage}) = \theta_0 + \theta_1 \text{depth} + \theta_1 \text{frontage}$$



Better (if the price depends on the area):

$$h_{\theta}(\text{depth}, \text{frontage}) = \theta_0 + \theta_1 \text{depth} + \theta_2 \text{frontage} + \theta_3 (\text{frontage} \times \text{depth})$$

Note: we could not represent the idea that the price is proportional to the area using
The basic b_{θ}

Set:

$x_0: 1$

$x_1: \text{depth}$

$x_2: \text{frontage}$

$x_3: \text{depth} \times \text{frontage}$

$x_4: \text{depth}^2$

...

(But there is a limit to how much we can do this without *overfitting*: more on that later), and find the best θ such that

$$h_{\theta}(\mathbf{x}) = \theta^T \mathbf{x}$$