Below is pseudocode for the setup algorithm for the alias method adapted from *Non-Uniform Random Variate Generation* by Luc Devroye, available free from http://luc.devroye.org/rnbookindex.html.

Note that at least one entry of the \mathbf{J} table is left undefined even after the setup algorithm terminates, but any such undefined entries will always correspond to entries in \mathbf{q} that equal 1.

Algorithm 1 Setup algorithm for the alias method

```
Input: discrete probability distribution \pi = (\pi_0, \ldots, \pi_{K-1})
Output: tables J = (J_0, ..., J_{K-1}) and q = (q_0, ..., q_{K-1})
Postcondition: \frac{1}{K} \left( q_i + \sum_{J_m=i} 1 - q_m \right) = p_i \text{ for all } i = 0 \dots K - 1
S \gets \emptyset
L \gets \emptyset
for i from 0 to K - 1 do
   q_i \leftarrow K \pi_i
   if q_i < 1 then
      S \leftarrow S \cup \{i\}
   else
      L \leftarrow L \cup \{i\}
   end if
end for
while S is not empty do
   pick l \in L and s \in S arbitrarily
   J_s \leftarrow l
   q_l \leftarrow q_l - (1 - q_s)
   S \leftarrow S \setminus \{s\}
   if q_l < 1 then
      L \leftarrow L \setminus \{l\}
      S \leftarrow S \cup \{l\}
   end if
end while
```

```
return \mathbf{J}, \mathbf{q}
```