

CSC2518 – Spoken Language Processing – Fall 2014

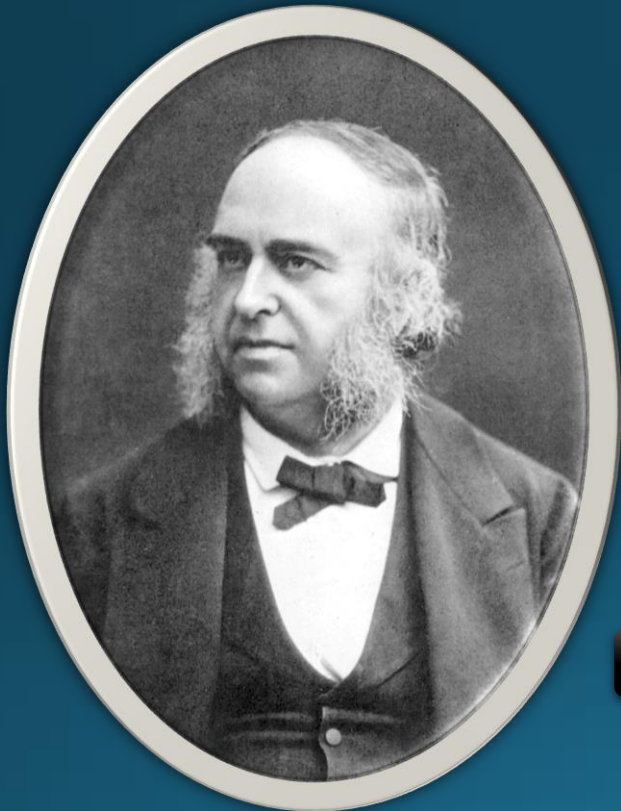
Lecture 2 Frank Rudzicz

University of Toronto

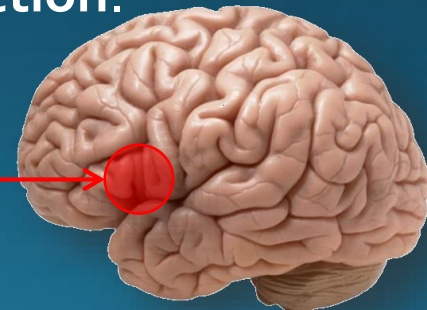
# Speech in healthcare

# Studying how systems break down

- Observing how **closed systems *fail*** can be a **valuable method** in discovering how those systems **work**.
  - **Paul Broca** (left) discovered, in 1861, that a **lesion** in the **left** ventro-posterior **frontal lobe** caused **expressive aphasia**.
  - This was the first **direct** evidence that **language function** was **localized**.
    - It hinted at a **mechanistic** view of **speech production**.



Broca's area



# Today

- Physical production disorders (e.g., cerebral palsy)
  - Capturing data
  - Using those data in speech recognition
  - Speech output devices
- Physical perception disorders (e.g., deafness)
  - Hearing aids
- Cognitive problems (e.g., Alzheimer's disease)
  - Neural origins
  - Assistive technologies



# Dysarthria

**Neuro-motor** articulatory disorders resulting in **unintelligible** speech.



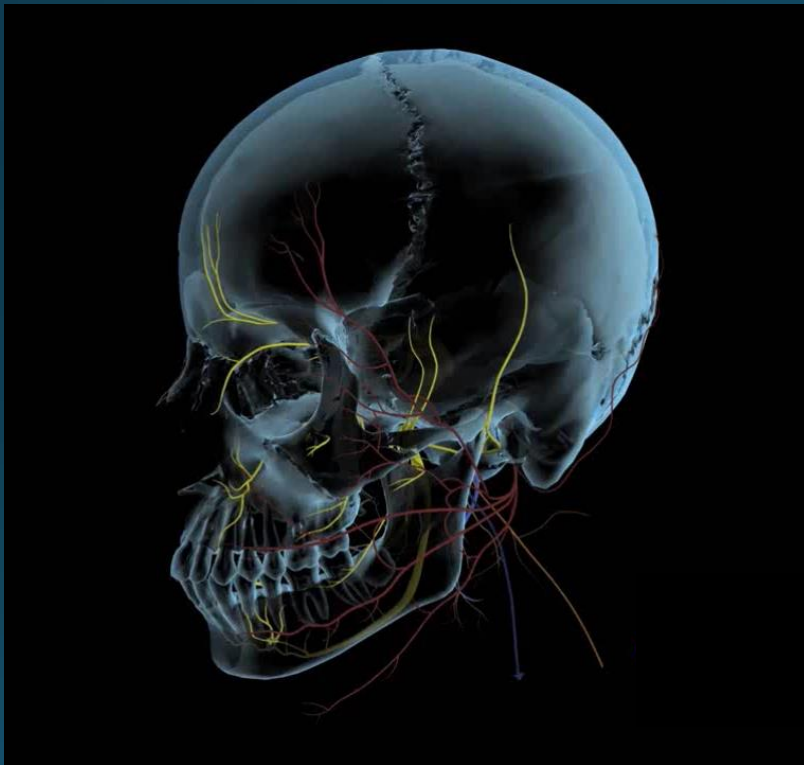
7.5 million Americans have **dysarthria**

- Cerebral palsy,
- Parkinson's,
- Amyotrophic lateral sclerosis)

(National Institute of Health)

# Neural origins

- **Types** of dysarthria are related to **specific sites** in the subcortical nervous system.

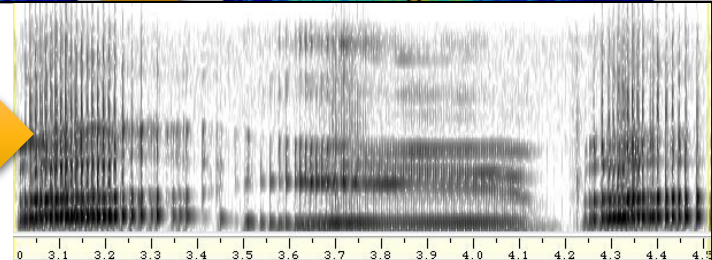
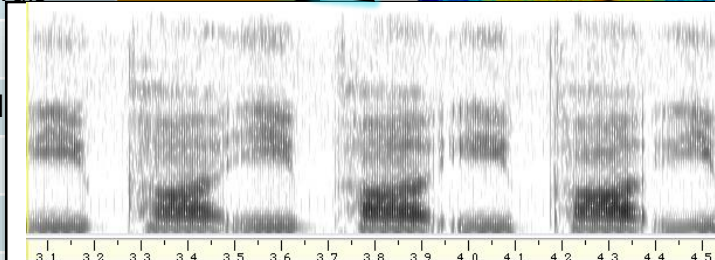
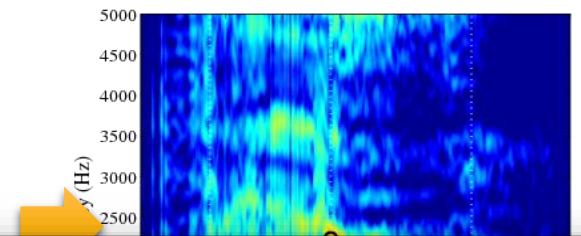
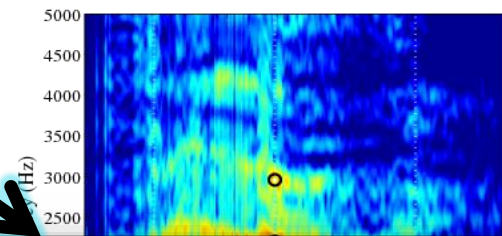


Type	Primary lesion site
Ataxic	Cerebellum or its outflow pathways
Flaccid	Lower motor neuron ( $\geq 1$ cranial nerves)
Hypo-kinetic	Basal ganglia (esp. substantia nigra)
Hyper-kinetic	Basal ganglia (esp. putamen or caudate)
Spastic	Upper motor neuron
Spastic-flaccid	Both upper and lower motor neurons

(After Darley *et al.*, 1969)

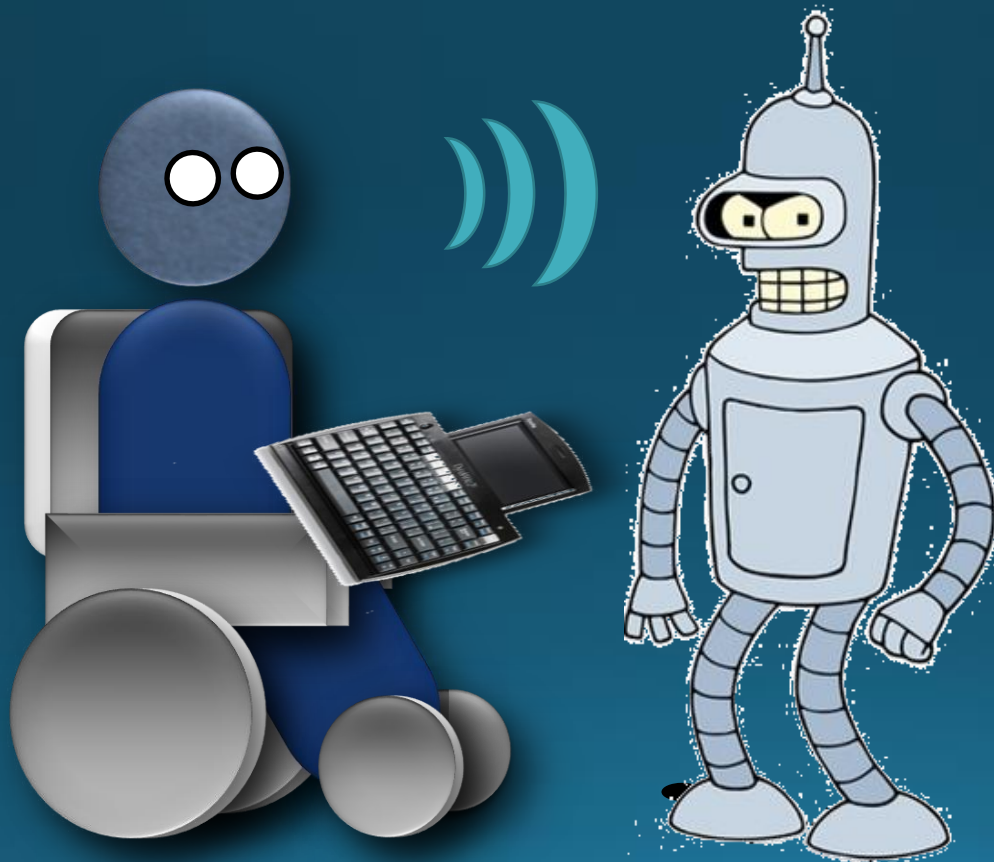
# Characteristics of dysarthria

	Ataxic	Flaccid	Hypo-kinetic	Hyper-kinetic, chorea	Hyper-kinetic, dystonia	Spastic	Spastic-flaccid (ALS)
Monopitch							
Harshness							
Imprecise consonants							
Mono-loud							
Distorted vowels							
Slow rate							
Short phrases							
Hypernasal							
Prolonged intervals							
Low pitch							
Inappropriate sil							
Variable rate							
Breathy voice							
Strain-strangled voice							
...							



# Dysarthria

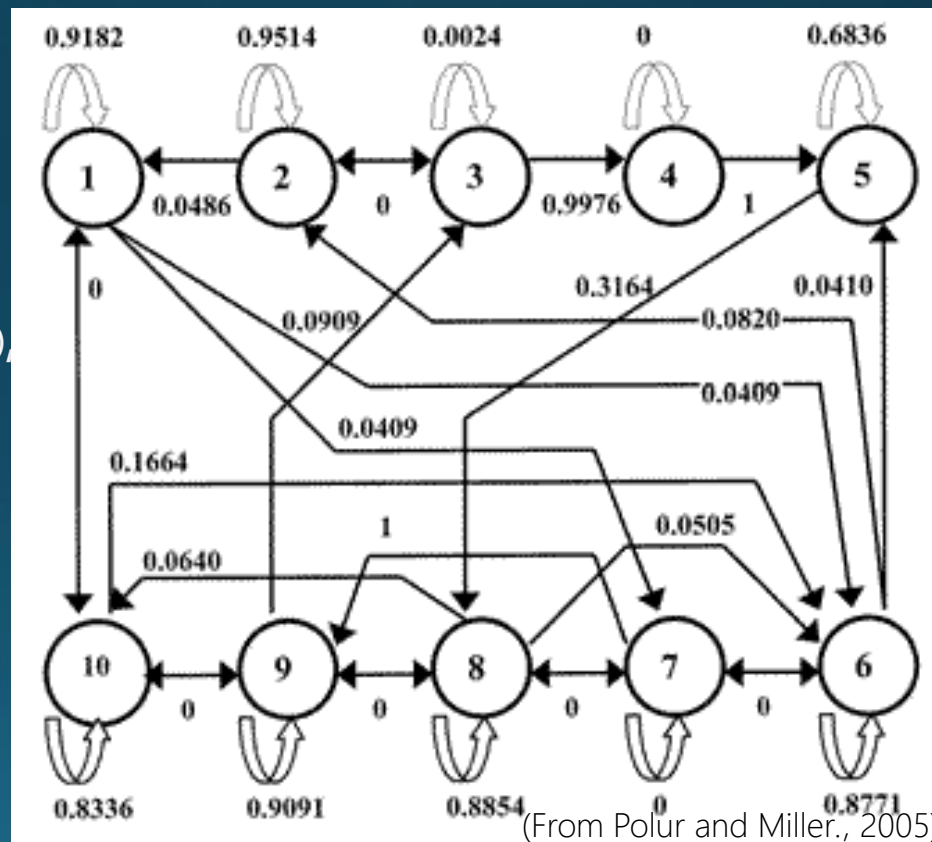
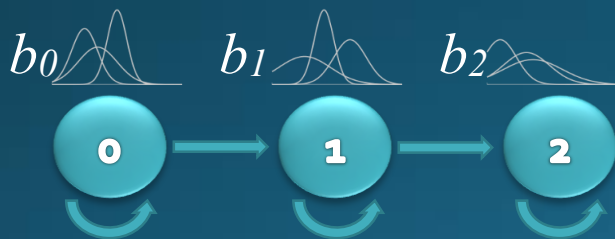
The **broader** neuro-motor deficits associated with dysarthria can make **traditional** human-computer interaction difficult.



Can we use  
ASR for  
dysarthria?

# Accounting for dysarthria

- Ergodic HMMs can be **robust** against recurring **pauses**, and **non-speech** events.
- Polur and Miller (2005) **replaced GMM densities with neural networks** (after Jayaram and Abdelhamied, 1995), further **increasing accuracy**.





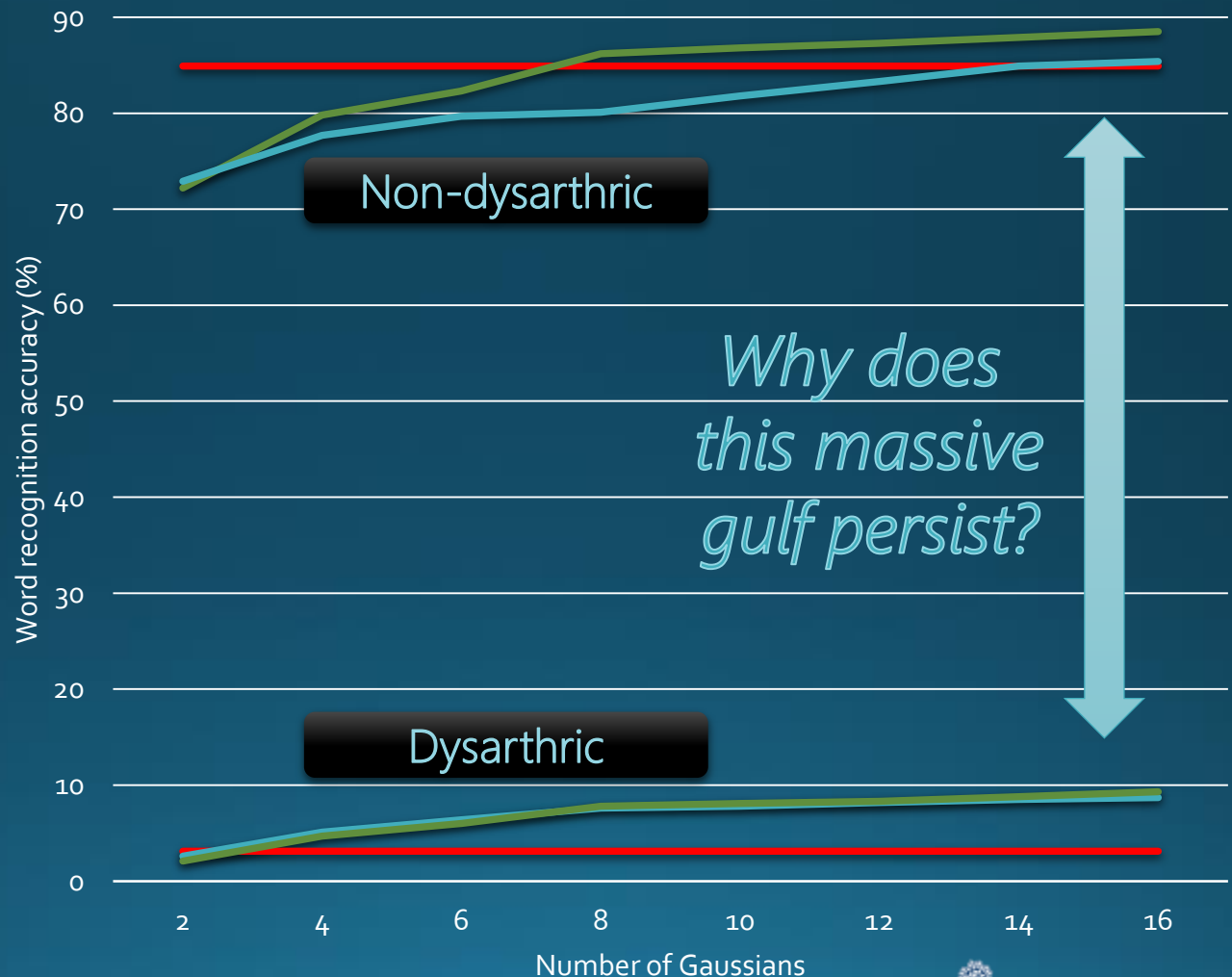
# Adjusting to the individual

84.9%

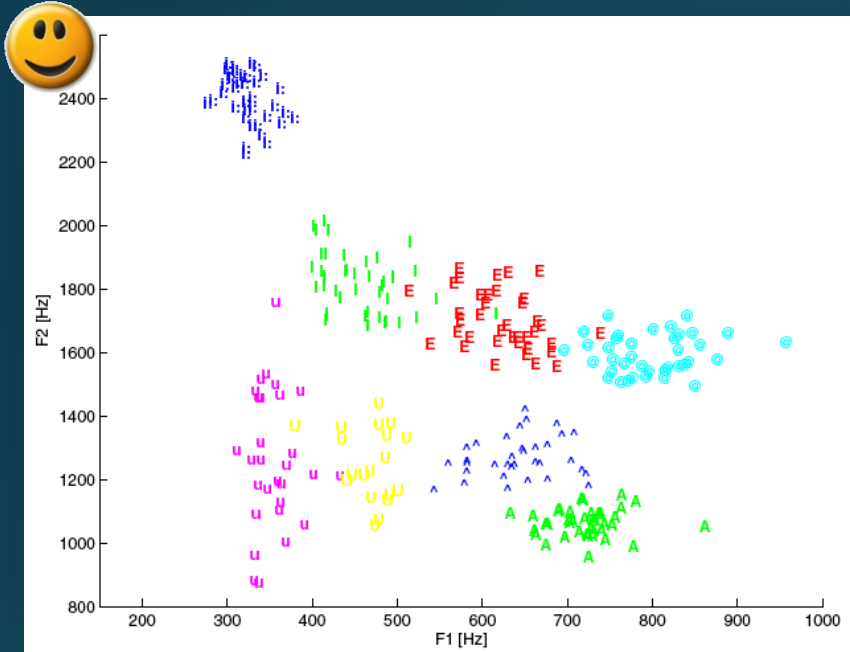


Traditional ASR  
Speaker-  
dependent  
Speaker-  
retrained

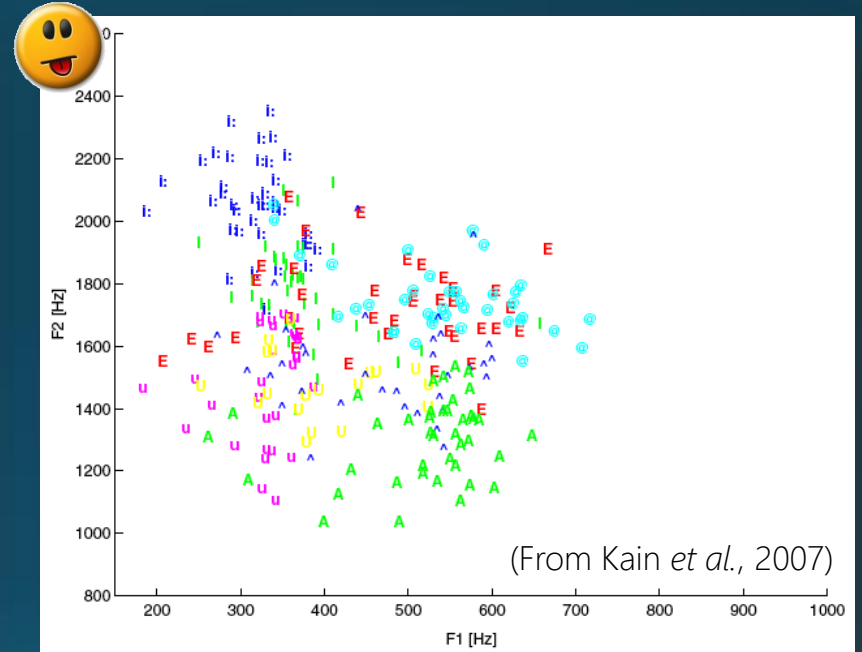
3.1%



# Acoustic ambiguity

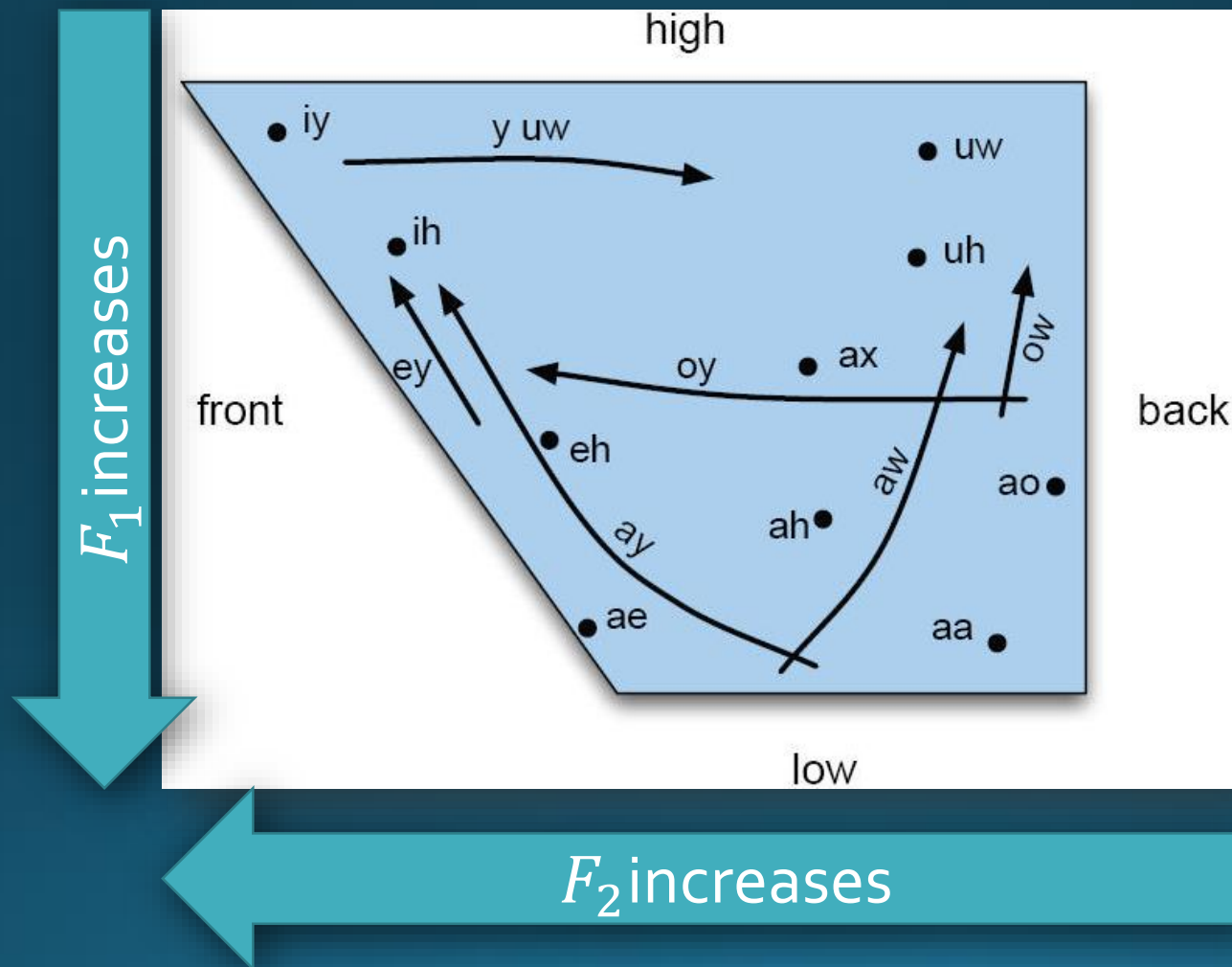


# Non-dysarthric



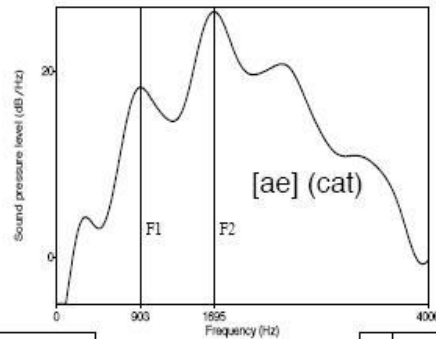
# Dysarthric

# The vowel trapezoid

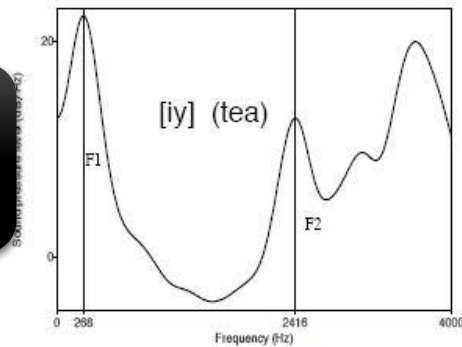


# Formants and tongues

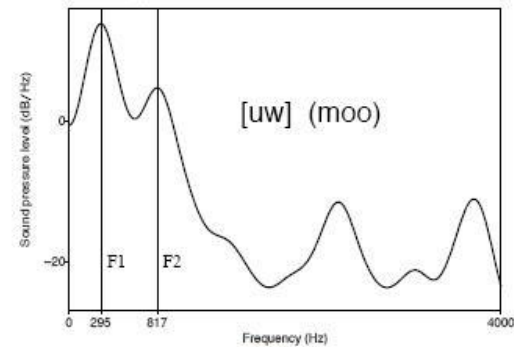
Front/  
low



Front/  
high



Back/  
high



[iy] (tea)



[ae] (cat)

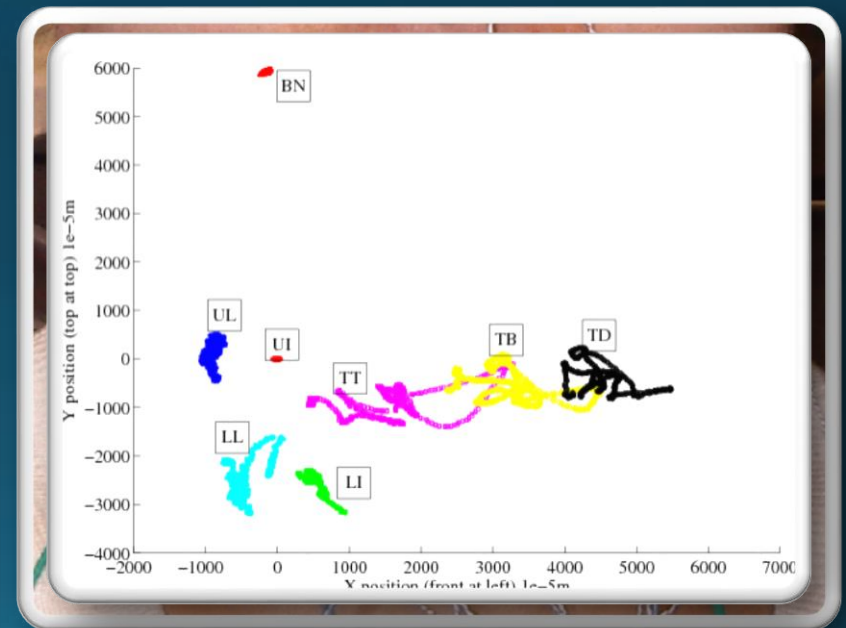
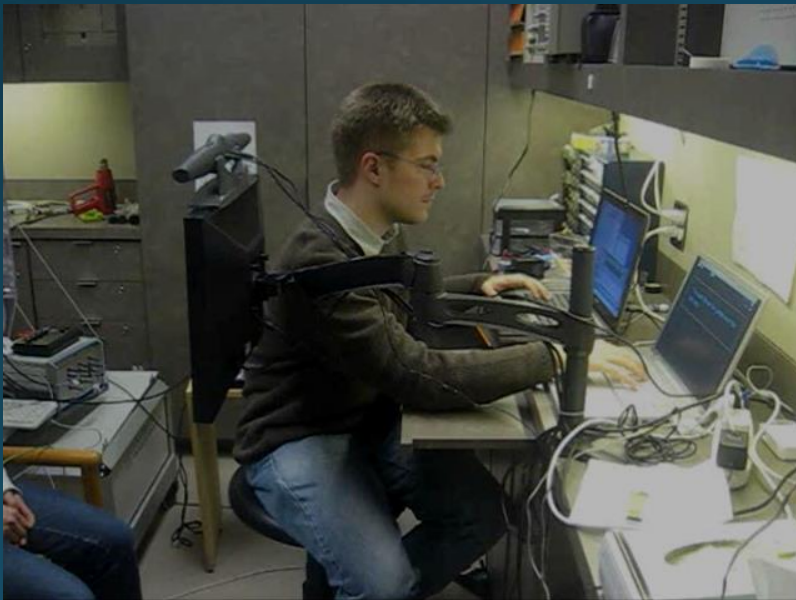


[uw] (moo)

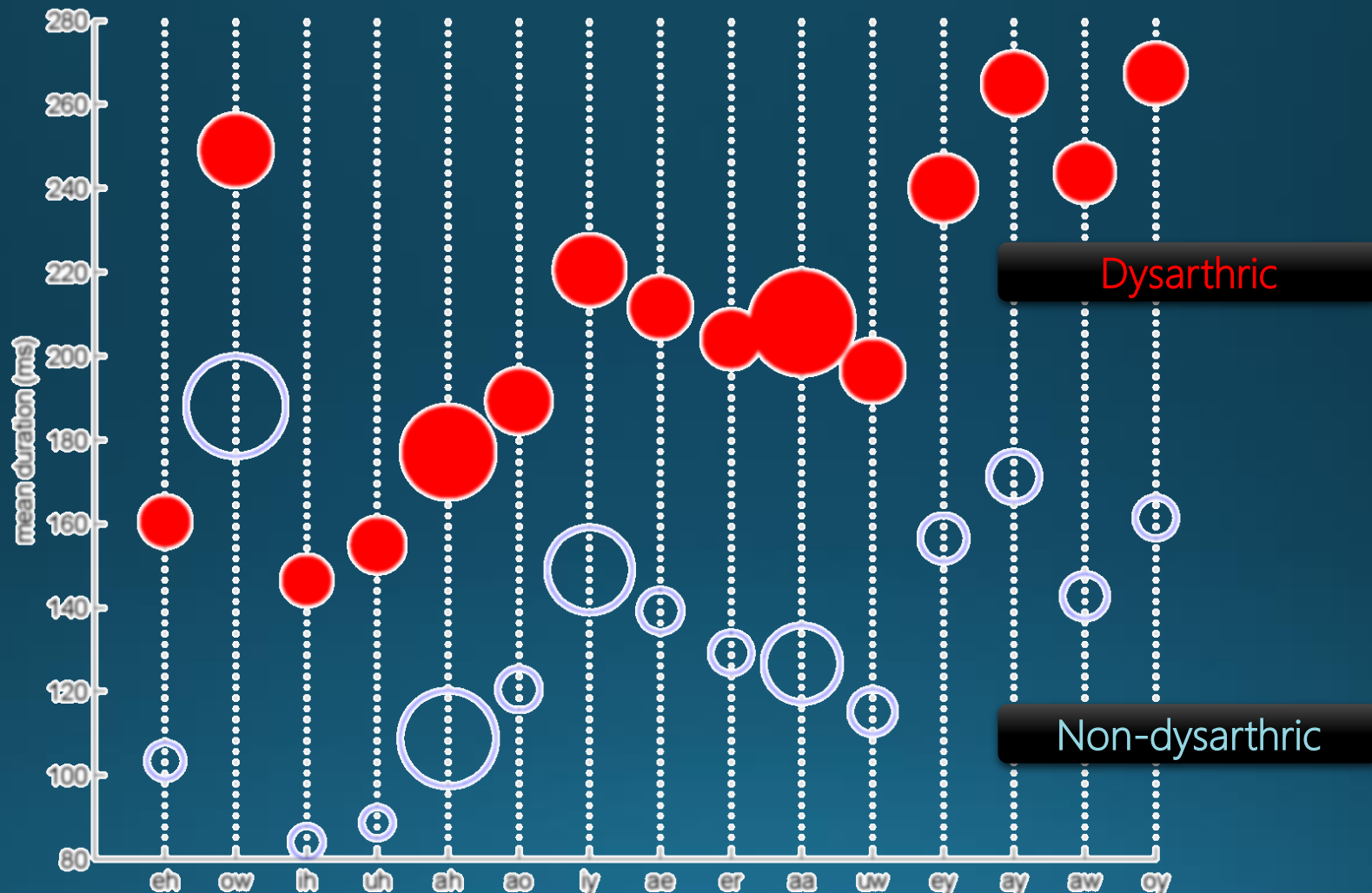


# The TORGO database

- TORGO was built to train augmented ASR systems.
  - 9 subjects with cerebral palsy, 9 matched controls.
  - Each reads 500—1000 prompts over 3 hours that cover phonemes and articulatory contrasts (e.g., *meat* vs. *beat*).
  - Electromagnetic articulography (and video) track points to <1 mm error.



# Vowel durations in TORGO



# Information in TORGO

	Speaker	$H(Acous)$	$H(Artic)$	$H(Ac   Ar)$
Dysarthric	Mo1	66.37	17.16	50.30
	Mo4	33.36	11.31	26.25
	Fo3	42.38	19.33	39.47
	Average	47.34	15.93	38.68
Control	MCo1	24.40	21.49	1.14
	MCo3	18.63	18.34	3.93
	FCo2	16.12	15.97	3.11
	Average	19.72	18.60	2.73

Dysarthric **acoustics** are far more statistically disordered than the control data

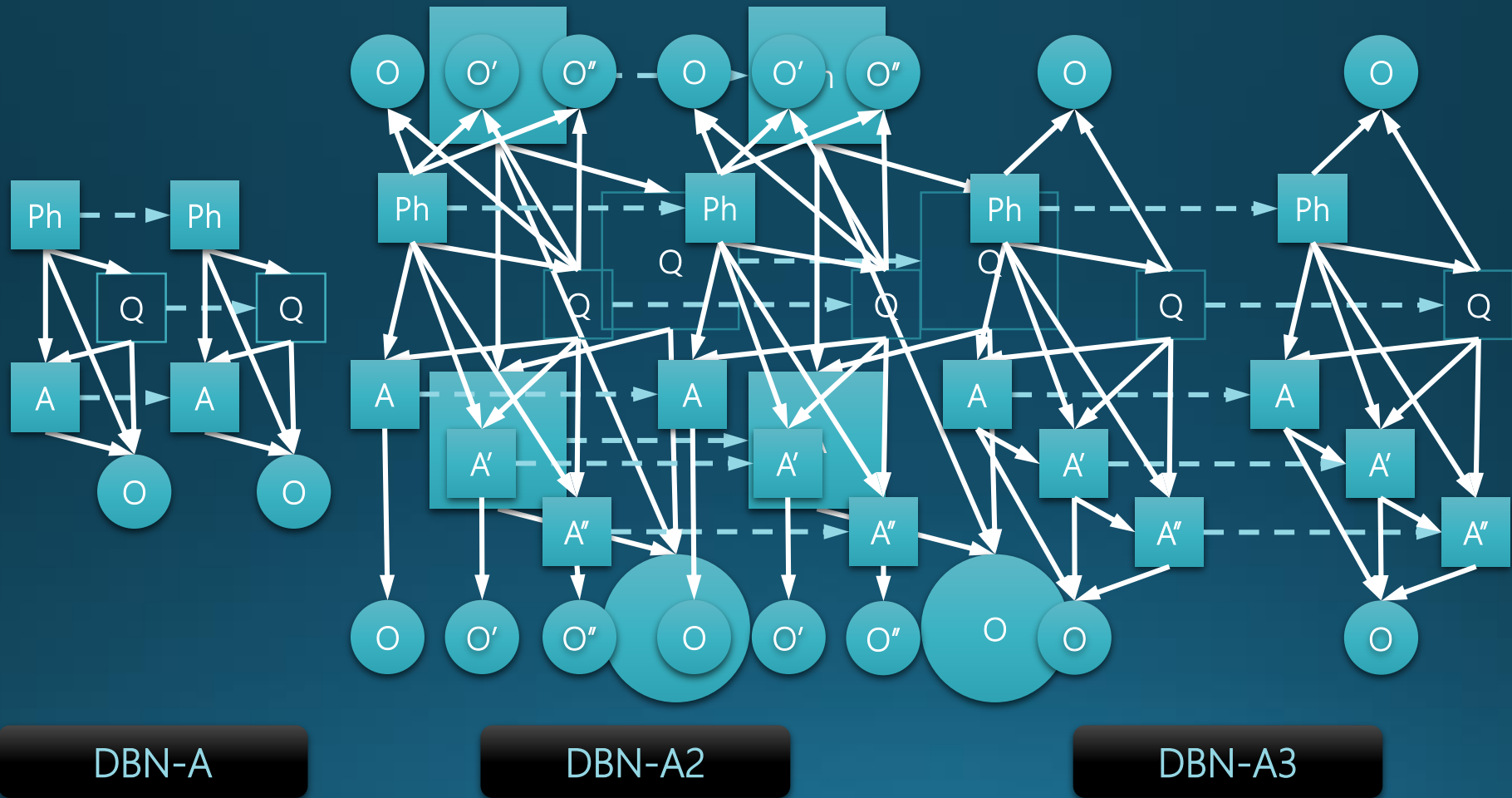
*but*

Dysarthric **articulation** is *just as* statistically ordered as the control data

*yet*

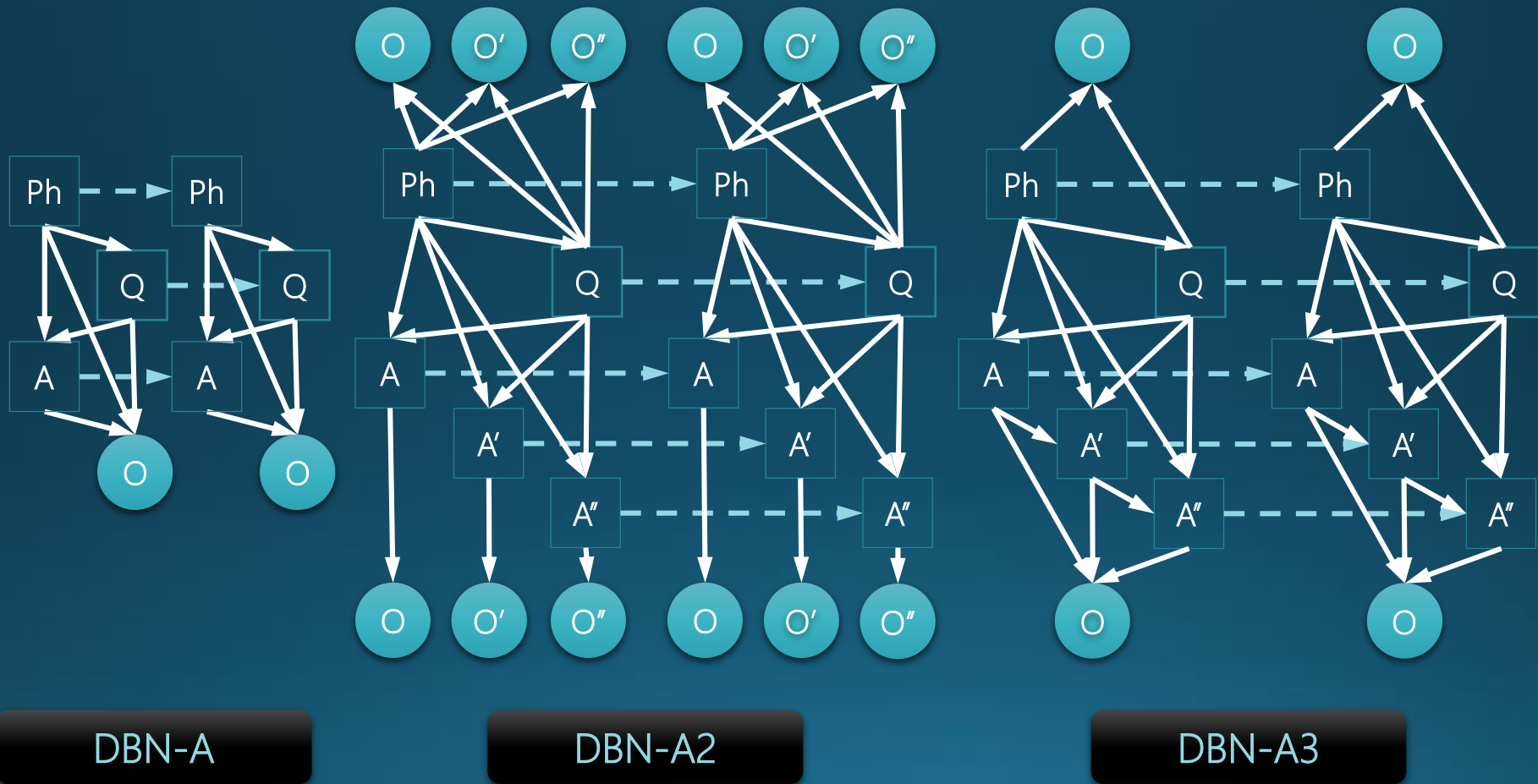
Dysarthric acoustics are far less **predictable** from articulation.

# Dynamic Bayes nets and EMA





# Dynamic Bayes nets and EMA

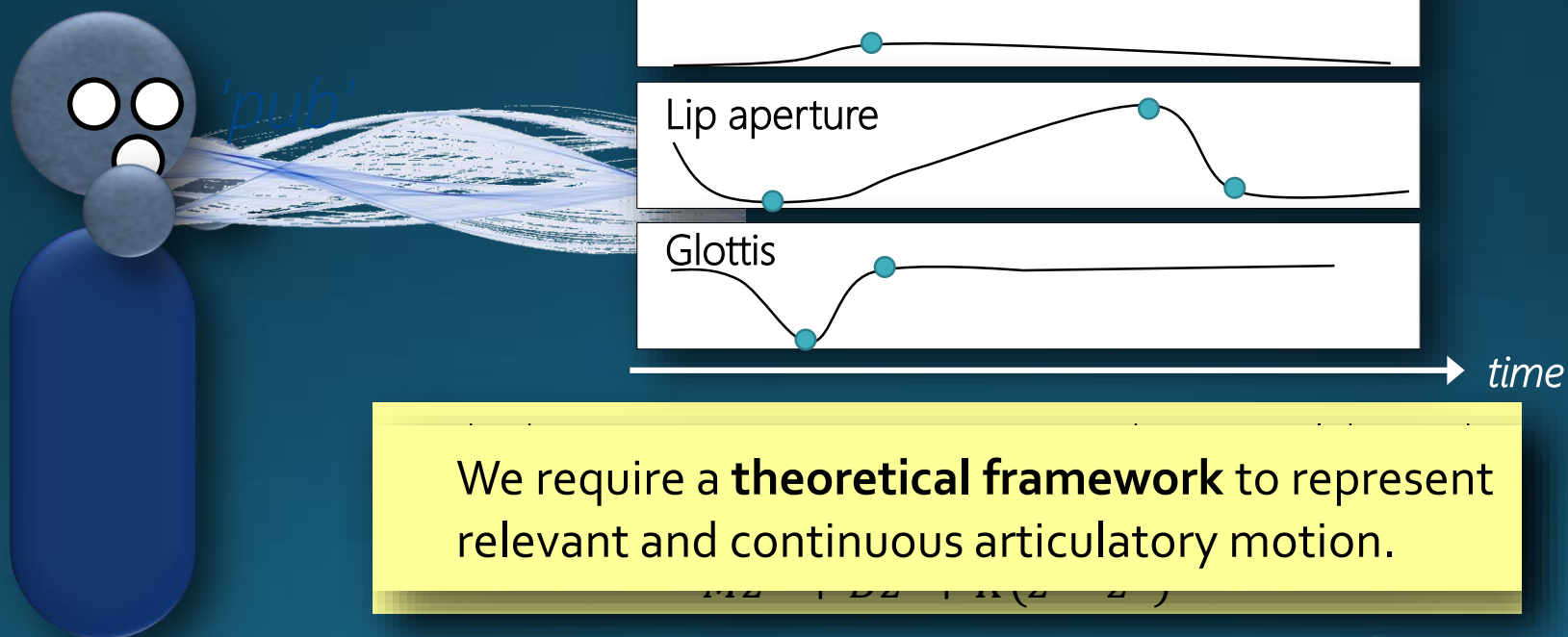


# Beyond discrete articulation



# Dynamic speech gestures

We wish to classify dysarthric speech in a low-dimensional and informative space that incorporates **goal-based** and **long-term dynamics**.



We require a **theoretical framework** to represent relevant and continuous articulatory motion.

# Characteristics of dysarthria

	Ataxic	Flaccid	Hypo-kinetic	Hyper-kinetic, chorea	Hyper-kinetic, dystonia	Spastic	Spastic-flaccid (ALS)
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...							

**Smaller vowel space might be replicable by modifying spring coefficients.**

*Task-dynamics:*

$$\mathbf{M}\mathbf{z}'' + \mathbf{B}\mathbf{z}' + \mathbf{K}(\mathbf{z} - \mathbf{z}^0)$$



# Aspects to consider

- A model of physical speech production should include:

## **1. Timing.**

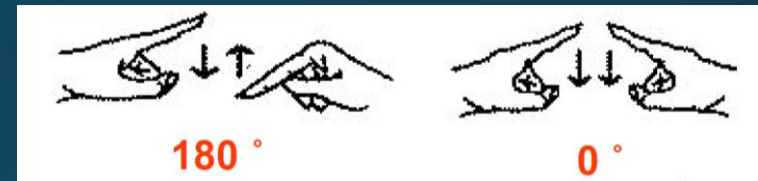
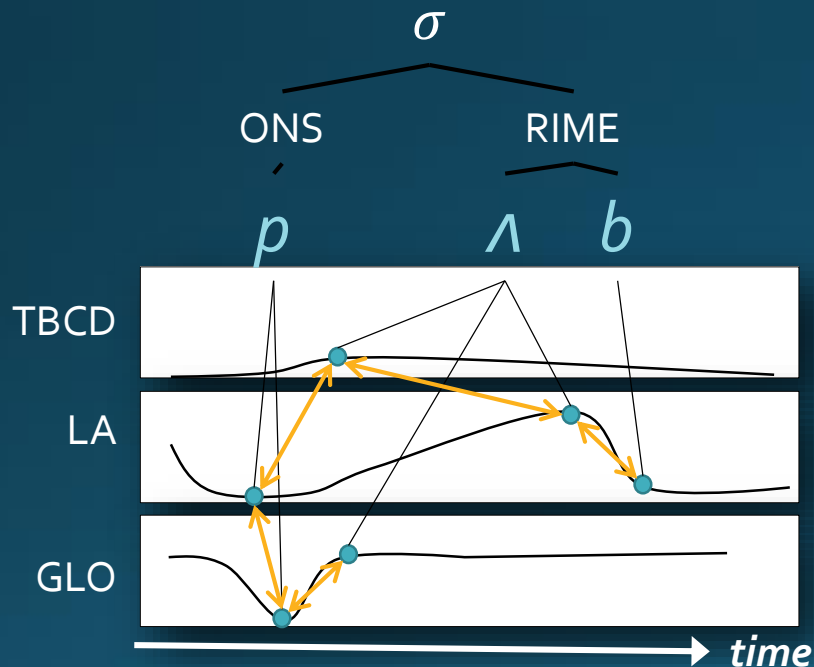
- a) Inter-articulator co-ordination.
- b) Rhythm.

## **2. Feedback.**

- a) Acoustic, proprioceptive, and tactile.

# 1. Timing

- In TD, pairs of goals are **dynamically coupled** in time.
- Articulators are **phase-locked** ( $0^\circ$  or  $180^\circ$ ; Goldstein *et al.*, 2005)



- (C)CV pairs stabilize **in-phase**.
- V(C)C pairs stabilize **anti-phase**.
- **Kinematic errors** occur when **competing** gestures are **repeated** and tend to stabilize **incorrectly**.
  - e.g., repeat *koptop* (Nam *et al.*, 2010).

# 1. Timing

- Cerebellar **ataxia** often **prohibits** control over more than one articulator at a time.
  - **Apraxia** generates incorrect motor **plans**, wholly **distorting** gestural **goals**, hence timing.
- **Dysarthric** speech **nearly equally** consists of **steady-states** (49.95%) and **transitions** (50.05%) (Vollmer, 1997).
  - **Typical** speech consists of **~82.14%** steady-states.

**Ataxia** *n.* lack of voluntary coordination of muscle movements, often associated with cerebellar damage.

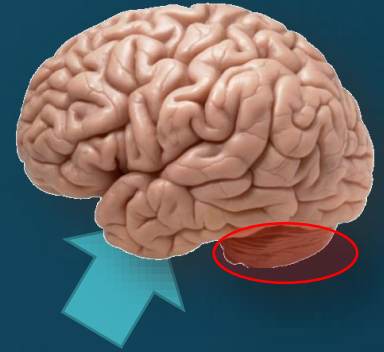
# 1. Timing/rhythm

- **Rhythm** (the distribution of **emphasis**) is *not* part of TD.
- **Tremor** behaves as oscillations about an equilibrium.
  - There is **evidence** that people with **Parkinson's** coordinate **voluntary** movement with **involuntary** tremors (Kent *et al.*, 2000).
- **Rhythm** in **ataxic** dysarthria formalized by aberrations in a 'scanning index',  $SI$ , consisting of syllable lengths  $S_i$ ,

$$SI = \frac{\prod_{i=1}^n S_i}{\left( \frac{\sum_{i=1}^n S_i}{n} \right)^n} \quad (\text{Ackermann and Hertrich, 1994})$$



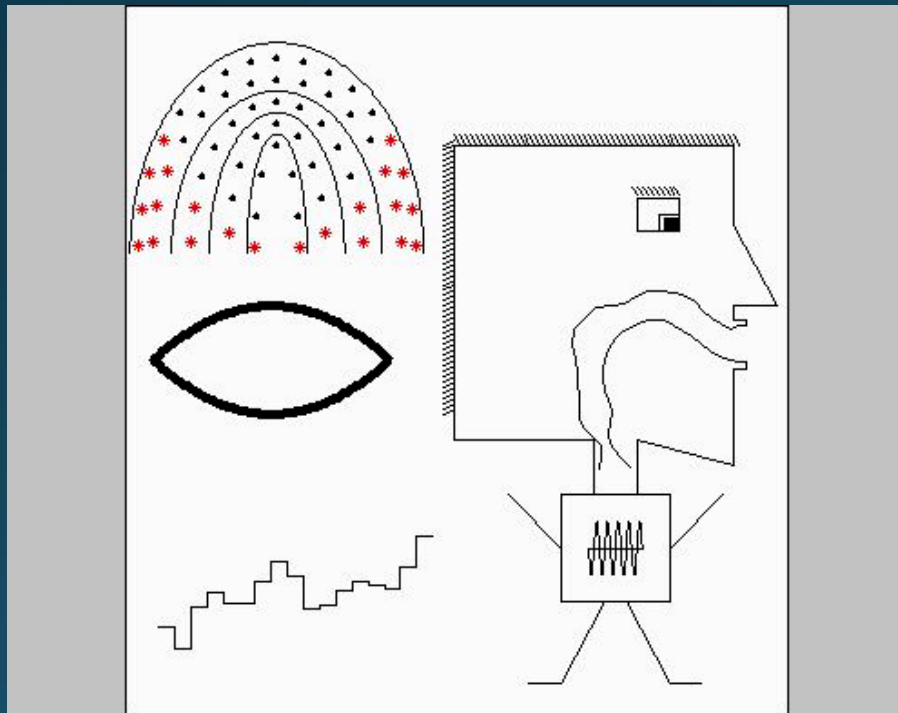
## 2. Feedback



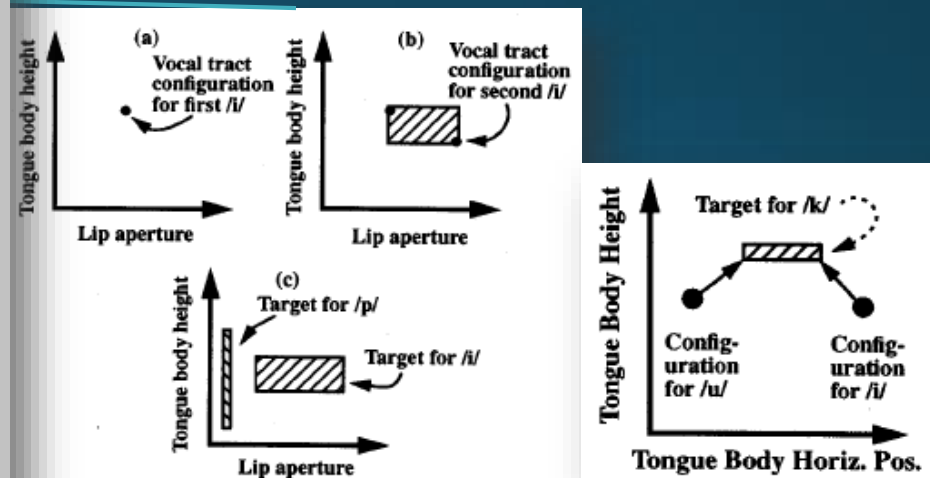
- Dysarthria can affect **sensory** cranial nerves.
- **Parkinson's disease** reduces **temporal** discrimination in **tactile, auditory, and visual** stimuli.
  - Likely explanation is that **damage** to the **basal ganglia** prohibits the formation of **sensory targets** (Kent *et al.*, 2000).
  - The result is **underestimated** movement.
- **Cerebellar disease** results in **dysmetria** since the **internal model** of the **skeletomuscular system** is **dysfunctional**.
  - The **cerebellum** is apparently used in the **preparation** and **revision** of **movements**.

## 2. Feedback and DIVA

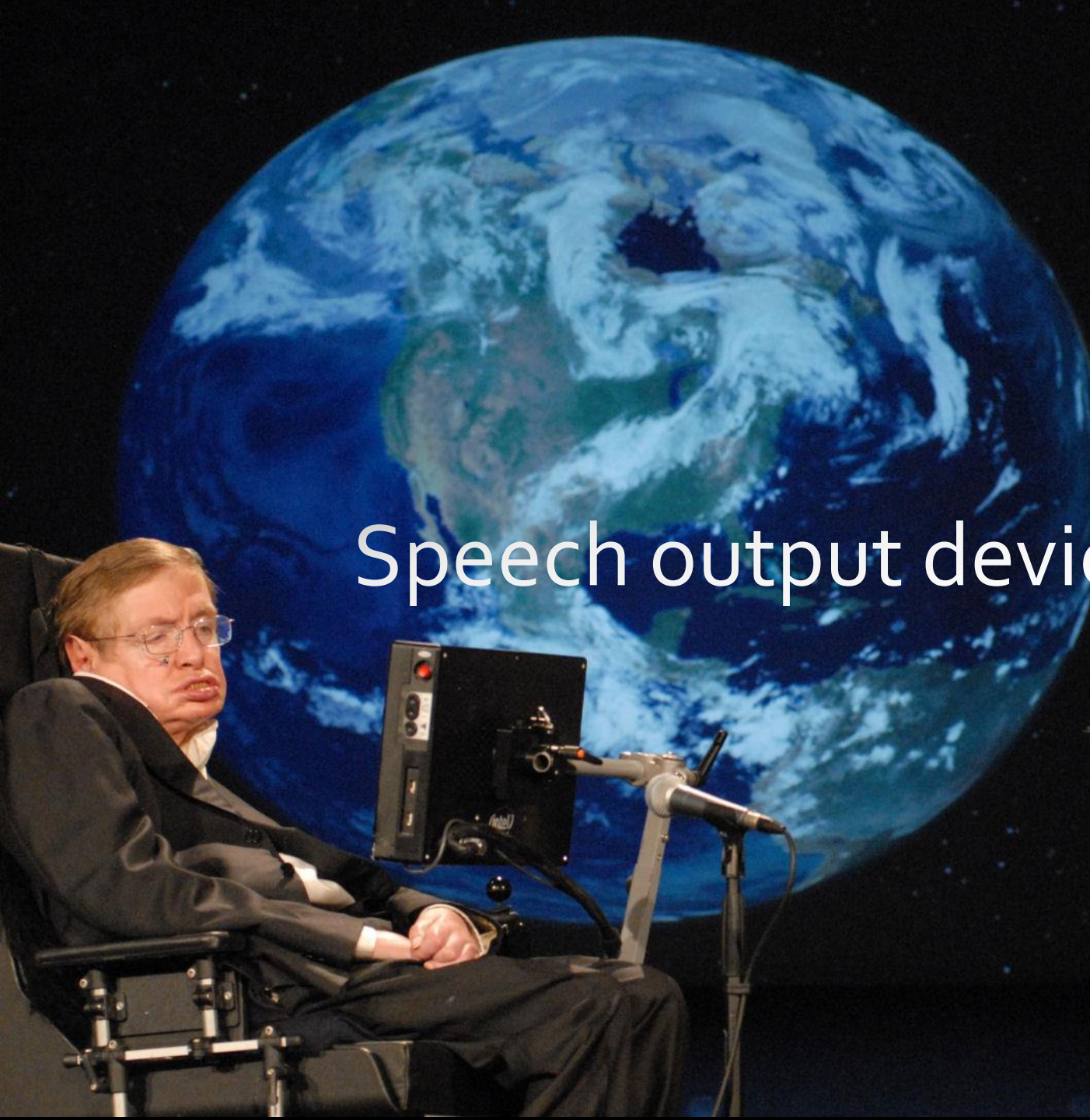
- The DIVA model is **supposed** to model feedback, but is largely **speculative** on neurological aspects.
- Here, **sound targets** and **somatosensory targets** are **learned** during 'babbling' and **modify** articulatory goals.



- This is meant to imitate the cerebellum (or basal ganglia).



# Speech output devices



- Augmentative/Alternative Communication (AAC)

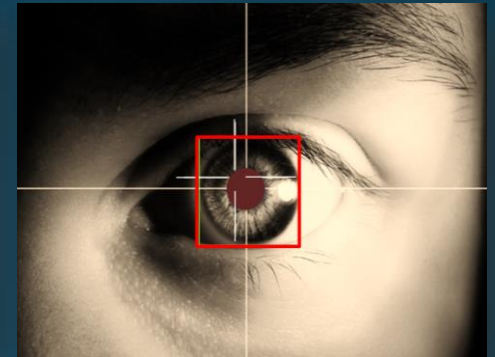
- There are several 'physical' means to enter text.



Switches



Touch



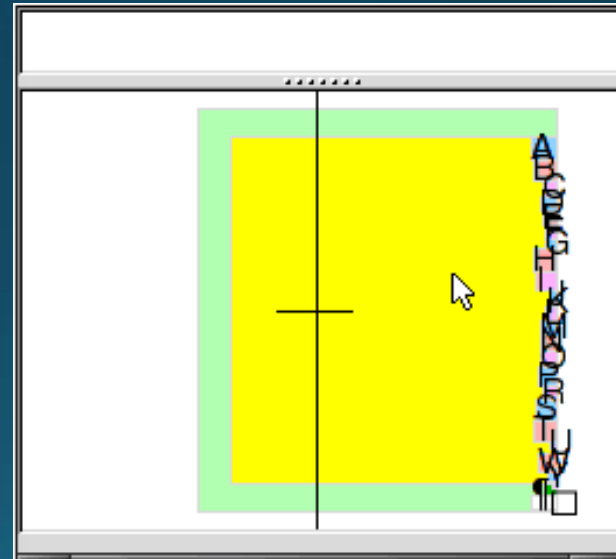
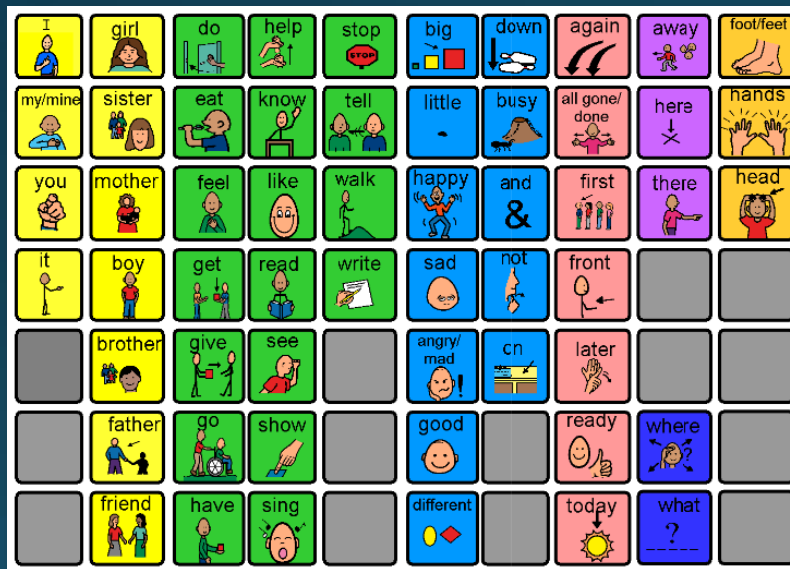
Eye

- Each can depend on the physical limits of the user.



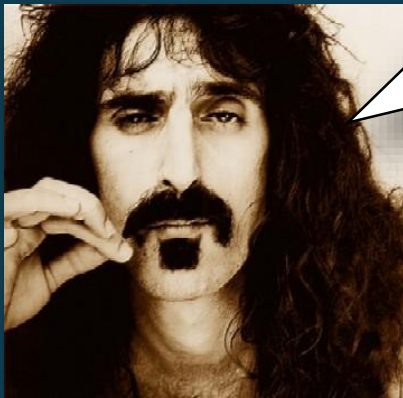
# Speech output devices

- There are several 'soft' means to enter text.
  - **Scanning** involves a **cursor** moving at a constant rate through an **array of symbols** until one is selected.



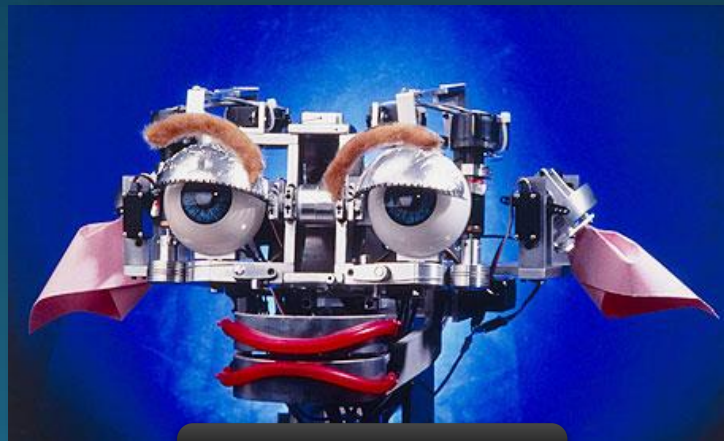
- **Word prediction** (with *N*-grams) can be invaluable.

# Speech output devices need to devise speech output



Frank Zappa

The computer can't tell you the **emotional** story. It can give you the exact mathematical design, but what's missing is the **eyebrows**.



Kismet



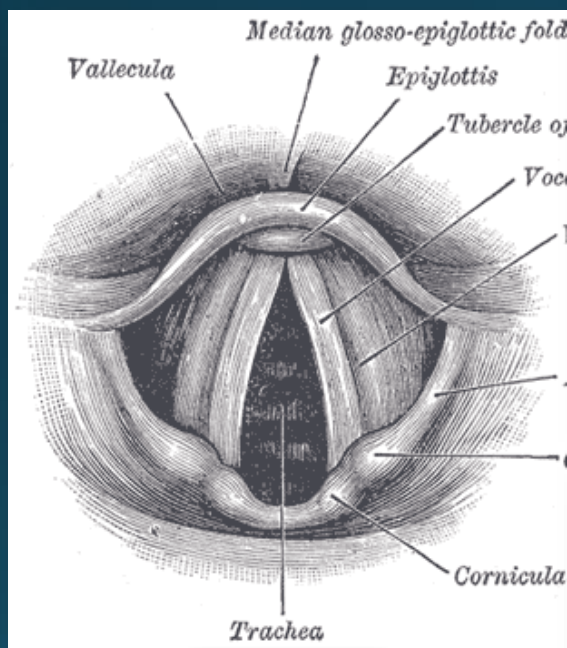
# Emphasis can modify meaning

- I never said she stole my money. (Someone else said it)
- I never said she stole my money. (It never happened)
- I never said she stole my money. (I just hinted at it)
- I never said she stole my money. (Someone else stole it)
- I never said she stole my money. (She just borrowed it)
- I never said she stole my money. (She stole someone else's)
- I never said she stole my money. (She stole my heart).

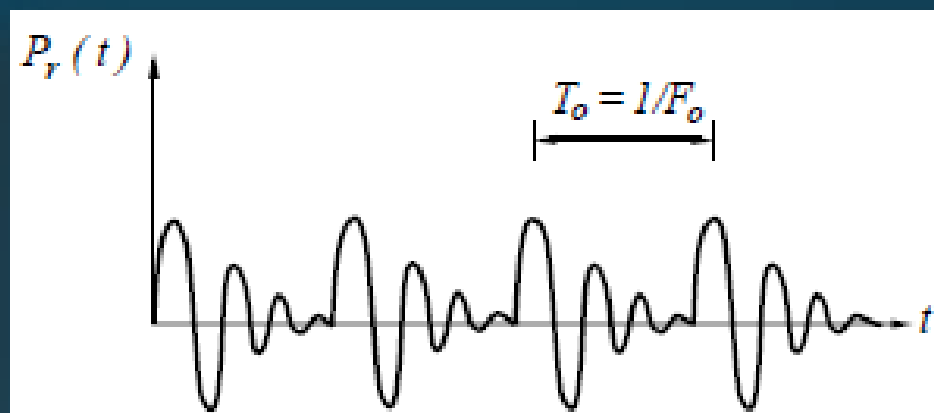
What *is* emphasis?

# Reminder: $F_0$

- $F_0$ : *n.* (fundamental frequency), the rate of vibration of the glottis – often very indicative of the speaker.



Glottis

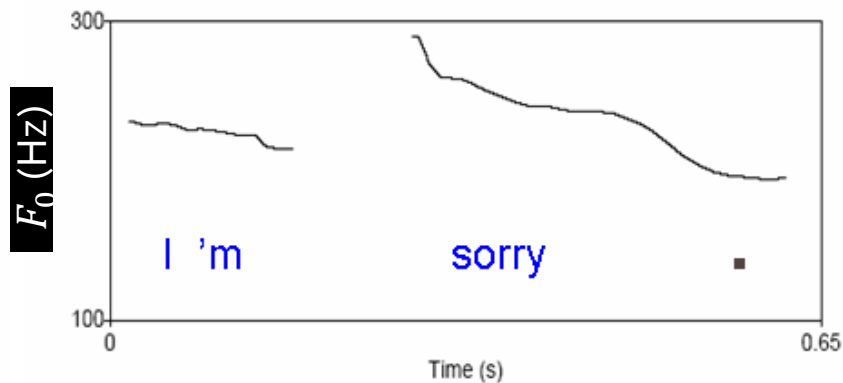
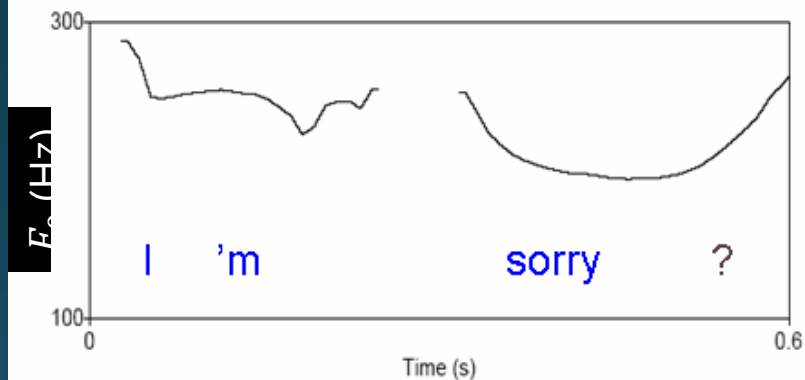
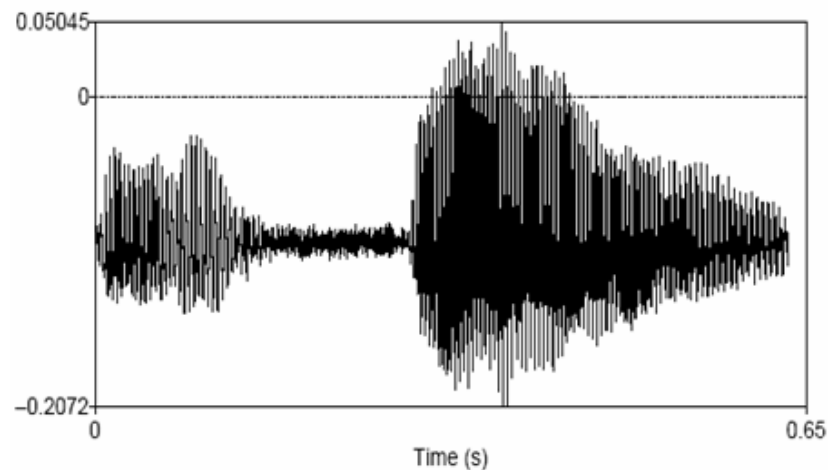
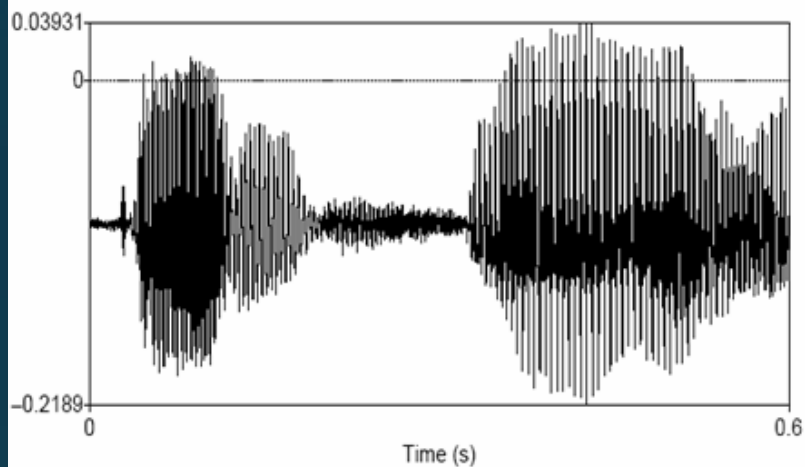


	Avg $F_0$ (Hz)	Min $F_0$ (Hz)	Max $F_0$ (Hz)
Men	125	80	200
Women	225	150	350
Children	300	200	500

# Prosody

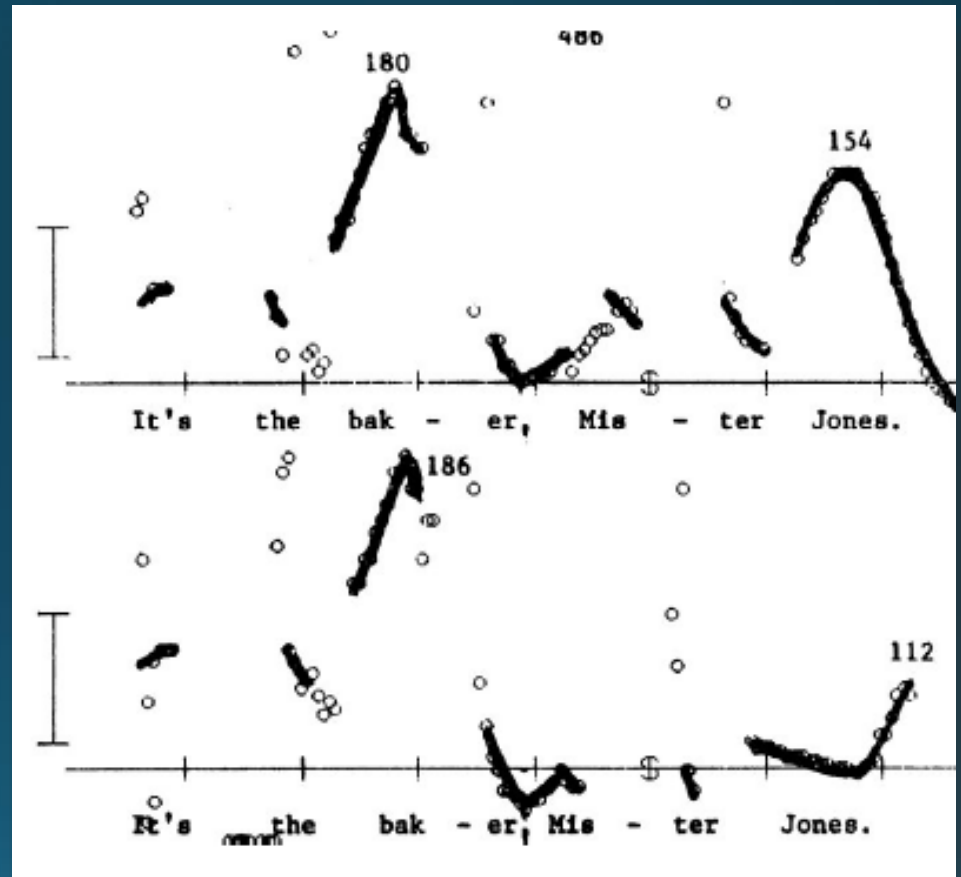
- **Sonorant:** *n.* Any **sustained** phoneme in which the **glottis** is vibrating (i.e., the phoneme is '**voiced**').
  - Includes some consonants (e.g., /w/, /m/, /r/).
- **Prosody:** *n.* the **modification** of speech acoustics to convey some **extra-lexical** meaning:
  - **Pitch:** Changing of  $F_0$  over time.
  - **Duration:** The length in time of sonorants.
  - **Loudness:** The amount of **energy** produced by the **lungs**.

# Pitch prosody



# Pitch can modify meaning

- e.g., Mr. X asks you the name of the baker, whose name is 'Jones'.
- e.g., Mr. Jones asks you the profession of Mr. X.



Pitch tends to rise when uttering **novel** or important information.

# Speech output devices

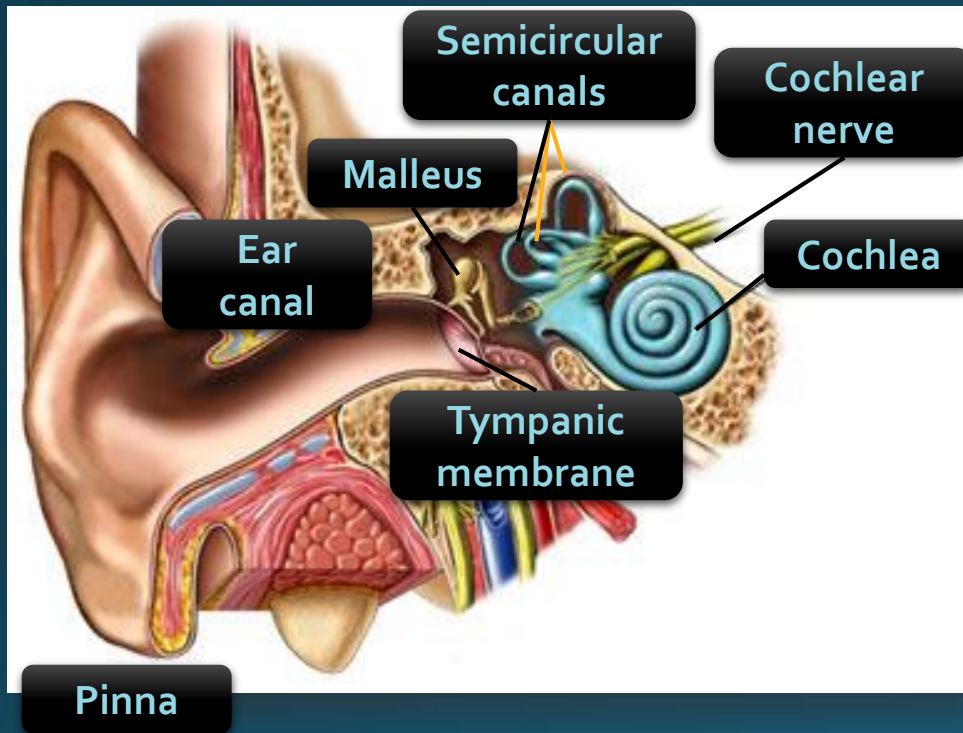
- **Rate enhancement** remains a challenge.
  - In addition to **word prediction**, **semantic compaction** and **lemmatization** can increase output to ~12 words/minute.
- AAC can **improve independent speech** in children with autism or developmental delays in 89% cases (Millar *et al.*, 2006).
- Use of AAC devices **significantly improves** quality of life, including social interaction and employment.
  - >90% unemployment rate for severely disabled individuals.



# Physical perception

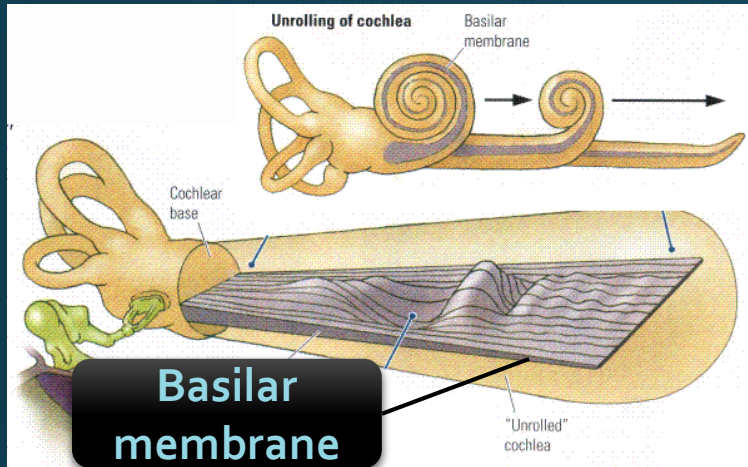


# The inner ear

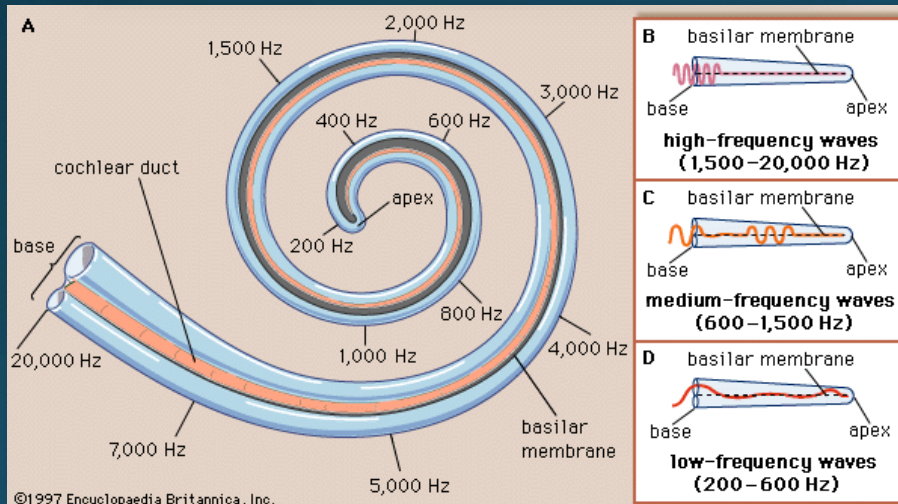


- Time-variant waves enter the ear, vibrating the **tympanic membrane**.
- This membrane causes tiny bones (incl. **malleus**) to vibrate.
- These bones in turn vibrate a structure within a shell-shaped bony structure called the **cochlea**.

# The cochlea and basilar membrane



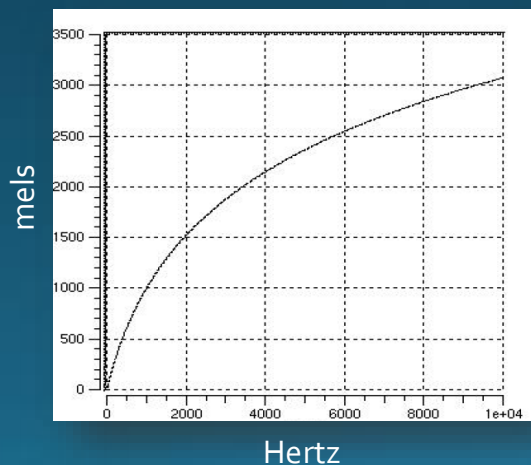
- The **basilar membrane** is covered with tiny hair-like nerves – some near the **base**, some near the **apex**.
- **High** frequencies are picked up near the base, **low** frequencies near the apex.
- These nerves fire when activated, and communicate to the brain.



# The Mel scale

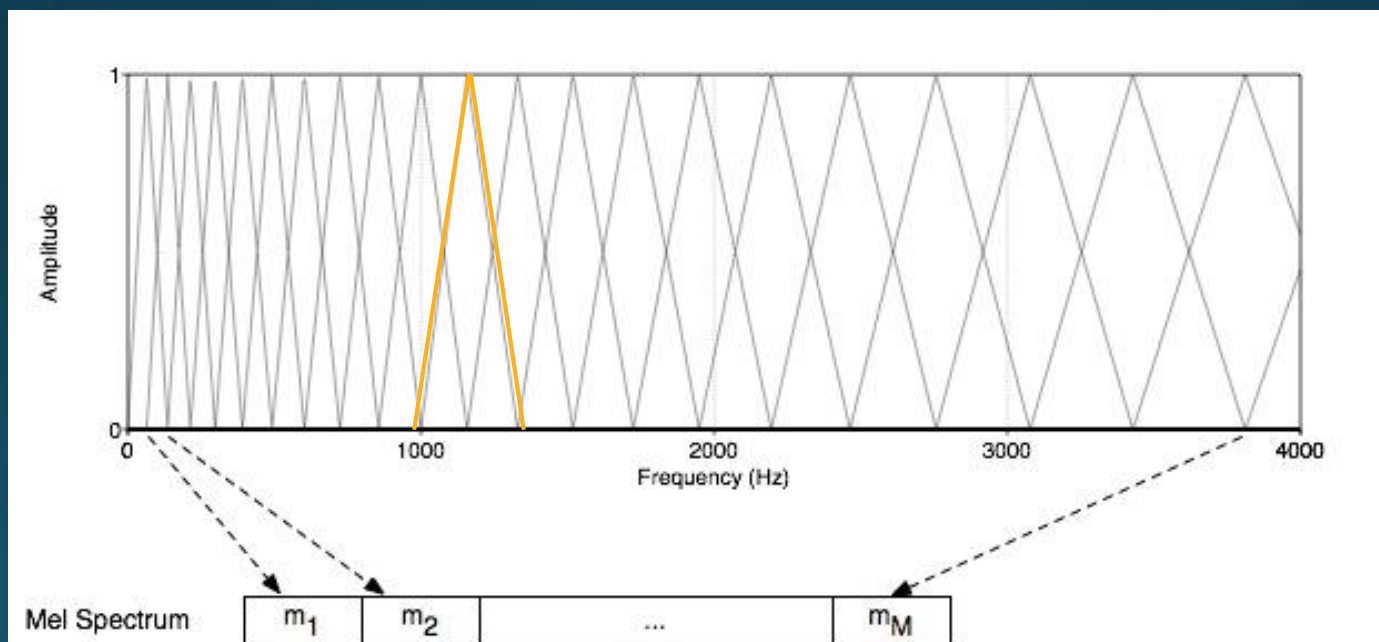
- Human hearing is **not** equally sensitive to **all** frequencies.
  - We are **less** sensitive to frequencies  $> 1$  kHz.
- A **mel** is a unit of pitch. Pairs of sounds which are **perceptually** equidistant in pitch are separated by an equal number of **mels**.

$$Mel(f) = 2595 \log_{10} \left( 1 + \frac{f}{700} \right)$$



# The Mel scale filter bank

- To mimic the response of the **human ear** (and because it often **improves** speech recognition), we often discretize the spectrum using  $M$  triangular **filters**.
  - **Uniform** spacing before 1 kHz, **logarithmic** after 1 kHz



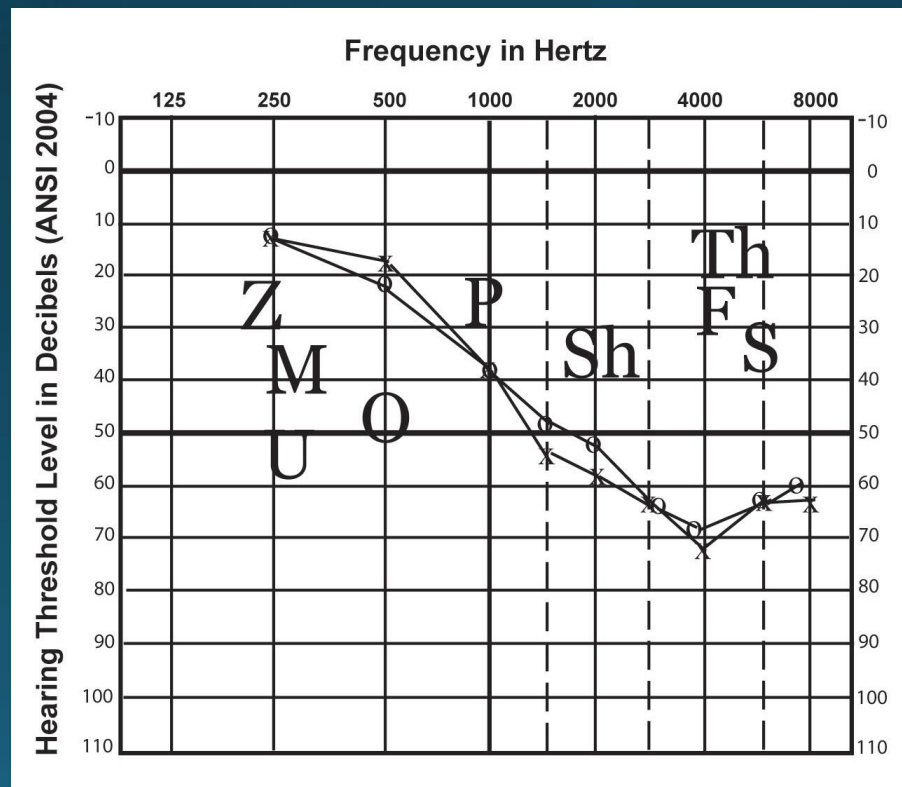
# Problems of physical perception

- 0.1% of children are born with **pathological hearing loss**, including auditory nerve damage.
- ~33% of adults over 60 have **acquired hearing loss**.
- **Conductive** deafness interferes with sound to the inner ear.
- **Sensorineural** deafness involves the auditory nerve itself.
- **Tinnitus** involves noise (e.g., pulsing, hissing, ringing) that can be acute and debilitating.



# Assessing physical perception

- **Otologists** and **audiologists** administer audiograms, which measures hearing loss across tones (and words) at various frequencies and amplitudes.



# Overcoming physical perception

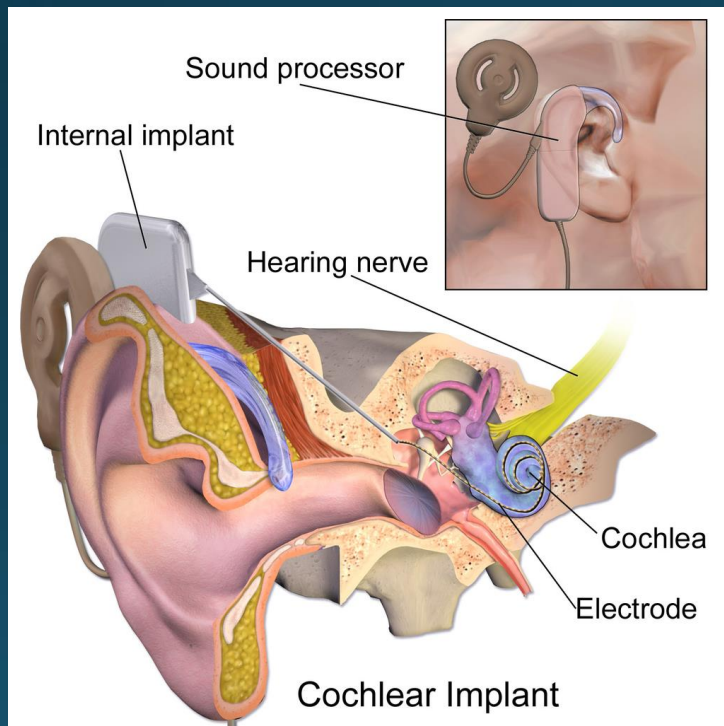
- **Hearing aids** usually **amplify** sound in certain frequencies.



- Issues include:
  - **Occlusion effect** where person perceives "hollow" or "booming" echo-like sounds of their own voice caused by reverberations that normally pass *out* of the open air canal.
  - **Lombard effect** where people modify their own voice to compensate.
  - **Compression effect** where louder sounds need to be 'capped' to avoid further hearing damage.

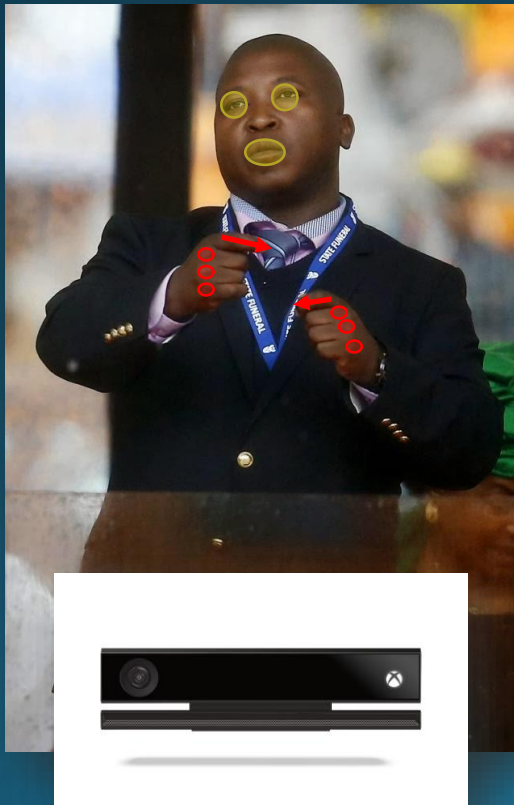
# Overcoming physical perception

- **Cochlear implants** replace the basilar membrane and stimulate the auditory nerve directly.



# Overcoming physical perception

- **Sign language** interpreted by **vision-processing software**.
  - Inexpensive devices like the **Kinect** can do advanced finger and face tracking.
- **Subtitles** automated with **ASR**.
  - An **automated transcriber** must **reduce lexical content** while **preserving semantic content** to fit the timeframe of movie dialogue.

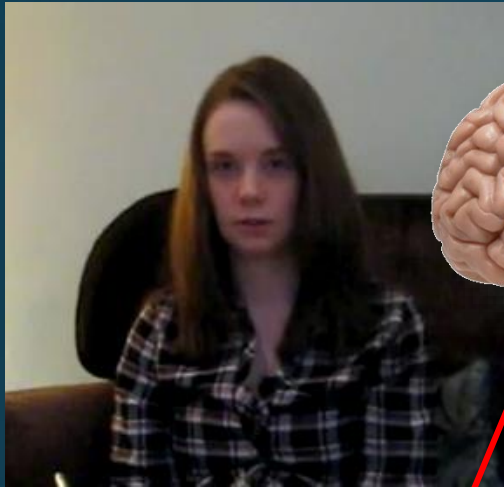




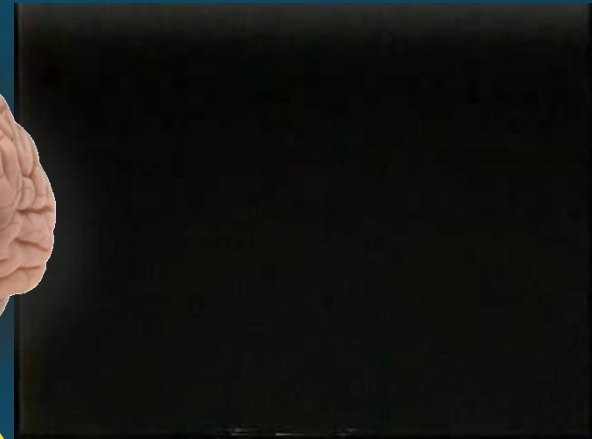
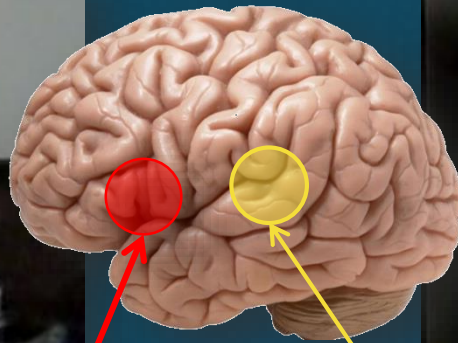
A photograph of four elderly individuals, two men and two women, all smiling and giving a thumbs-up gesture. They are positioned in a group, with one man in the foreground on the left and three people behind him. The background is a plain, light-colored wall. The text "Cognitive issues" is overlaid in white, sans-serif font in the center of the image.

Cognitive issues

# Deeper into the brain – Aphasia



Broca's aphasia



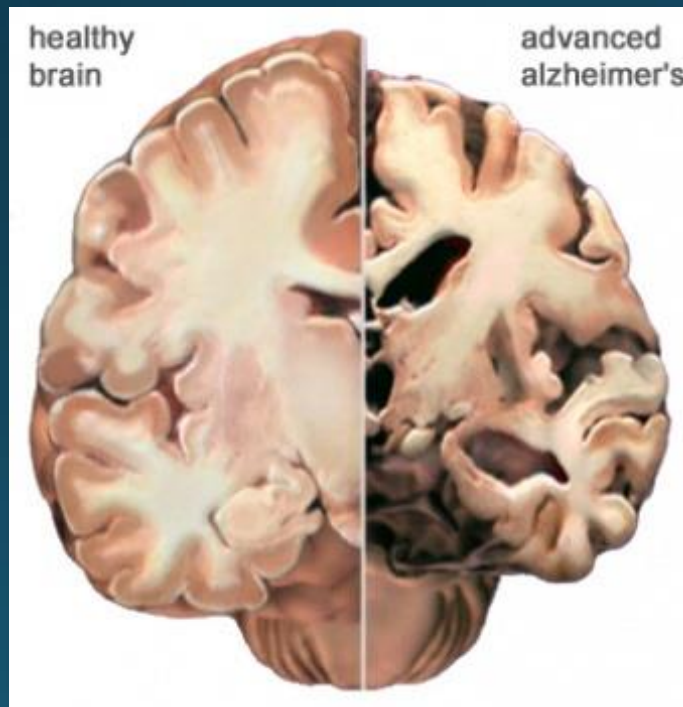
Wernicke's aphasia

- Reduced hierarchical syntax.
- Anomia.
- Reduced “mirroring” between observation and execution of gestures (Rizzolatti & Arbib, 1998).

- Normal intonation/rhythm.
- Meaningless words.
- ‘Jumbled’ syntax.
- Reduced comprehension.

# Alzheimer's disease

- **Alzheimer's disease (AD)** is a progressive neuro-degenerative dementia characterized by **declines** in:
  - Cognitive ability (e.g., memory, reasoning),
  - Functional capacity (e.g., executive power), and
  - Social ability (e.g., linguistic abilities).



I understand that all information reviewed in my case file will be kept strictly confidential and that an advocate from the Arc of San Diego will be present throughout the review.

☒ Consumer  
☐ Conservator Yumgard Yella Date: 4-29-99

☒ Consumer  
☐ Conservator Yumgard Yella Date: 8-11-00

☒ Consumer  
☐ Conservator Yumgard Yella Date: 05-04-2001

☒ Consumer  
☐ Conservator Yumgard Yella Date: 01/16/02

☒ Consumer  
☐ Conservator Yumgard Yella Date: 02/03/02

☒ Consumer  
☐ Conservator Yumgard Yella Date: 01/15/02

☒ Consumer  
☐ Conservator IRMA-FELLA Date: 01/10/02

☒ Consumer  
☐ Conservator IRMA-FELLA Date: 01/20/02

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☐ Conservator IRMA-FELLA Date: 01/27/01

☒ Consumer  
☐ Conservator IRMA-FELLA Date: 01/15/03

☒ Consumer  
☐ Conservator IRMA-FELLA Date: 11/18/03

☒ Consumer  
☐ Conservator IRMLLA Date: 01/18/04

☒ Consumer  
☐ Conservator ITLLM Date: 01/18/04

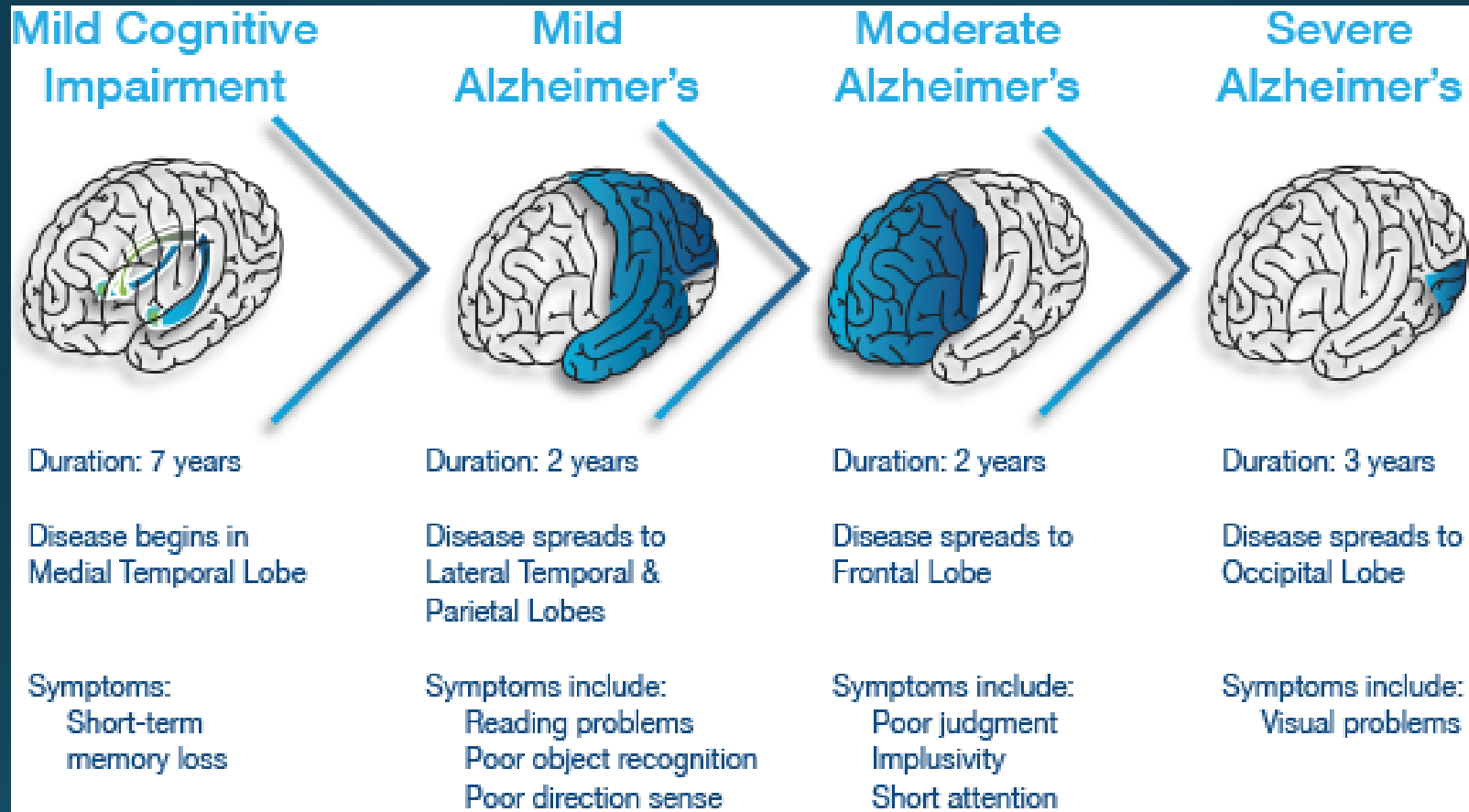
☒ Consumer  
☐ Conservator IRI Date: 5/16/04

☐ Consumer  
☐ Conservator

Date:

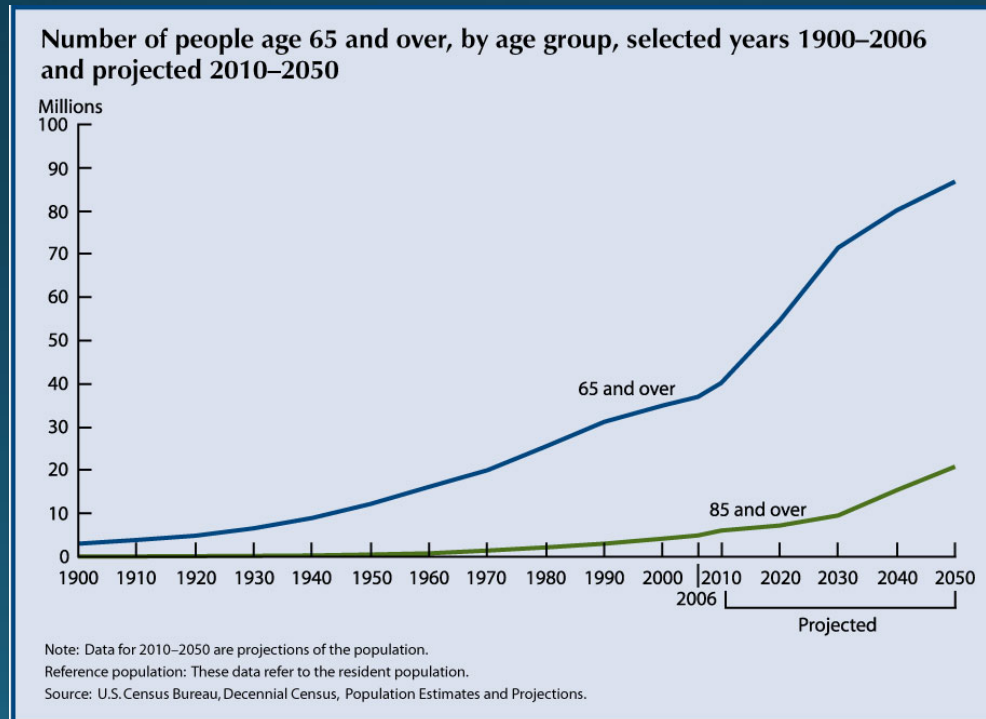


# Alzheimer's disease progression



# Demographic crisis

- Caregivers often assist individuals with AD, either at home or in long-term care facilities.
  - >\$100B are spent annually in the U.S. on caregiving AD.
  - As the population ages, the incidence of AD may **double** or **triple** in the next decade (Bharucha *et al.*, 2009).



# The HomeLab

- 'COACH' automates support of daily tasks often assisted by human caregivers.
  - E.g., hand-washing, tooth-brushing.
  - Based on partially-observable Markov decision processes (POMDPs) and **vision-only** input.
- *But what if the user does not want to spend their day in front of the sink?*





# ED the robot



Our goal is to implement two-way spoken dialogue in ED that can *identify* and *recover* from communication breakdowns.

# Language in AD and dementia

- Common features in dialogue in AD: *Repetition*, *incomplete words*, and *paraphrasing* (Guinn and Habash, 2012).
    - *Pauses*, *filler words*, *formulaic speech*, and *restarts* were **not**.
      - Surprisingly, this seems to contradict Davis and MacLagan (2009), and Snover *et al.* (2004).
  - Effects of AD on *syntax* remains controversial.
    - **Agrammatism** could be due to **memory deficits** (Reilly *et al.*, 2011).
- 
- Pakhomov *et al.* (2010) found *pause-to-word* and *pronoun-to-noun ratios* were discriminative of frontotemporal lobar degeneration.
  - Roark *et al.* (2011) found *pause frequency* and *duration* were indicative of mild cognitive impairment.

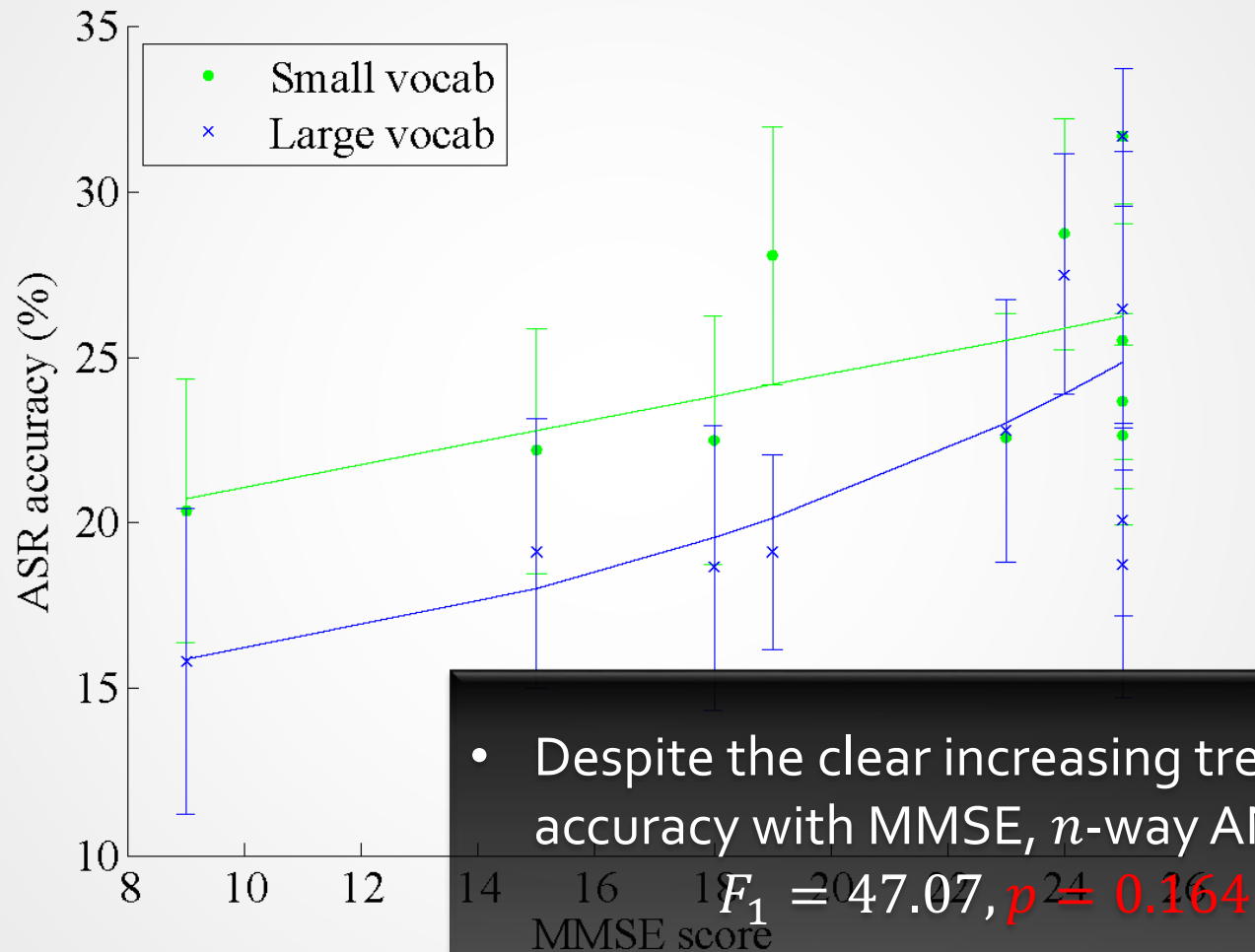


# Data collection: tea for two



- Ten individuals (6 female) with AD recruited at Toronto Rehab.
  - Age: 77.8 years ( $\sigma = 9.8$ )
  - Education: 13.8 years ( $\sigma = 2.7$ )
  - MMSE: 20.8/30 ( $\sigma = 5.5$ )
- Three phases with different partners:
  - A **familiar** human-human dyad (during informed consent),
  - A human-robot dyad (during **tea-making**), and
  - An **unfamiliar** human-human dyad (during post-study interview).

# Accuracy and MMSE





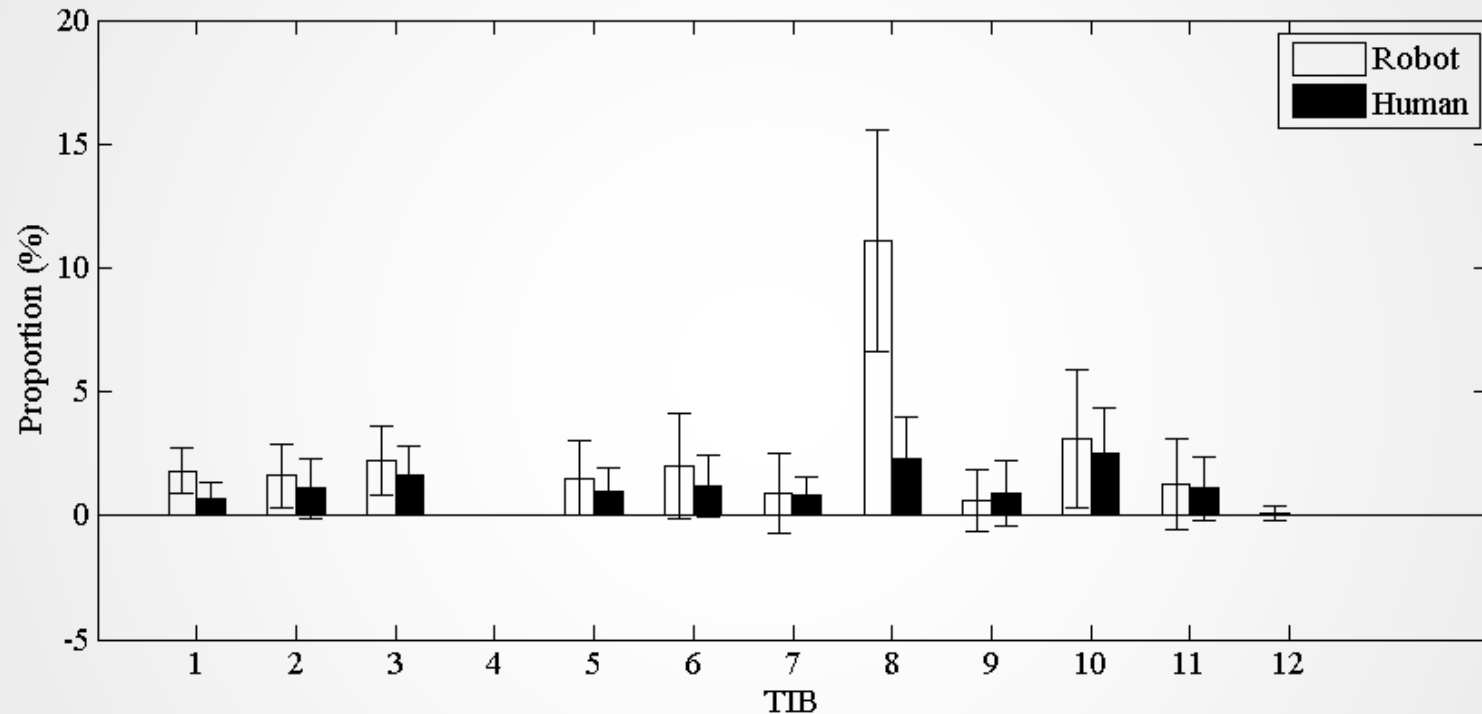
# Communication strategies

- To be useful, **ED** needs to mimic some **verbal techniques** employed by caregivers.
- Caregivers are commonly trained to use **communication strategies** (Small et al., 2003), such as:
  - Using a **relatively slow** rate of speech,
  - **Repeating** misunderstood prompts **verbatim**,
  - Posing **closed-ended** questions (e.g., yes/no questions),
  - **Simplifying** the **syntactic complexity** of sentences,
  - Giving one question or **one direction at a time**, and
  - Using pronouns minimally.

# How to identify breakdowns?

- **Trouble Indicating Behaviors (TIB)** (Watson, 1999).
  - Difficulties can be phonological, morpho/syntactic, semantic (e.g., lexical access), discourse (e.g., misunderstanding topic).
  - 7 seniors with AD use TIBs significantly more ( $p < 0.005$ ) than matched controls (Watson, 1999).
- >33% of moderate AD dyads display '**trouble-source repair**', which is related to TIB (Orange, Lubinsky, Higginbotham, 1996).
  - **Most common trouble:** discourse  
(e.g., inattention, working memory)
  - **Most common repair:** *wh*-questions and hypotheses  
(e.g., "*Do you mean ...?*").

# How to identify breakdowns?

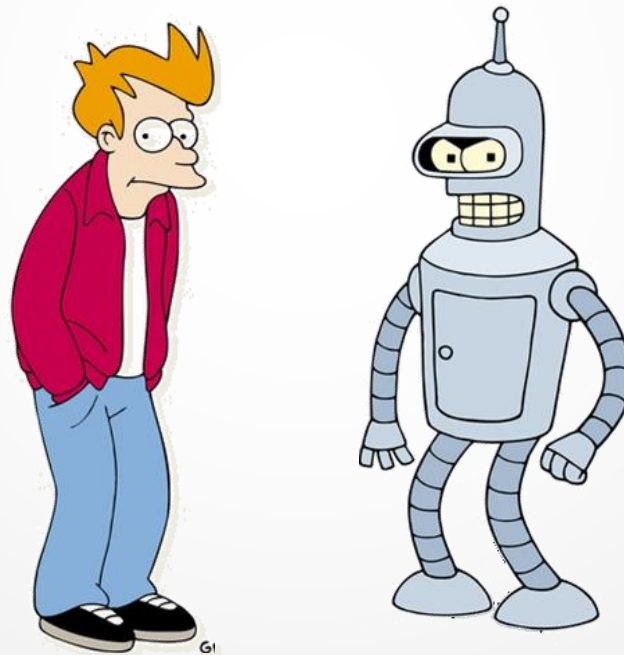


- People with AD were much ( $t(18) = -5.8, p < 0.0001$ ) more likely to exhibit **TIB 8 (lack of uptake)** with the robot

...

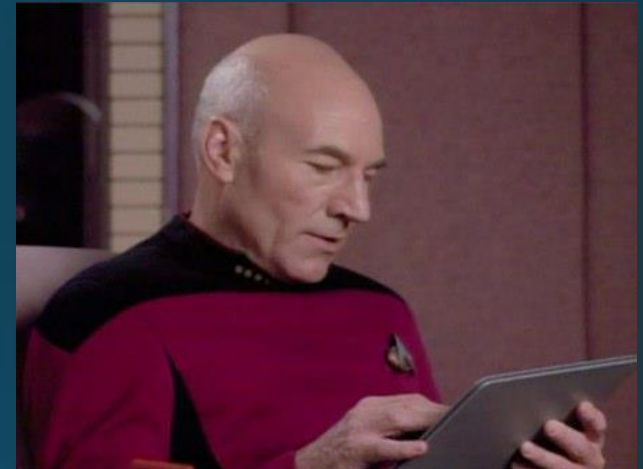
# How to identify breakdowns?

- ... people with AD were much more likely ( $t(18) = -4.78$ ,  $p < 0.0001$ ) to have **successful** interactions with a **robot** (18.1%) than with a non-familiar **human** (6.7%).



# Interfaces for automated dialog

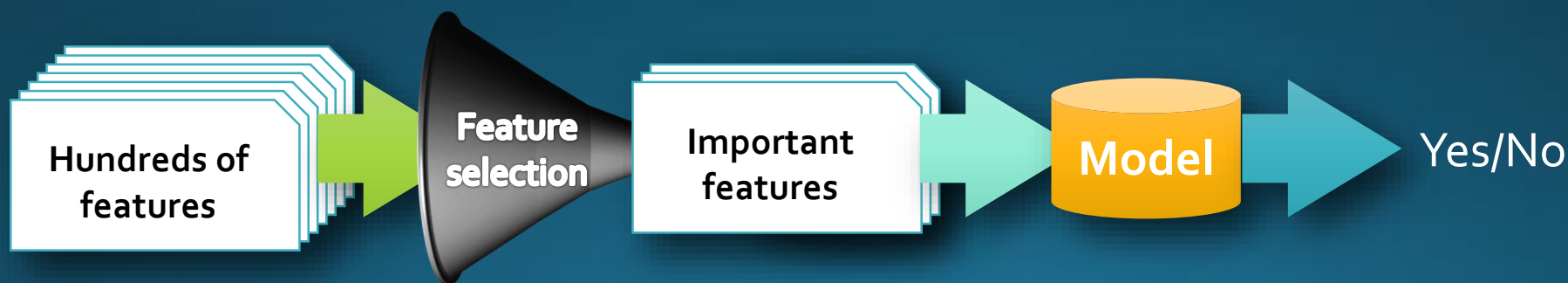
- Are **alternative modes** appropriate?
  - e.g., could a digital assistant be useful on **tablets** or on the **TV**?
  - How do we **measure success**?  
Engagement? Emotion?



- Can these systems be doing something *else* in the 'background'?

# Diagnosing language disorders

- **Recent work** aims to **diagnose language disorders**. E.g.,
  - primary progressive aphasia and its subtypes, and
  - **Parkinson's disease**.
- **Input:** *hundreds* of features:
  - **acoustic** (e.g., formants, pitch, jitter, shimmer) and
  - **lexical/syntactic** (e.g., pronoun frequency, parse tree depth).

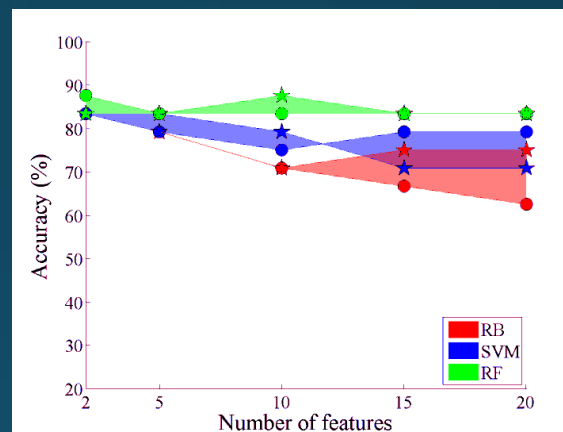
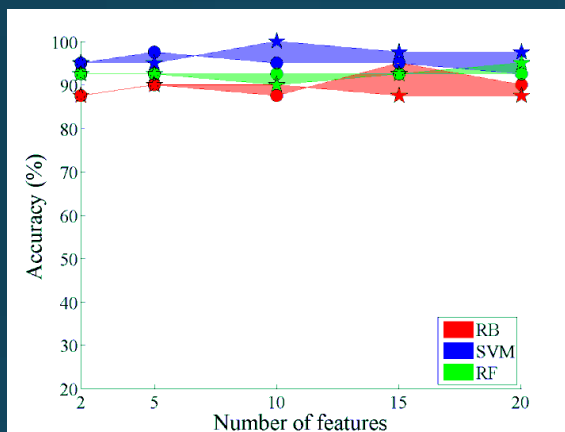


# Diagnosing language disorders

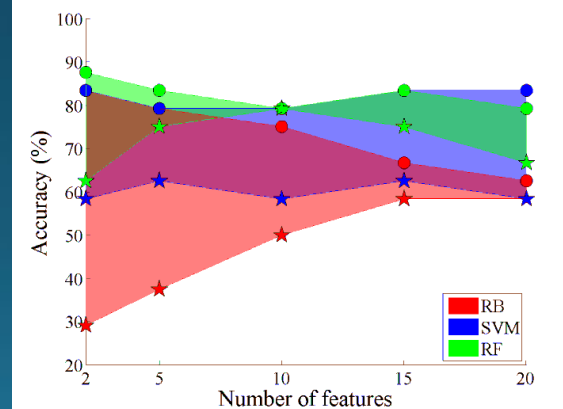
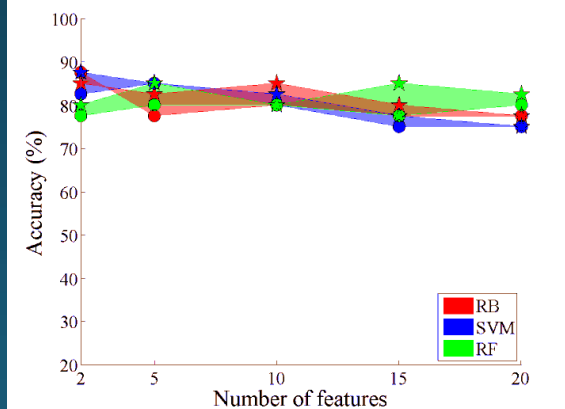
PPA vs.  
CTRL

SD vs.  
PNFA

Lexical/  
syntactic



acoustic





# Honourable mentions

- Dyslexia.
- Autism.
- Traumatic brain injury and cardiovascular stroke.
- Brain-computer interfaces.
- Interfaces and coding schemes for the blind.