

# CSC2503: Foundations of Computer Vision

## *Object Recognition*

*Slides are modified from the excellent course notes and tutorials by Antonio Torralba, Fei-Fei Li and Rob Fergus.*

<http://people.csail.mit.edu/torralba/cvpr2007/>

# Where do we go from here?

- ▶ Single class recognition
- ▶ Multi-class recognition
- ▶ Scene Recognition and Context
- ▶ Parsing, Recognition and Segmentation

# Multi-class category recognition

Does the approach to single object/category recognition scale?

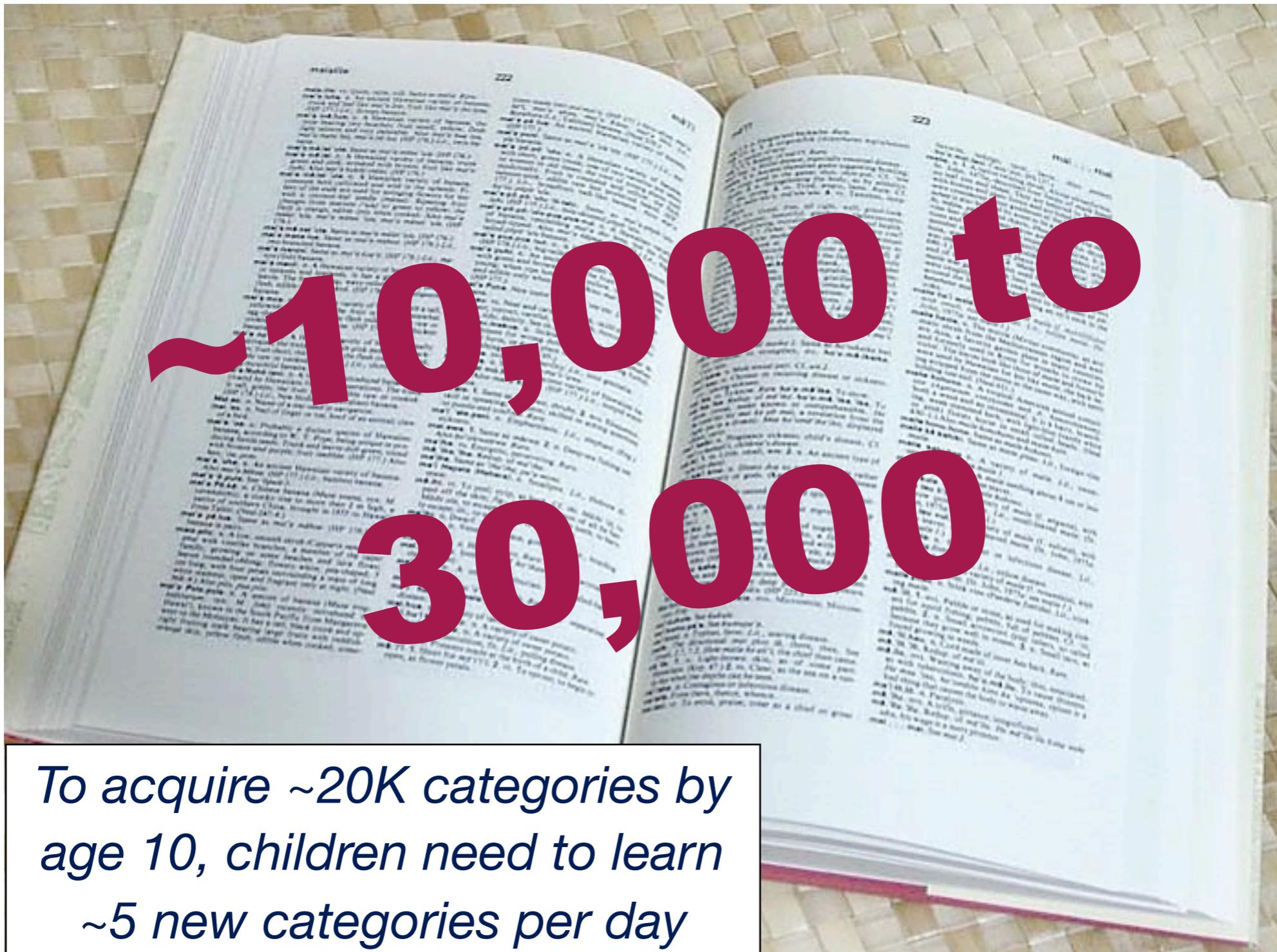
How many categories are there?

# “Muchas”



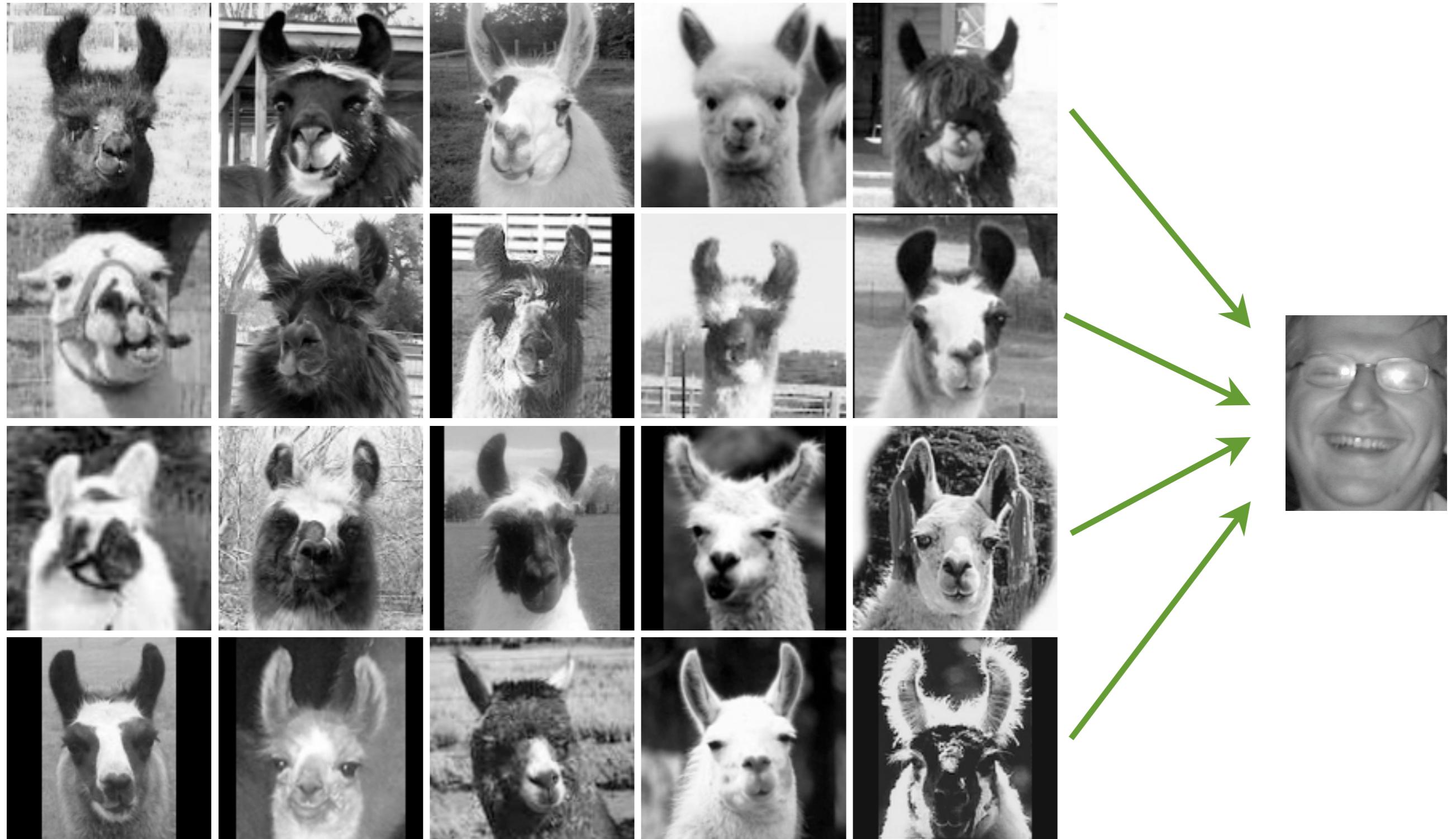
Slide by Aude Oliva

# How many categories are there?



Biederman 1987

# Shared features and transfer learning



*Can we transfer knowledge from one object category to another?*

# Scene recognition and context

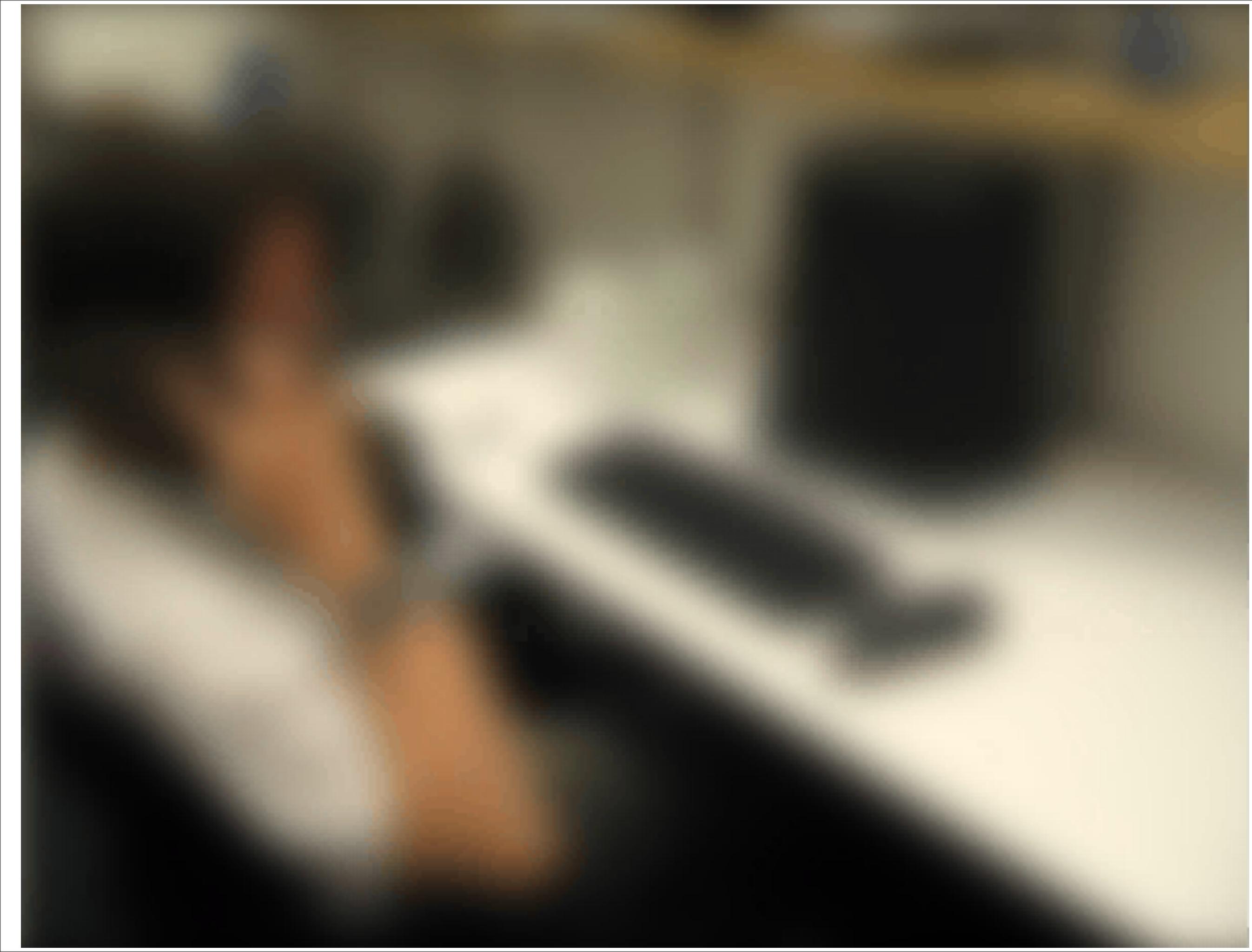


Is local information enough?

# Scene recognition and context



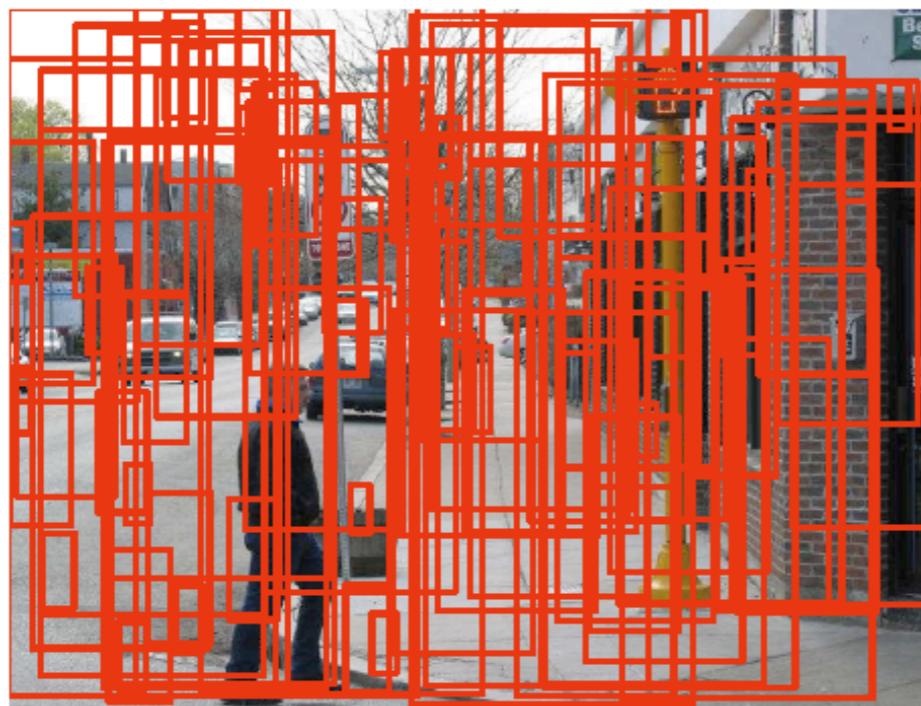
If we have 1000 categories (detectors), and each detector produces 1 false alarm every 10 images, we will have 100 false alarms per image... pretty much garbage...



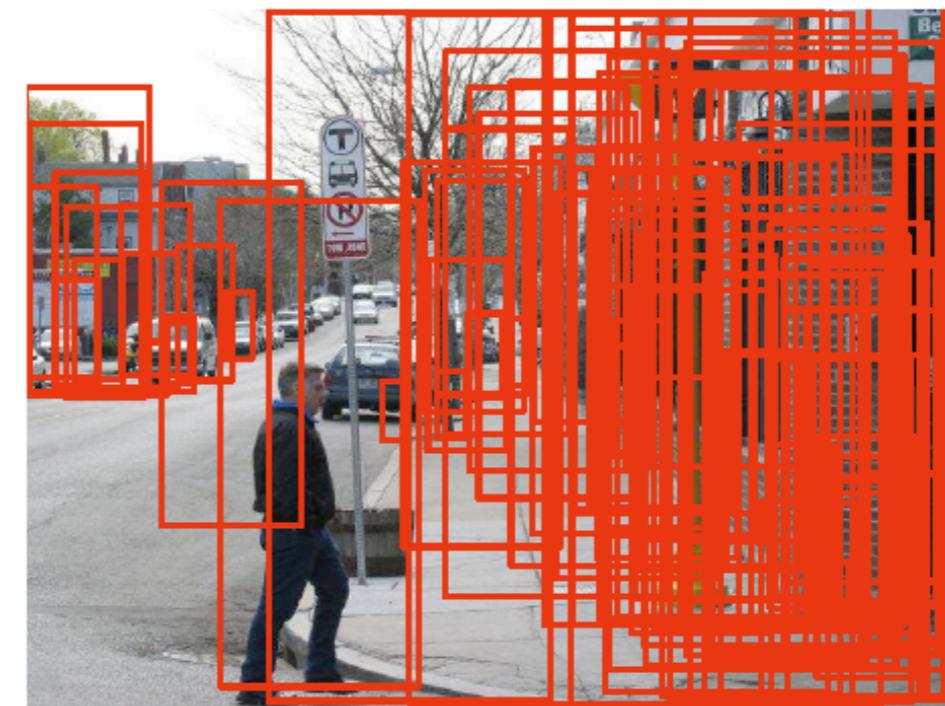


# Geometric context

[Hoiem, Efros and Hebert, 2006]



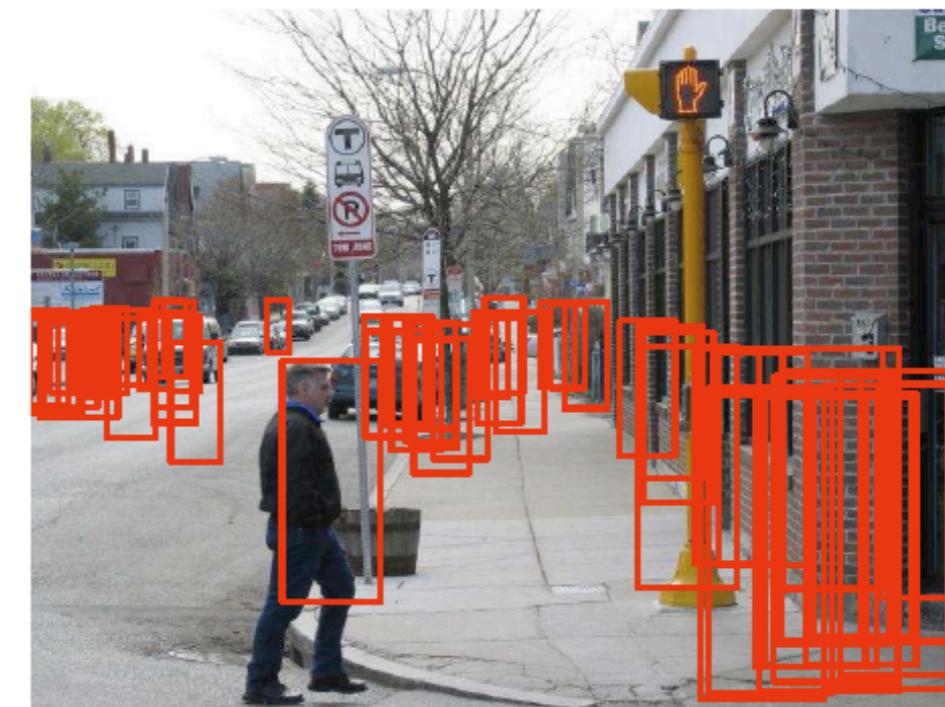
(b)  $P(\text{person}) = \text{uniform}$



(d)  $P(\text{person} \mid \text{geometry})$



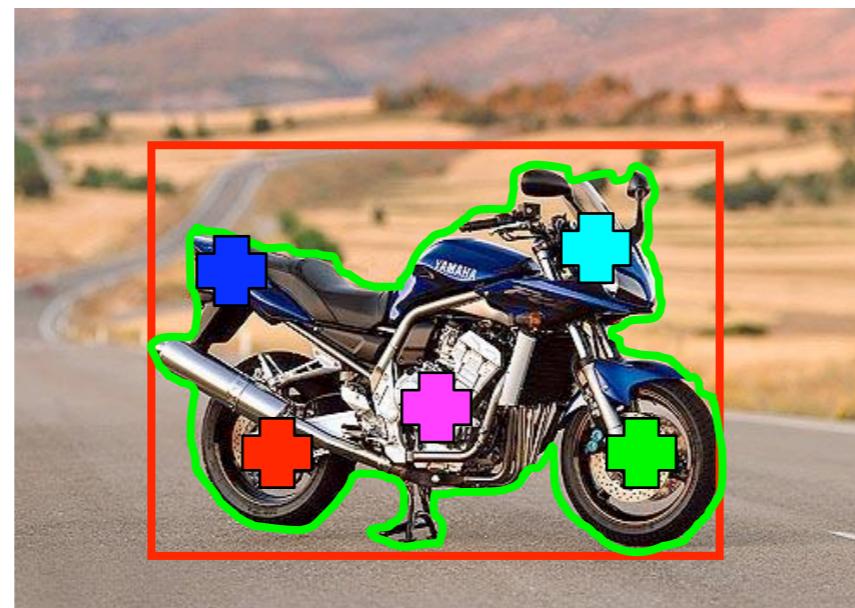
(f)  $P(\text{person} \mid \text{viewpoint})$



(g)  $P(\text{person} \mid \text{viewpoint, geometry})$

# Parsing, recognition and segmentation

Contains a motorbike



# Datasets

Language  $10^6$  samples

Character Recognition (MNIST)  $10^4$  samples

Visual Objects  $10^3$  samples

3 6 8 1 7 9 6 6 9 1  
6 7 5 7 8 6 3 4 8 5  
2 1 7 9 7 1 2 8 4 6  
4 8 1 9 0 1 8 8 9 4  
7 6 1 8 6 4 1 5 6 0  
7 5 9 2 6 5 8 1 9 7  
1 2 2 2 2 3 4 4 8 0  
0 2 3 8 0 7 3 8 5 7  
0 1 4 6 4 6 0 2 4 3  
7 1 2 8 7 6 9 8 6 1

# Coil



The Columbia Object Image Library (COIL-100): colour images of 100 objects taken at pose intervals of 5 degrees (72 poses per object).

[S. A. Nene, S. K. Nayar & H. Murase, TR: CUCS-006-96, 1996]

# Collecting $10^{6-7}$ Examples

- ▶ **ESP game (CMU)**  
Luis Von Ahn and Laura Dabbish 2004
- ▶ **LabelMe (MIT)**  
Russell, Torralba, Freeman, 2005
- ▶ **StreetScenes (CBCL-MIT)**  
Bileschi, Poggio, 2006
- ▶ **WhatWhere (Caltech)**  
Perona et al, 2007
- ▶ **PASCAL challenge**  
2006, 2007, 2008, 2009, ...
- ▶ **Lotus Hill Institute**  
Song-Chun Zhu et al 2007



# Labeling with games



Figure 1. Partners agreeing on an image in the ESP Game. Neither player can see the other's guesses.

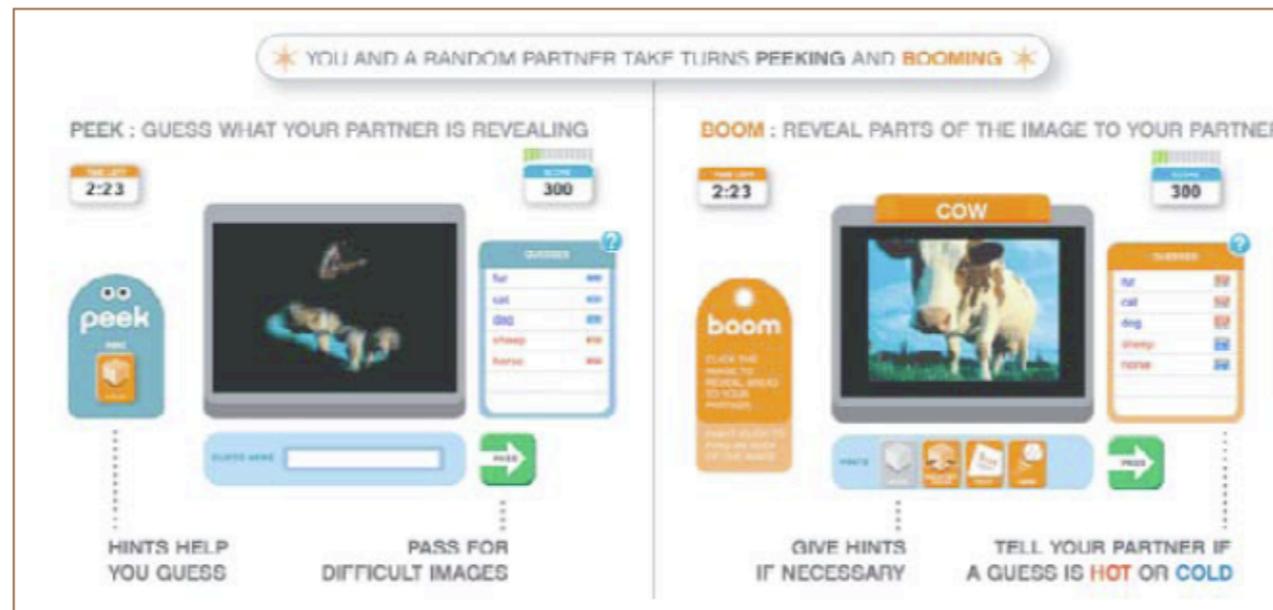


Figure 2. Peekaboom. "Peek" tries to guess the word associated with an image slowly revealed by "Boom."

# Pascal Visual Objects Challenge

20 object classes selected are:

*Person*: person

*Animal*: bird, cat, cow, dog, horse, sheep

*Vehicle*: aeroplane, bicycle, boat, bus, car, motorbike, train

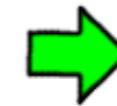
*Indoor*: bottle, chair, dining table, potted plant, sofa, tv/monitor



M. Everingham, Luc van Gool , C. Williams, J. Winn, A. Zisserman 2007



Please [contact us](#) if you find any bugs or have any suggestions.



[Sign in](#) ([why?](#))

Label as many objects and regions as you can in this image

[Show me another image](#)



With your help, there are  
**91348** labelled objects in the database  
([more stats](#))

**Instructions** ([Get more help](#))

Use your mouse to click around the boundary of some objects in this image. You will then be asked to enter the name of the object (examples: car, window).



**Labeling tools**



**Polygons in this image** ([XML](#))

[door](#)  
[door](#)  
[road](#)  
[stair](#)  
[window](#)  
[window](#)  
[sidewalk](#)  
[building region](#)  
[house](#)  
[window](#)  
[window](#)  
[window](#)

Went online July 1st, 2005 (290,000+ object annotations)

B. Russell, A. Torralba, K. Murphy, W.T. Freeman. IJCV '08

[Labelme.csail.mit.edu](http://Labelme.csail.mit.edu)

# LabelMe: Polygon quality



# LabelMe: Not all data is reliable



*Most common labels:*

test

adksdsda

woiiieiie

...

# LabelMe: Online hooligans

The screenshot shows the LabelMe web application interface. On the left is a photograph of a bathroom interior. Several objects are labeled with polygons: a blue vertical rectangle on the left wall, a red polygonal shape on the shower door, a yellow polygonal shape on the floor, and two small pink diamonds on the shower caddy. A large red star-shaped polygon covers most of the shower area. At the top left, the LabelMe logo is displayed with a green arrow pointing right next to it. Below the logo, the text "Label as many objects and regions as you can in this image" is shown. To the right of the image, there is a sidebar with the following sections:

- Sign in (why?)**: There are 158302 labelled objects.
- Instructions (Get more help)**: Use your mouse to click around the boundary of some objects in this image. You will then be asked to enter the name of the object (examples: car, window).
- Labeling tools**: Includes icons for Erase segment, Zoom, and Fit Image, along with a plus sign (+) and minus sign (-).
- Polygons in this image (XML)**: A list of labeled objects:
  - Benen
  - bovenlichaam
  - hoofd
  - haar
  - oog1
  - oog2
  - towel

