Can we do something cool with gradients already?

S. Avidan and A. Shamir

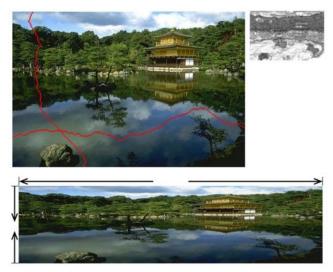
Seam Carving for Content-Aware Image Resizing

SIGGRAPH 2007

Paper: http://www.win.tue.nl/~wstahw/edu/2IV05/seamcarving.pdf

Simple Application: Seam Carving

• Imagine we want to rescale this by factor 2 in only one direction



Simple Application: Seam Carving

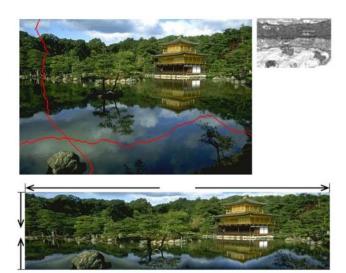
Content-aware resizing





- Find path from top to bottom row with minimum gradient energy
- Remove (or replicate) those pixels

Simple Application: Seam Carving



Seam Carving

- A vertical seam s is a list of column indices, one for each row, where each subsequent column differs by no more than one slot.
- Let G denote the image gradient magnitude. Optimal 8-connected path:

$$\mathbf{s}^* = \operatorname{argmin}_{\mathbf{s}} E(\mathbf{s}) = \operatorname{argmin}_{\mathbf{s}} \sum_{i=1}^n G(\mathbf{s}_i)$$

- Can be computed via dynamic programming
- Compute the cumulative minimum energy for all possible connected seams at each entry (i,j):

$$M(i,j) = G(i,j) + \min(M(i-1,j-1), M(i-1,j), M(i-1,j+1))$$

• Backtrack from min value in last row of M to pull out optimal seam path.

Seam Carving – Examples













Edge Detection State of The Art

P. Dollar and C. Zitnick

Structured Forests for Fast Edge Detection

ICCV 2013

Code: http://research.microsoft.com/en-us/downloads/ 389109f6-b4e8-404c-84bf-239f7cbf4e3d/default.aspx

- Let's take this image
- Our goal (a few lectures from now) is to detect objects (cows here)





image gradients + NMS



Canny's edges

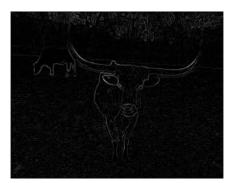
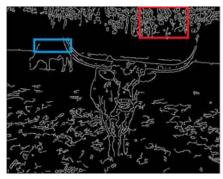


image gradients + NMS



Canny's edges







image gradients + NMS

Canny's edges

- Lots of "distractor" and missing edges
- Can we do better?

Annotate...

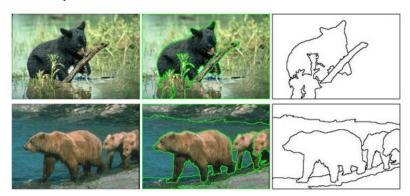
- Imagine someone goes and annotates which edges are correct
- ... and someone has:

Annotate...

- Imagine someone goes and annotates which edges are correct
- ... and someone has:

The Berkeley Segmentation Dataset and Benchmark

by D. Martin and C. Fowlkes and D. Tal and J. Malik



... and do Machine Learning

• How can we make use of such data to **improve** our edge detector?

... and do Machine Learning

- How can we make use of such data to improve our edge detector?
- We can use Machine Learning techniques to:

Train classifiers!

- Please learn what a classifier /classification is
- In particular, learn what a Support Vector Machine (SVM) is (some links to tutorials are on the class webpage)
- With each week it's going to be more important to know about this
- You don't need to learn all the details / math, but to understand the concept enough to know what's going on

... and do Machine Learning

- How can we make use of such data to improve our edge detector?
- We can use Machine Learning techniques to:

Train classifiers!

- Please learn what a classifier /classification is
- In particular, learn what a Support Vector Machine (SVM) is (some links to tutorials are on the class webpage)
- With each week it's going to be more important to know about this
- You don't need to learn all the details / math, but to understand the concept enough to know what's going on

 You have a prediction problem, e.g. you want to predict whether a prof will be late for class

- You have a prediction problem, e.g. you want to predict whether a prof will be late for class
- You collect data points (or training examples) with labels, e.g. (Sanja-Lecture 1, not late), (Sanja-Lecture 2, late), etc

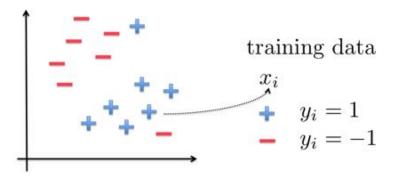
- You have a prediction problem, e.g. you want to predict whether a prof will be late for class
- You collect data points (or training examples) with labels, e.g. (Sanja-Lecture 1, not late), (Sanja-Lecture 2, late), etc
- (Thinking to ourselves: In order to use math, we should convert examples into numbers)

- You have a prediction problem, e.g. you want to predict whether a prof will be late for class
- You collect data points (or training examples) with labels, e.g. (Sanja-Lecture 1, not late), (Sanja-Lecture 2, late), etc
- (Thinking to ourselves: In order to use math, we should convert examples into numbers)
- Need to represent each example with a vector, e.g. x, typically called
 a feature vector. This vector should contain numbers that we
 quietly hope will be useful for our prediction

- You have a prediction problem, e.g. you want to predict whether a prof will be late for class
- You collect data points (or training examples) with labels, e.g. (Sanja-Lecture 1, not late), (Sanja-Lecture 2, late), etc
- (Thinking to ourselves: In order to use math, we should convert examples into numbers)
- Need to represent each example with a vector, e.g. x, typically called
 a feature vector. This vector should contain numbers that we
 quietly hope will be useful for our prediction
- ullet Let's also assign a number to each possible label, e.g. -1 to *not-late* and 1 to *late*

- You have a prediction problem, e.g. you want to predict whether a prof will be late for class
- You collect data points (or training examples) with labels, e.g. (Sanja-Lecture 1, not late), (Sanja-Lecture 2, late), etc
- (Thinking to ourselves: In order to use math, we should convert examples into numbers)
- Need to represent each example with a vector, e.g. x, typically called a feature vector. This vector should contain numbers that we quietly hope will be useful for our prediction
- ullet Let's also assign a number to each possible label, e.g. -1 to *not-late* and 1 to *late*
- We are ready for math

- Each data point **x** lives in a *n*-dimensional space, $x \in \mathbb{R}^n$
- We have many data points x_i , and for each we have a label, y_i
- A label y_i can be either 1 (positive example correct edge in our case), or -1 (negative example wrong edge in our case)

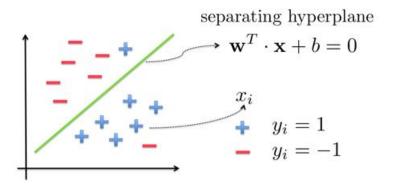


Let's think a bit:

 Problem: I want to predict whether it will snow tomorrow. What should I do?

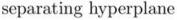
Let's think a bit:

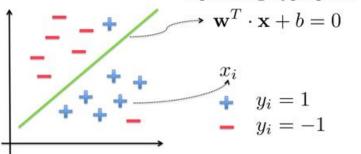
• Problem: I want to predict whether some kid will grow over 2 meters when he grows up



• We define a model, for example a linear function:

$$f(\mathbf{x}; \mathbf{w}) = \mathbf{w}^T \mathbf{x} + b$$





At **training** time:

Finding **weights w** so that positive and negative examples are optimally separated

Training:

 We typically have an objective or loss function that measures how well our model fits the data:

$$\operatorname{loss}(\{\mathbf{x},y\}_i;\mathbf{w})$$

A very simple loss function is:

$$\operatorname{loss}(\{\mathbf{x},y\}_i;\mathbf{w}) = \sum_{i=1}^{N} (f(\mathbf{x}_i;\mathbf{w}) - y_i)^2$$

but this one is typically not well suited for classification (why?). Better loss functions: cross-entropy loss, hinge loss (used for SVMs), etc

Training:

 We typically have an objective or loss function that measures how well our model fits the data:

$$loss(\{\mathbf{x},y\}_i;\mathbf{w})$$

A very simple loss function is:

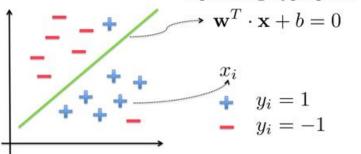
$$\operatorname{loss}(\{\mathbf{x},y\}_i;\mathbf{w}) = \sum_{i=1}^{N} (f(\mathbf{x}_i;\mathbf{w}) - y_i)^2$$

but this one is typically not well suited for classification (why?). Better loss functions: cross-entropy loss, hinge loss (used for SVMs), etc

• We are trying to find:

$$\min_{\mathbf{w}} loss(\{\mathbf{x}, y\}_i; \mathbf{w})$$

separating hyperplane



At **test** time:

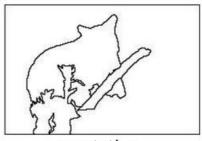
 $\mathbf{w}^T \cdot \mathbf{x} + b > 0 \rightarrow \mathbf{x}$ is a positive example $\mathbf{w}^T \cdot \mathbf{x} + b < 0 \rightarrow \mathbf{x}$ is a negative example

• How should we do this?

• How should we do this?



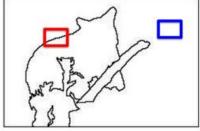




annotation

• We extract lots of image patches





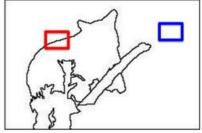




We call each such crop an image patch

- We extract lots of image patches
- These are our training data







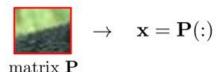
 \rightarrow edge



 \rightarrow no edge

our training data

- We extract lots of image patches
- These are our training data
- We need to do something with each of our data samples (image patches P) to represent each one with a vector (representing measurements about the patch) x. The simplest possibility in our case would be to just vectorize an image patch. Any problems with this?



- We extract lots of image patches
- These are our training data
- This works better: Extract meaningful image features such as gradients, a color histogram, etc, representing each patch



Training an Edge Detector

- We extract lots of image patches
- These are our training data
- This works better: Extract meaningful image features such as gradients, a color histogram, etc, representing each patch
- Image features are mappings from images (or patches) to other (vector) meaningful representations.



matrix P

compute gradients



 $\mathbf{x} = \mathbf{G}(:)$

matrix **G**

 $\xrightarrow{}$ compute color

• Once trained, how can we use our new edge detector?

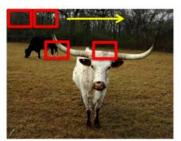


image



prediction

• We extract all image patches

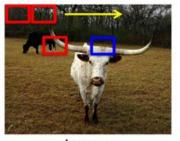


image



prediction

- We extract all image patches
- Extract features and use our trained classifier





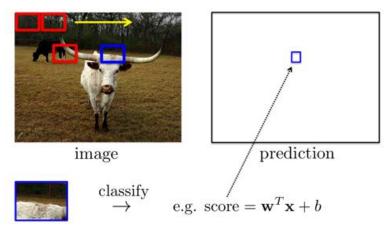
image

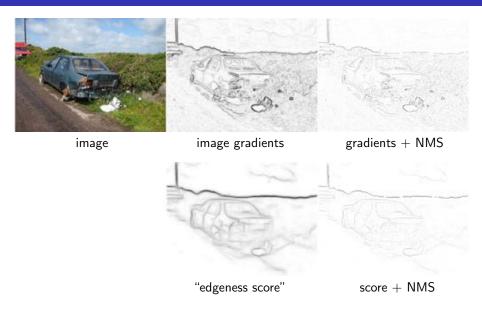


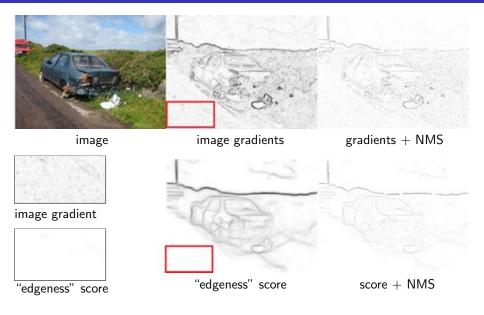
$$\underset{\longrightarrow}{\operatorname{classify}}$$

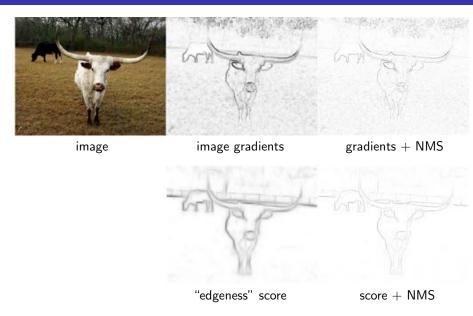
e.g.
$$score = \mathbf{w}^T \mathbf{x} + b$$

- We extract all image patches
- Extract features and use our trained classifier
- Place the predicted value (score) in the output matrix







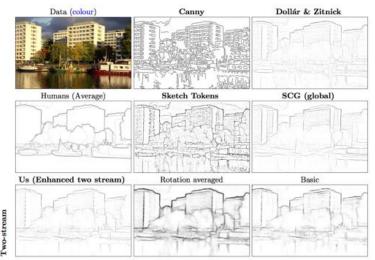






Deep Approach

• You can use more fancy classifiers (e.g., Neural Networks)



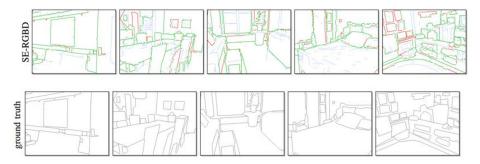
[Kivien, Williams, Hees. Visual Boundary Prediction: A Deep Neural Prediction Network and Quality Dissection. AISTATS'2014]



Figure: green=correct, blue=wrong, red=missing, green+blue=output edges

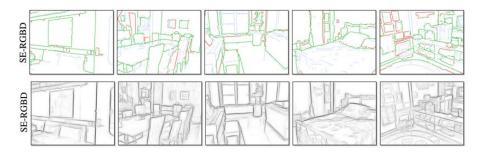
- Recall: How many of all annotated edges we got correct (best is 1)
- Precision How many of all output edges we got correct (best is 1)

$$\mathbf{Recall} = \frac{\text{\# of green (correct edges)}}{\text{\# of all edges in ground-truth (second picture)}}$$

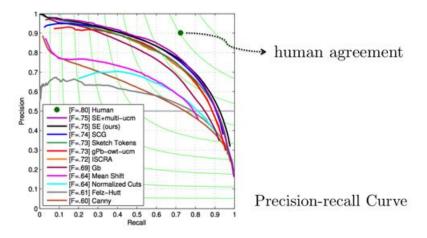


- **Recall:** How many of all **annotated** edges we got correct (best is 1)
- Precision How many of all output edges we got correct (best is 1)

$$Precision = \frac{\# \text{ of green (correct edges)}}{\# \text{ of all edges in output (second picture)}}$$



- Recall: How many of all annotated edges we got correct (best is 1)
- **Precision** How many of all **output** edges we got correct (best is 1)



Lesson 1

- Trained detectors (typically) perform better (true for all applications)
- In this case, the method seems to work better for finding object boundaries (edges) than finding text boundaries. Any idea why?
- What would you do if you wanted to detect text (e.g., licence plates)?
- Think about your problem, don't just use code as a black box

Lesson 1

- Trained detectors (typically) perform better (true for all applications)
- In this case, the method seems to work better for finding object boundaries (edges) than finding text boundaries. Any idea why?
- What would you do if you wanted to detect text (e.g., licence plates)?
- Think about your problem, don't just use code as a black box
- **Great news:** This type of approach can also be used to detect objects (cars, cows, people, etc)! More about it later in class