#### Can we do something cool with gradients already?

# S. Avidan and A. Shamir Seam Carving for Content-Aware Image Resizing SIGGRAPH 2007

Paper: http://www.win.tue.nl/~wstahw/edu/2IV05/seamcarving.pdf

#### Simple Application: Seam Carving

• Imagine we want to rescale this by factor 2 in only one direction





#### Simple Application: Seam Carving

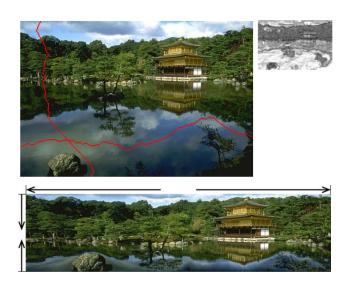
Content-aware resizing





- Find path from top to bottom row with minimum gradient energy
- Remove (or replicate) those pixels

#### Simple Application: Seam Carving



#### Seam Carving

- A vertical seam s is a list of column indices, one for each row, where each subsequent column differs by no more than one slot.
- Let *G* denote the image gradient magnitude. Optimal 8-connected path:

$$\mathbf{s}^* = \operatorname{argmin}_{\mathbf{s}} E(\mathbf{s}) = \operatorname{argmin}_{\mathbf{s}} \sum_{i=1}^n G(s_i)$$

- Can be computed via dynamic programming
- Compute the cumulative minimum energy for all possible connected seams at each entry (i,j):

$$M(i,j) = G(i,j) + \min(M(i-1,j-1), M(i-1,j), M(i-1,j+1))$$

• Backtrack from min value in last row of M to pull out optimal seam path.

#### Seam Carving – Examples













• Implement seam carving for 3% extra credit on first assignment

# Edge Detection State of The Art

P. Dollar and C. Zitnick

Structured Forests for Fast Edge Detection

ICCV 2013

Code: http://research.microsoft.com/en-us/downloads/389109f6-b4e8-404c-84bf-239f7cbf4e3d/default.aspx

(Time stamp: Sept 15, 2014)

- Let's take this image
- Our goal (a few lectures from now) is to detect objects (cows here)



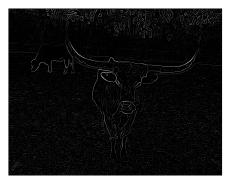
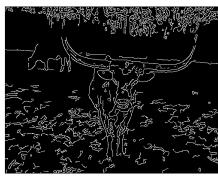


image gradients + NMS



Canny's edges

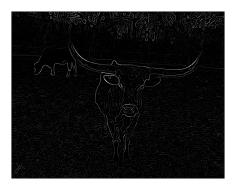
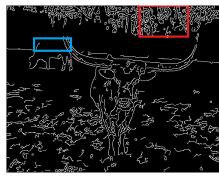


image gradients + NMS



Canny's edges





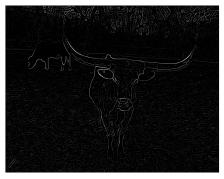


image gradients + NMS

Canny's edges

- Lots of "distractor" and missing edges
- Can we do better?

#### Annotate...

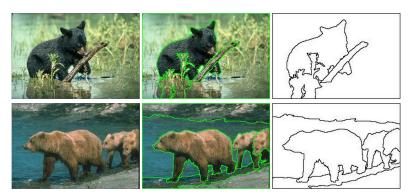
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#### The Berkeley Segmentation Dataset and Benchmark

by D. Martin and C. Fowlkes and D. Tal and J. Malik



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- We can use Machine Learning techniques to:

# Train classifiers!

- Please learn what a classifier /classification is
- In particular, learn what a Support Vector Machine (SVM) is (some links to tutorials are on the class webpage)
- With each week it's going to be more important to know about this
- You don't need to learn all the details / math, but to understand the concept enough to know what's going on

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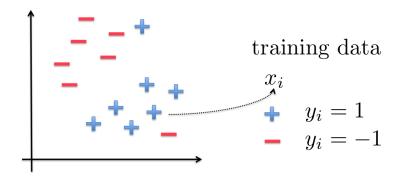
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- We are ready for math

- Each data point **x** lives in a *n*-dimensional space,  $x \in \mathbb{R}^n$
- We have a bunch of data points  $x_i$ , and for each we have a label,  $y_i$
- A label  $y_i$  can be either 1 (positive example correct edge in our case), or -1 (negative example wrong edge in our case)



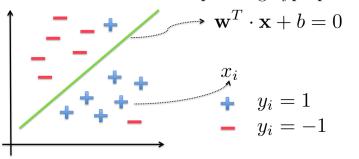
#### Let's think a bit:

 Problem: I want to predict whether it will snow on Oct. What should I do?

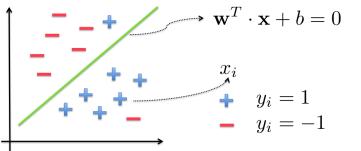
#### Let's think a bit:

 Problem: I want to predict whether some kid will grow over 2 meters when he grows up

separating hyperplane



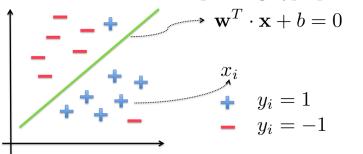
separating hyperplane



# At **training** time:

Finding weights w so that positive and negative examples are optimally separated

separating hyperplane



#### At **test** time:

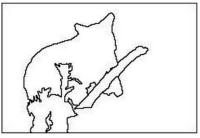
 $\mathbf{w}^T \cdot \mathbf{x} + b > 0 \rightarrow \mathbf{x}$  is a positive example  $\mathbf{w}^T \cdot \mathbf{x} + b < 0 \rightarrow \mathbf{x}$  is a negative example

• How should we do this?

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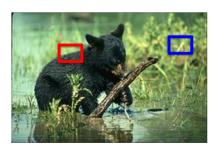


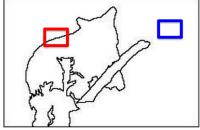
image



annotation

• We extract lots of image patches



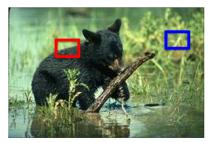


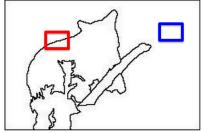




We call each such crop an **image patch** 

- We extract lots of image patches
- These are our training data







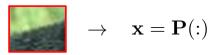
 $\rightarrow$  edge



 $\rightarrow$  no edge

our training data

- We extract lots of image patches
- These are our training data
- We need to do something with each of our data samples (image patches P) to represent each one with a vector (representing measurements about the patch) x. The simplest possibility in our case would be to just vectorize an image patch. Any problems with this?



matrix **P** 

- We extract lots of image patches
- These are our training data
- This works better: Extract meaningful image features such as gradients, a color histogram, etc, representing each patch



matrix **P** 

compute gradients



 $\mathbf{x} = \mathbf{G}(:)$ 

matrix **G** 

- We extract lots of image patches
- These are our training data
- This works better: Extract meaningful image features such as gradients, a color histogram, etc, representing each patch
- Image features are mappings from images (or patches) to other (vector) meaningful representations.



matrix P

compute gradients



matrix **G** 

compute color

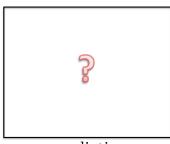
 $\mathbf{x} = \mathbf{G}(:)$ 

#### Using an Edge Detector

• Once trained, how can we use our new edge detector?



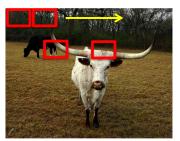
image



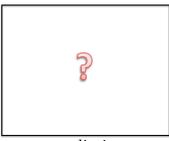
prediction

# Using an Edge Detector

• We extract all image patches



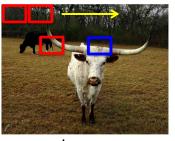
image

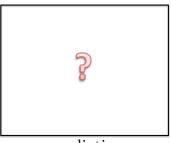


prediction

# Using an Edge Detector

- We extract all image patches
- Extract features and use our trained classifier





image

prediction

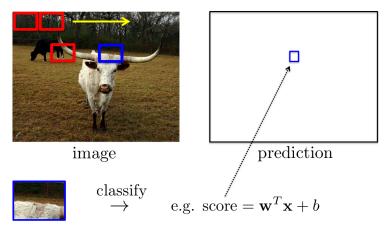


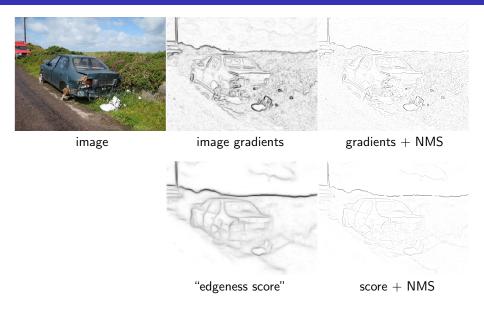
$$\overset{\text{classify}}{\rightarrow}$$

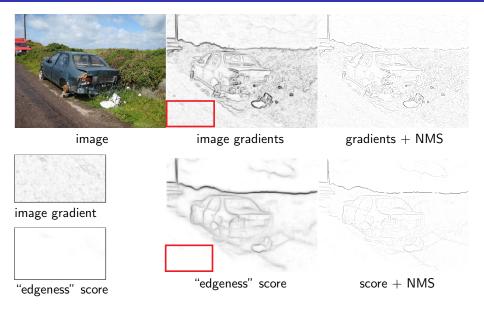
e.g. 
$$score = \mathbf{w}^T \mathbf{x} + b$$

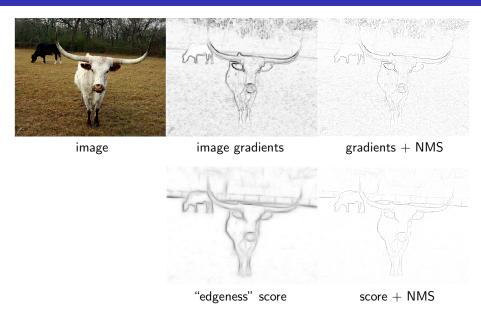
# Using an Edge Detector

- We extract all image patches
- Extract features and use our trained classifier
- Place the predicted value (score) in the output matrix







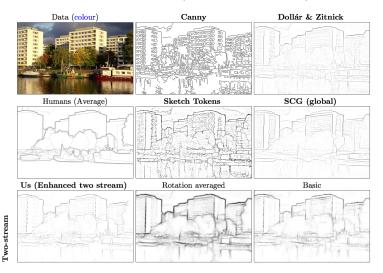






### Deep Approach

• You can use more fancy classifiers (e.g., Neural Networks)



[Kivien, Williams, Hees. Visual Boundary Prediction: A Deep Neural Prediction Network and Quality Dissection. AISTATS'2014]

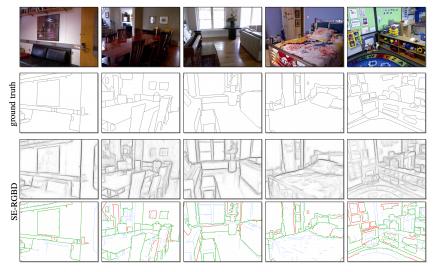
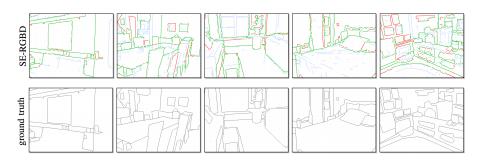


Figure: green=correct, blue=wrong, red=missing, green+blue=output edges

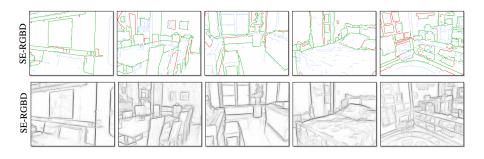
- **Recall:** How many of all **annotated** edges we got correct (best is 1)
- Precision How many of all output edges we got correct (best is 1)

**Recall** = 
$$\frac{\text{\# of green (correct edges)}}{\text{\# of all edges in ground-truth (second picture)}}$$

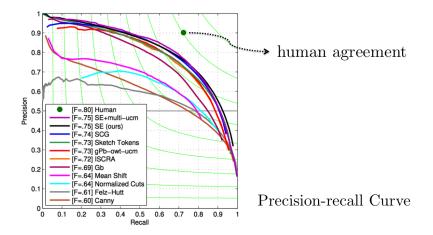


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### Lesson 1

- Trained detectors (typically) perform better (true for all applications)
- In this case, the method seems to work better for finding object boundaries (edges) than finding text boundaries. Any idea why?
- What would you do if you wanted to detect text (e.g., licence plates)?
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- What would you do if you wanted to detect text (e.g., licence plates)?
- Think about your problem, don't just use code as a black box
- **Great news:** This type of approach can also be used to detect objects (cars, cows, people, etc)! More about it later in class