

Logical Query Languages

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Datalog

- Logical query language for the relational model
- Consists of “if-then” rules made up of *atoms*:
 - *relational* : predicates corresponding to relations
 - >EDB extensional database (stored relations)
 - >IDB intensional database (relations defined by rules)
 - *arithmetic*

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Datalog example

Example:

database schema:

Movie(title, year, length, inColor, studioName, producerC#)
Contracts(starName, studioName, title, year, salary)

relational atom: Movie (t, y, l, c, s, p)

arithmetic atom: l > 100

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Datalog Rules

Rule: head \leftarrow body

Head: a relational atom (no EDB predicates!)

Body: one or more atoms called *subgoals*

Example:

datalog rule: LongMovie(t, y) \leftarrow Movie(t,y,l,c,s,p) AND l >=10
Relational Algebra...
Relational Calculus...

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Interpreting Datalog Rules

Variables: - distinguished – appear in the head
- nondistinguished – appear in the body

Interpreting rules

the head is true of the *distinguished variables* if there exist values of the *non-distinguished variables* that make all subgoals of the body true.

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Safe Datalog Rules

A rule is *safe* if each distinguished and nondistinguished variable appears in at least one nonnegated relational atom.

Note: only safe rules are allowed

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Unsafe Datalog Rules

Example:

$E(w) \leftarrow \text{NOT Movies}(t, y, l, c, s, p)$

$\text{Years}(w) \leftarrow \text{Movies}(t, y, l, c, s, p) \text{ AND } w < y$

Note: in each case an infinity of w's can satisfy the rule, even though Movies is a finite relation.

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Algorithms for Evaluating Datalog Rules

Variable-based: Consider all possible assignments to the variable of the body. If the assignment makes the body true, add the tuple for the head to the result.

Tuple-based: Consider all assignments of tuples from the nonnegated relational subgoals. If the assignment makes the body true, add the tuple for the head to the result.

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Variable-based Evaluation

Example:

Database: Edge(from, to)

from	to
1	2
2	3

Datalog rule: $\text{NotTranzitive}(x,z) \leftarrow \text{Edge}(x, y) \text{ AND } \text{Edge}(y, z) \text{ AND NOT } \text{Edge}(x, z)$

Assignment $x = 1, y = 2, z = 3$

Edge(1, 2) AND Edge(2, 3) AND NOT Edge(1, 3) is true, make (1, 3) a tuple of the answer

Assignment $x = 1, y = 2, z = ?$

Edge(1, 2) AND Edge(2, ?) AND NOT Edge(1, ?) no z makes the body true

Assignment $x = 2, y = 3, z = ?$

Edge(2, 3) AND Edge(3, ?) AND NOT Edge(2, ?) no z makes the body true

Note: No other assignment for x and y makes Edge(x, y) true. Stop searching.

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Tuple-based Evaluation

Example:

Database: Edge(from, to)

from	to
1	2
2	3

Datalog rule: $\text{NotTranzitive}(x,z) \leftarrow \text{Edge}(x, y) \text{ AND } \text{Edge}(y, z) \text{ AND NOT } \text{Edge}(x, z)$

Assignment $(x, y) = (1, 2), (y, z) = (2, 3)$, consistent assignment

Edge(1, 2) AND Edge(2, 3) AND NOT Edge(1, 3) is true, make (1, 3) a tuple of the answer

Assignment $(x, y) = (1, 2), (y, z) = (1, 2)$, inconsistent assignment

Assignment $(x, y) = (2, 3), (y, z) = (1, 2)$, inconsistent assignment

Assignment $(x, y) = (2, 3), (y, z) = (2, 3)$, inconsistent assignment

Note: No other assignment for (x, y) makes Edge(x, y) true. Stop searching.

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Datalog Programs

A Datalog Program is a collection of rules

Example:

"Find actors who starred in the color movies made in the 1950"

$\text{MoviesColor50}(t,y) \leftarrow \text{Movie}(t,y,l,c,s,p) \text{ AND } y = \text{"1950"} \text{ AND } c = \text{"y"}$

$\text{Answer}(\text{star}) \leftarrow \text{Movies90}(t,y) \text{ AND } \text{Contracts}(\text{star}, \text{studio}, t, y, \text{salary})$

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Datalog Programs Evaluation

Non-recursive programs:

- pick an order to evaluate the rules (the IDB predicates) so that all the predicates in the body have already been evaluated.

- if an IDB predicate has more than one rule, each contributes tuples to its relation (union).

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From Relational Algebra to Datalog -1

Intersection: $R(x, y) \cap T(x, y)$
 $I(x, y) \leftarrow R(x, y) \text{ AND } T(x, y)$

Union: $R(x, y) \cup T(x, y)$
 $U(x, y) \leftarrow R(x, y)$
 $U(x, y) \leftarrow T(x, y)$

Difference: $R(x, y) - T(x, y)$
 $D(x, y) \leftarrow R(x, y) \text{ AND NOT } T(x, y)$

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From Relational Algebra to Datalog -2

Projection: $\pi_x(R)$
 $P(x) \leftarrow R(x, y)$

Selection: $\sigma_{x>10}(R)$
 $S(x, y) \leftarrow R(x, y) \text{ AND } x>10$

Product: $R \times T$
 $P(x, y, z, w) \leftarrow R(x, y) \text{ AND } T(z, w)$

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From Relational Algebra to Datalog -3

Natural Join $R \bowtie T$
 $J(x, y, z) \leftarrow R(x, y) \text{ AND } T(y, z)$

Theta Join $R \bowtie_{R.x>T.y} T$
 $J(x, y, z, w) \leftarrow R(x, y) \text{ AND } T(z, w) \text{ AND } x > y$

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Datalog Queries

Datalog Query: a datalog program.

Expressive Power:

- without recursion, Datalog has the same power as Core Relational Algebra and Relational Calculus
- with recursion: much more, but not Turing-complete

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Recursivity

Example:

Database: SequelOf(movie, sequel)

Query: "What are the sequels of sequels of movies in the database?"

$\pi_{first_second}(\rho_{first_second}(SequelOf) \triangleright \triangleleft \rho_{second_third}(SequelOf))$

"What are the sequels of the sequels of the sequels?"

Infinite unions?

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Recursive Rules

Example:

$FollowOn(x, y) \leftarrow SequelOf(x, y)$

$FollowOn(x, y) \leftarrow SequelOf(x, z) \text{ AND } FollowOn(z, y)$

Dependency Graph (of a program)

- nodes: the IDB predicates
- edges: from node1(predicate1) to node(predicate2) if and only if there is a rule with predicate1 in the head and predicate2 in the body.

A datalog program is recursive iff its dependency graph has a cycle.

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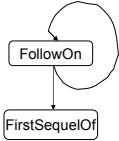
Dependency graph

Example:

$\text{FirstSequelOf}(x, y) \leftarrow \text{SequelOf}(x, y)$

$\text{FollowOn}(x, y) \leftarrow \text{FirstSequelOf}(x, y)$

$\text{FollowOn}(x, y) \leftarrow \text{FirstSequelOf}(x, z) \text{ AND } \text{FollowOn}(z, y)$



Cyclic graph \rightarrow recursive datalog program

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Evaluating Recursive Rules without Negation

Naive algorithm

1. Begin by assuming all IDB relations are empty
2. Repeatedly evaluate the rules using the EDB and the previous IDB to get a new IDB
3. End when there is no change to IDB

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Example:

Database: $\text{SequelOf} := \{(t1,t2), (t2,t3), (t3,t4), (t5,t6), (t6,t7), (t7,t8)\}$

$\text{FirstSequelOf}(x, y) \leftarrow \text{SequelOf}(x, y)$

$\text{FollowOn}(x, y) \leftarrow \text{FirstSequelOf}(x, y)$

$\text{FollowOn}(x, y) \leftarrow \text{FirstSequelOf}(x, z) \text{ AND } \text{FollowOn}(z, y)$

SequelOf

movie	sequel
t1	t2
t2	t3
t3	t4
t5	t6
t6	t7
t7	t8

We will proceed in rounds to infer FirstSequel facts and then FollowOn facts.

Initial $\text{FirstSequelOf} := \{\}$, $\text{FollowOn} := \{\}$

Round1 $\text{FirstSequelOf} := \{(t1,t2), (t2,t3), (t3,t4), (t5,t6), (t6,t7), (t7,t8)\}$, $\text{FollowOn} := \{\}$

Round2 $\text{FollowOn} := \{(t1,t2), (t2,t3), (t3,t4), (t5,t6), (t6,t7), (t7,t8)\}$

Round3 $\text{FollowOn} := \{(t1,t2), (t2,t3), (t3,t4), (t5,t6), (t6,t7), (t7,t8)\} \cup \{(t1,t3), (t2,t4), (t5,t7), (t6,t8)\}$

Round4 $\text{FollowOn} := \{(t1,t2), (t2,t3), (t3,t4), (t5,t6), (t6,t7), (t7,t8), (t1,t3), (t2,t4), (t5,t7), (t6,t8)\} \cup \{(t1,t4), (t5,t8)\}$

Round 5 no change in FollowOn. STOP

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Negation in recursive rules

- Naive evaluation does not work when there are negated subgoals.
- Arguably negation wrapped in a recursion makes little or no sense in general
- Even when negation and recursion are separate there is ambiguity about the "correct" IDB relations

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Example:

EDB-predicate $R = \{(0)\}$

$P(x) \leftarrow R(x) \text{ AND NOT } Q(x)$

$Q(x) \leftarrow R(x) \text{ AND NOT } P(x)$

2 solutions

$P = \{(0)\}$, $Q = \Phi$

$P = \Phi$, $Q = \{(0)\}$

Which one to choose?

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Example:

EDB predicate $S = \{(1)\}$

$R(x) \leftarrow S(x) \text{ AND NOT } R(x)$

Initial $R := \{\}$

Round 1 $R = \{(1)\}$

Round 2 $R = \{\}$

Round 3 $R = \{(1)\}$, etc.

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Stratified Negation

- Constraint imposed on recursive Datalog programs
- Rules out negation wrapped in recursion
- The maximum number of negations that can be applied to an IDB predicate used in evaluating an IDB predicate must be finite.

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Stratum Graph

Labeled dependency graph

- nodes: the IDB predicates
- edges: from node1(predicate1) to node(predicate2) if and only if there is a rule with predicate1 in the head and predicate2 in the body. If predicate2 appears negated, label the edge with "-".

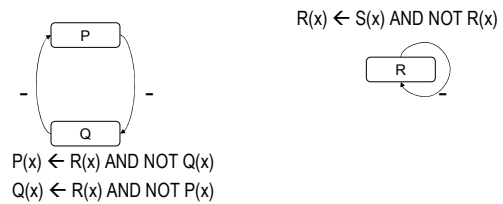
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Strata

- The *stratum* of a node (predicate) is the maximum number of "-" labeled edges on a path leading from that node .
- A Datalog program is *stratified* if all its IDB predicates have finite strata.

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Example:



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Stratified Datalog Evaluation

Algorithm:

1. Evaluate IDB predicates lowest-stratum-first
2. Once evaluated, treat them as "EDB" for the IDB predicates with higher strata.

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SQL Recursion

- Datalog recursion has inspired the introduction of recursion in the SQL-99 standard.
- More difficult: SQL allows grouping and aggregation → requires a more complex notion of stratification

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SQL Recursive Queries Syntax

WITH

<Datalog-like rules>

<a core SQL query using the predicates in
the rules >

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- The keyword **WITH**
- One or more definitions, separated by comas, of the form:
 - the optional keyword **RECURSIVE**
 - the name of the relation being defined
 - the keyword **AS**
 - the query that defines the relation
- A query which may refer to any of the prior definitions, and forms the result of the WITH statement.

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Example: "Find all Rocky's sequels"

WITH

FirstSequelOf(x,y) AS SELECT * FROM SequelOf;

RECURSIVE FollowOn(x, y) AS

(SELECT * FROM FirstSequelOf)

UNION

(SELECT FirstSequelOf.x, FollowOn.y

FROM FirstSequelOf, FollowOn

WHERE FirstSequelOf.y = FollowOn.x)

SELECT y FROM FollowOn WHERE x="Rocky"

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Monotonicity

- If a relation P is a function of a relation Q, we say P is *monotone* in Q if inserting tuples into Q cannot cause any tuples to be deleted from P.

Example:

$P = Q \cup R$

$P = \text{SELECT } * \text{ FROM } Q$

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Nonmonotonicity

Example:

Let P be the result relation of the query $\text{SELECT AVG}(x) \text{ FROM } Q$

P is not monotone in Q: inserting a new tuple in Q may change the average and thus delete the old average.

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SQL Stratum Graph

Nodes - IDB relations declared in WITH clause

- Subqueries in the body of the rules (at any level of nesting)

Edges $P \rightarrow Q$ if:

- P is a rule head and Q is a relation in the FROM clause or an immediate subquery
- P is a subquery and Q is a relation in its FROM clause or an immediate subquery.

Label with "-" an edge if P is not monotone in Q

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Stratified SQL

Stratified SQL = finite number of “-”s on the paths of the stratum graph

Example:

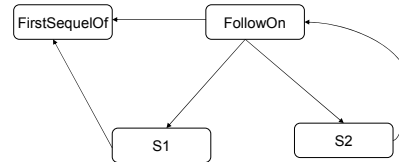
```

FirstSequelOf = ...
FollowOn = (... FROM FirstSequelOf) ← Subquery S1
          UNION
          (... FROM FollowOn) ← Subquery S2
    
```

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The stratum graph

No “-” → stratified



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Nonmonotone Example

```

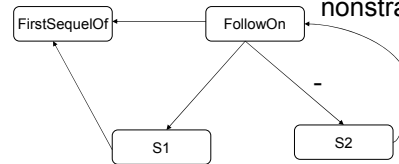
WITH
FirstSequelOf(x,y) AS SELECT * FROM SequelOf;
RECURSIVE FollowOn(x, y) AS Subquery S1
(SELECT * FROM FirstSequelOf)
EXCEPT Subquery S2
(SELECT FirstSequelOf.x, FollowOn.y
FROM FirstSequelOf, FollowOn
WHERE FirstSequelOf.y = FollowOn.x )
SELECT * FROM FollowOn
    
```

- Note: inserting a tuple into S2 can delete a tuple from Follow on

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The Graph

cyclic graph → nonstratified query



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Not and Nonmonotonicity

- Not every NOT means that the query is not monotone.

Example:

SELECT * FROM Q is monotone in Q

SELECT * FROM Q WHERE NOT(Q.x > 10) is also monotone in Q

Note: All selections are monotone

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Example

```

WITH
FirstSequelOf(x,y) AS SELECT * FROM SequelOf;
RECURSIVE FollowOn(x, y) AS
(SELECT * FROM FirstSequelOf)
UNION
(SELECT FirstSequelOf.x, FollowOn.y
FROM FirstSequelOf, FollowOn
WHERE FirstSequelOf.y = FollowOn.x AND
NOT ( FirstSequelOf.x = FollowOn.y ) )
SELECT * FROM FollowOn
    
```

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