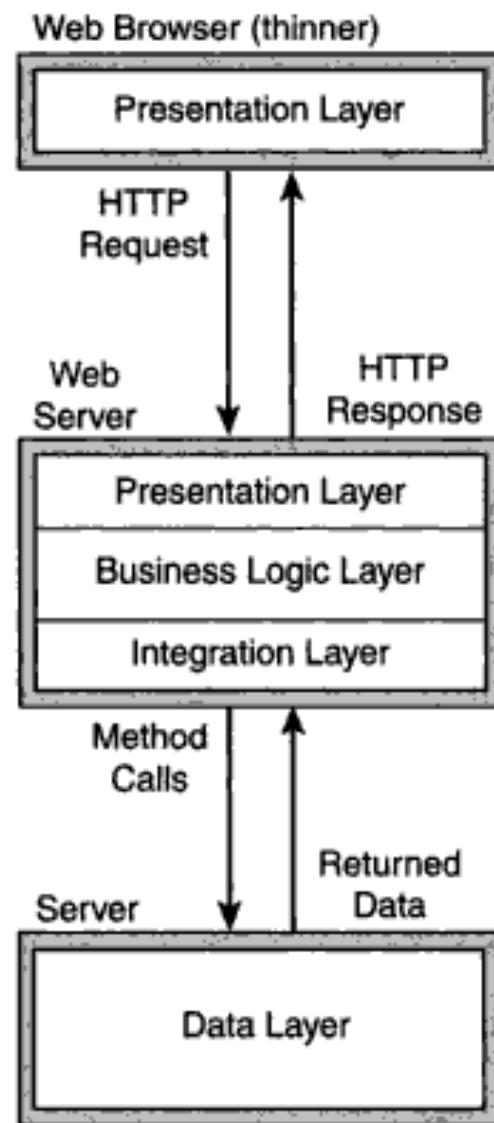


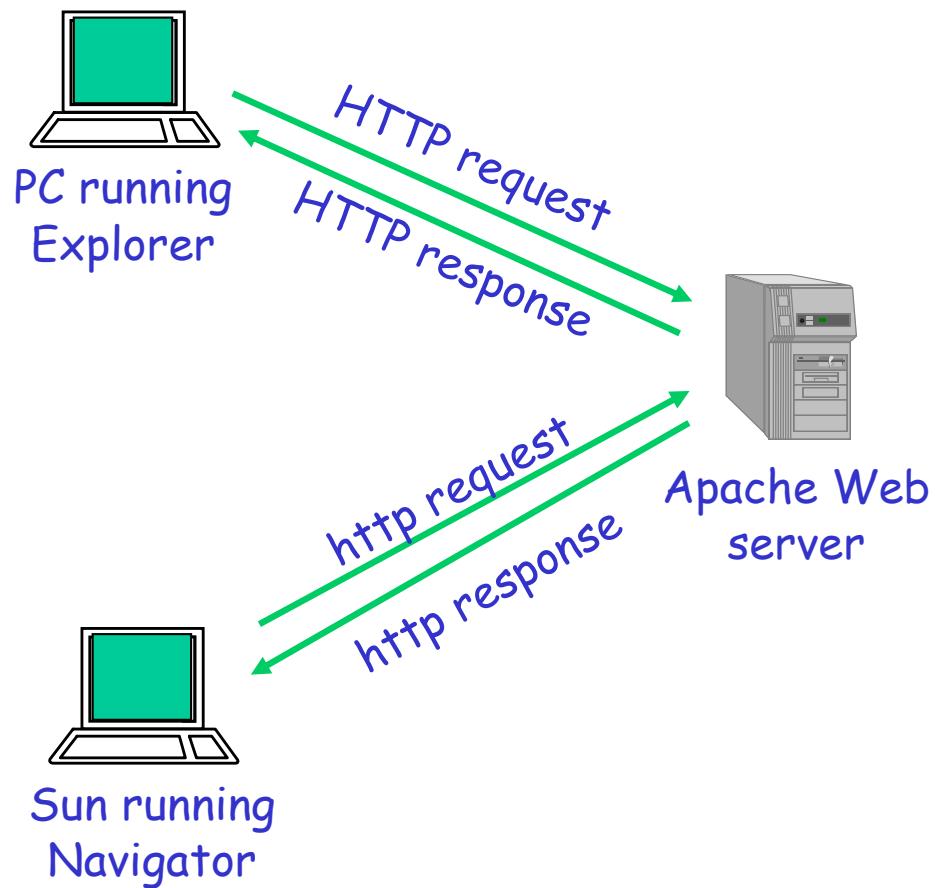
# Web Application Development

## Server Side

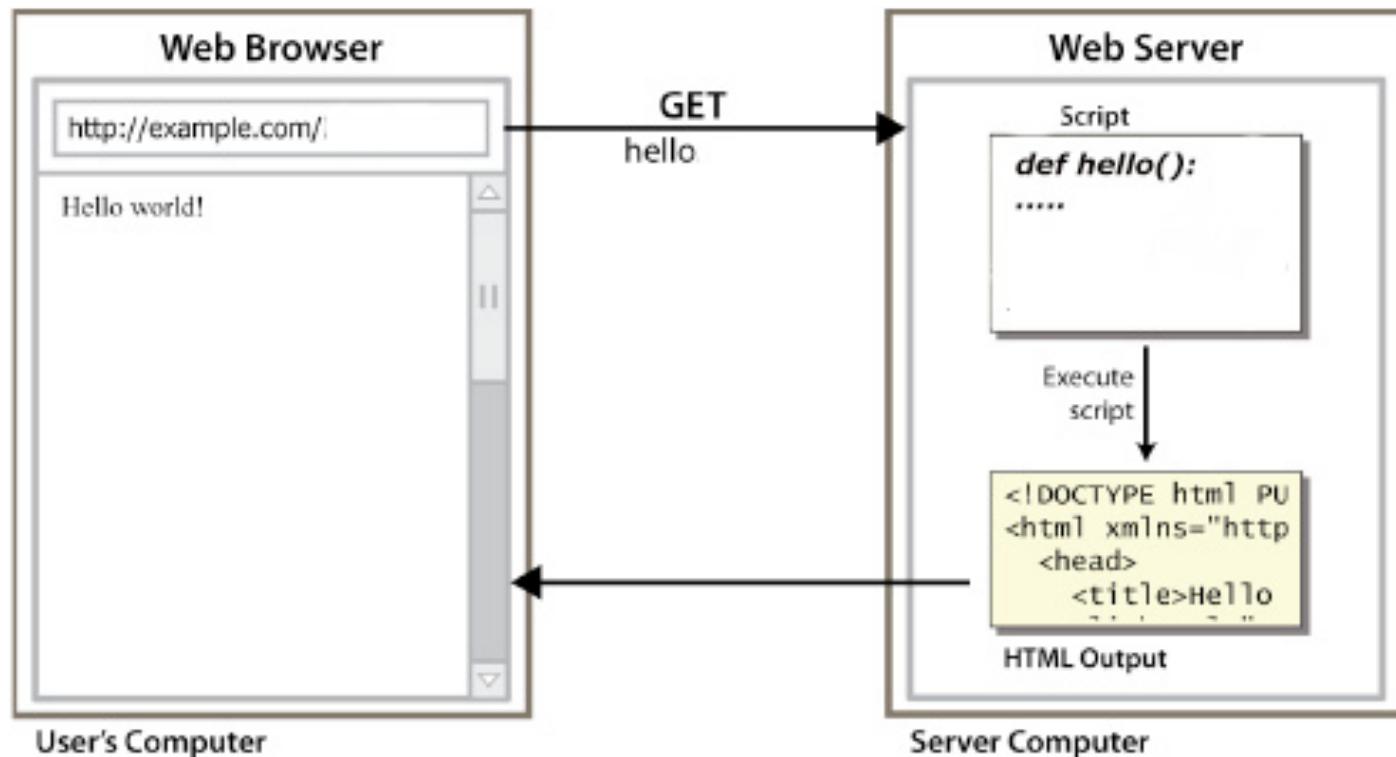
# Architecture



# Client-Server Paradigm



# Request Life Cycle





Flask is a microframework for Python based on Werkzeug, Jinja 2 and good intentions.

<http://flask.pocoo.org/>

“Easy” to learn

Plug-in architecture provides rich functionality

# Hello World

```
from flask import Flask
app = Flask(__name__)

@app.route('/')
def hello_world():
    return 'Hello, World!'

app.run()
```

# Client-Handler Interaction

- Clients request the execution of a handler program by means of a:
  - A request method (e.g., GET, POST)
  - Universal Resource Identifier (URI)
    - Identifies handler
  - Extra arguments

# URI Syntax

<protocol>://<host><port>/<path-info><script>"?"<query-string>

http://finance.yahoo.com/add?op1=10&op2=20

<protocol>	http
<host>	finance.yahoo.com
<port>	80
<path-info>	null
<script>	add
<query-string>	op1=10, op2=20

# RFC 2396 Encoding

- All arguments
  - Single string of ampersand (&) separated name=value pairs  
`name_1=value_1&name_2=value_2&...`
- Spaces
  - Replaced by a plus (+) sign
- Other characters (ie, =, &, +)
  - Replaced by a percent sign (%) followed by the two-digit hexadecimal ASCII equivalent

# Method

- GET
  - Arguments appear in the URL after the ?
  - Can be expressed as a URL
  - Limited amount of information can be passed this way
  - URL may have a length restriction on the server
  - Arguments appear on server log
- POST
  - Arguments are sent in the HTTP message body
  - Cannot be expressed as URL
  - Arbitrarily long form data can be communicated (some browsers may have limits (i.e. 7KB)).
  - Arguments usually does not appear in server logs.

# Flask request object

- Provides access to http request arguments and environment attributes

`form` parsed form data from POST or PUT requests

`args` parsed contents of the query string

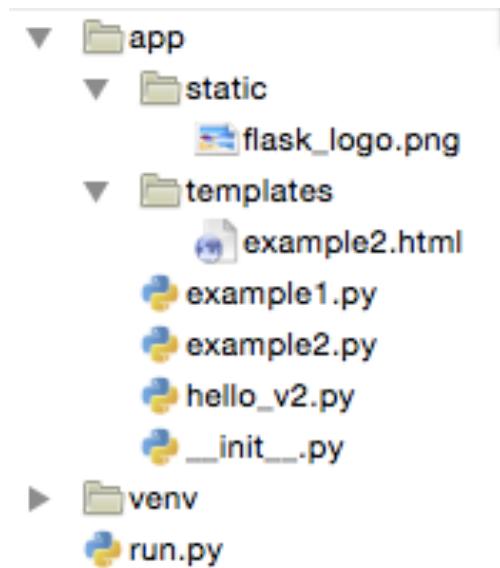
`values` contents of both form and args

`cookies` contents of all cookies transmitted with request

`environ` the underlying WSGI environment

`method` current request method

# Application Structure



# \_\_init\_\_.py

```
from flask import Flask

webapp = Flask(__name__)

from app import hello_v2
from app import example1
from app import example2
```

# run.py

```
#!/usr/bin/python
from app import webapp
webapp.run(debug=True)
```

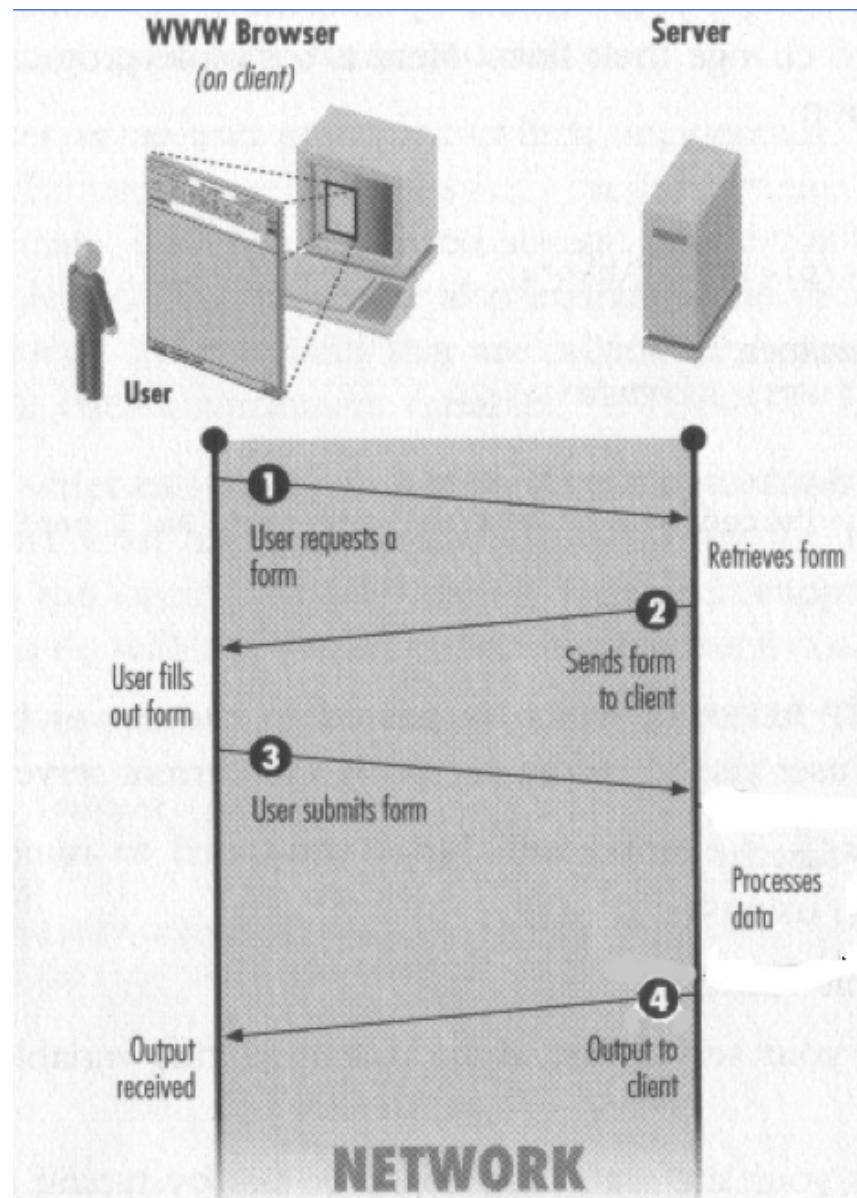
# hello\_v2.py

```
from app import webapp

@webapp.route('/')
def hello_world():
    return 'Hello, World!'
```

# Forms

- Specify request method in “method” attribute
- Automatically encodes all **named** field values



# Templates

app/example2.py

```
from flask import render_template, url_for
from app import webapp

import datetime

@webapp.route('/time_and_logo2')
def example2():
    time = datetime.datetime.now()
    imgURL = url_for('static', filename='flask_logo.png')
    return render_template("example2.html",
                           time=time,
                           imgURL = imgURL)
```

app/templates/example2.html

```
<!DOCTYPE html>
<html>
    
    Current Date and Time: {{ time }}
</html>
```

# Session Maintenance

- HTTP is stateless by default
  - No memory of browsers state
- Motivations for preserving state?
  - Enabling multi-step interactions with users
- Examples:
  - access control (i.e., login)
  - shopping cart
  - web site analytics

# Flask Sessions

Data stored on client as encrypted cookie

Initialize session

```
app.secret_key = '\x8\xbeHJ:\x9f\xf0!\xb1a\xaa\x0f\xee'
```

Set session attribute

```
session["loggedIn"] = true
```

Retrieve session attribute

```
count = session["count"]
```

Invalidate session

```
session.clear()  
session.pop("count")
```

# Count Visits

app/example5.py

```
from flask import render_template, session
from app import webapp

import datetime

webapp.secret_key = '\x80\x9a\x9s*\x12\xc7x(\x03\xbeHJ:\x9f\xf0!\xb1a\xaa\x0f\xee'

@webapp.route('/count', methods=['GET', 'POST'])
def count():
    numtimes = 0
    if 'numtimes' in session:
        numtimes = session['numtimes']
    session['numtimes'] = numtimes + 1

    return render_template("example5.html", numtimes=numtimes)
```

app/templates/example5.html

```
<!DOCTYPE html>
<head>
    <title>Count</title>
</head>
<html>
    <body>
        <form method='post' action=''>
            Called {{ numtimes }}
            <input type='submit' value='Count'>
        </form>
    </body>
</html>
```