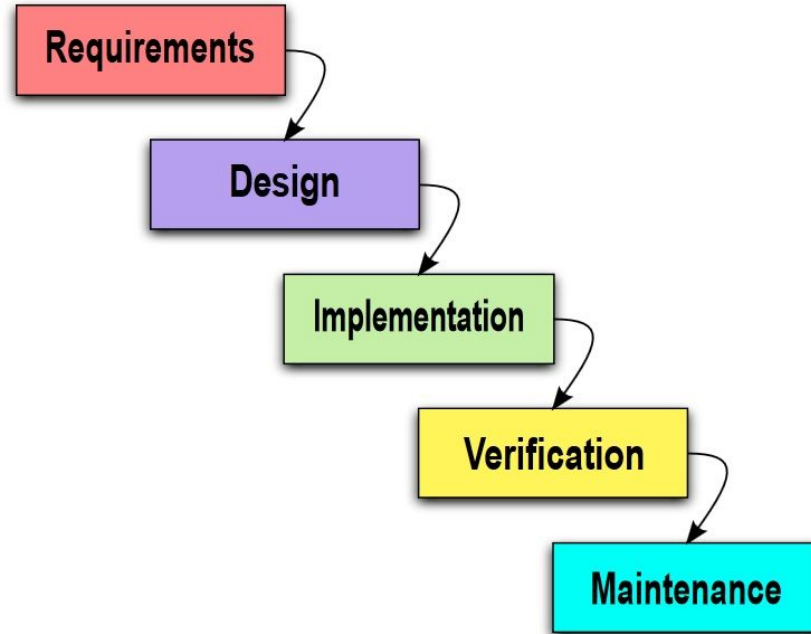


# Detection of Conflicting Functional Requirements in a Use Case-Driven Approach

Jan Hendrik Hausmann, Reiko Heckel and  
Gabi Taentzer, 2002

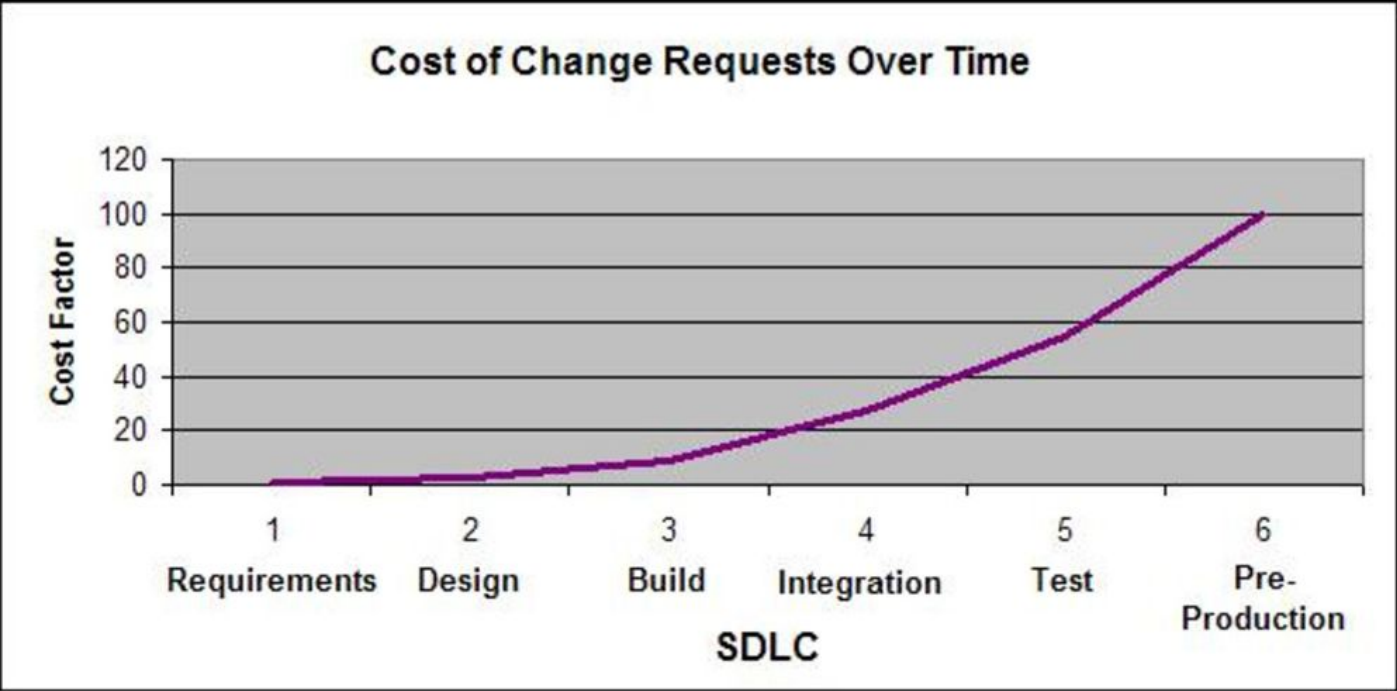
Presented by: Laura Walsh

# Motivation

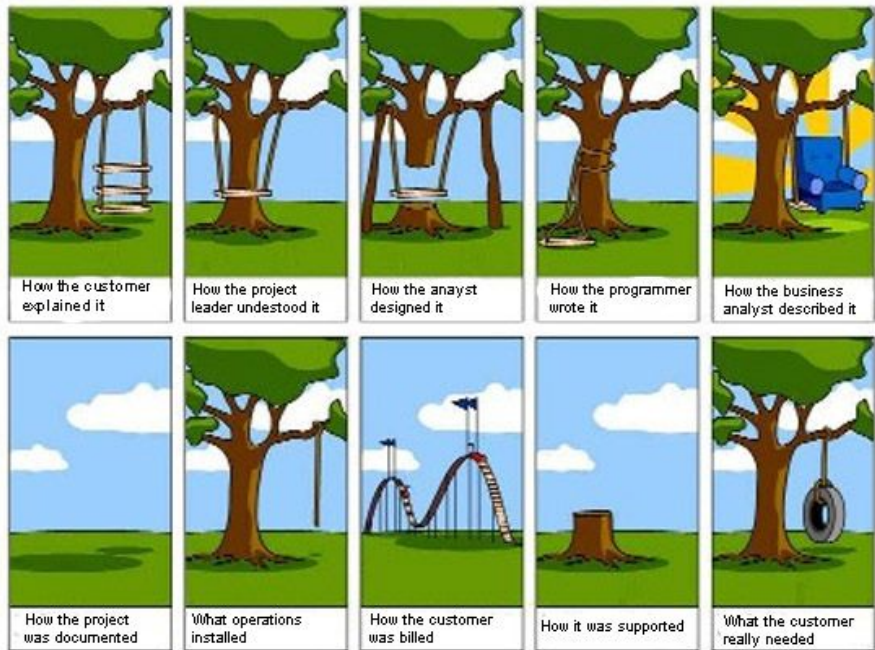


Find conflicting requirements as early as possible!

# Motivation



# Goal



- Analyse the requirements of the system before starting to build it, in order to identify whether there may be conflicting requirements
- Add information to UML models which tell the modeller where there is the potential for conflicts

# Types of Consistency to Maintain

## 1. Consistency of aspects

Use cases refer to situations from the problem domain which are not represented in the static model.

## 2. Consistency of views

Semantic overlap between use cases expressing different requirements.

# Running Example

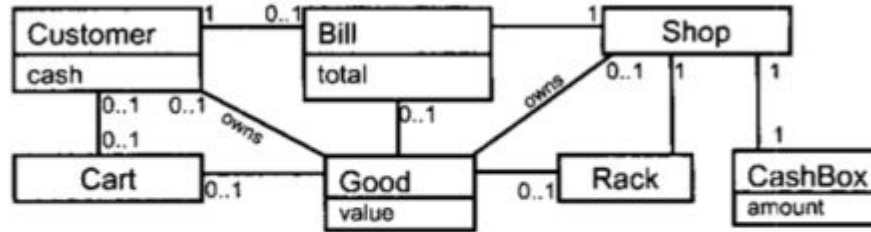
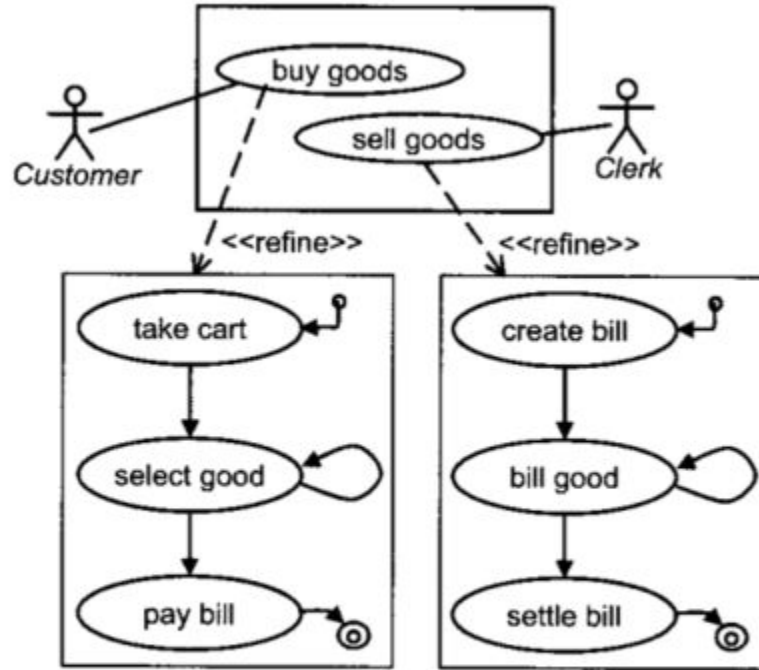


Figure 1: Class diagram of the shop

Class diagram - to represent static requirements



**Figure 3: Use case diagram of the shop**

Use case diagram- to represent dynamic requirements

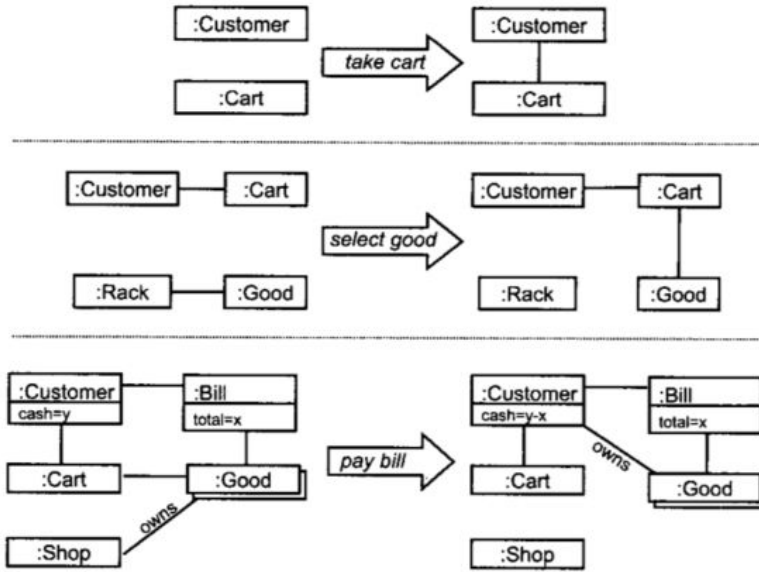


Figure 4: Action specifications for use case buy goods

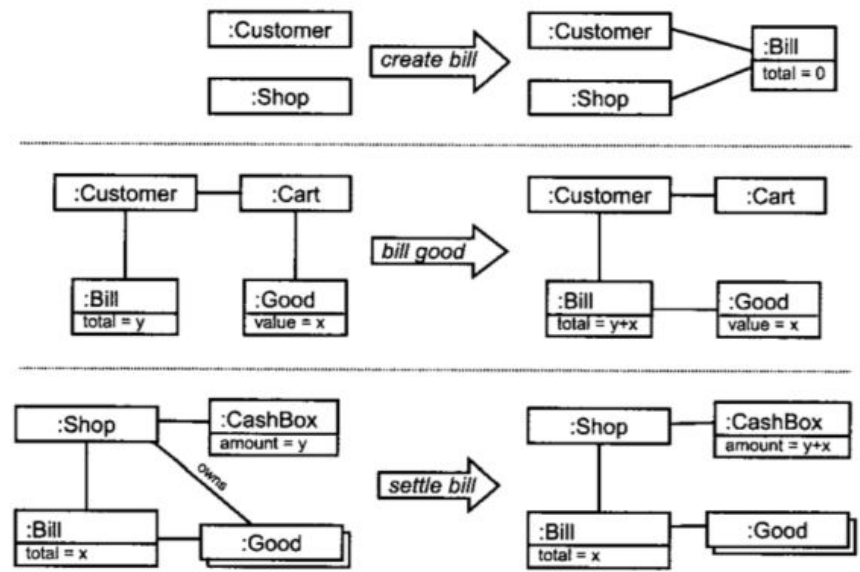


Figure 5: Action specifications for use case sell goods

Action specifications - to represent functional requirements



# Rules

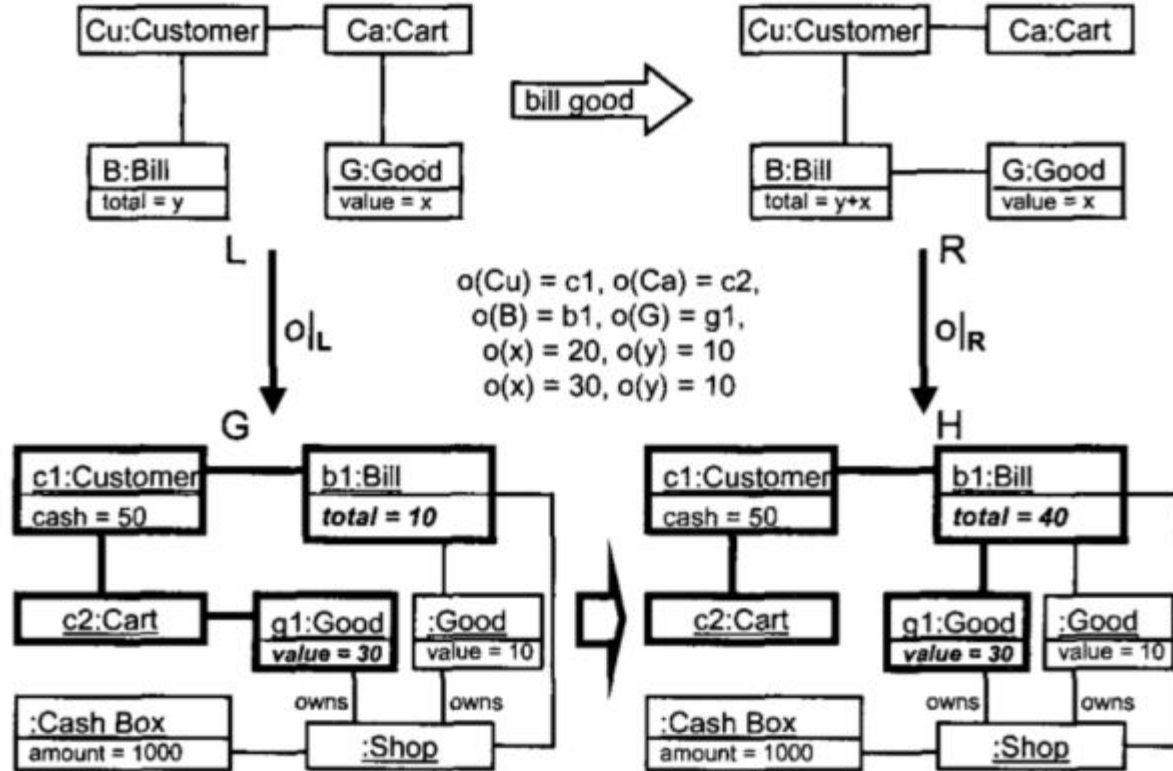


Figure 7: Application of the rule **bill good**

# Representing the Model

Typed graph transformation system  $G = \langle TG, C, P, \pi \rangle$

**TG** = Type Graph (an abstract representation of the class diagram)

**C** = Constraints (what is allowable in the system)

**P** = Rule/action names

**$\pi$**  = mapping between rule names (from P) and the expression of the rule in TG

# What Causes a Conflict?

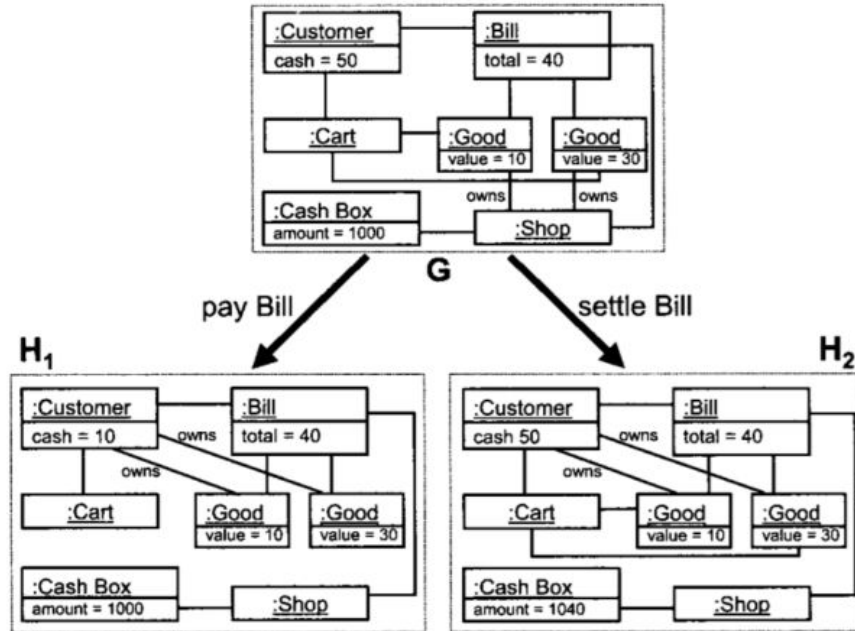


Figure 9: A conflict between pay bill and settle bill

## Parallel Independence:

there can be no overlap in the items that are *deleted* by two transformations

## Sequential Independence:

there can be no overlap in the items that are *created* by two transformations

# Finding Conflicts



The Attributed  
Graph Grammar  
System:

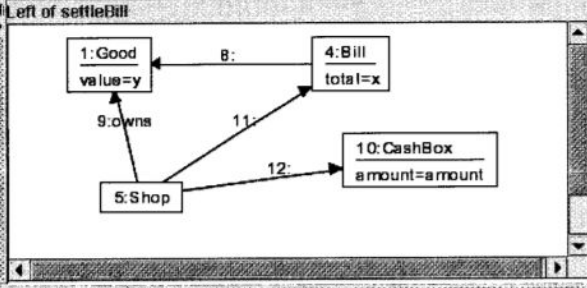
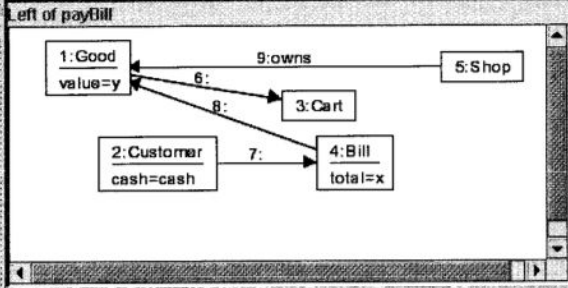
A Development  
Environment for  
Attributed Graph  
Transformation  
Systems

**The Homebase**

Find all **critical pairs**  
among  
transformations (can  
be done using graph  
transformation  
system AGG)

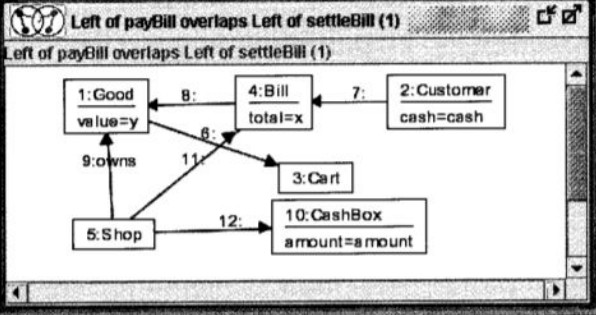
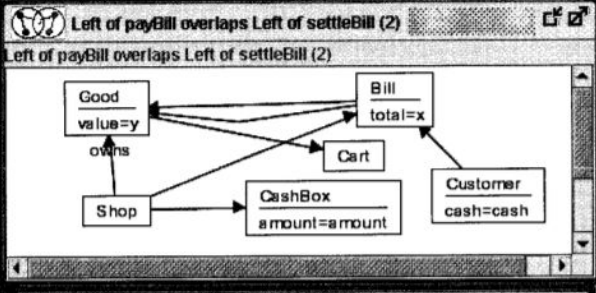
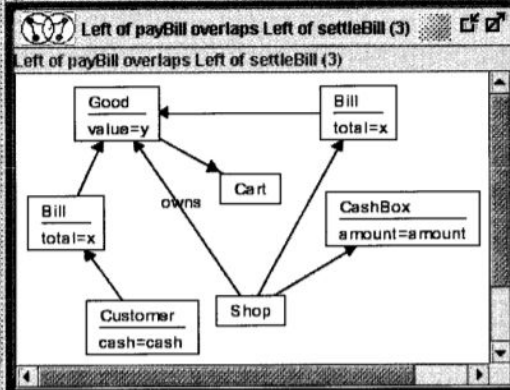
Rules of Shopping

- takeCart
- selectGood
- payBill
- createBill
- billGood
- settleBill



Rules of Shopping

- takeCart
- selectGood
- payBill
- createBill
- billGood
- settleBill



# Strengths

- Simple implementation that has the potential for great improvement (of efficiency, cost cutting) to the requirements phase of software modelling
- Approach allows modeller to use their own CASE tool (along with AGG tool which already exists)

# Weaknesses

- No study on whether their proposed additions to use case models would actually help modellers
- As the class diagram grows larger and more complicated, there will be many conflicts to sort through. Is it reasonable to expect modellers to manually review each flagged potential conflict?

# Final Thoughts / Questions

- Small scope of the study
- Which (if any) techniques have been widely adopted since this paper was published?



# Discussion

- How could the scope have been expanded?
- What are some ways that the researchers could have conducted a study to find out if their ideas had a significant impact?
- Do you think this process has the potential to be used by modellers? Why or why not?