Symbolic model checking

Why?

Saves is from constructing a model's state spaceffective "cure" for state space explosion problem.

How?

Sets of states and transition relations are represented by formula, and set operations are defined in terms of formula manipulations.

Data structures

BDDs - allow for efficient storage and manipulation of logic formulas.

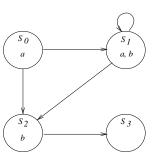
Symbolic Model Checking

- A system state represents an interpretation (truth assignment) for a set of propositional variables V.
- Formulas represent sets of states that satisfy it

a - set of states in which a is true - $(\{s_0,s_1\})$

b - set of states in which b is true - ($\{s_1, s_2\}$)

$$a \lor b = \{s_0, s_1, s_2\}$$



- State transitions are described by relations over two sets of variables, V (source state) and V^{\prime} (destination state)

Transition from s_2 to s_3 is described by $(\neg a \land b \land \neg a' \land \neg b')$.

Transition from s_0 to s_1 and s_2 , and from s_1 to s_2 and to itself is described by $(a \wedge b)$.

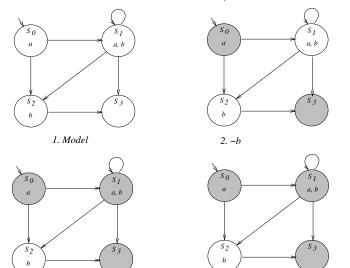
Relation R is described by $(a \wedge b') \vee (\neg a \wedge b \wedge \neg a' \wedge \neg b')$

Symbolic model checking (Cont'd)

The meaning for CTL formulas can be redefined in terms of sets of states:

```
s \models f \quad \text{iff} \quad s \in f \text{ where } f \in V
s \models \neg f \quad \text{iff} \quad s \in \neg f
s \models f \lor g \quad \text{iff} \quad s \in (f \lor g)
s \models \mathsf{EX} f \quad \text{iff} \quad s \in (\exists V'(R \land f(V/V')))
s \models \mathsf{AX} f \quad \text{iff} \quad s \in \neg(\exists V'(R \land \neg f(V/V')))
s \models \mathsf{E}(f \cup g) \quad \text{iff} \quad s \not\in (g \lor (f \land \mathsf{EX} y))
s \models \mathsf{A}(f \cup g) \quad \text{iff} \quad s \not\in (g \lor (f \land \mathsf{AX} y))
```

Example: $M, s_2 \models E(a \cup \neg b)$



3. $\sim b \lor (a \land EX E[a \ U \sim b])$

4. $\sim b \lor (a \land EX E[a U \sim b]) \lor (a \land EX EX E[a U \sim b])$

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Symbolic Model-Checking Algorithm

Procedure MC(p) Case

```
: return p
p \in A
                    : return (S - \varphi)
p = \neg \varphi
                    : return (\varphi \cap \psi)
p = \varphi \wedge \psi
                : return (\varphi \cup \psi)
p = \varphi \vee \psi
                    : return pre(\varphi)
p = EX\varphi
                : return (S - \operatorname{pre}(S - \varphi))
p = AX\varphi
p = E[\varphi U \psi] Q_0 = \emptyset
                        Q_{i+1} = Q_i \cup (\psi \vee (\varphi \wedge EXQ_i))
                        return Q_n when Q_n = Q_{n+1}
p = A[\varphi U \psi] : Q_0 = \emptyset
                        Q_{i+1} = Q_i \cup (\psi \vee (\varphi \wedge AXQ_i))
                         return Q_n when Q_n = Q_{n+1}
```

where $\operatorname{pre}(Q) \equiv \{s \mid t \in Q \land (s,t) \in R\}$ (all states that can reach elements in Q in one step).

Symbolic Model-Checking Algorithm on BDDs

```
 \begin{array}{c} \textbf{Procedure} \ \texttt{MC}(p) \\ \textbf{Case} \end{array}
```

```
: return Build("p")
p \in A
p = \neg \varphi
                 : return Apply('\neg', MC(\varphi))
p = \varphi \wedge \psi : return Apply('\wedge', MC(\varphi), MC(\psi))
p = \varphi \vee \psi
               : return Apply('\land', MC(\varphi), MC(\psi))
p = EX\varphi
                 : return Quantify(V',
                         Apply('\wedge', R, Prime(MC(\varphi)))
p = AX\varphi
                 : return Apply('¬', MC(EX \neg \varphi))
p = E[\varphi U \psi] : Q_0 = Build('\bot')
                     Q_{i+1} = Apply('\lor', Q_i, Apply('\lor', MC(\psi),
                         Apply ('\wedge', MC(\varphi), MC(EX Q_i))))
                     return Q_n when Q_n = Q_{n+1}
p = A[\varphi U \psi] : Q_0 = Build('\bot')
                     Q_{i+1} = Apply('\vee', Q_i, Apply('\vee', MC(\psi),
                         Apply (' \land ', MC(\varphi),
                           Apply ('\wedge', MC (EX Q_i), MC (AX Q_i)))))
                     return Q_n when Q_n = Q_{n+1}
```

Abstractions

Effective model-checking is impossible without the use of abstraction!

- "Machete style": decrease the number of processos, decrease the desired length of counter-example, etc.
 - Advantages:
 - Disadvantages:
- Remove variables that are not important to the property being verified (*slicing*)
 - One problem: non-determinism
- Abstract "big" variables (integes, large ranges) with variables with smaller ranges.
- Replace integers with bits, bytes, if possible
 - Boolean predicates $(x > 0 \rightarrow PossX())$
 - Modulo arithmetic
- Any other criterion that correctly characterizes the property at hand

A lot of research work on property-preserving abstractions. Still, the burden is largely the developer's.

Pros and Cons of Model-Checking

- Often cannot express full requirements
 - instead, check several smaller properties
- Few real systems have sufficiently small state space to allow direct checking
- must generally abstract them or "downscale" them. Abstractions may enable checking systems with virtually unlimited number of states
- Largely automatic and fast
- Produces counterexamples
- Can handle systems with 100-200 state variables
- Generally used for debugging rather than assurance
- Usually, find more problems by exploring *all* the behaviors of a downscaled system than by testing only *some* of the behaviors of full system.