Optimal Bayesian Recommendation Sets and Myopically Optimal Choice Query Sets

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Abstract

Bayesian approaches to utility elicitation typically adopt (myopic) expected value of information (EVOI) as a natural criterion for selecting queries. However, EVOI-optimization is usually computationally prohibitive. In this paper, we examine EVOI optimization using *choice queries*, queries in which a user is ask to select her most preferred product from a set. We show that, under very general assumptions, the optimal choice query w.r.t. EVOI coincides with the *optimal recommendation set*, that is, a set maximizing the expected utility of the user selection. Since recommendation set optimization is a simpler, submodular problem, this can greatly reduce the complexity of both exact and approximate (greedy) computation of optimal choice queries. We also examine the case where user responses to choice queries are error-prone (using both constant and mixed multinomial logit noise models) and provide worst-case guarantees. Finally we present a local search technique for query optimization that works extremely well with large outcome spaces.

1 Introduction

Utility elicitation is a key component in many decision support applications and recommender systems, since appropriate decisions or recommendations depend critically on the preferences of the user on whose behalf decisions are being made. Since full elicitation of user utility is prohibitively expensive in most cases (w.r.t. time, cognitive effort, etc.), we must often rely on partial utility information. Thus in *interactive preference elicitation*, one must selectively decide which queries are most informative relative to the goal of making good or optimal recommendations. A variety of principled approaches have been proposed for this problem. A number of these focus directly on (myopically or heuristically) reducing uncertainty regarding utility parameters as quickly as possible, including max-margin [10], volumetric [12], polyhedral [22] and entropy-based [1] methods.

A different class of approaches does not attempt to reduce utility uncertainty for its own sake, but rather focuses on discovering utility information that improves the quality of the recommendation. These include regret-based [3, 23] and Bayesian [7, 6, 2, 11] models. We focus on Bayesian models in this work, assuming some prior distribution over user utility parameters and conditioning this distribution on information acquired from the user (e.g., query responses or behavioral observations). The most natural criterion for choosing queries is *expected value of information (EVOI)*, which can be optimized myopically [7] or sequentially [2]. However, optimization of EVOI for online query selection is not feasible except in the most simple cases. Hence, in practice, heuristics are used that offer no theoretical guarantees with respect to query quality.

In this paper we consider the problem of myopic EVOI optimization using *choice queries*. Such queries are commonly used in conjoint analysis and product design [15], requiring a user to indicate which choice/product is most preferred from a set of k options. We show that, under very general assumptions, optimization of choice queries reduces to the simpler problem of choosing the *optimal recommendation set*, i.e., the set of k products such that, if a user were forced to choose one,

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maximizes utility of that choice (in expectation). Not only is the optimal recommendation set problem somewhat easier computationally, it is submodular, admitting a greedy algorithm with approximation guarantees. Thus, it can be used to determine approximately optimal choice queries. We develop this connection under several different (noisy) user response models. Finally, we describe *query iteration*, a local search technique that, though it has no formal guarantees, finds near-optimal recommendation sets and queries much faster than either exact or greedy optimization.

2 Background: Bayesian Recommendation and Elicitation

We assume a system is charged with the task of recommending an option to a user in some multiattribute space, for instance, the space of possible product configurations from some domain (e.g., computers, cars, rental apartments, etc.). Products are characterized by a finite set of attributes $\mathcal{X} = \{X_1, ..., X_n\}$, each with finite domain $Dom(X_i)$. Let $\mathbf{X} \subseteq Dom(\mathcal{X})$ denote the set of *feasible configurations*. For instance, attributes may correspond to the features of various cars, such as color, engine size, fuel economy, etc., with \mathbf{X} defined either by constraints on attribute combinations (e.g., constraints on computer components that can be put together) or by an explicit database of feasible configurations (e.g., a rental database). The user has a *utility function* $u : Dom(\mathcal{X}) \to \mathbf{R}$. The precise form of u is not critical, but in our experiments we assume that $u(\mathbf{x}; w)$ is linear in the parameters (or weights) w (e.g., as in generalized additive independent (GAI) models [8, 5].) We often refer to w as the user's "utility function" for simplicity, assuming a fixed form for u. A simple additive model in the car domain might be:

$$u(Car; w) = w_1 f_1(MPG) + w_2 f_2(EngineSize) + w_3 f_3(Color).$$

The optimal product x_w^* for a user with utility parameters w is the $x \in \mathbf{X}$ that maximizes u(x; w).

Generally, a user's utility function w will not be known with certainty. Following recent models of Bayesian elicitation, the system's uncertainty is reflected in a distribution, or *beliefs*, $P(w; \theta)$ over the space W of possible utility functions [7, 6, 2]. Here θ denotes the parameterization of our model, and we often refer to θ as our *belief state*. Given $P(\cdot; \theta)$, we define the *expected utility* of an option x to be $EU(x; \theta) = \int_W u(x; w)P(w; \theta)dw$. If required to make a recommendation given belief θ , the optimal option $x^*(\theta)$ is that with greatest expected utility $EU^*(\theta) = \max_{x \in X} EU(x; \theta)$, with $x^*(\theta) = \arg \max_{x \in X} EU(x; \theta)$.

In some settings, we are able to make *set-based recommendations*: rather than recommending a single option, a small set of k options can be presented, from which the user selects her most preferred option [15, 20, 23]. We discuss the problem of constructing an optimal *recommendation set* S further below. Given recommendation set S with $x \in S$, let $S \triangleright x$ denote that x has the greatest utility among those items in S (for a given utility function w). Given feasible utility space W, we define $W \cap S \triangleright x \equiv \{w \in W : u(x; w) \ge u(y; w), \forall y \ne x, y \in S\}$ to be those utility functions satisfying $S \triangleright x$. Ignoring "ties" over full-dimensional subsets of W (which are easily dealt with, but complicate the presentation), the regions $W \cap S \triangleright x_i, x_i \in S$, partition utility space.

A recommender system can refine its belief state θ by learning more about the user's utility function w. A reduction in uncertainty will lead to better recommendations (in expectation). While many sources of information can be used to assess a user preferences—including the preferences of related users, as in collaborative filtering [14], or observed user choice behavior [15, 19]—we focus on explicit *utility elicitation*, in which a user is asked questions about her preferences.

There are a variety of query types that can be used to refine one's knowledge of a user's utility function (we refer to [13, 3, 5] for further discussion). Comparison queries are especially natural, asking a user if she prefers one option x to another y. These comparisons can be localized to specific (subsets of) attributes in additive or GAI models, and such structured models allow responses w.r.t. specific options to "generalize," providing constraints on the utility of related options. In this work we consider the extension of comparisons to choice sets of more than two options [23] as is common in conjoint analysis [15, 22]. Any set S can be interpreted as a query: the user states which of the k elements $x_i \in S$ she prefers. We refer to S interchangeably as a query or a choice set.

The user's response to a choice set tells us something about her preferences; but this depends on the *user response model*. In a *noiseless model*, the user correctly identifies the preferred item in the slate: the choice of $x_i \in S$ refines the set of feasible utility functions W by imposing k - 1 linear constraints of the form $u(x_i; w) \ge u(x_i; w), j \ne i$, and the new belief state is obtained by

restricting θ to have non-zero density only on $W \cap S \triangleright x_i$ and renormalizing. More generally, a *noisy* response model allows that a user may select an option that does not maximize her utility. For any choice set S with $x_i \in S$, let $S \rightsquigarrow x_i$ denote the event of the user selecting x_i . A response model R dictates, for any choice set S, the probability $P_R(S \rightsquigarrow x_i; w)$ of any selection given utility function w. When the beliefs about a user's utility are uncertain, we define $P_R(S \rightsquigarrow x_i; \theta) = \int_W P_R(S \rightsquigarrow x_i; w) P(w; \theta) dw$. We discuss various response models below.

When treating S as a query set (as opposed to a recommendation set), we are not interested in its expected utility, but rather in its *expected value of information (EVOI)*, or the (expected) degree to which a response will increase the quality of the system's recommendation. We define:

Definition 1 Given belief state θ , the expected posterior utility (EPU) of query set S under R is

$$EPU_R(S;\theta) = \sum_{x \in S} P_R(S \rightsquigarrow x;\theta) EU^*(\theta|S \rightsquigarrow x)$$
(1)

 $EVOI(S; \theta)$ is then $EPU(S; \theta) - EU^*(\theta)$, the expected improvement in decision quality given S. An optimal query (of fixed size k) is any S with maximal EVOI, or equivalently, maximal EPU.

In many settings, we may wish to present a set of options to a user with the dual goals of offering a good set of recommendations and eliciting valuable information about user utility. For instance, product navigation interfaces for e-commerce sites often display a set of options from which a user can select, but also give the user a chance to critique the proposed options [24]. This provides one motivation for exploring the connection between optimal recommendation sets and optimal query sets. Moreover, even in settings where queries and recommendation are separated, we will see that query optimization can be made more efficient by exploiting this relationship.

3 Optimal Recommendation Sets

We consider first the problem of computing optimal recommendation sets given the system's uncertainty about the user's true utility function w. Given belief state θ , if a single recommendation is to be made, then we should recommend the option $x^*(\theta)$ that maximizes expected utility $EU(x,\theta)$. However, there is often value in suggesting a "shortlist" containing multiple options and allowing the user to select her most preferred option. Intuitively, such a set should offer options that are *diverse* in the following sense: recommended options should be highly preferred relative to a wide range of "likely" user utility functions (relative to θ) [23, 20, 4]. This stands in contrast to some recommender systems that define diversity relative to product attributes [21], with no direct reference to beliefs about user utility. It is not hard to see that "top k" systems, those that present the k options with highest expected utility, do not generally result in good recommendation sets [20].

In broad terms, we assume that the utility of a recommendation set S is the utility of its most preferred item. However, it is unrealistic to assume that users will select their most preferred item with complete accuracy [17, 15]. So as with choice queries, we assume a response model R dictating the probability $P_R(S \rightsquigarrow x; \theta)$ of any choice x from S:

Definition 2 The expected utility of selection (EUS) of recommendation set S given θ and R is:

$$EUS_R(S;\theta) = \sum_{x \in S} P_R(S \rightsquigarrow x;\theta) EU(x;\theta|S \rightsquigarrow x)$$
(2)

We can expand the definition to rewrite $EUS_R(S; \theta)$ as:

$$EUS_R(S;\theta) = \int_W \left[\sum_{x \in S} P_R(S \rightsquigarrow x; w) \ u(x; w)\right] P(w;\theta) dw \tag{3}$$

User behavior is largely dictated by the response model R. In the ideal setting, users would always select the option with highest utility w.r.t. her true utility function w. This *noiseless model* is assumed in [20] for example. However, this is unrealistic in general. Noisy response models admit user "mistakes" and the choice of optimal sets should reflect this possibility (just as belief update does,

see Defn. 1). Possible constraints on response models include: (i) *preference bias*: a more preferred outcome in the slate given w is selected with probability greater than a less preferred outcome; and (ii) *Luce's choice axiom* [17], a form of independence of irrelevant alternatives that requires that the relative probability (if not 0 or 1) of selecting any two items x and y from S is not affected by the addition or deletion of other items from the set. We consider three different response models:

• In the noiseless response model, R_{NL} , we have $P_{NL}(S \rightsquigarrow x; w) = \prod_{y \in S} I[u(x; w) \ge u(y; w)]$ (with indicator function I). Then EUS becomes

$$EUS_{NL}(S;\theta) = \int_{W} [\max_{x \in S} u(x;w)] P(w;\theta) dw.$$

This is identical to the *expected max* criterion of [20]. Under R_{NL} we have $S \rightsquigarrow x$ iff $S \triangleright x$.

• The constant noise model R_C assumes a multinomial distribution over choices or responses where each option x, apart from the most preferred option x^{*}_w relative to w, is selected with (small) constant probability P_C(S → x; w) = β, with β independent of w. We assume β < ¹/_k, so the most preferred option is selected with probability P_C(S → x^{*}_w; w) = α = 1 - (k - 1)β > β. This generalizes the model used in [10, 2] to sets of any size. If x^{*}_w(S) the optimal element in S given w, and u^{*}_w(S) is its utility, then EUS is:

$$EUS_C(S;\theta) = \int_W [\alpha u_w^*(S) + \sum_{y \in S - \{x_w^*(S)\}} \beta u(x;w)] P(w;\theta) dw$$

 The *logistic* response model R_L is commonly used in choice modeling, and is variously known as the Luce-Sheppard [16], Bradley-Terry [11], or *mixed multinomial logit* model. Selection probabilities are given by P_L(S → x; w) = ^{exp(γu(x;w))}/_{Σy∈S} ^{exp(γu(y;w))}, where γ is a temperature parameter. For comparison queries (i.e., |S| = 2), R_L is the logistic function of the difference in utility between the two options.

We now consider properties of the expected utility of selection EUS under these various models. All three models satisfy preference bias, but only R_{NL} and R_L satisfy Luce's choice axiom. EUS is monotone under the noiseless response model R_{NL} : the addition of options to a recommendation set S cannot decrease its expected utility $EUS_{NL}(S;\theta)$. Moreover, say that option x_i dominates x_j relative to belief state θ , if $u(x_i;w) > u(x_j;w)$ for all w with nonzero density. Adding a set-wise dominated option x to S (i.e., an x dominated by some element of S) does not change expected utility under R_{NL} : $EUS_{NL}(S \cup \{x\}; \theta) = EUS_{NL}(S; \theta)$. This stands in constrast to noisy response models, where adding dominated options might actually decrease expected utility.

Importantly, EUS is *submodular* for both the noiseless and the constant response models R_C :

Theorem 1 For $R \in \{R_{NL}, R_C\}$, EUS_R is a submodular function of the set S. That is, given recommendation sets $S \subseteq Q$, option $x \notin S$, $S' = S \cup \{x\}$, and $Q' = Q \cup \{x\}$, we have:

$$EUS_R(S';\theta) - EUS_R(S;\theta) \ge EUS_R(Q';\theta) - EUS_R(Q;\theta)$$
(4)

The proof is omitted, but simply shows that EUS has the required property of diminishing returns. Submodularity serves as the basis for a greedy optimization algorithm (see Section 5 and worst-case results on query optimization below). EUS under the commonly used logistic response model R_L is not submodular, but can be related to EUS under the noiseless model—as we discuss next—allowing us to exploit submodularity of the noiseless model when optimizing w.r.t. R_L .

4 The Connection between EUS and EPU

We now develop the connection between optimal recommendation sets (using EUS) and optimal choice queries (using EPU/EVOI). As discussed above, we're often interested in sets that can serve as both good recommendations and good queries; and since EPU/EVOI can be computationally difficult, good methods for EUS-optimization can serve to generate good queries as well if we have a tight relationship between the two.

In the following, we make use of a transformation $T_{\theta,R}$ that modifies a set S in such a way that EUS usually increases (and in the case of R_{NL} and R_C cannot decrease). This transformation is used in two ways: (i) to prove the optimality (near-optimality in the case of R_L) of EUS-optimal recommendation sets when used as query sets; (ii) and directly as a computationally viable heuristic strategy for generating query sets.

Definition 3 Let $S = \{x_1, \dots, x_k\}$ be a set of options. Define:

$$T_{\theta,R}(S) = \{x^*(\theta|S \rightsquigarrow x_1; R), \cdots, x^*(\theta|S \rightsquigarrow x_k; R)\}$$

where $x^*(\theta|S \rightsquigarrow x_i; R)$ is the optimal option (in expectation) when θ is conditioned on $S \rightsquigarrow x_i$ w.r.t. R.

Intuitively, T (we drop the subscript when θ , R are clear from context) refines a recommendation set S of size k by producing k updated beliefs for each possible user choice, and replacing each option in S with the optimal option under the corresponding update. Note that T generally produces different sets under different response models. Indeed, one could use T to construct a set using one response model, and measure EUS or EPU of the resulting set under a different response model. Some of our theoretical results use this type of "cross-evaluation."

We first show that optimal recommendation sets under both R_{NL} and R_C are optimal (i.e., EPU/EVOI-maximizing) query sets.

Lemma 1 $EUS_R(T_{\theta,R}(S);\theta) \ge EPU_R(S;\theta)$ for $R \in \{NL, C\}$

Proof: For the R_{NL} , the argument relies on partitioning W w.r.t. options in S:

$$EPU_{NL}(S;\theta) = \sum_{i,j} P(S \triangleright x_i, T(S) \triangleright x'_j; \theta) EU(x'_i, \theta[S \triangleright x_i, T(S) \triangleright x'_j])$$
(5)

$$EUS_{NL}(T(S);\theta) = \sum_{i,j} P(S \triangleright x_i, T(S) \triangleright x'_j; \theta) EU(x'_j; \theta[S \triangleright x_i, T(S) \triangleright x'_j])$$
(6)

Compare the two expression componentwise: 1) If i = j then the components of each expression are the same. 2) If $i \neq j$, for any w with nonzero density in $\theta[S \triangleright x_i, T(S) \triangleright x'_j]$, we have $u(x'_j; w) \ge u(x'_i, w)$, thus $EU(x'_j) \ge EU(x_i)$ in the region $S \triangleright x_i, T(S) \triangleright x'_j$. Since $EUS_{NL}(T(S); \cdot) \ge EPU_{NL}(S; \cdot)$ in each component, the result follows. For R_C the proof uses the same argument, along with the observation that: $EUS_C(S; \theta) = \sum_i P(S \triangleright x_i; \theta)(\alpha EU(x_i, \theta[S \triangleright x_i]) + \beta \sum_{j \neq i} EU(s_j, \theta[S \triangleright x_i]))$.

From Lemma 1 and the fact that $EUS_R(S;\theta) \leq EPU_R(S,\theta)$, it follows that $EUS_R(T(S);\theta) \geq EUS_R(S;\theta)$. We now state the main theorem (we assume the size k of S is fixed):

Theorem 2 Assume response model $R \in \{NL, C\}$ and let S^* be an optimal recommendation set. Then S^* is an optimal query set: $EPU(S^*; \theta) \ge EPU(S; \theta), \forall S \in \mathbf{X}^k$

Proof: Suppose S^* is not an optimal query set, i.e., there is some S s.t. $EPU(S; \theta) > EPU(S^*; \theta)$. Applying T to S gives a new query set T(S), which by the results above shows: $EUS(T(S); \theta) \ge EPU(S; \theta) > EPU(S^*; \theta) \ge EUS(S^*; \theta)$. This contradicts the EUS-optimality of S^* .

Another consequence of Lemma 1 is that posing a query S involving an infeasible option is pointless: there is always a set with only elements in **X** with EPU/EVOI at least as great. This is proved by observing the lemma still holds if T is redefined to allow sets containing infeasible options.

It is not hard to see that admitting noisy responses under the logistic response model R_L can decrease the value of a recommendation set, i.e., $EUS_L(S;\theta) \leq EUS_{NL}(S;\theta)$. However, the loss in EUS under R_L can in fact be bounded. The logistic response model is such that, if the probability of incorrect selection of some option is high, then the utility of that option must be close to that of the best item, so the relative loss in utility is small. Conversely, if the loss associated with some incorrect selection is great, its utility must be significantly less than that of the best option, rendering such an event extremely unlikely. This allows us to bound the difference between EUS_{NL} and EUS_L at some value Δ_{\max} that depends only on the set cardinality k and on the temperature parameter γ (we derive an expression for Δ_{\max} below):

Theorem 3 $EUS_L(S; \theta) \geq EUS_{NL}(S; \theta) - \Delta_{\max}$.

Under R_L , our transformation T_L does not, in general, improve the value $EUS_L(S)$ of a recommendation set S. However the set $T_L(S)$ is such that its value EUS_{NL} , assuming selection under the noiseless model, is greater than the expected posterior utility $EPU_L(S)$ under R_L :

Lemma 2 $EUS_{NL}(T_L(S);\theta) \ge EPU_L(S;\theta)$

We use this fact below to prove the optimal recommendation set under R_L is a near-optimal query under R_L . It has two other consequences: First, from Thm. 3 it follows that $EUS_L(T_L(S);\theta) \ge EPU_L(S;\theta) - \Delta_{\max}$. Second, EPU of the optimal query under the noiseless model is at least as great that of the optimal query under the logistic model: $EPU_{NL}^*(\theta) \ge EPU_L^*(\theta)$.¹ We now derive our main result for logistic responses: the EUS of the optimal recommendation set (and hence its EPU) is at most Δ_{\max} less than the EPU of the optimal query set.

Theorem 4 $EUS_L^*(\theta) \ge EPU_L^*(\theta) - \Delta_{\max}$.

Proof: Consider the optimal query S_L^* and the set $S' = T_L(S_L^*)$ obtained by applying T_L . From Lemma 2, $EUS_{NL}(S';\theta) \ge EPU_L(S_L^*,\theta) = EPU_L^*(\theta)$. From Thm. 3, $EUS_L(S';\theta) \ge EUS_{NL}(S';\theta) - \Delta_{\max}$; and from Thm. 2, $EUS_{NL}^*(\theta) = EPU_{NL}^*(\theta)$. Thus $EUS_L^*(\theta) \ge EUS_L(S';\theta) \ge EUS_{NL}(S';\theta) - \Delta_{\max} \ge EPU_L^*(\theta) - \Delta_{\max}$.

The loss $\Delta(S;\theta) = EUS_{NL}(S;\theta) - EUS_L(S;\theta)$ in the EUS of set S due to logistic noise can be characterized as a function of the utility difference $z = u(x_1) - u(x_2)$ between options x_1 and x_2 of S, and integrating over the possible values of z (weighted by θ). For a specific value of $z \ge 0$, EUS-loss is exactly the utility difference z times the probability of choosing the less preferred option under R_L : $1 - L(\gamma z) = L(-\gamma z)$ where L is the logistic function. We have $\Delta(S;\theta) = \int_{-\infty}^{+\infty} |z| \cdot \frac{1}{1+e^{\gamma|z|}} P(z;\theta) dz$. We derive a problem-independent upper bound on $\Delta(S;\theta)$ for any S, θ by maximizing $f(z) = z \cdot \frac{1}{1+e^{\gamma z}}$ with $z \ge 0$. The maximal loss $\Delta_{\max} = f(z_{\max})$ for a set of two hypothetical items s_1 and s_2 is attained by having the same utility difference $u(s_1, w) - u(s_2, w) = z_{\max}$ for any $w \in W$. By imposing $\frac{\partial f}{\partial z} = 0$, we obtain $e^{-\gamma z} - \gamma z + 1 = 0$. Numerically, this yields $z_{\max} \sim 1.279 \frac{1}{\gamma}$ and $\Delta_{\max} \sim 0.2785 \frac{1}{\gamma}$. This bound can be expressed on a scale that is independent of the temperature parameter γ ; intuitively, Δ_{\max} corresponds to a utility difference so slight that the user identifies the best item only with probability 0.56 under R_L with temperature γ . In other words, the maximum loss is so small that the user is unable able to identify the preferred item 44% of the time when asked to compare the two items in S. This derivation can be generalized to sets of any size k, yielding $\Delta_{\max}^k = \frac{1}{\gamma} \cdot \mathcal{L}_W(\frac{k-1}{e})$, where $\mathcal{L}_W(\cdot)$ is the Lambert W function.²

5 Set Optimization Strategies

We discuss several strategies for the optimization of query/recommendation sets in this section, and summarize their theoretical and computational properties. In what follows, n is the number of options $|\mathbf{X}|$, k the size of the query/recommendation set, and l is the "cost" of Bayesian inference (e.g., the number of particles in a Monte Carlo sampling procedure).

Exact Methods The naive maximization of EPU is more computationally intensive than EUSoptimization, and is generally impractical. Given a set S of k elements, computing $EPU(S, \theta)$ requires Bayesian update of θ for each possible response, and expected utility optimization for each such posterior. Query optimization requires this be computed for n^k possible query sets. Thus EPU maximization is $O(n^{k+1}kl)$. Exact EUS optimization, while still quite demanding, is only $O(n^kkl)$ as it does not require EU-maximization in updated distributions. Thm. 2 allows us to compute optimal query sets using EUS-maximization under R_C and R_{NL} , reducing complexity by a factor of n. Under R_L , Thm. 4 allows us to use EUS-optimization to approximate the optimal query, with a quality guarantee of $EPU^* - \Delta_{max}$.

Greedy Optimization A simple greedy algorithm can be used construct a recommendation set of size k by iteratively adding the option offering the greatest improvement in value: $\arg \max_x EUS_R(S \cup \{x\}; \theta)$. Under R_{NL} and R_C , since EUS is submodular (Thm. 1), the greedy algorithm determines a set with EUS that is within $\eta = 1 - (\frac{k-1}{k})^k$ of the optimal value

 $^{{}^{1}}EPU_{L}(S;\theta)$ is *not* necessarily less than $EPU_{NL}(S;\theta)$: there are sets S for which a noisy response might be "more informative" than a noiseless one. However, this is not the case for optimal query sets.

²Lambert W, or *product-log*, is defined as the principal value of the inverse of $x \cdot e^x$. The loss-maximizing set S_{\max} may contain infeasible outcomes; so in practice loss may be much lower.

 $EUS^* = EPU^*$ [9].³ Thm. 2 again allows us to use greedy maximization of *EUS* to determine a *query set* with similar gaurantees.

Under R_L , EUS_L is no longer submodular. However, Lemma 2 and Thm. 3 allow us to use EUS_{NL} , which is submodular, as a proxy. Let S_g the set determined by greedy optimization of EUS_{NL} . By submodularity, $\eta \cdot EUS_{NL}^* \leq EUS_{NL}(S_g) \leq EUS_{NL}^*$; we also have $EUS_L^* \leq EUS_{NL}^*$. Applying Thm. 3 to S_g gives: $EUS_L(S_g) \geq EUS_{NL}(S_g) - \Delta$. Thus, we derive

$$\frac{EUS_L(S_g)}{EUS_L^*} \ge \frac{\eta \cdot EUS_{NL}^* - \Delta}{EUS_L^*} \ge \frac{\eta \cdot EUS_{NL}^* - \Delta}{EUS_{NL}^*} \ge \eta - \frac{\Delta}{EUS_{NL}^*}$$
(7)

Similarly, we derive a worst-case bound for EPU w.r.t. greedy EUS-optimization (using the fact that EUS is a lower bound for EPU, Thm. 3 and Thm. 2):

$$\frac{EPU_L(S_g)}{EPU_L^*} \ge \frac{EUS_L(S_g)}{EPU_L^*} \ge \frac{\eta \cdot EUS_{NL}^* - \Delta}{EPU_{NL}^*} = \frac{\eta \cdot EUS_{NL}^* - \Delta}{EUS_{NL}^*} \ge \eta - \frac{\Delta}{EUS_{NL}^*} \tag{8}$$

Greedy maximization of S w.r.t. EUS is extremely fast, $O(k^2 ln)$, or linear in the number of options n: it requires O(kn) evaluations of EUS, each with cost kl.⁴

Query Iteration The *T* transformation (Defn. 3) gives rise to a natural heuristic method for computing, good query/recommendation sets. *Query iteration (QI)* starts with an initial set *S*, and locally optimizes *S* by repeatedly applying operator T(S) until $EUS(T(S); \theta) = EUS(S; \theta)$. QI is sensitive to the initial set *S*, which can lead to different fixed points. We consider several initialization strategies: *random* (randomly choose *k* options), *sampling* (include $x^*(\theta)$, and sample k - 1 points w^i from $P(w; \theta)$, and for each of these add the optimal item to *S*, while forcing distinctness) and *greedy* (initialize with the greedy set S_q).

We can bound the performance of QI relative to optimal query/recommendation sets assuming R_{NL} or R_C . If QI is initialized with S_g , performance is no worse than greedy optimization. If initialized with an arbitrary set, we note that, because of submodularity, $EU^* \leq EUS^* \leq kEU^*$. The condition T(S) = S implies EUS(S) = EPU(S). Also note that, for any set Q, $EPU(Q) \geq EU^*$. Thus, $EUS(S) \geq \frac{1}{k}EUS^*$. This means for comparison queries (|S| = 2), QI achieves at least 50% of the optimal recommendation set value. This bound is tight and corresponds to the *singleton degenerate set* $S_d = \{x^*(\theta), ..., x^*(\theta)\} = \{x^*(\theta)\}$. This solution is problematic since $T(S_d) = S_d$ and has EVOI of zero. However, under R_{NL} , QI with sampling initialization avoids this fixed point provably by construction, always leading to a query set with positive EVOI.

Complexity of one iteration of QI is O(nk + lk), i.e., linear in the number of options, exactly like Greedy. However, in practice it is much faster than Greedy since typically $k \ll l$. While we have no theoretical results that limit the iterations required by QI to converge, in practice, a fixed point is reached in very quickly (see below).

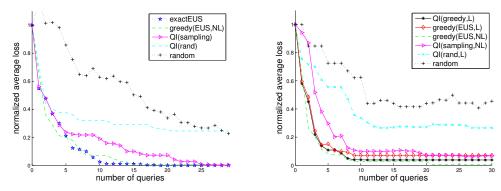
Evaluation We compare the strategies above empirically on choice problems with random user utility functions using both noiseless and noisy response models.⁵

Bayesian inference is realized by a Monte Carlo method with importance sampling (particle weights are determined by applying the response model to observed responses). To overcome the problem of particle degeneration (most particles eventually have low or zero weight), we use slice-sampling [18] to regenerate particles w.r.t. to the response-updated belief state θ whenever the *effective number of samples* drops significantly (50000 particles were used in the simulations). Figure 1(a) shows the average loss of our strategies in an apartment rental dataset, with 187 outcomes, each characterized by 10 attributes (either numeric or categorical with domain sizes 2–6), when asking pairwise comparison queries with noiseless responses. We note that greedy performs almost as well as exact optimization, and the optimal item is found in roughly 10–15 queries. Query iteration performs reasonably well when initialized with sampling, but poorly with random seeds.

³This is 75% for comparison queries (k = 2) and at worst 63% (as $k \to \infty$).

⁴A practical speedup can be achieved by maintaining a priority queue of outcomes sorted by their potential EUS-contribution (monotonically decreasing due to submodularity). When choosing the item to add to the set, we only need to evaluate a few outcomes at the top of the queue (*lazy evaluation*).

⁵Utility priors are mixtures of 3 Gaussians with $\mu = U[0, 10]$ and $\sigma = \mu/3$ for each component.



(a) Average Loss (187 outcomes, 30 runs, R_{NL})

(b) Average Loss (506 outcomes, 30 runs, R_L)

In the second experiment, we consider the Boston Housing dataset with 506 items (1 binary and 13 continous attributes) and a logistic noise model for responses with $\gamma = 1$. We compare the greedy and QI strategies (exact methods are impractical on problems of this size) in Figure 1(b); we also consider a hybrid greedy(EUS,NL) strategy that optimizes "assuming" noiseless responses, but is evaluated using the true response model R_L . QI(sampling) is more efficient when using T_{NL} instead of T_L and this is the version plotted. Overall these experiments show that (greedy or exact) maximization of EUS is able to find optimal—or near-optimal when responses are noisy—query sets. Finally, we compare query optimization times on the two datasets in the following table:

	exactEPU	exactEUS	greedy(EPU,L)	QI(greedy(EUS,L))	greedy(EUS,L)	greedy(EUS,NL)	QI(sampling)	QI(rand)
n=30, k=2	47.3s	10.3s	1.5s	0.76s	0.65s	0.12s	0.11s	0.11s
n=187, k=2	1815s	405s	9.19s	2.07s	1.97s	1.02s	0.15s	0.17s
n=187, k=4	-	10000s	39.7s	7.89s	7.71s	1.86s	0.16s	0.19s
n=187, k=6	-	-	87.1s	15.7s	15.4s	2.55s	0.51s	0.64s
n=506, k=2	-	-	14.6s	4.09s	3.99s	0.93s	0.05s	0.06s
n=506, k=4	-	-	64.9s	15.4s	15.2s	1.12s	0.08s	0.10s
n=506, k=6	-	-	142s	32.9s	32.8s	1.53s	0.09s	0.13s

Among our strategies, QI is certainly most efficient computationally, and is best suited to large outcome spaces. Interestingly, QI is often faster with sampling initialization than with random initialization because it needs fewer iteration on average before convergence (3.1 v.s. 4.0).

6 Conclusions

We have provided a novel analysis of set-based recommendations in Bayesian recommender systems, and have shown how it is offers a tractable means of generating myopically optimal or nearoptimal choice queries for preference elicitation. We examined several user response models, showing that optimal recommendation sets are EVOI-optimal queries under noiseless and constant noise models; and that they are near-optimal under the logistic/Luce-Sheppard model (both theoretically and practically). We stress that our results are general and do not depend on the specific implementation of Bayesian update, nor on the specific form of the utility function. Our greedy strategies exploiting submodularity of EUS computation—perform very well in practice and have theoretical approximation guarantees. Finally our experimental results demonstrate that query iteration, a simple local search strategy, is especially well-situated to large decision spaces.

A number of important directions for future research remain. Further theoretical and practical investigation of local search strategies such as query iteration is important. Another direction is the development of strategies for Bayesian recommendation and elicitation in large-scale configuration problems, e.g., where outcomes are specified by a CSP, and for sequential decision problems (such as MDPs with uncertain rewards). Finally, we are interested in elicitation strategies that combine probabilistic and regret-based models.

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