

RadarNet: Exploiting Radar for Robust Perception of Dynamic Objects

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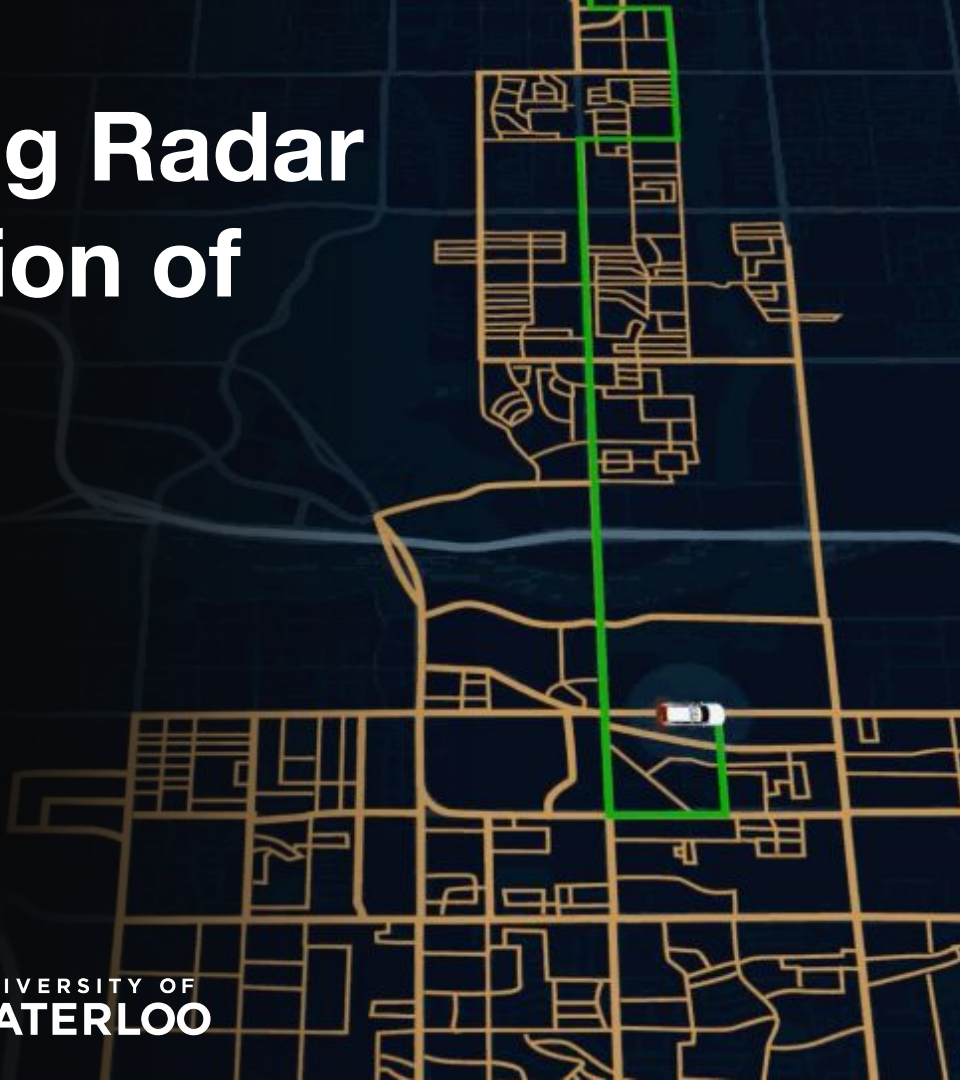
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Sensors for Self-Driving

Camera



- Rich texture information
- Cheap and high-resolution
- No explicit depth information
- Sensitive to lighting conditions

LiDAR



- Accurate geometry
- Invariant to ambient light
- Limited resolution
- Sensitive to weather

Radar

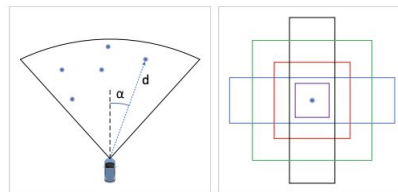


- Measures radial distance & velocity
- Operates at longer range
- More robust to weather
- Lower resolution than LiDAR
- Noisy returns from clutter & multipaths

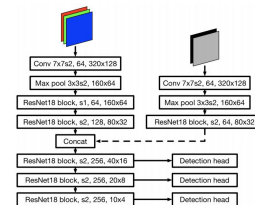
Related Work: Radar as 3D Points

Radar + Camera

- Cascade fusion [1]
- Feature fusion [2,3]



Radar points as anchors



Feature fusion

Strengths

- Radar provides sparse but reliable 3D depth information for images

Weaknesses

- The performance cannot match LiDAR based systems

[1] RRPNet: Radar Region Proposal Network for Object Detection in Autonomous Vehicles. [R. Nabati, et al. ICIP 2019]

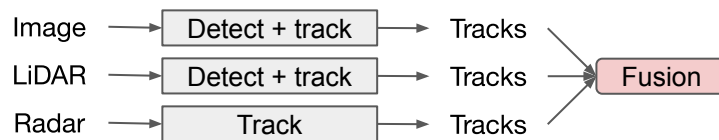
[2] RVNet: Deep Sensor Fusion of Monocular Camera and Radar for Image-based Obstacle Detection in Challenging Environments. [V. John, et al. PSIVT 2019]

[3] Distant Vehicle Detection Using Radar and Vision. [S. Chadwick, et al. ICRA 2019]

Related Work: Radar as Objects

Radar tracks + LiDAR tracks [1]

- Track-level sensor fusion with simple object association



Strengths

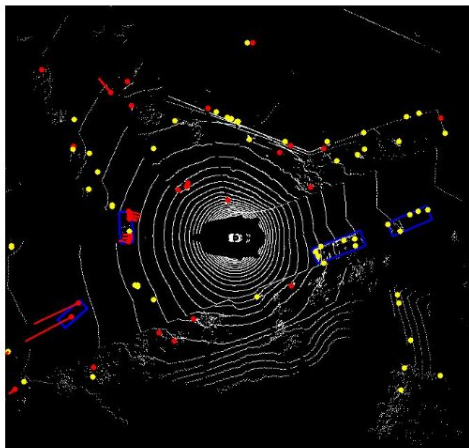
- Higher object recall by multi-sensor fusion

Weaknesses

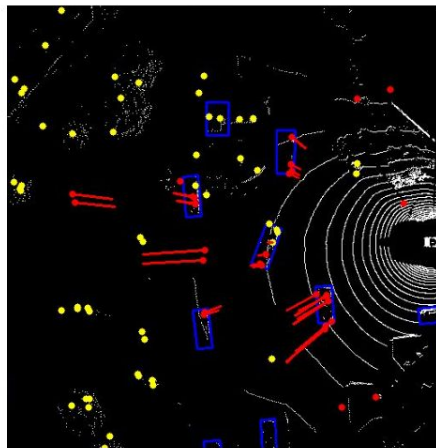
- Limited exploitation of complementary information between sensors

LiDAR v.s. Radar

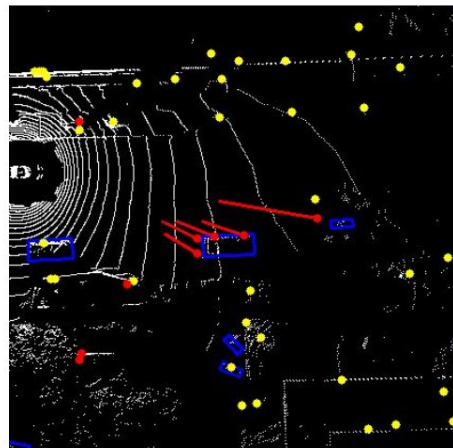
Sensor Modality	Detection Range	Range Accuracy	Azimuth Resolution	Velocity Accuracy
LiDAR	100 m	2 cm	$0.1^{\circ} \sim 0.4^{\circ}$	-
Radar	250 m	10 cm near range 40 cm far range	$3.2^{\circ} \sim 12.3^{\circ}$ near range 1.6° far range	0.1 km/h



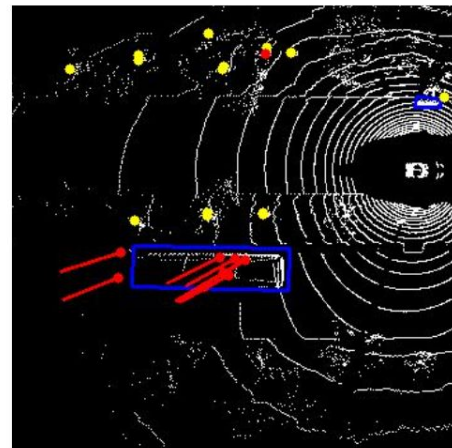
Sparsity



False detections

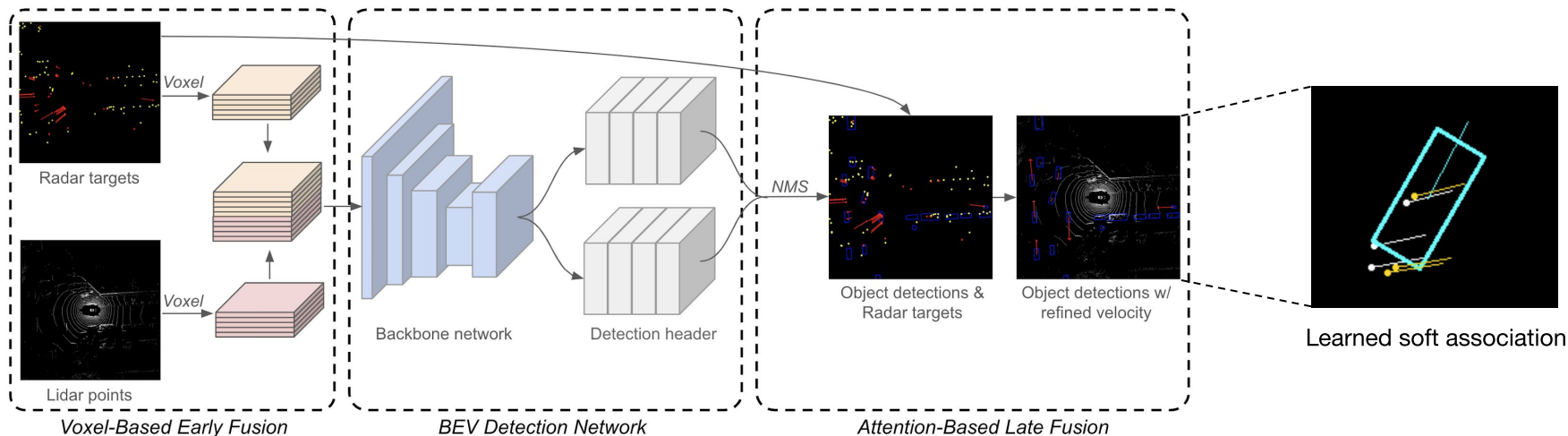


Inaccurate position



Inaccurate position

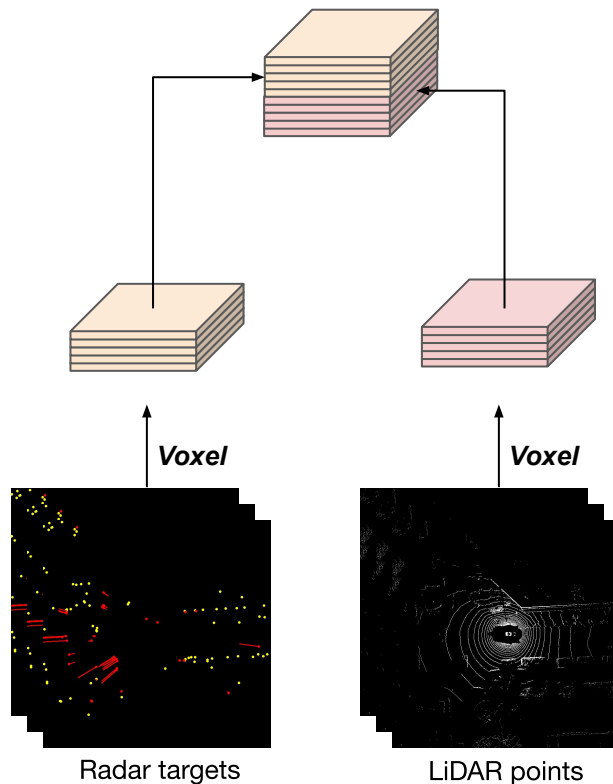
RadarNet: Multi-Level Radar Fusion



- **Early fusion:** supplements sparse LiDAR points at long range with Radar returns
- **Late fusion:**
 - takes into account uncertainties in object detections and Radar returns
 - learns soft association between them

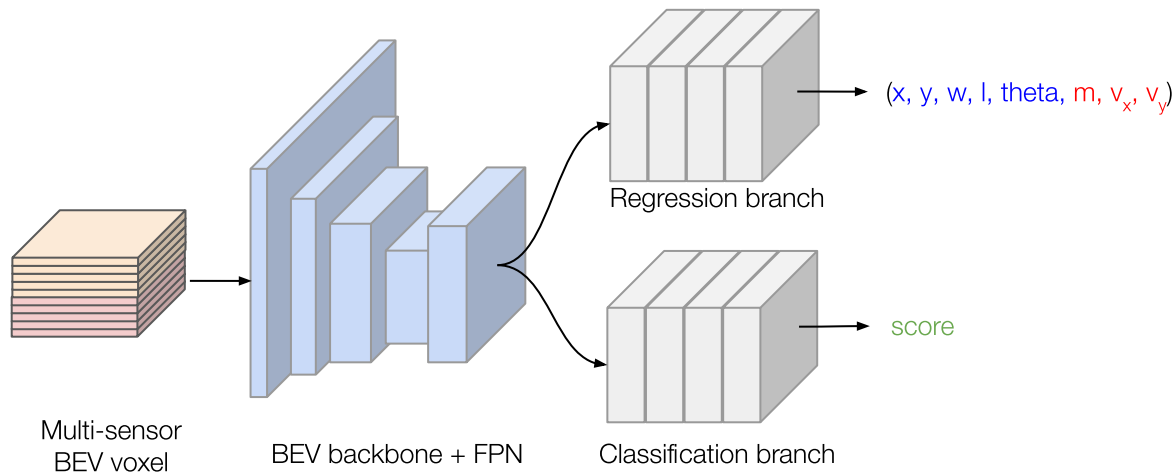
Voxel-Based Early Fusion

- LiDAR BEV voxel
 - Multi-sweep point clouds in current ego coordinates
 - $\text{\#channels} = \text{\#height slices} * \text{\#sweeps}$
 - Voxel feature: distance-weighted density
- Radar BEV voxel
 - Multi-cycle point clouds in current ego coordinates
 - $\text{\#channels} = \text{\#cycles}$ (ignore height)
 - Voxel feature: motion-aware occupancy



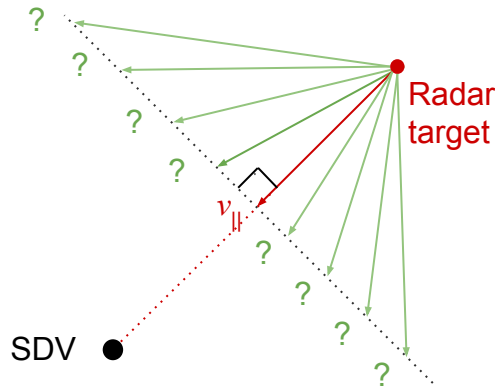
Detection Network

- Multi-scale BEV Backbone: same as PnPNet [1]
- Detection Output:
 - BEV bounding box: (x, y, w, l, θ)
 - Velocity estimate: moving probability, 2D velocity (v_x, v_y)
 - Classification score



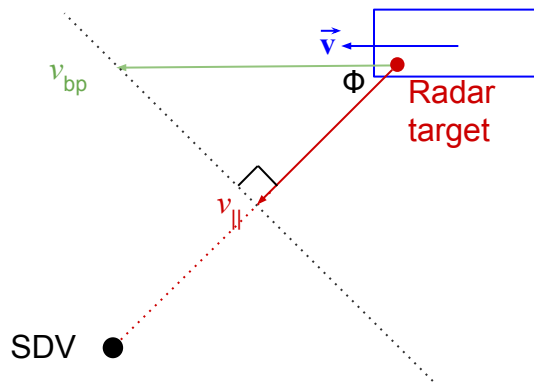
Attention-Based Late Fusion

- **Step 1:** Alignment of Radar velocity to objects
 - It's ambiguous to infer the 2D object velocity given radial velocity $v_{||}$ alone



Attention-Based Late Fusion

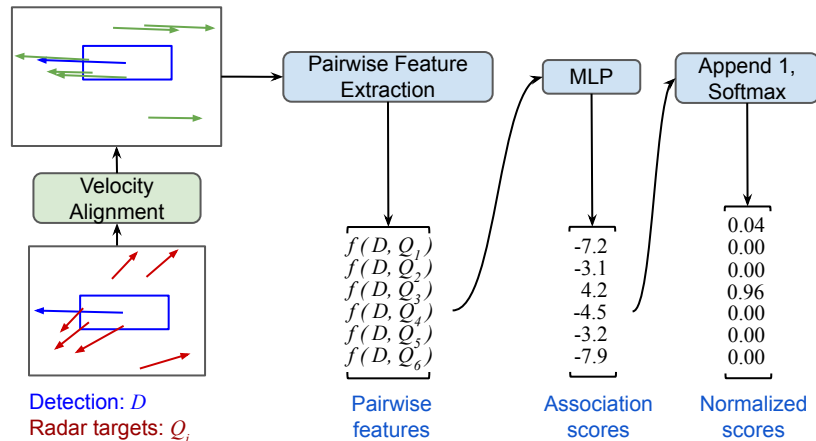
- **Step 1:** Alignment of Radar velocity to objects
 - It's ambiguous to infer the 2D object velocity given radial velocity $v_{||}$ alone
 - To address this, we alignment the radial velocity $v_{||}$ from Radar with the velocity estimate \vec{v} from detection, and get the back-projected velocity v_{bp}



Attention-Based Late Fusion

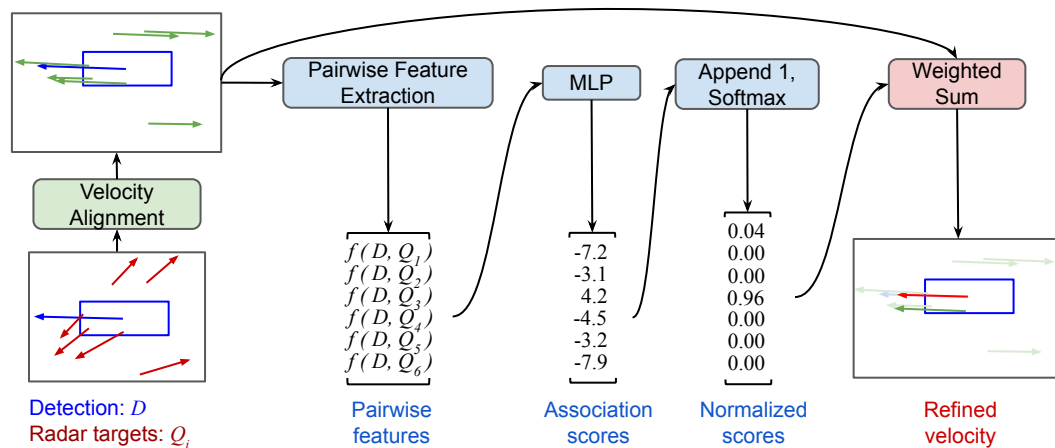
- **Step 2:** Soft association between Radar targets & object
 - Pairwise features = Detection feature + Radar feature

$$(w, l, \|\mathbf{v}\|, \frac{v_x}{\|\mathbf{v}\|}, \frac{v_y}{\|\mathbf{v}\|}, \cos(\gamma)) \quad (dx, dy, dt, v^{bp})$$



Attention-Based Late Fusion

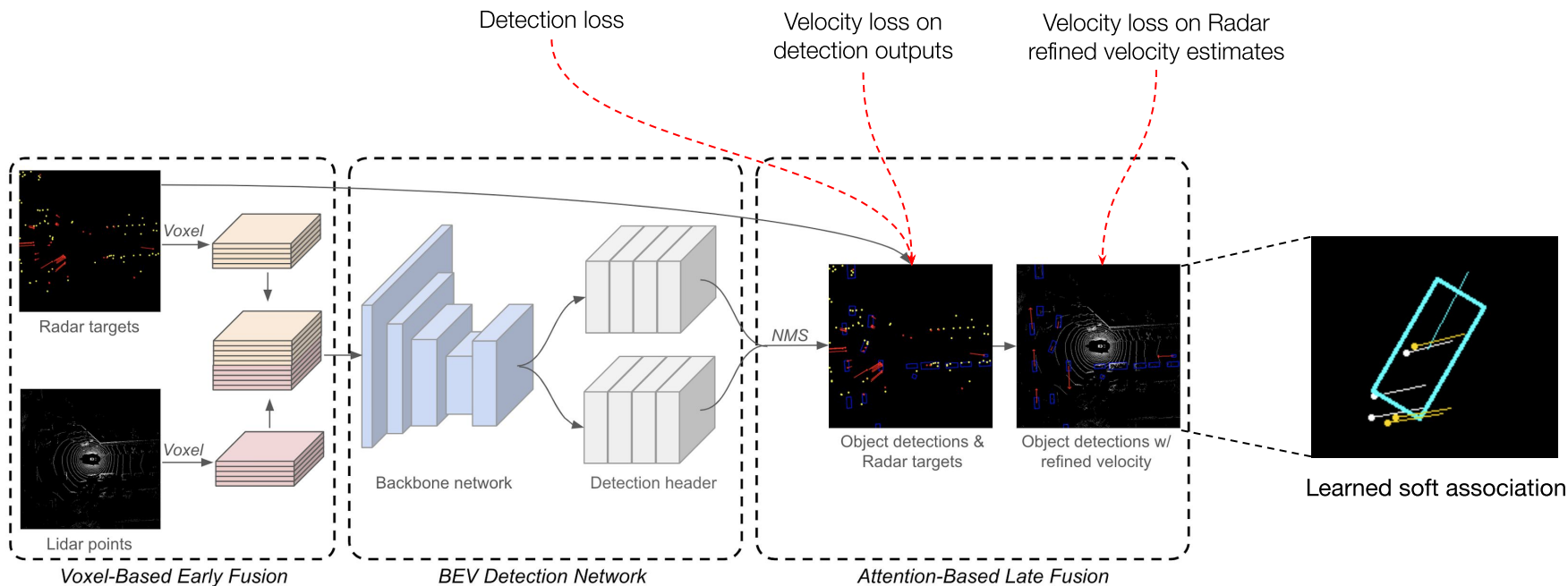
- **Step 3: Information aggregation**
 - The refined velocity is the **weighted sum** of
 - i. back-projected velocities from Radar targets
 - ii. the initial velocity estimate from detection



Model Training

- Multi-task loss function:

$$\mathcal{L} = (\mathcal{L}_{\text{cls}}^{\text{det}} + \alpha \cdot \mathcal{L}_{\text{reg}}^{\text{det}}) + \beta \cdot (\mathcal{L}_{\text{cls}}^{\text{velo}} + \mathcal{L}_{\text{reg}}^{\text{velo}}) + \delta \cdot \mathcal{L}_{\text{reg}}^{\text{velo-attn}}$$



Evaluation Results on nuScenes

Method	Input	Cars		Motorcycles	
		AP \uparrow	AVE \downarrow	AP \uparrow	AVE \downarrow
MonoDIS	I	47.8	-	28.1	-
PointPillar	L	70.5	0.269	20.0	0.603
PointPillar+	L	76.7	0.209	35.0	0.371
PointPainting	L+I	78.8	0.206	44.4	0.351
3DSSD	L	81.2	0.188	36.0	0.356
CBGS	L	82.3	0.230	50.6	0.339
RadarNet (LiDAR only)	L	84.2	0.203	51.0	0.316
RadarNet (Full model)	L+R	84.5	0.175	52.9	0.269

Model Input: I = image, L = LiDAR, R = Radar

Ablation Study

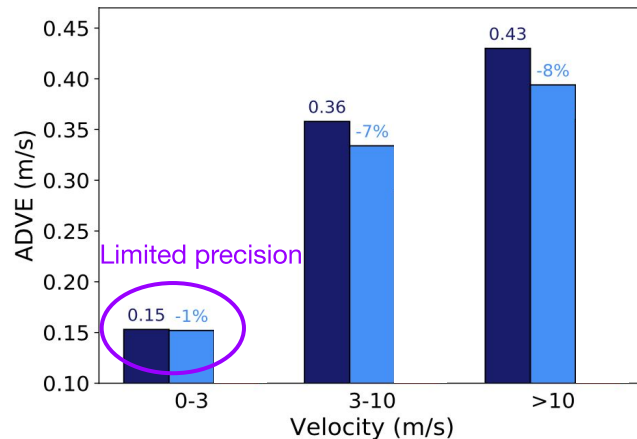
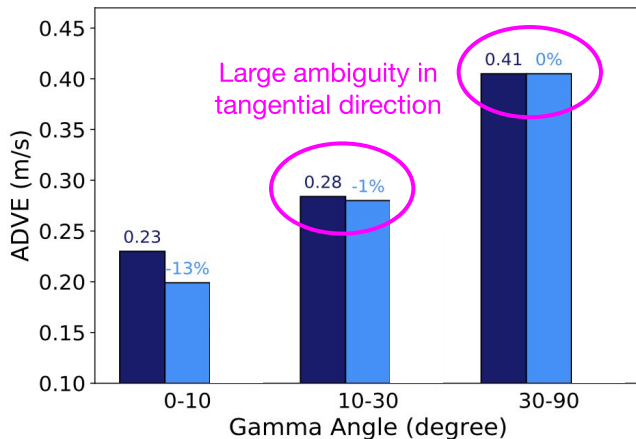
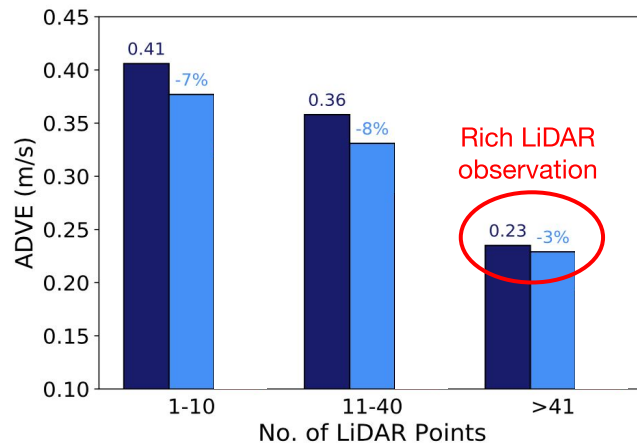
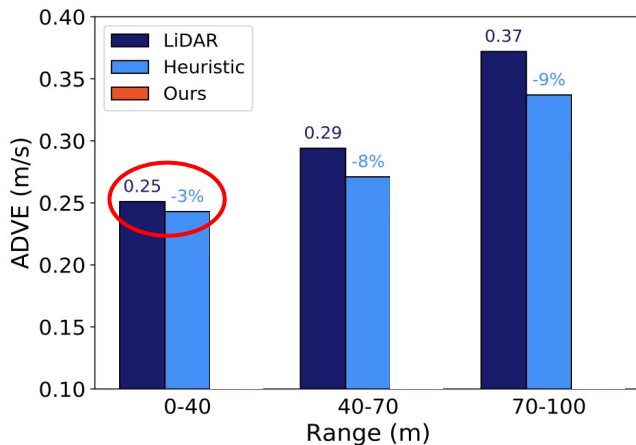
nuScenes (<50m range)

Model	LiDAR	Radar		Cars		Motorcycles	
		Early	Late	AP@2m↑	AVE↓	AP@2m↑	AVE↓
LiDAR	✓	-	-	87.6	0.203	53.7	0.316
Early	✓	✓	-	+0.3	-2%	+1.9	-0%
Heuristic	✓	✓	heuristic	+0.3	-9%	+1.9	-4%
RadarNet	✓	✓	attention	+0.3	-14%	+1.9	-15%

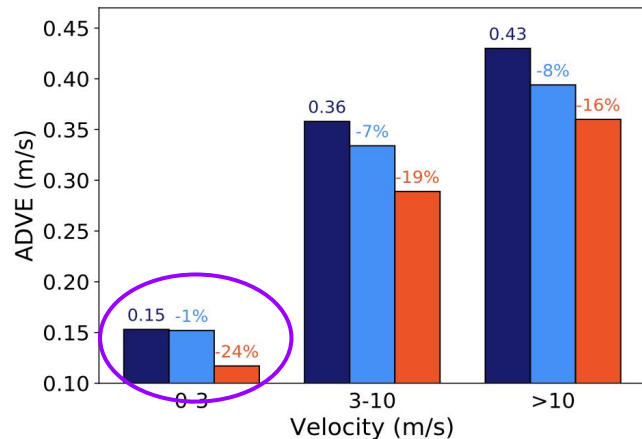
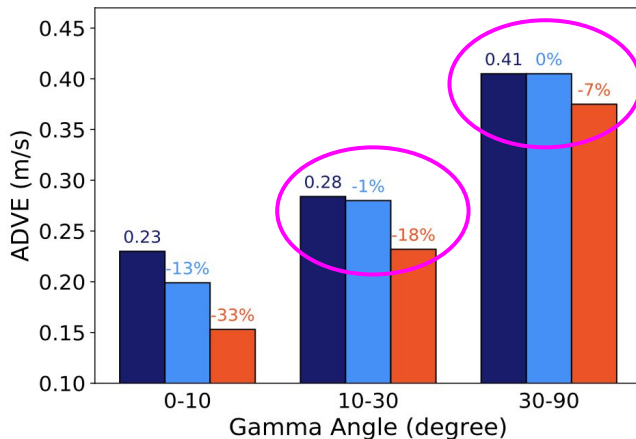
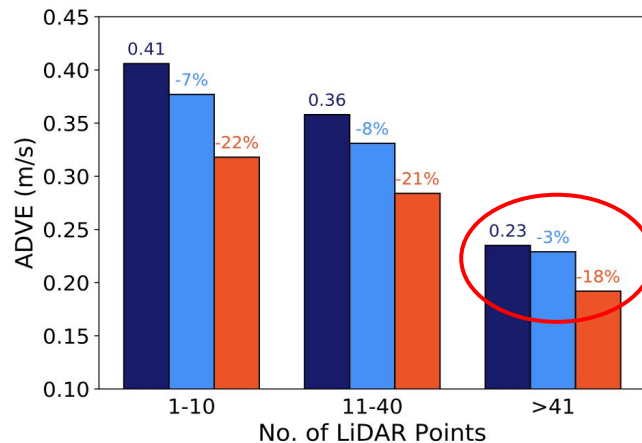
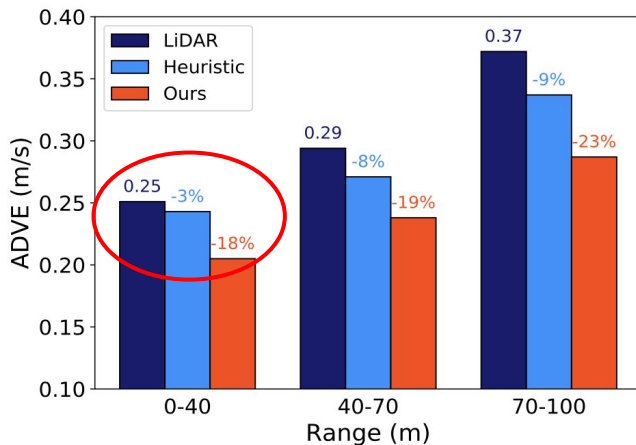
DenseRadar (<100m range)

Model	LiDAR	Radar		Vehicles AP ↑			ADVE ↓
		Early	Late	0-40m	40-70m	70-100m	
LiDAR	✓	-	-	95.4	88.0	77.5	0.285
Early	✓	✓	-	+0.3	+0.5	+0.8	-3%
Heuristic	✓	✓	heuristic	+0.3	+0.5	+0.8	-6%
RadarNet	✓	✓	attention	+0.3	+0.5	+0.8	-19%

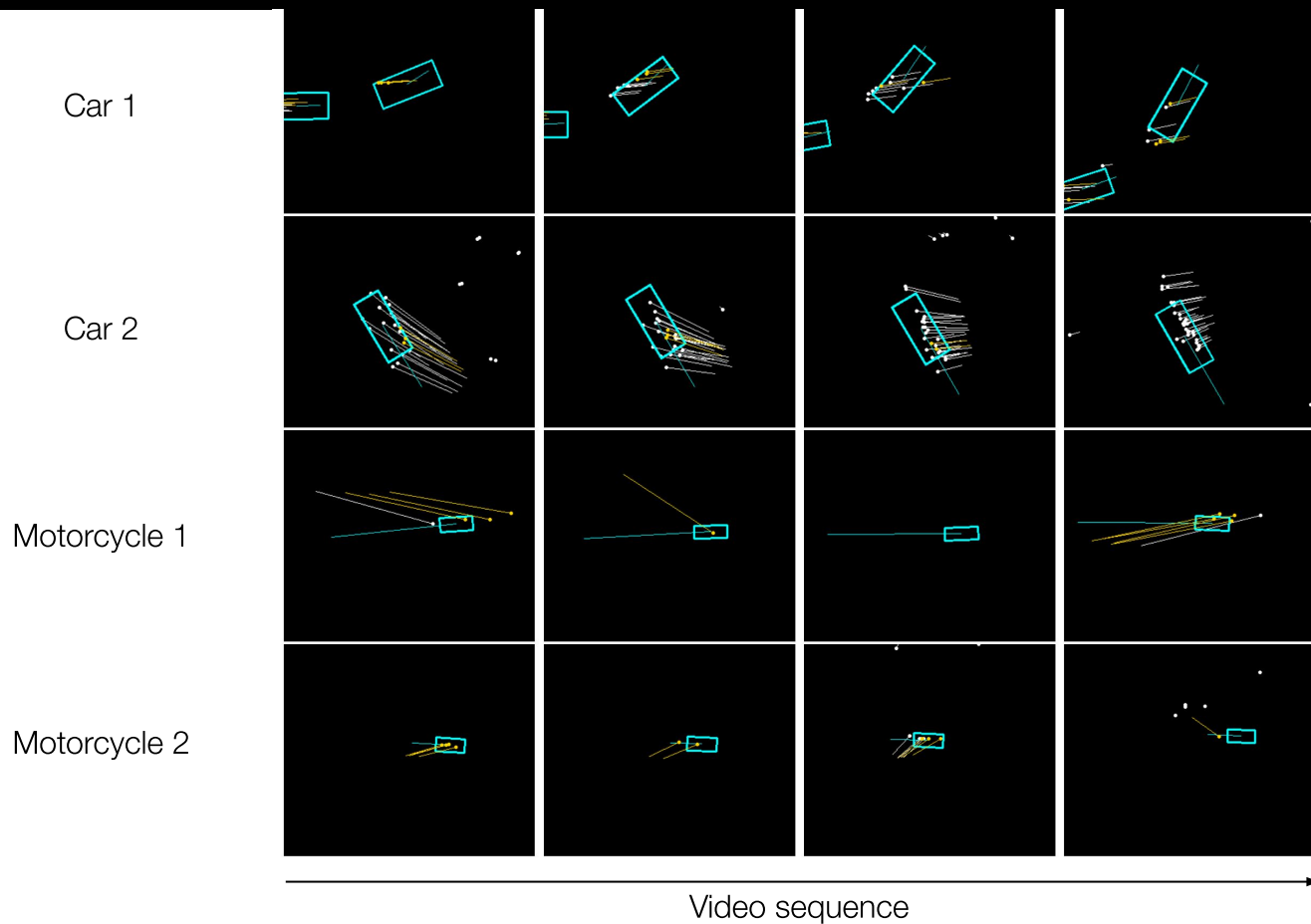
Evaluation on Heuristics (Late Fusion)



Evaluation on Attention (Late Fusion)



Qualitative Results of Object-Radar Association



Conclusion

- **Voxel-based early fusion** of LiDAR and Radar to exploit long-range evidence of Radar
- **Attention-based late fusion** of Radar targets and detections to exploit the uncertain Radar velocities
- **State-of-the-art results** in dynamic object perception

