## CSC 373: Algorithm Design and Analysis Lecture 11

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## Lecture 11: Announcements and Outline

#### Announcements

- Term test 1 in tutorals
- I will entertain more assignment questions in Monday lecture

#### **Today's outline**

- Review the max-flow min-cut theorem
- Ways to choose an augmenting path so as to ensure polynomial time termination
- Immediate applications of the max-flow problem

## The Ford-Fulkerson scheme



#### Note

I call this a "scheme" rather than an algorithm since we haven't said how one chooses an augmenting path (as there can be many such paths)

#### Local search issues for the Ford-Fulkerson scheme

- Does it matter how we choose an augmenting path for termination and speed of termination?
- That is, does it matter how we are choosing the S' ∈ Nbhd(S)?
  - Answer: YES, it matters and there are good ways to choose augmenting paths so that the algorithm is poly time.
  - Note that the local neighbourhood can be say exponential size as long as we can efficiently search for a "better" solution in the neighbourhood.
- Upon termination how good is the flow?
  - Answer: The flow is an optimal flow. This will be proved by the max-flow min-cut theorem.

#### The max-flow min-cut theorem

- We will accept some basic facts and look at the proof of the max-flow min-cut theorem as presented in our old CSC 364 notes.
- Amongst the consequences of this theorem, we obtain that

If any implementation of the Ford Fulkerson scheme terminates, then the resulting flow is an optimal flow.

- A cut (really an s-t cut) in a flow network is a partition (S, T) of the nodes such that s ∈ S and t ∈ T.
- We define the capacity c(S, T) of a cut as

$$\sum_{u \in S \text{ and } v \in T} c(u,v)$$

• We define the flow f(S, T) across a cut as

$$\sum_{u\in S \text{ and } v\in T} f(u,v)$$

## Max-flow min-cut continued

#### Some easy facts

One basic fact that intuitively should be clear is that

 $f(S,T) \leq c(S,T)$ 

for all cuts (S, T) (by the capacity constraint for each edge).

- And it should also be intuitively clear that f(S, T) = val(f) for any cut (S, T) (by flow conservation at each node).
- Hence for any flow f,  $val(f) \le c(S, T)$  for every cut (S, T).

#### The max-flow min-cut theorem

The following three statements are equivalent:

- f is a max-flow
- 2 There are no augmenting paths w.r.t. flow f (i.e. no s-t path in  $G_f$ )

There exists some cut (S, T) satisfying val(f) = c(S, T)
Hence this cut (S, T) must be a min (capacity) cut since val(f) ≤ c(S, T) for all cuts.

#### Note

The name follows from the fact that the value of a max-flow = the capacity of a min-cut

## The proof outline

**(**)  $\Rightarrow$  **(2)** If there is an augmenting path (w.r.t. *f*), then *f* can be increased and hence not optimal.

## The proof outline

- $\Rightarrow$  If there is an augmenting path (w.r.t. f), then f can be increased and hence not optimal.
- ② ⇒ ③ Consider the set S of all the nodes reachable from s in the residual graph  $G_f$ .
  - Note that t cannot be in S and hence (S, T) = (S, V S) is a cut.
  - We also have c(S, T) = val(f) since f(u, v) = c(u, v) for all edges (u, v) with  $u \in S$  and  $v \in T$ .

## The proof outline

- **(**)  $\Rightarrow$  **(2)** If there is an augmenting path (w.r.t. *f*), then *f* can be increased and hence not optimal.
- ② ⇒ ③ Consider the set S of all the nodes reachable from s in the residual graph  $G_f$ .
  - ▶ Note that t cannot be in S and hence (S, T) = (S, V S) is a cut.
  - We also have c(S, T) = val(f) since f(u, v) = c(u, v) for all edges (u, v) with  $u \in S$  and  $v \in T$ .
- **③** ⇒ **①** Let f' be an arbitrary flow. We know  $val(f') \le c(S, T)$  for any cut (S, T) and hence  $val(f') \le val(f)$  for the cut constructed in **②**.

## A consequence of the max-flow min-cut theorem

#### Corollary

If all capacities are integral (or rational), then any implementation of the Ford-Fulkerson algorithm will terminate with an optimal integral max flow.

#### **Rational capacities**

Why does the claim about integral capacities imply the same for rational capacities?

## The runtime of Ford-Fulkerson

#### Observation

Each augmenting path has residual capacity at least one.

• The max-flow min-cut theorem along with the above observation ensures that with integral capacities, Ford-Fulkerson must always terminate and the number of iterations is at most:

C = the sum of edge capacities leaving s.

#### Notes

- There are bad ways to choose augmenting paths such that with irrational capacities, the Ford-Fulkerson algorithm will not terminate.
- However, even with integral capacities, there are bad ways to choose augmenting paths so that the Ford-Fulkerson algorithm does not terminate in polynomial time.

#### Bad example for naive Ford-Fulkerson



Figure: The numbers denote the capacities of the edges.

- The max-flow is clearly 2X.
- A naive Ford-Fulkerson algorithm could alternate between
  - $\blacktriangleright$  pushing a 1 unit flow along the augmenting path  $s \rightarrow a \rightarrow b \rightarrow t$
  - $\blacktriangleright$  pushing a 1 unit flow along the augmenting path  $s \rightarrow b \rightarrow a \rightarrow t$
- This would resul in 2X iterations, which is exponential if say X is given in binary.

## Some ways to achieve polynomial time

- Choose an augmenting path having shortest distance: This is the Edmonds-Karp method and can be found in CLRS. It has running time  $O(nm^2)$ , where n = |V| and m = |E|.
- There is a "weakly polynomial time" algorithm in KT
  - Here the number of arithmetic operations depends on the length of the integral capacities.
  - It follows that always choosing the largest capacity augmenting path is at least weakly polynomial time.
- There is a history of max flow algorithms leading to a recent O(mn) time algorithm (see http://tinyurl.com/bczkdfz).
- Although not the fastest, next lecture I will present Dinitz's algorithm which has runtime  $O(n^2m)$ .
  - A shortest augmenting-path method based on the concept of a blocking flow in the leveled graph.
  - Has an additional advantage (i.e. an improved bipartite matching bound) beyond the somewhat better running time of Edmonds-Karp.

# An application of max-flow: the maximum bipartite matching problem

#### The maximum bipartite matching problem

- Given a bipartite graph G = (V, E) where •  $V = V_1 \cup V_2$  and  $V_1 \cap V_2 = \emptyset$ 
  - $\blacktriangleright E \subseteq V_1 \times V_2$

• Goal: Find a maximum size matching.

- We do not know any efficient DP or greedy optimal algorithm for solving this problem.
- But we can efficiently reduce this problem to the max-flow problem.



## The reduction



Figure: Assign every edge of the network flow a capacity 1.

## The reduction preserves solutions

#### Claims

- Every matching M in G gives rise to an integral flow  $f_M$  in the newly constructed network flow  $F_G$  with  $val(f_M) = |M|$
- 2 Conversely every integral flow f in  $F_G$  gives rise to a matching  $M_f$  in G with  $|M_f| = val(f)$ .

- Time complexity: O(mn) using any Ford Fulkerson algorithm since the max flow in at most n and all capacities are integral.
- Dinitz's algorithm can be used to obtain a runtime  $O(m\sqrt{n})$ .