

Introduction to Undecidability

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Lecture 22

Outline

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Introduction to Undecidability

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The Halting Problem is Undecidable

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Learning Goals

By the end of this lecture, you should be able to:

- ▶ Define decision problem.
- ▶ Define decidable and undecidable problems.
- ▶ Prove that a decision problem is decidable by giving an algorithm to solve it.
- ▶ Describe the halting problem.
- ▶ Prove that the halting problem is undecidable.

Exploring the limitation of computation

Most of CS focuses on what we CAN compute.

Are there problems that CANNOT be solved by a computer even with unlimited time and space?

The answer is yes. This was proved by Alan Turing in 1936.



What is a computer program/algorithm?

In the old days, there were no electronic computers. A computer refers to a person who computes. (Watch Hidden Figures.)

Turing's idea of a "computer program" was a list of instructions that a person could follow.

For us, an algorithm could refer to any of the following:

- ▶ Racket, C, and C++ programs
- ▶ Turing machines
- ▶ High-level pseudo-code

A decision problem is decidable/undecidable

We focus on decision problems. **A decision problem** is a problem which calls for an answer of **yes or no**, given some input.

A decision problem is **decidable** if and only if there exists an algorithm that produces the correct output for the problem **for every input**. Otherwise, the decision problem is **undecidable**.

CQ: Examples of decision problems

CQ: Given a Propositional formula, is it satisfiable?

- (A) This problem is decidable.
- (B) This problem is undecidable.
- (C) I don't know.

CQ: Examples of decision problems

CQ: Given a Predicate formula, is it valid?
(Take a guess. All answers will be marked correct.)

- (A) This problem is decidable.
- (B) This problem is undecidable.
- (C) I don't know.

CQ: Examples of decision problems

CQ: Given a positive integer, is it prime?

- (A) This problem is decidable.
- (B) This problem is undecidable.
- (C) I don't know.

CQ: Examples of decision problems

CQ: Given a program P and an input I , does P terminate when run with the input I ?
(Take a guess. All answers will be marked correct.)

- (A) This problem is decidable.
- (B) This problem is undecidable.
- (C) I don't know.

A few more remarks about decidable/undecidable problems

- ▶ An algorithm must terminate after **finitely many steps**.
- ▶ To prove that a problem is decidable, **write down an algorithm** to solve/decide it for **every input**.
- ▶ For an undecidable problem, there may exist an algorithm which gives the correct output for the problem **for some particular inputs**. The problem is undecidable because no algorithm can give the correct output for the problem **for every input**.

The Halting Problem

$$\neg \left(\exists x \left(A(x) \wedge \forall y \forall z \left(P(y) \wedge I(z) \rightarrow S(x, y, z) \right) \right) \right)$$

The decision problem: Given a program P and an input I , will P halt when run with input I ?

- ▶ “Halts” means “terminates” or “does not get stuck.”
- ▶ One of the first known undecidable problems

The Halting problem is undecidable.

There does not exist an algorithm H , which gives the correct answer for the Halting problem for every program P and every input I .

Exercise: Translate the above statement into a Predicate formula.

$A(x)$: x is an algorithm.

$P(x)$: x is a program.

$I(x)$: x is an input.

$S(x, y, z)$: x solves the halting problem for program y and input z .

The Halting Problem is Undecidable - A Proof by Video

<https://www.youtube.com/watch?v=92WHN-pAFCs>

- ▶ Why can we feed a program as an input to itself?
We can convert any program to a string, then we can feed the string to the program as input.
- ▶ What does the negator do?
It negates the output of H . If H predicts that the program halts, then the negator goes into an infinite loop and does not halt. If H predicts that the program does not halt, then the negator halts. The negator is designed to make H fail at its prediction task.
- ▶ Why do we need the photocopier?
In the video, H takes two inputs. We need to make two copies of the input. In code, we do not need the photocopier, and we can simply call $H(P,P)$.

The Halting Problem is Undecidable

Theorem: The Halting problem is undecidable.

Proof Sketch.

We will prove this by contradiction.

Assume that there exists an algorithm H , which solves the Halting problem for every program and every input.

We will construct an algorithm X , which takes program P as input.

We will show that H gives the wrong answer when predicting whether the program X halts when run with input X . This contradicts the fact that H solves the Halting problem for every program and every input. Therefore, H does not exist.



Theorem: The halting problem is undecidable.

(There does not exist an algorithm H which gives the correct answer to the halting problem for every program P and every input I .)

Proof by contradiction:

Assume that there exists an algorithm $H(P, I)$, which gives the correct answer to the halting problem for every program P and every input I .

We need to derive a contradiction, which shows that H does not exist.

We construct ^{photocopier} an algorithm $X(P)$, which takes a program P as input and does the following things:

(1) Run $H(P, P)$ (predict whether P will halt when run w/ input P)

(2) If $H(P, P)$ outputs "yes", then X runs an infinite loop and does not halt.

If $H(P, P)$ outputs "no", then X halts. ^{negator}

We claim that H is always wrong when predicting whether X halts when run with input X . Let's compare $X(X)$ and $H(X, X)$.

① If $H(X, X)$ outputs "yes", then H predicts that X halts when run with input X , but X does not halt. H 's prediction is wrong, which is a contradiction.

H predicts that X does not halt on input X

(2) If $H(X, X)$ outputs "no", then H predicts that X does not halt when run with input X , but X halts. H 's prediction is wrong again, which is a contradiction.

Therefore, our assumption was wrong and H does not exist.

QED

Revisiting the learning goals

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