

# **Social and Information Networks**

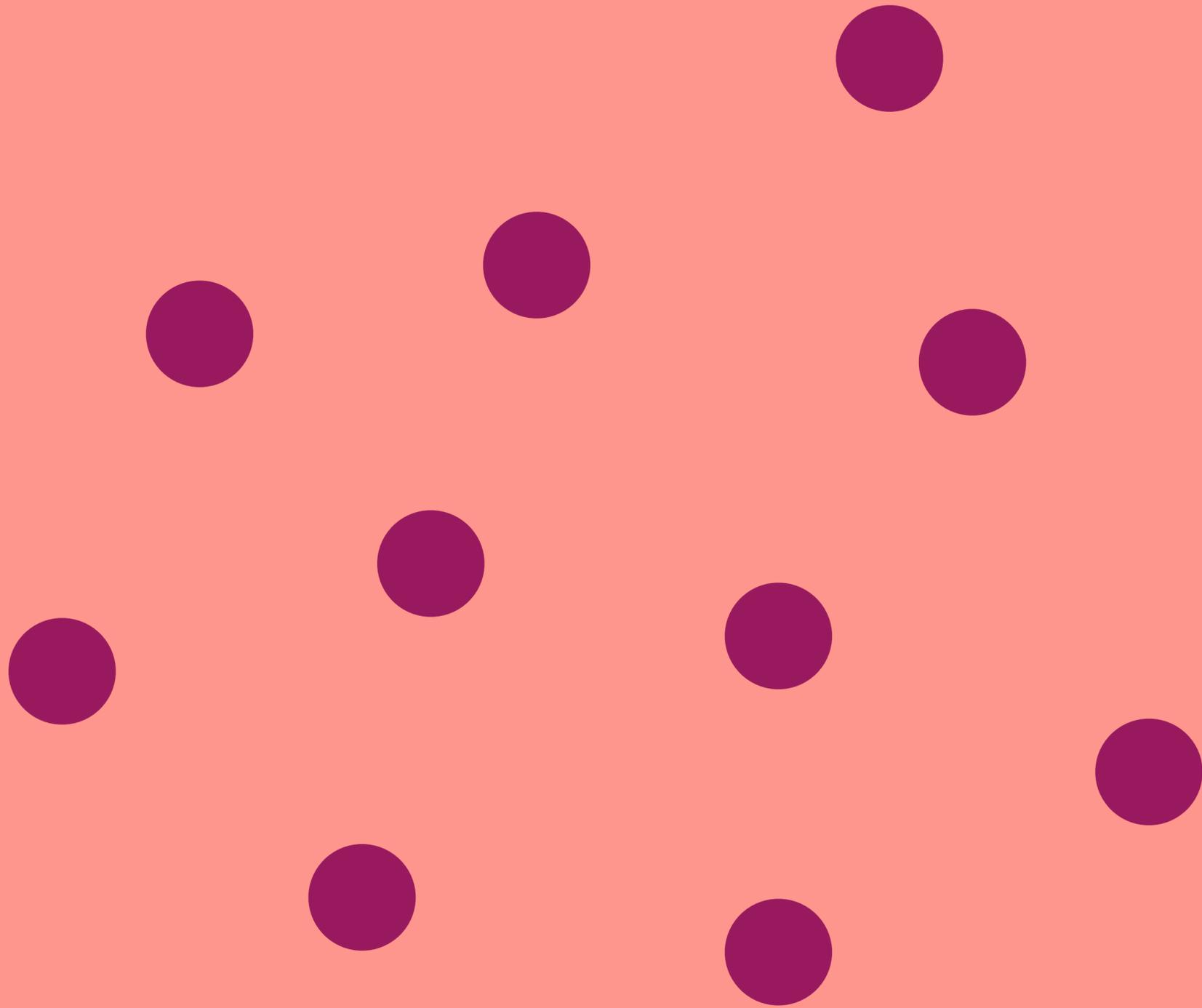
**CSCC46H, Fall 2022**

**Lecture 1**

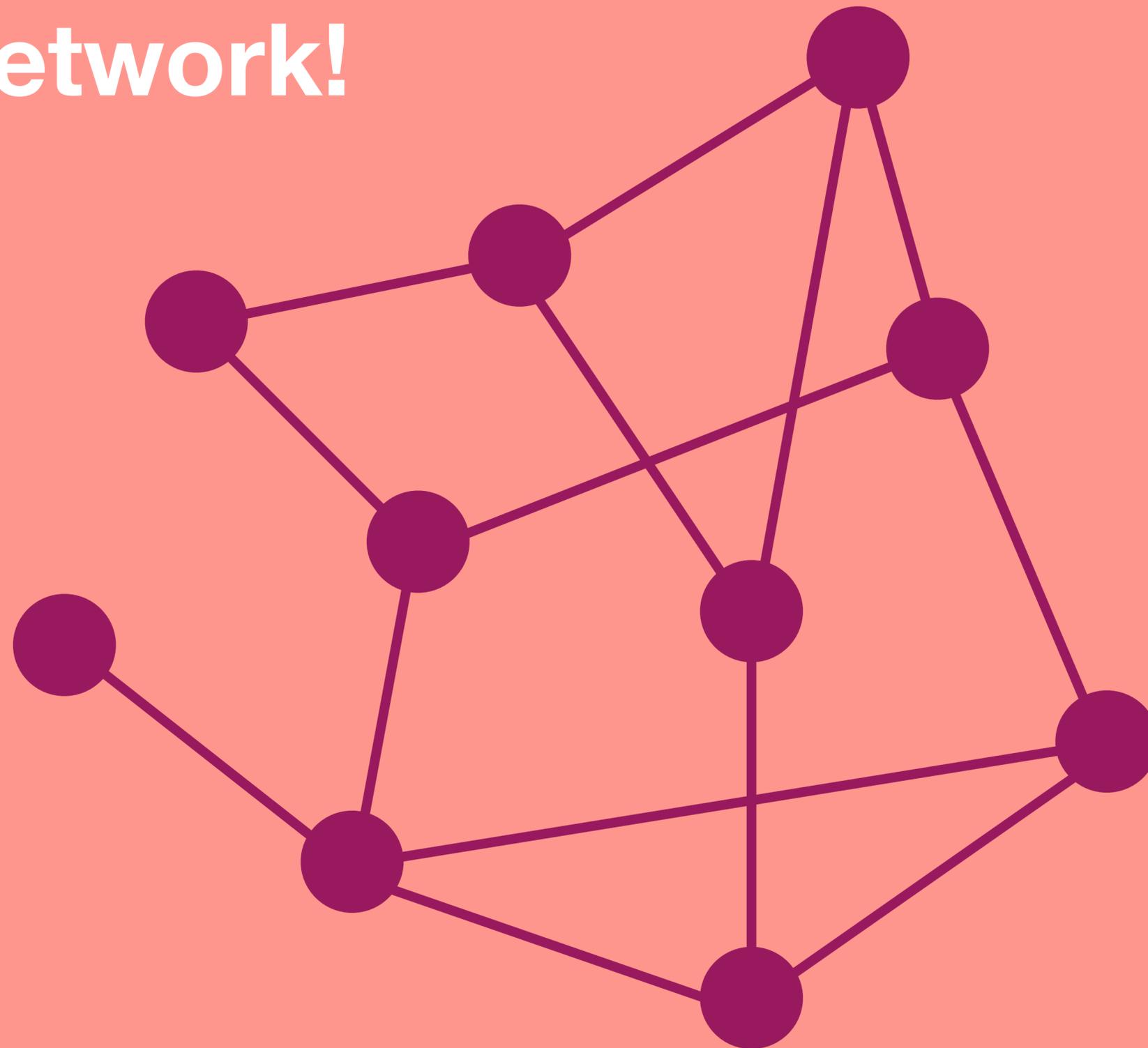
Prof. Ashton Anderson  
[ashton@cs.toronto.edu](mailto:ashton@cs.toronto.edu)

# What Are Networks?

**Networks are a language for representing,  
describing, and understanding  
interconnected systems**



# A Network!





**How to understand the behaviours, decisions, beliefs, etc.  
of millions of people?**



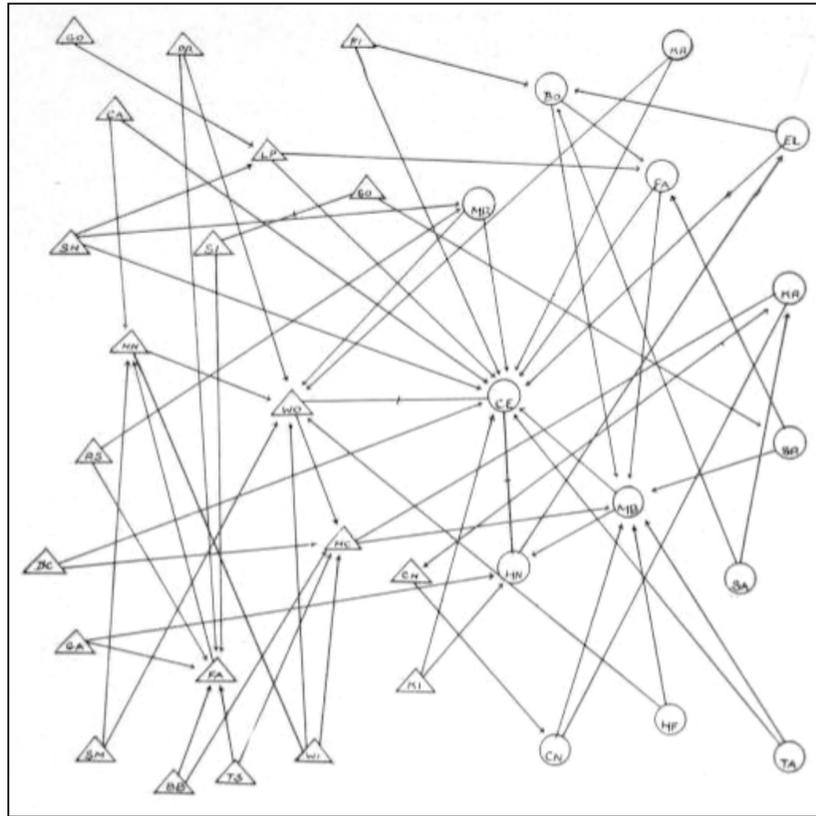
# Social network



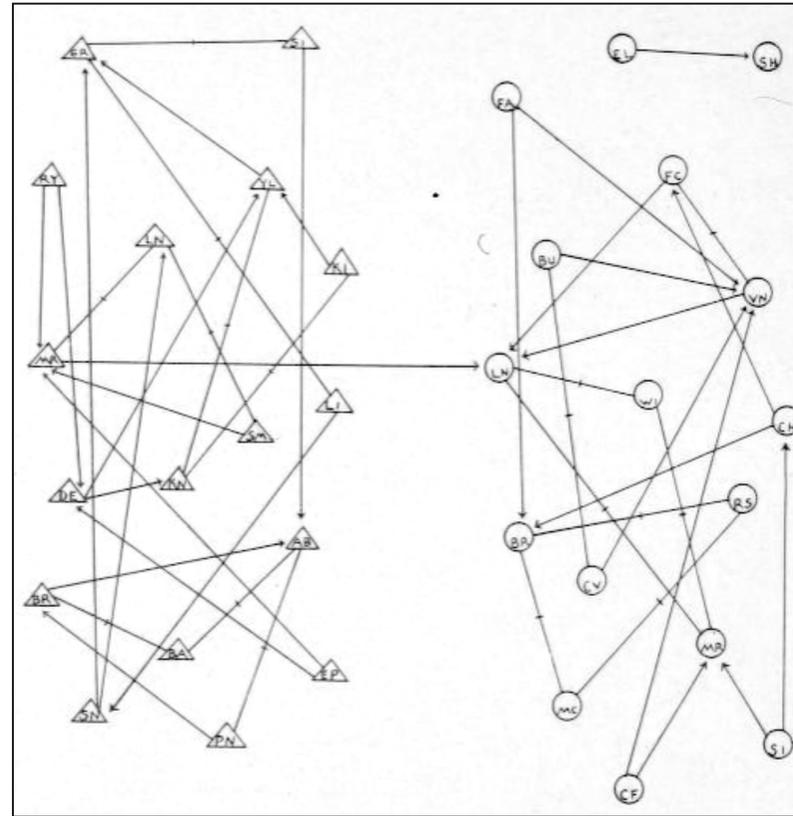
**Educational settings: people learn and interact with each other in complex ways**

# EMOTIONS MAPPED BY NEW GEOGRAPHY

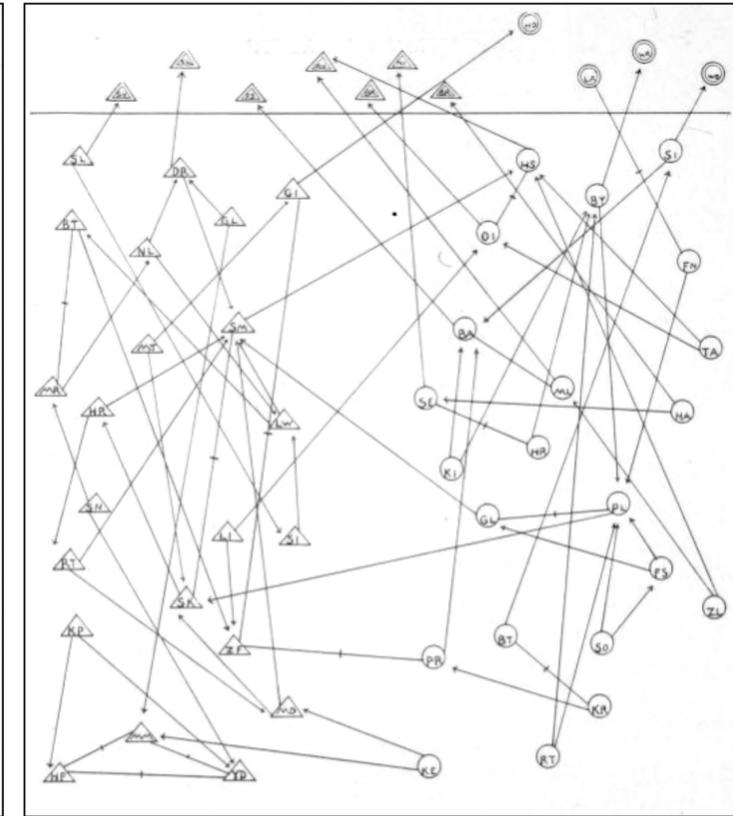
Charts Seek to Portray the  
Psychological Currents of  
Human Relationships.



1st grade



4th grade

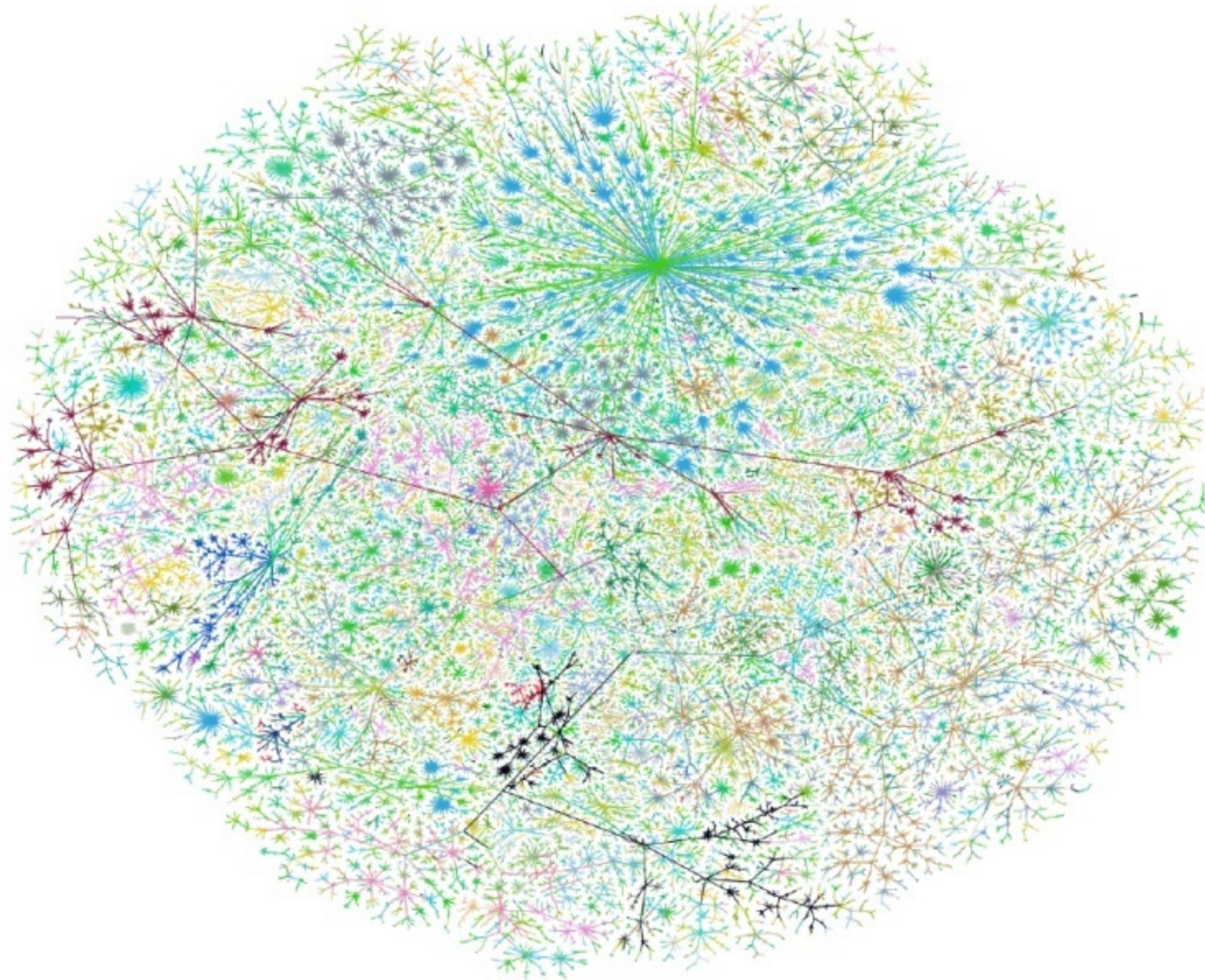


8th grade

**Moreno's sociograms, 1934**



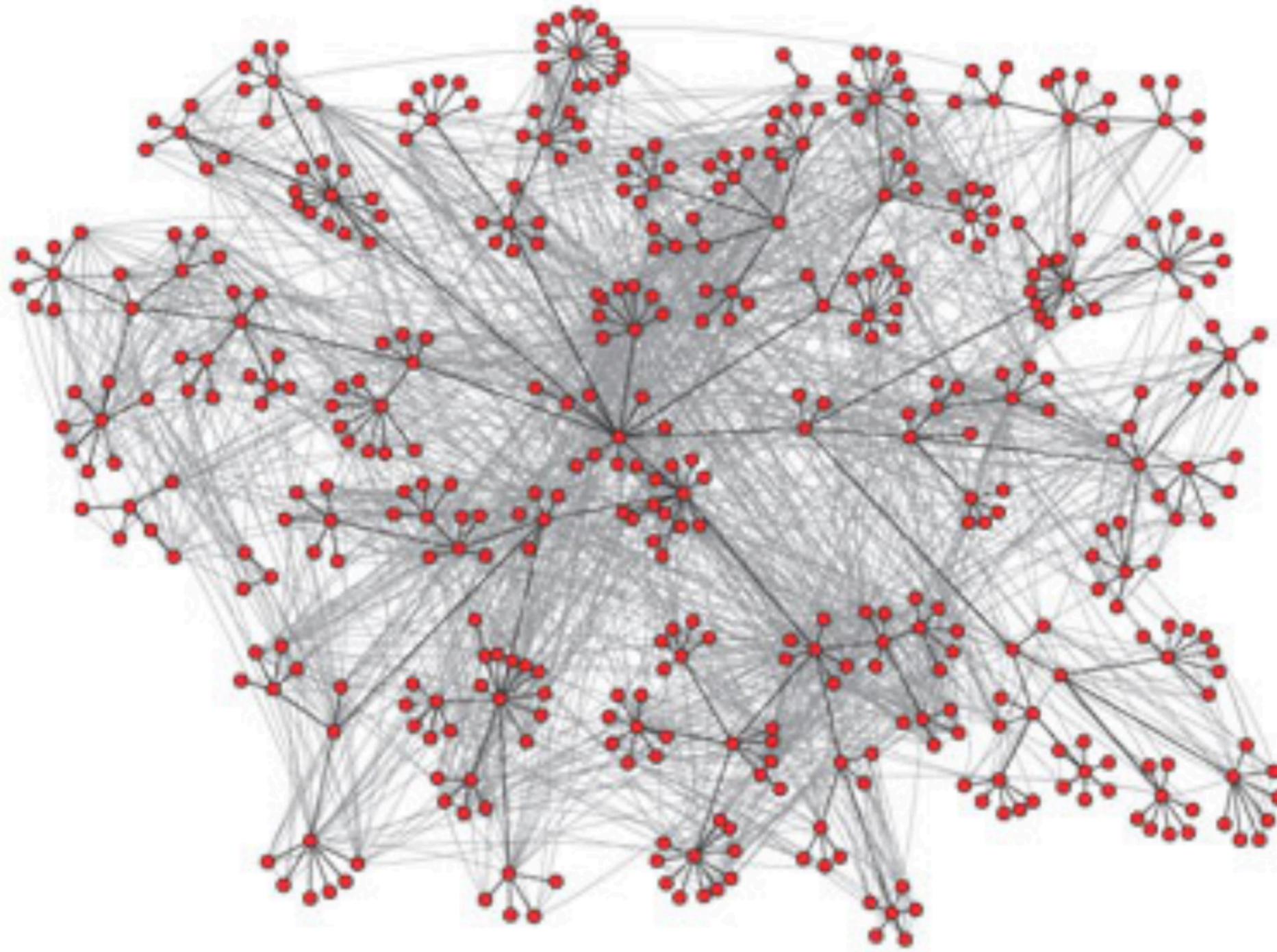
**Everything on the Internet is passed through autonomous systems (routers, etc.)**



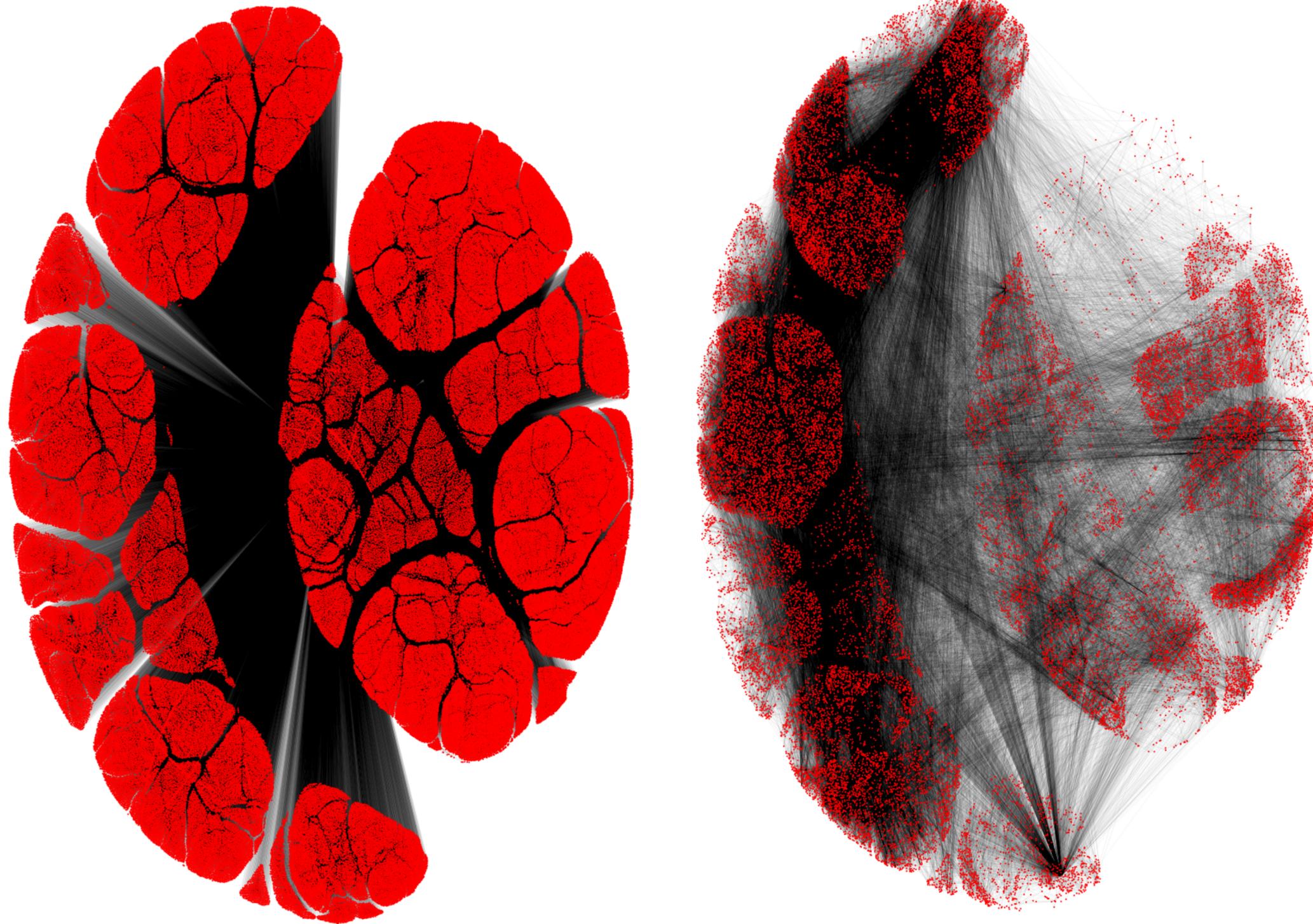
**Graph of the Internet (Autonomous Systems)**



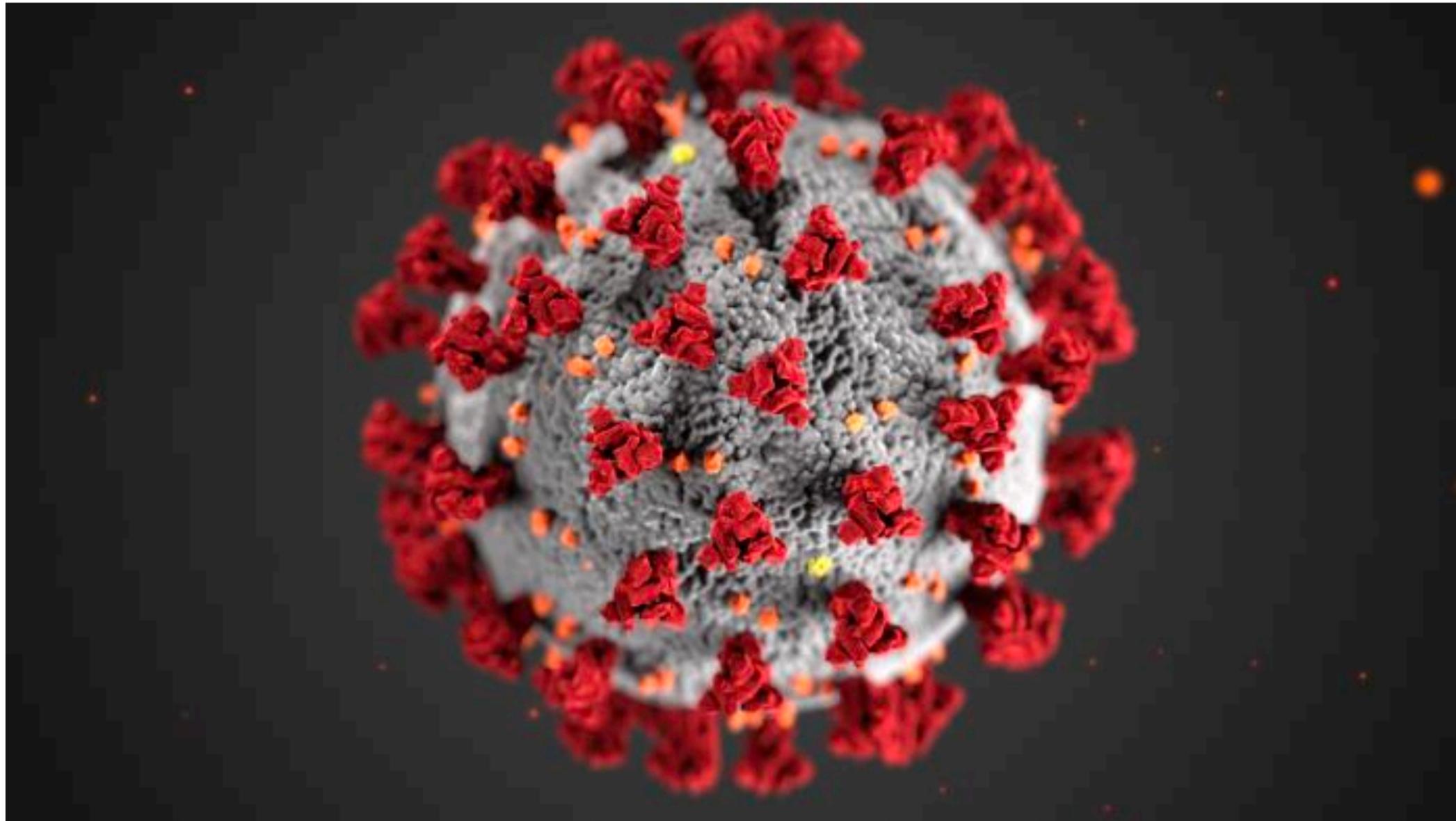
**In companies, people communicate and work together in large hierarchies and structures**



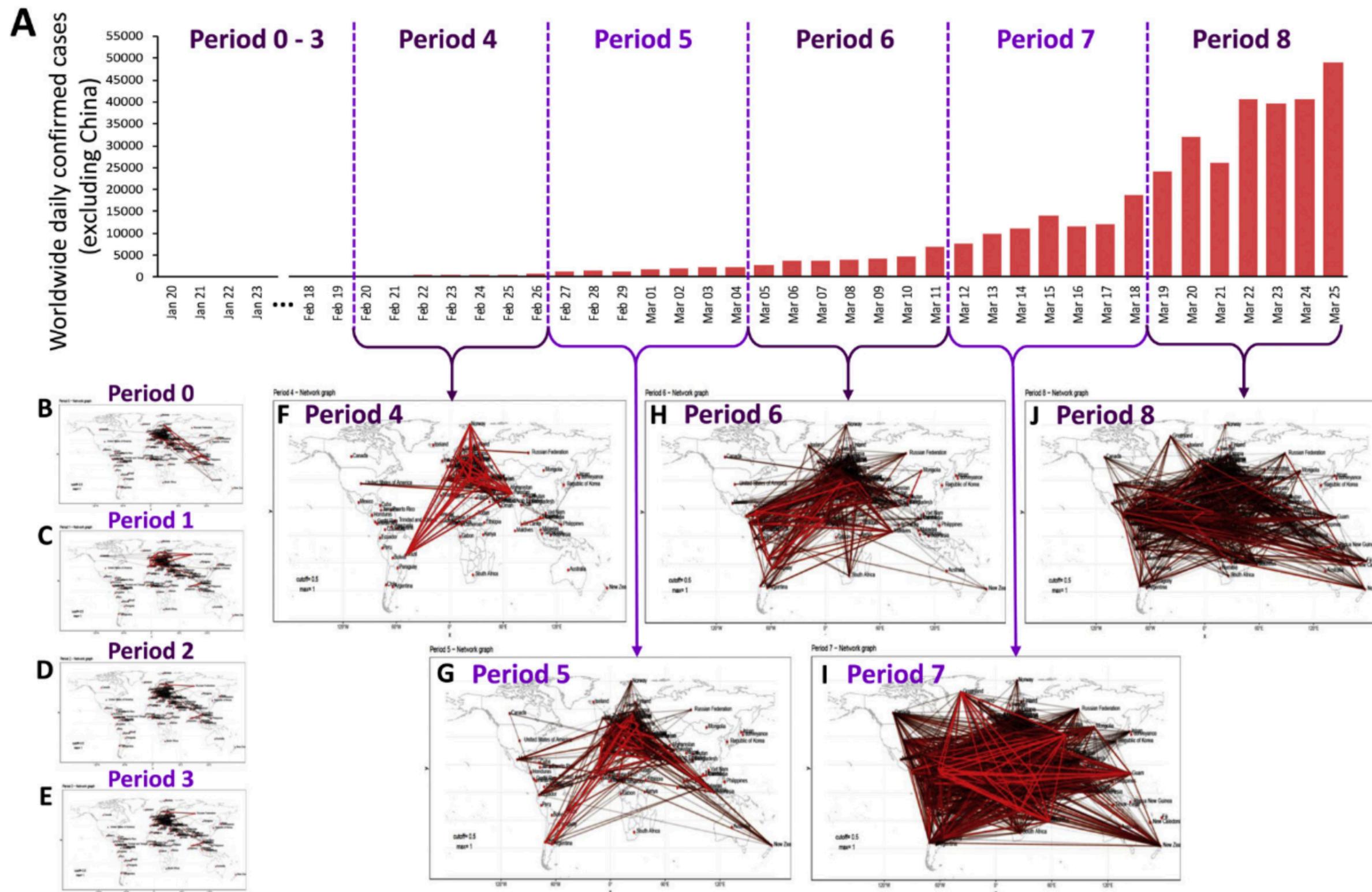
**Email communication network**  
(HP Research, 436 employees)



**Org chart (left) and Email communication network (right)**  
Microsoft, 200,000 employees [Jake Hofman, 2018]



**Many diseases are transmitted socially (e.g. COVID-19)**



# Global spread of COVID-19



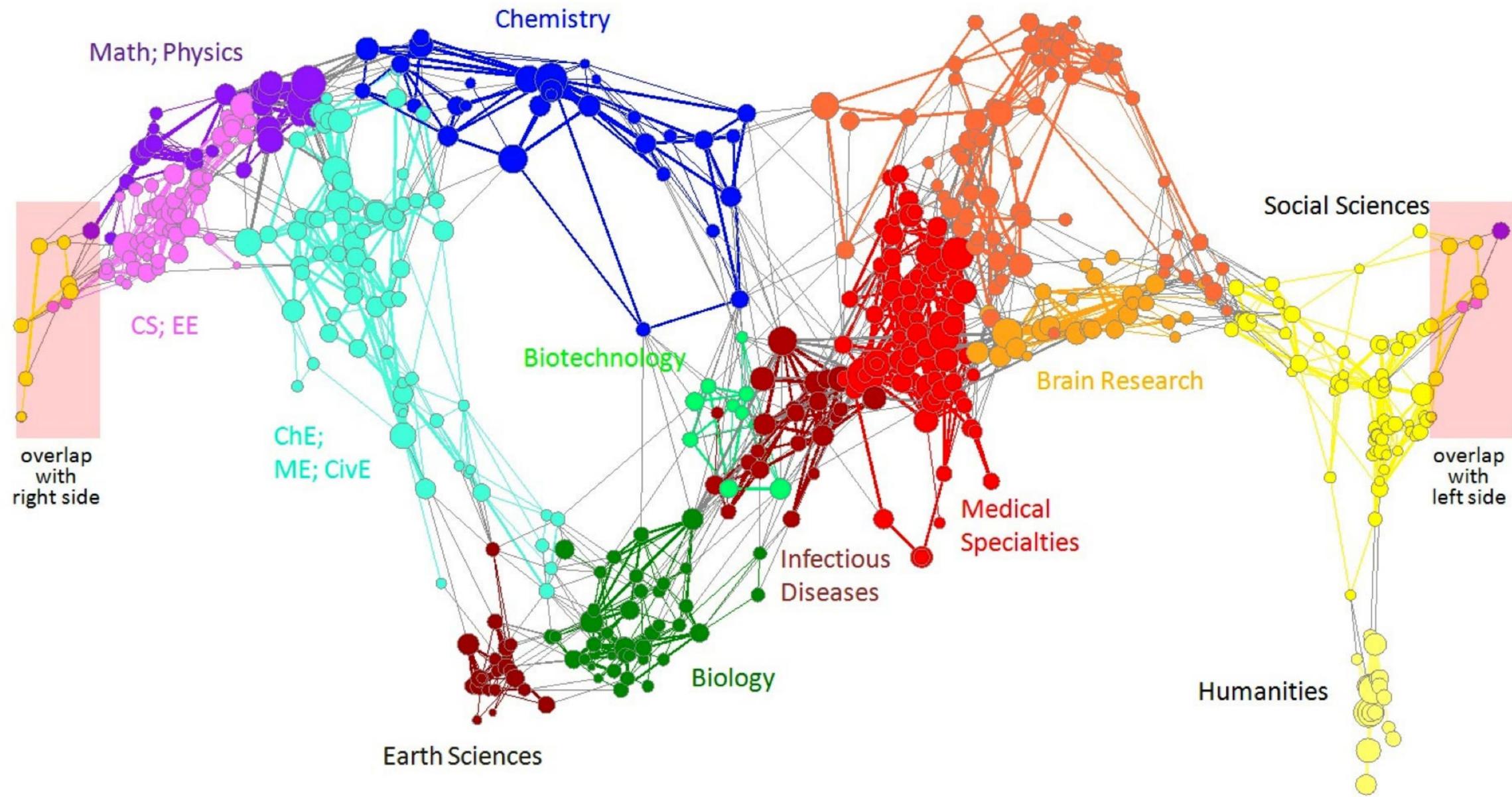
**Power is transported everywhere with interconnected stations and lines**



**The power grid: a network**



**Science is a complex system of academics working together and being influenced by each other**

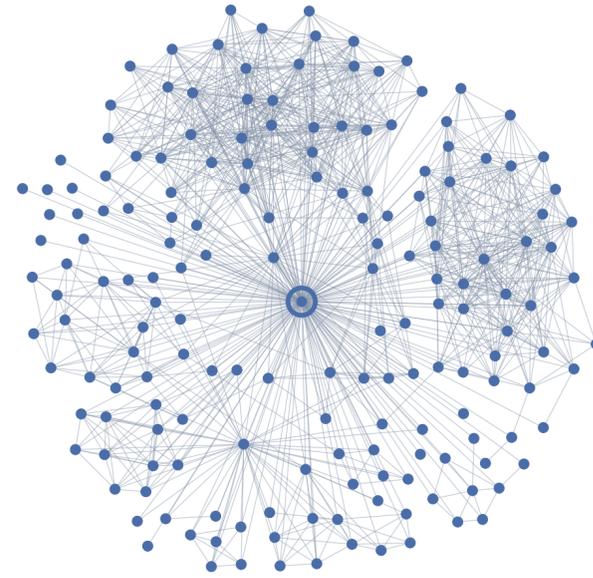


**Citation networks and maps of science [Börner et al., 2012]**

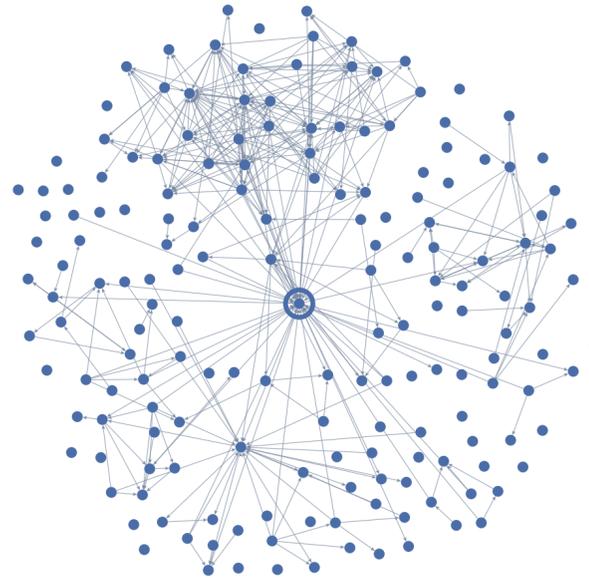


**A single person's interactions with friends and family are a huge part of their life**

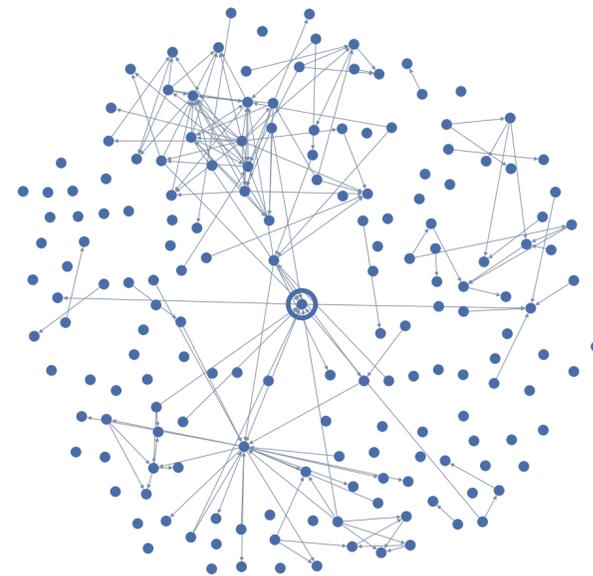
All Friends



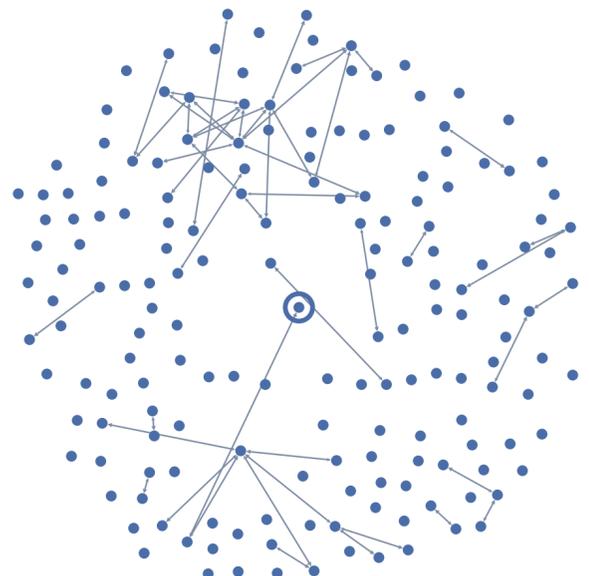
Maintained Relationships



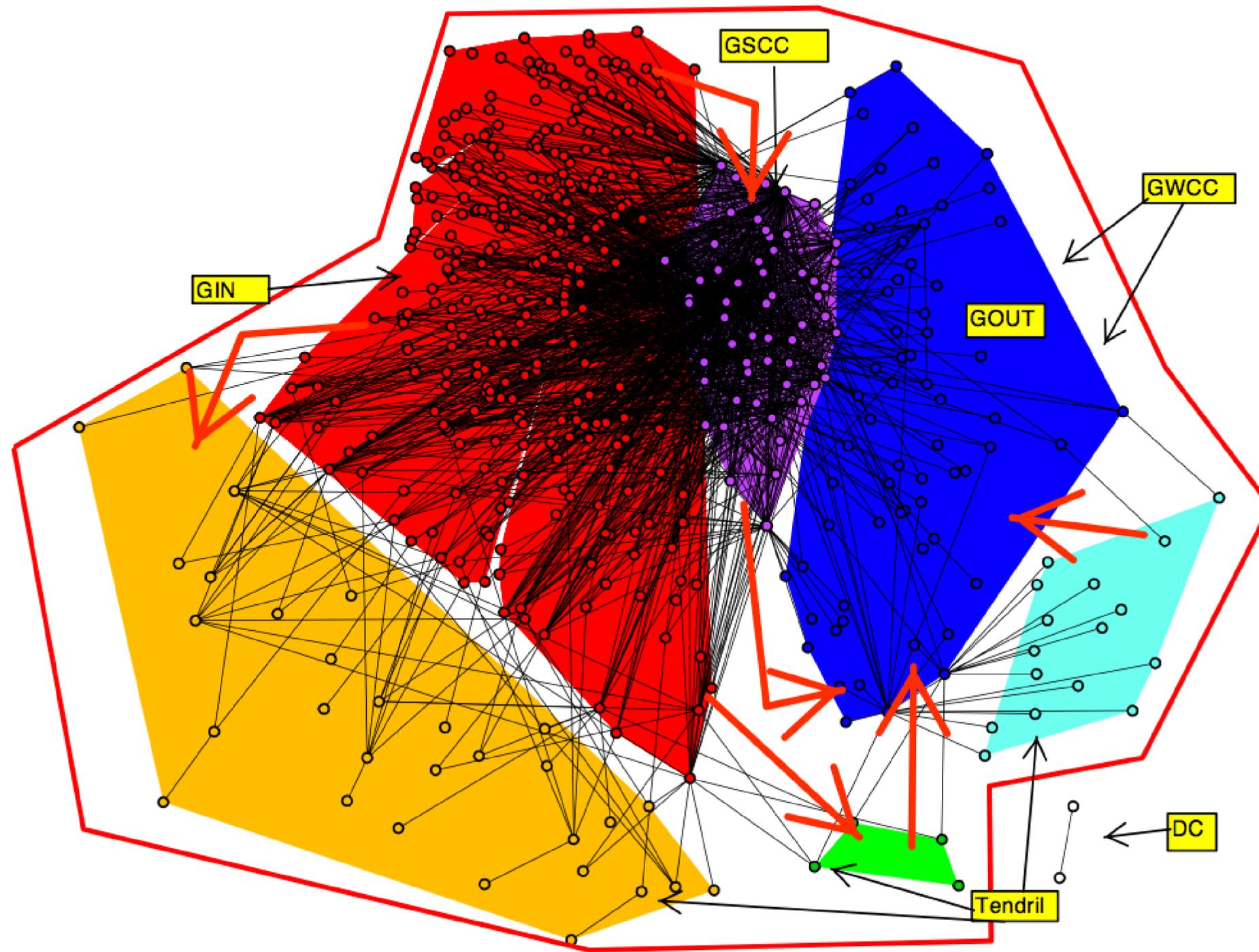
One-way Communication



Mutual Communication



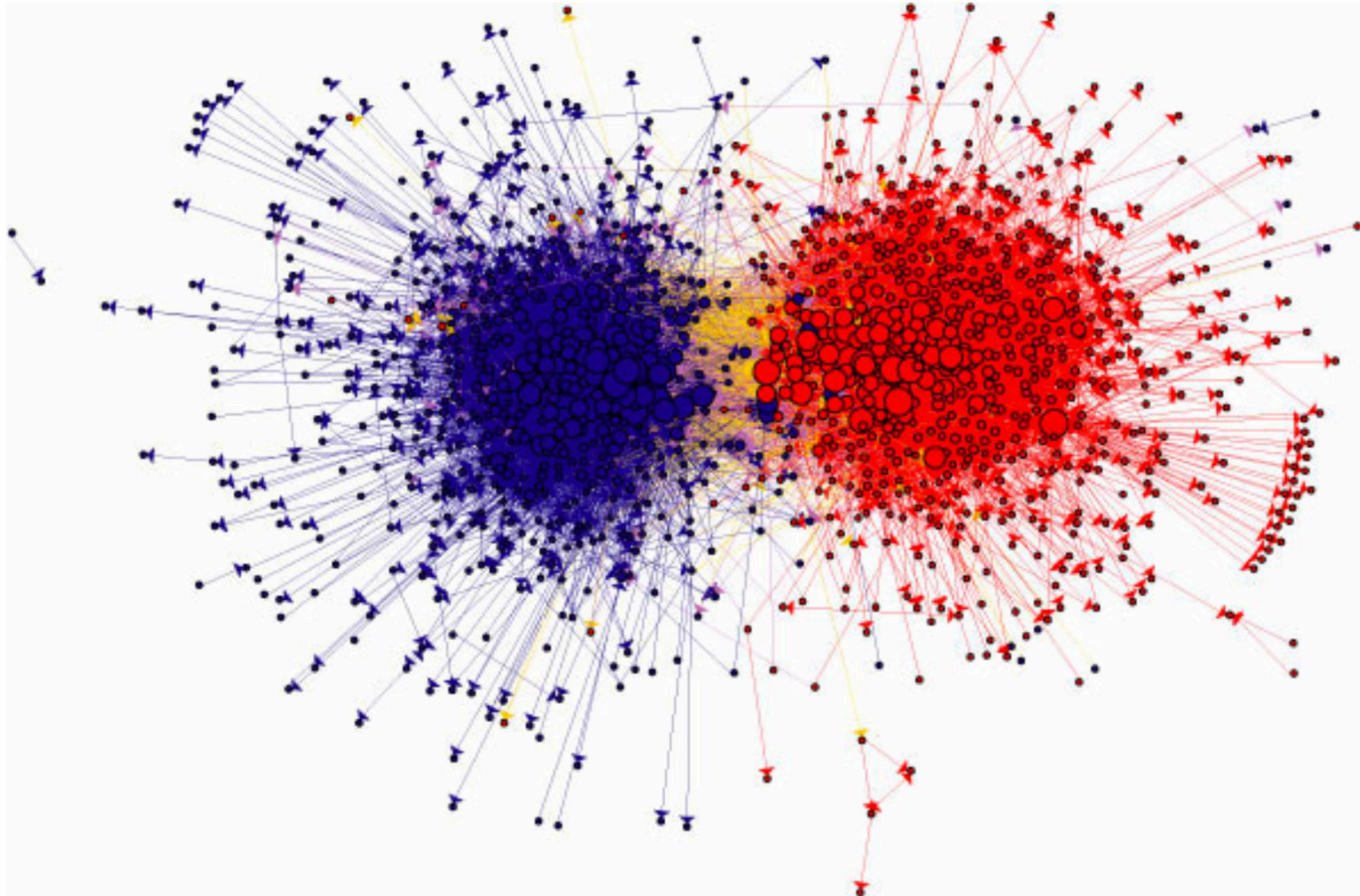
**An “ego network”: the neighbourhood around a single individual**



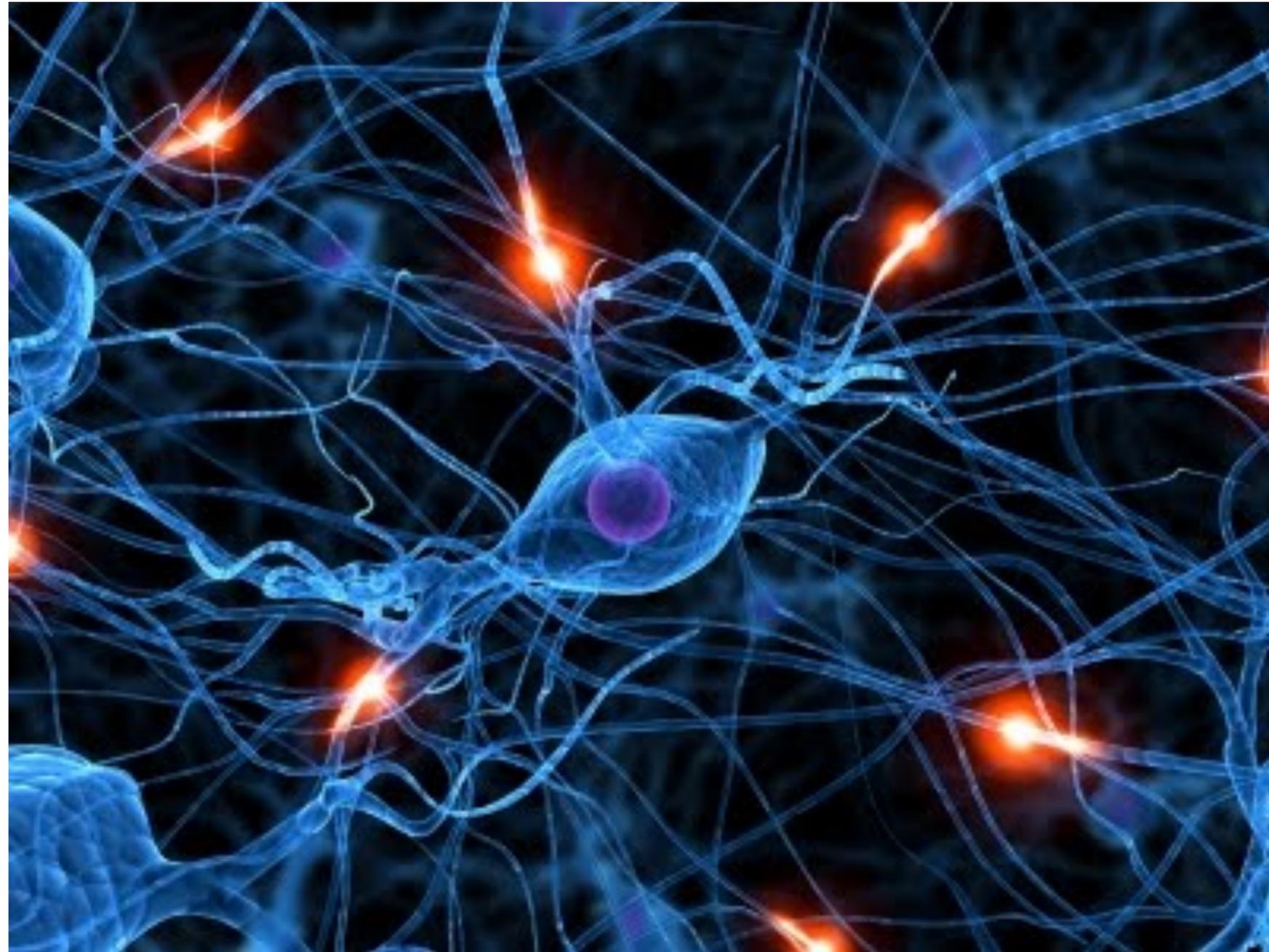
**The Economy is a network:  
e.g. Federal funds overnight lending**



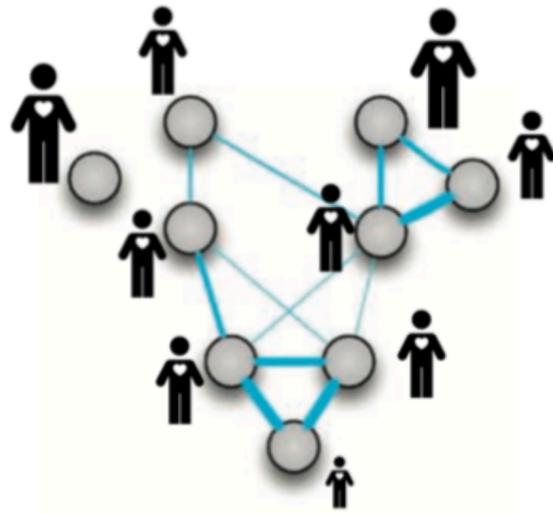
**Transportation network (US only)**



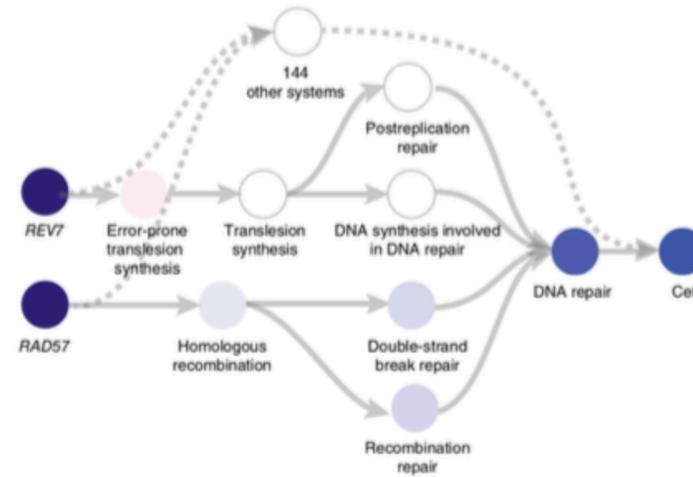
**Political blogs prior to 2004 US Presidential election**



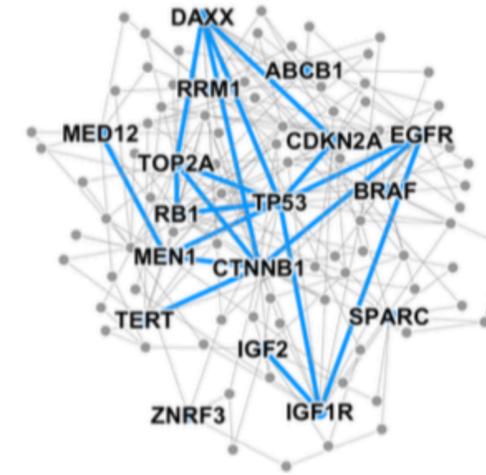
**The human brain has between 10-100 billion neurons connected to each other in complex ways**



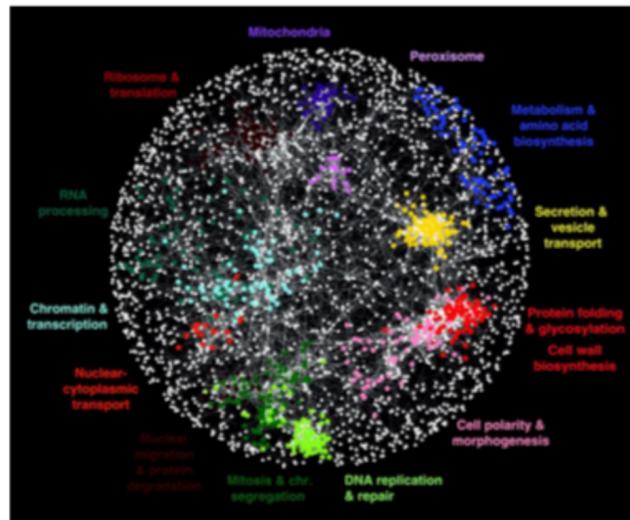
Patient networks



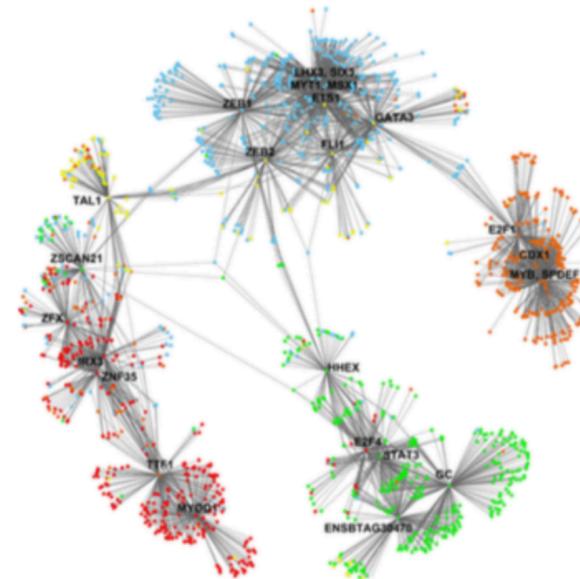
Hierarchies of cell systems



Disease pathways



Genetic interaction networks



Gene co-expression networks



Cell-cell similarity networks

**Many, many more examples**

But why should **\*you\*** care  
about networks?

# Why study networks?

Networks are a **universal language for describing complex data**

Networks from science, nature, and technology are more similar than you might expect

**Shared vocabulary** between fields

CS, finance, tech, social sciences, physics, economics, statistics, biology

**Data availability** (and computational challenges)

Web/mobile, bio, health, medical

**Impact!**

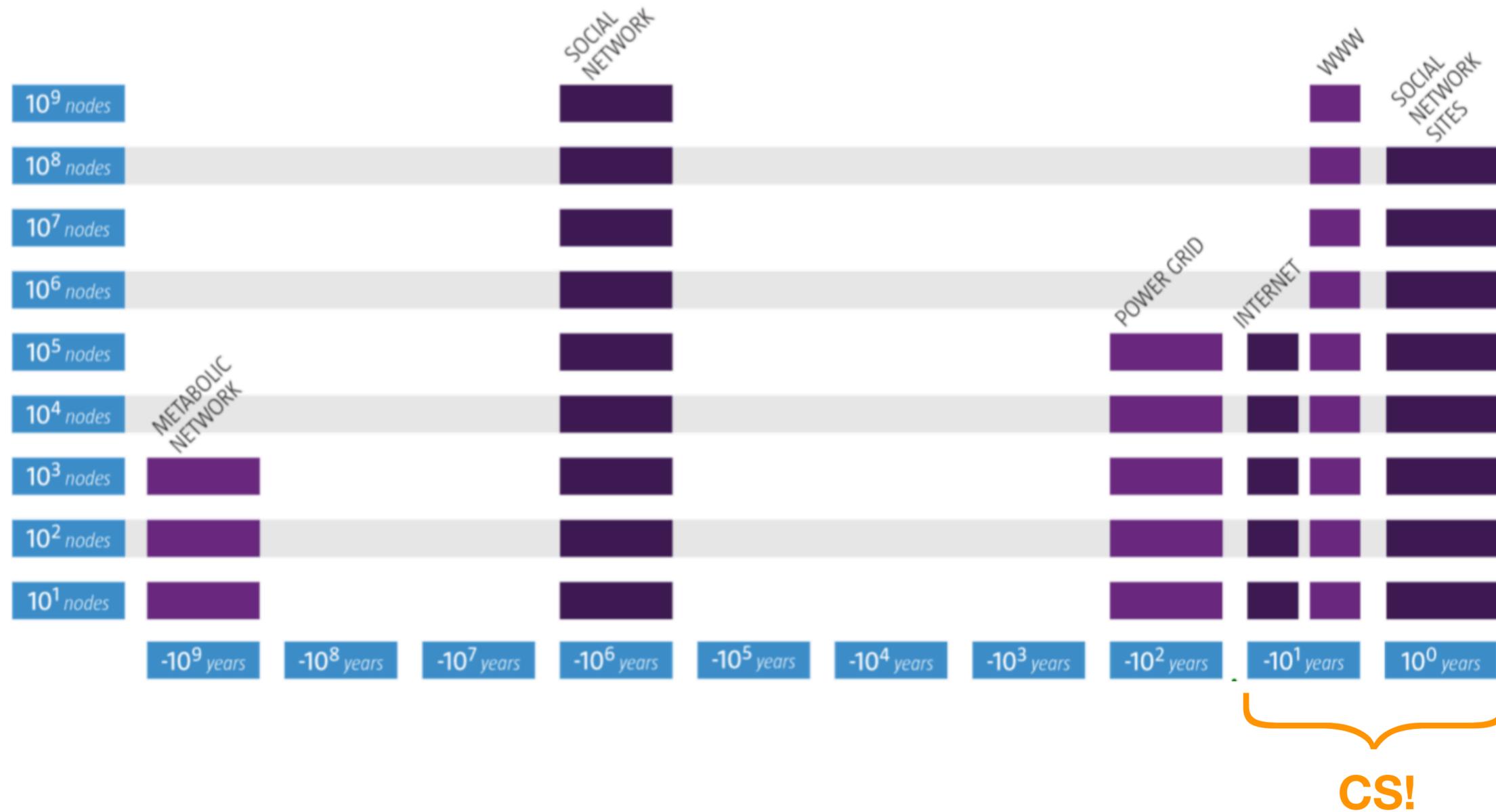
Social networking, social media, drug design

# Why study networks?

## Complex systems are all around us

- **Society** is a collection of seven billion people
- **Communications systems** link electronic devices
- **Information and knowledge** is organized and linked
- Interactions between thousands of **genes** regulate life
- Our thoughts and selves are manifested in the connections between billions of neurons in the **brain**
- **Information and diseases** spread from person to person

# Why now?



Age and size of networks

# Networks: Impact



**Google**

Market cap: \$1.4T

**Facebook**

Market cap: \$500B

**Cisco**

Market cap: \$220B

# Networks and Applications

# Ways to Analyze Networks

**Predict** the **type** of a given node (*node classification*)

**Predict** whether two nodes are **linked** (*link prediction*)

**Identify** densely **linked clusters** of nodes (*community detection*)

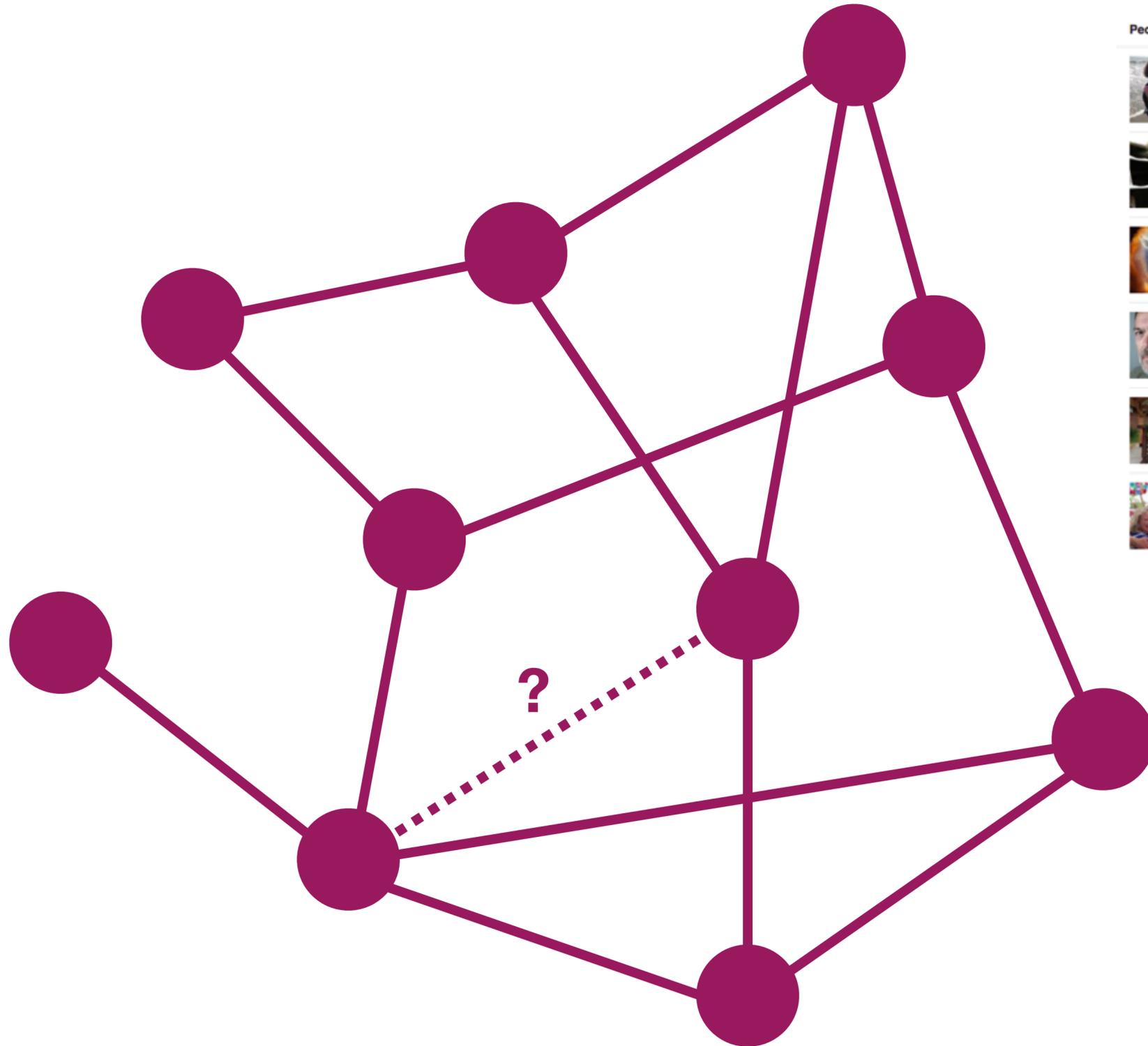
**Predict** **common pathways** (*social influence/propagation*)

**Measure** **similarity** between nodes/networks (*network similarity*)

# (1) Networks: Social



# Application: Friend Prediction



## People you may know

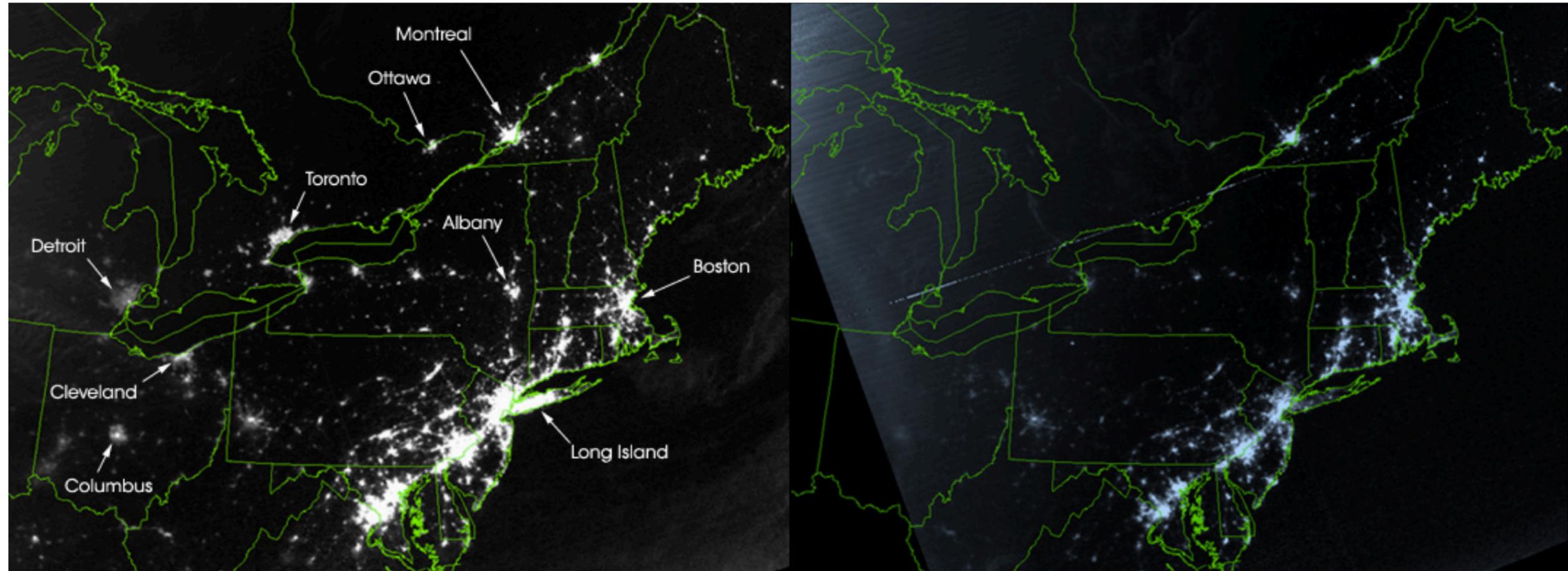
-  **Sara Anderson Severance**  
📍 Denver, Colorado  
Rachelle Albright and 10 other mutual friends  
[Add Friend](#) [Remove](#)
-  **Anne Walker (Anne Anderson)**  
Sarah Frederick and 6 other mutual friends  
[Add Friend](#) [Remove](#)
-  **Paul Dube**  
Ryan Dube is a mutual friend.  
[Add Friend](#) [Remove](#)
-  **Mark Rieder**  
📍 Lord Beaverbrook High School  
Justin Pot is a mutual friend.  
[Add Friend](#) [Remove](#)
-  **Nancy Mescher**  
Maggie Flynn is a mutual friend.  
[Add Friend](#) [Remove](#)
-  **Becky Williams Swenson**  
📍 Denver, Colorado  
Rachelle Albright and 3 other mutual friends  
[Add Friend](#) [Remove](#)

## **(2) Networks: Infrastructure**



**Power grids connect you to electricity**

## (2) Networks: Infrastructure



Aug 14, 2003, 9:29pm  
20 hours before

Aug 15, 2003, 9:14pm  
4 hours after

**August 2003 blackout**

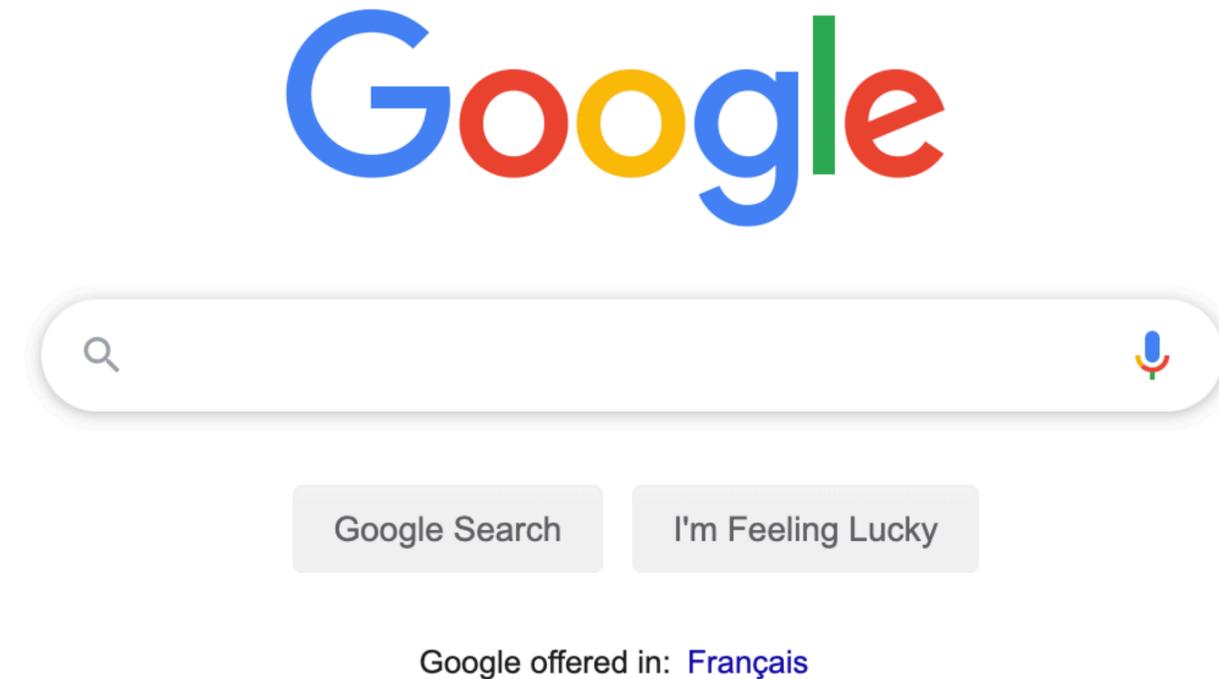
# (2) Networks: Infrastructure

**This illustrates important themes of this class:**

- We must **understand** how network structure affects the system
- We will **develop quantitative tools** to assess the interplay between network structure and the dynamic processes that happen on networks
- We will learn that in reality failures follow reproducible laws, and can be **quantified**, and to some extent **predicted**, using the language of network analysis

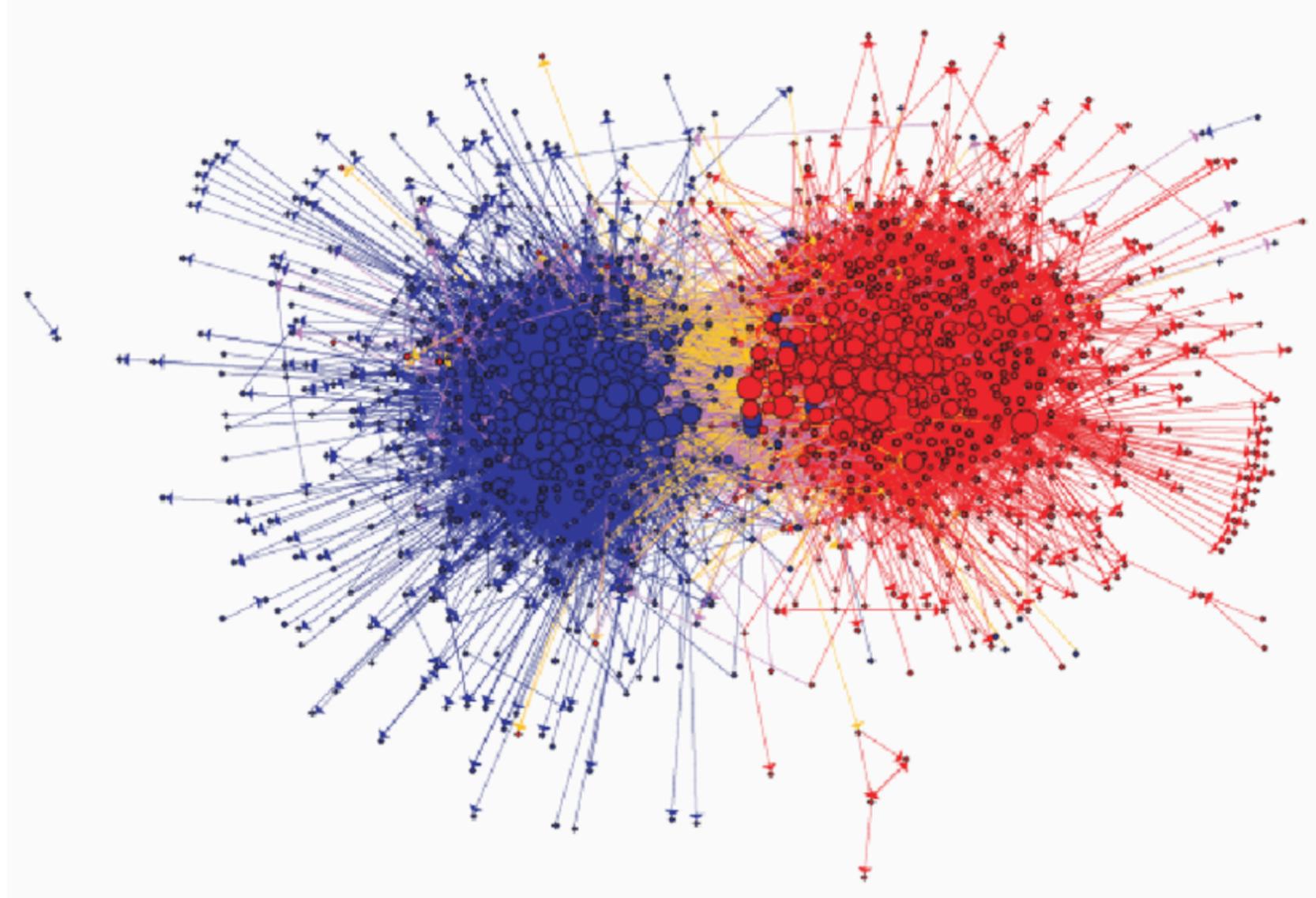


# Application: Web Search



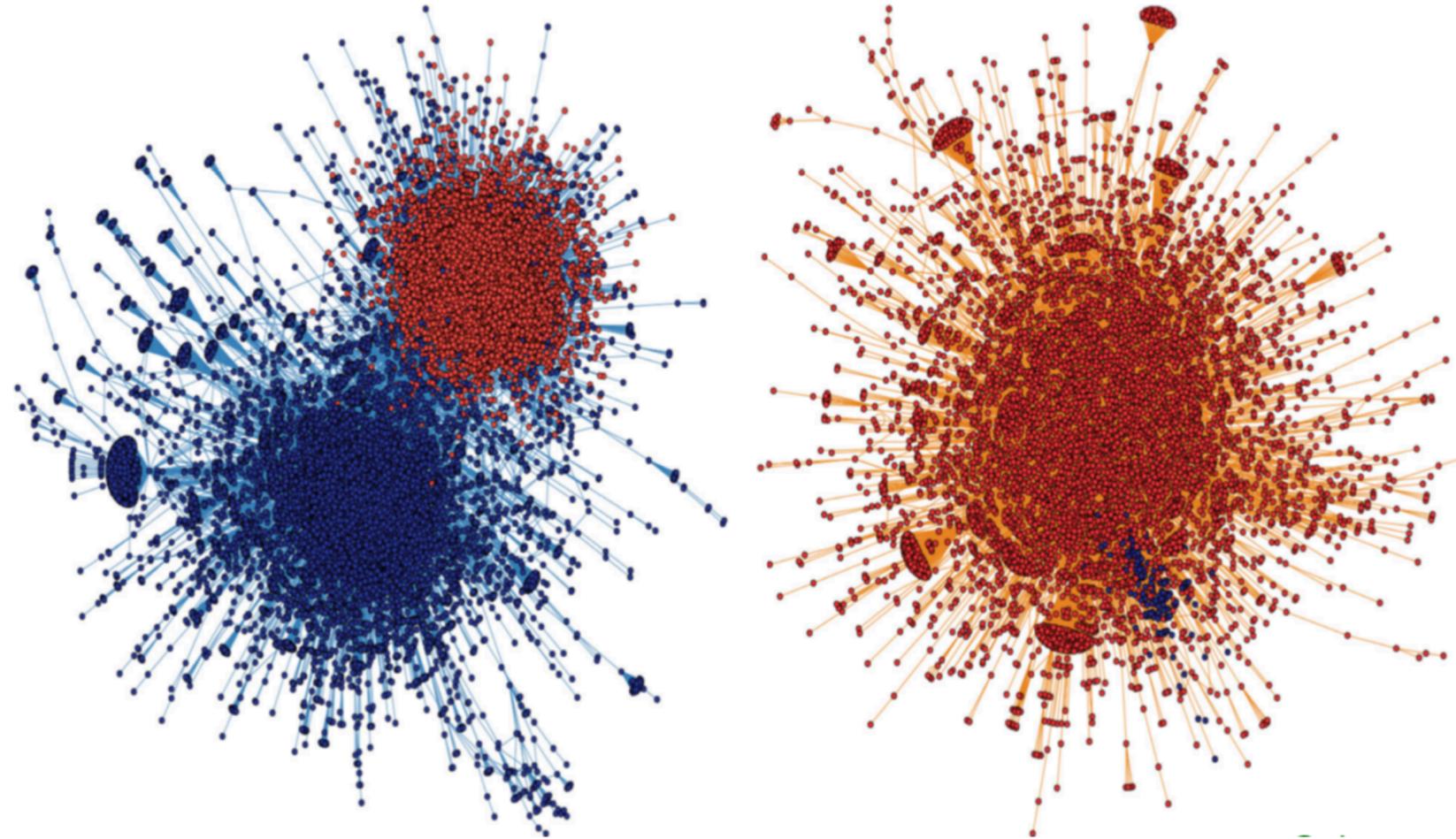
**How do you go from a tiny text string to the 10 most relevant sites out of billions of pages?**

# (4) Networks: Online Media



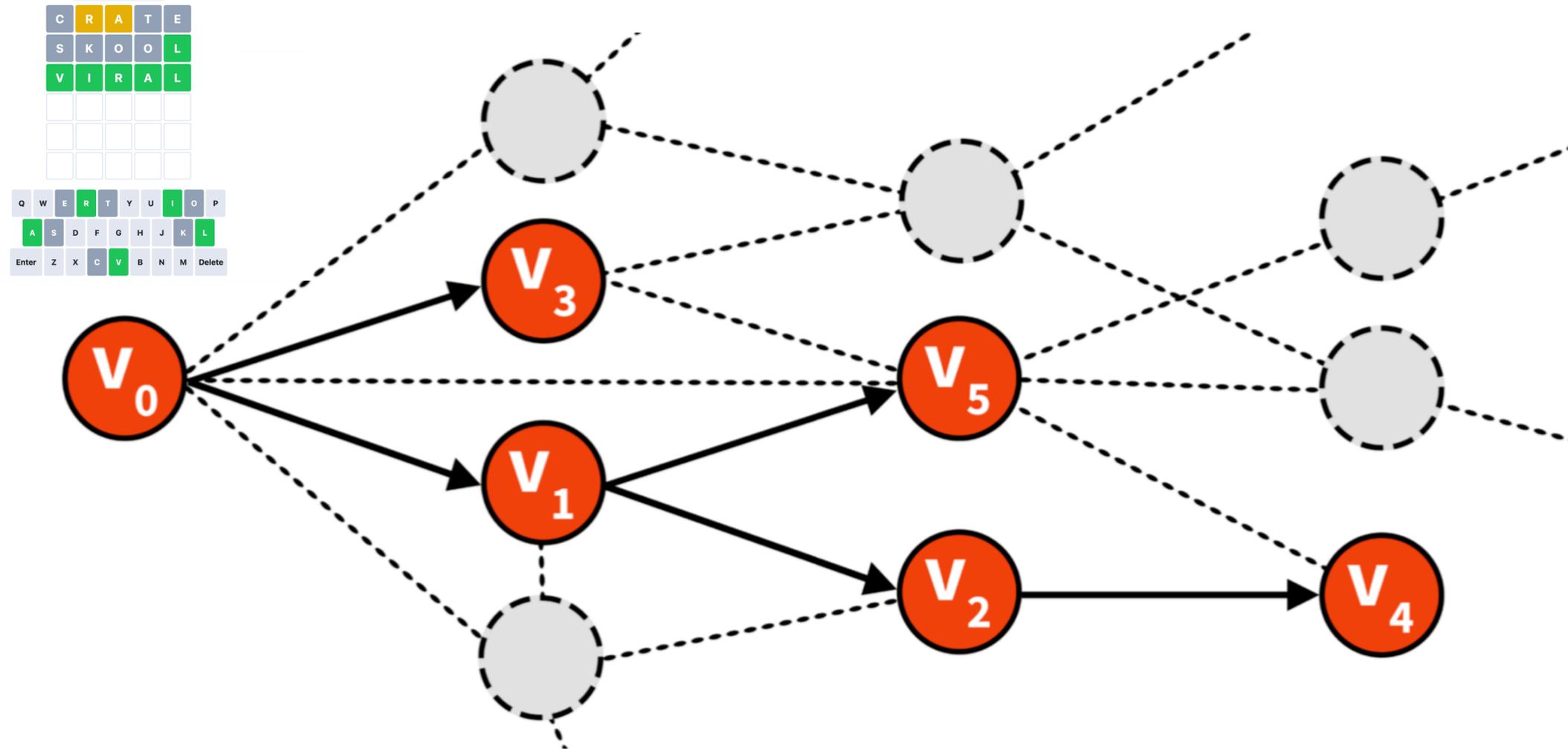
**Connections between political blogs**

# Application: Polarization on Twitter



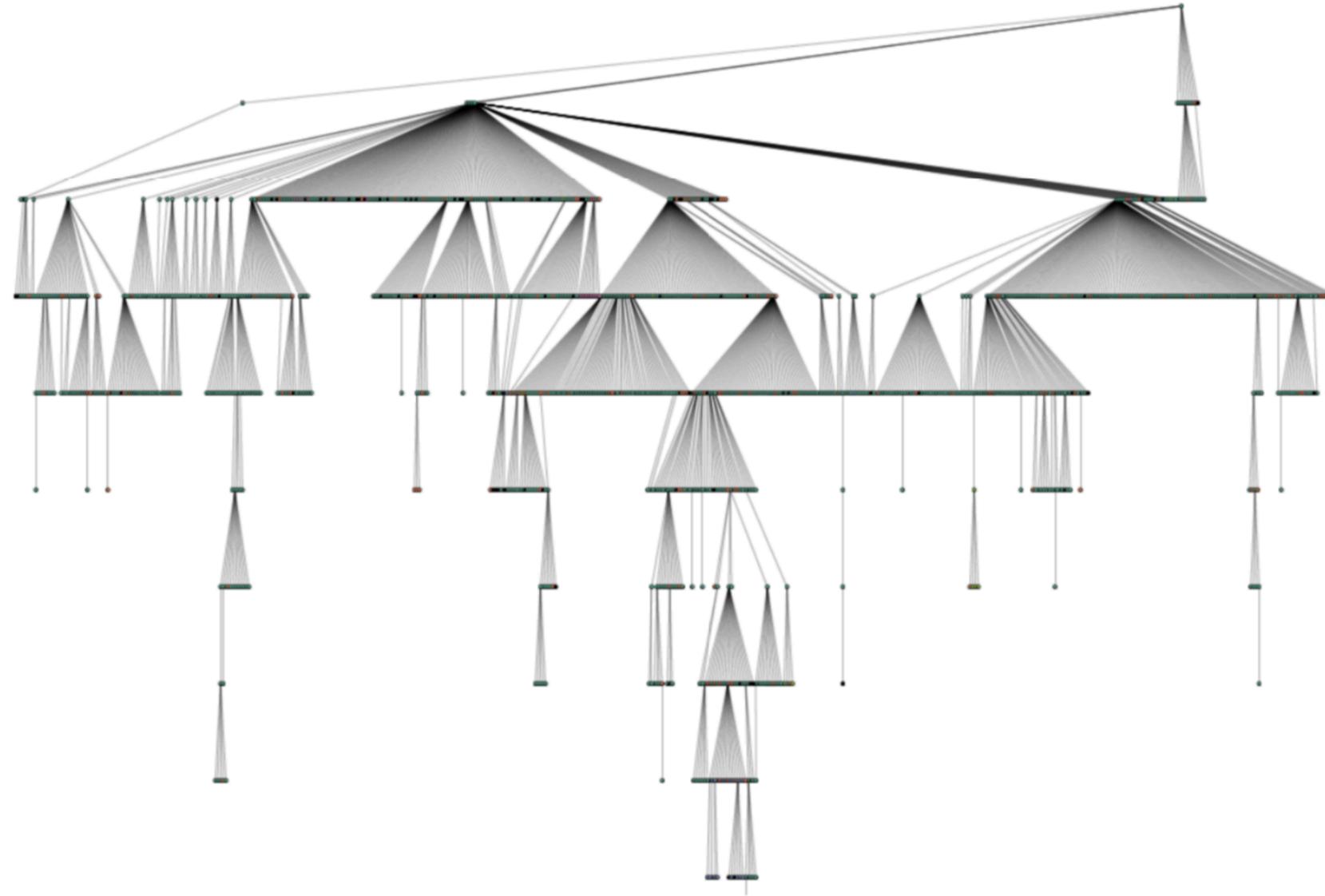
**Retweet networks: polarized (left) and unpolarized (right)**

# Application: Understanding Virality



**Information cascades in networks**

# Application: Product Adoption



**Invitation cascades: 60–90% of LinkedIn users signed up due to an invitation from another user**

[Anderson et al., WWW '15]

# Networks matter

If you want to **predict the spread of a disease**, you need to know who is in contact with whom

If you want to **understand the structure of the Web** (or serve relevant search results), you have to analyze the links

If you want to understand the **dissemination of news or the evolution of science**, you have to follow the flow

# About CSCC46

# Ways to Analyze Networks

**What do we hope to achieve from studying networks?**

**Develop** the language of interconnectedness

**Learn** the patterns and statistical properties of network data

**Understand** design principles and models of networks

**Develop** algorithmic understanding of processes in networked systems

# Networks: Structure, Dynamics, Incentives

## What do we study in networks?

### Structure and evolution

What is the structure of networks?

Why and how do they come to have such structure?

How do we harness the structure to extract useful information?

### Processes and dynamics

Networks are the “skeleton” on which information, behaviours, and diseases spread

How do information and diseases spread?

### Incentives in networks

Behaviour is interconnected by depending on what others do

How do decisions and behaviours depend on network structure and dynamics?

# Reasoning about Networks

## How do we reason about networks and collective behaviour?

**Empirical analyses:** Study network data to find organizational principles

How do we measure and quantify networks?

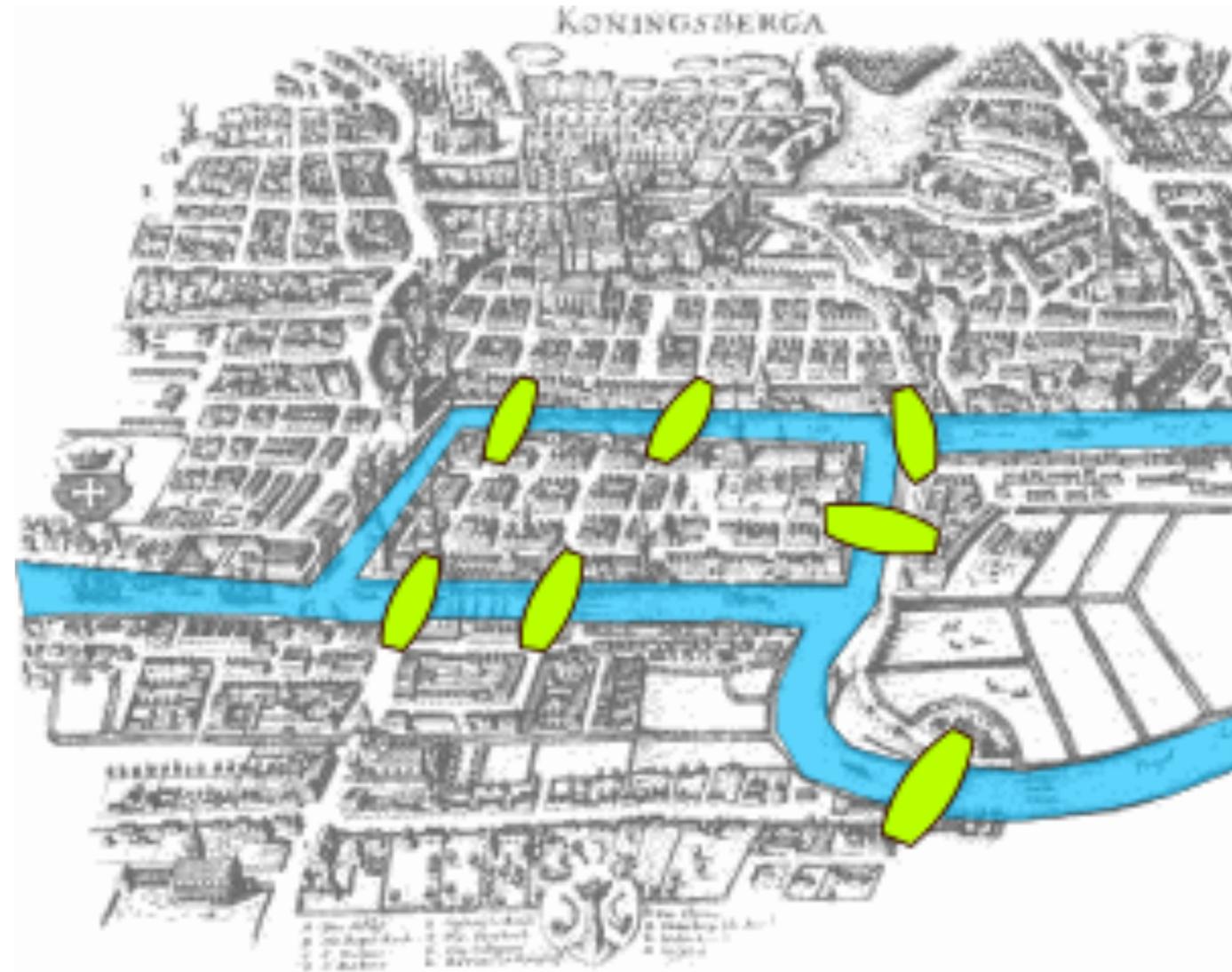
**Mathematical models:** Graph theory and statistical models

Models allow us to understand behaviors and distinguish surprising from expected phenomena

**Algorithms for analyzing graphs:** Computer science toolkit

Overcome hard computational challenges to solve important problems

# Main Tool: Graph Theory



Seven Bridges of Königsberg [Euler, 1735]

We'll make extensive use of graph theory in this course

# Main Tool: Game Theory



The mathematical theory of strategic interaction

We'll also make extensive use of game theory in this course

# (Tentative) Course Overview

- Week 1:** Course overview, Introduction to graph theory, The Web as a Network
- Week 2:** Network Representations, Affiliation, Homophily, Strong and Weak Ties, Structural Holes
- Week 3:** Strong and Weak Ties; Community Detection
- Week 4:** Signed Networks; Structural Balance; Homophily
- Week 5:** Six Degrees; Decentralized Search
- Week 6:** Power Laws and Rich-Get-Richer Phenomena
- Week 7:** Link Analysis; PageRank
- Week 8:** Game Theory
- Week 9:** Congestion; Decision Cascades; Information Cascades
- Week 10:** Contagion; Epidemics
- Week 11:** Voting
- Week 12:** Review

# Course resources

Course webpage (<http://www.cs.toronto.edu/~ashton/csc46/>)

Quercus (course announcements, assignments)

MarkUs (assignment submission)

Discord (chat)

# Course evaluation

35% 4 assignments

10% 2 blog posts

5% Class citizenship

50% Final exam

Assignments are due on Wednesdays at 10am

Because I understand sometimes stuff happens, you get 4 "flex days": 1 flex day is a 24-hour period that you can hand in assignments late with no penalty. You can use up to 2 flex days per assignment. After that, no late assignments will be accepted.

# Blog posts

- During the term, write two blog posts on the course blog about topics related to the course
- Should be fun! Pick your favourite topic and explore it in more detail
- Short essay-like posts aimed at your peers
- Commenting on others' posts counts as participation

# TAs

Very talented students! Feel free to go to them for help

# Tutorials

Mostly working through concrete examples as a group,  
Q&A (group office hours), and assignment help

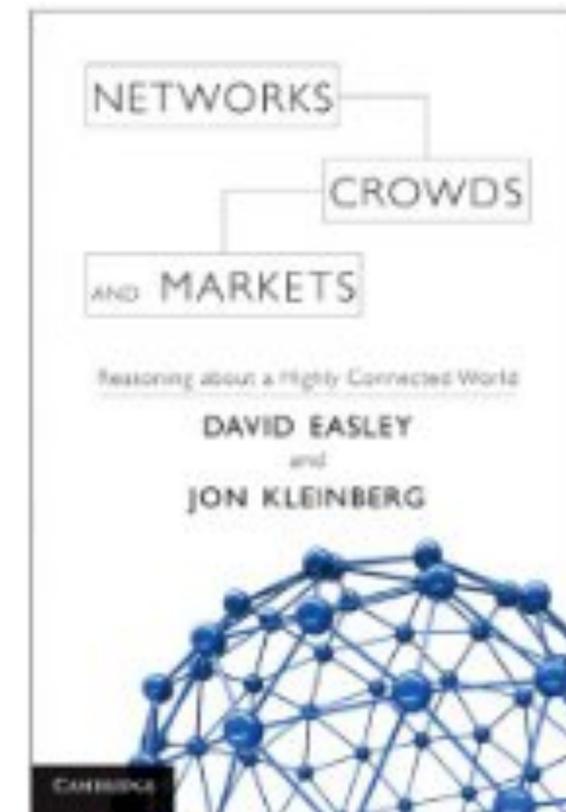
# Textbook

“Networks, Crowds & Markets” Easley & Kleinberg

Available free online / reasonably-priced hardcover

Very readable, engaging text

Some assignment exercises from the book



**Questions?**

# About Me

0–18 → 18–22 → 22–29 → 29–31 → 31+

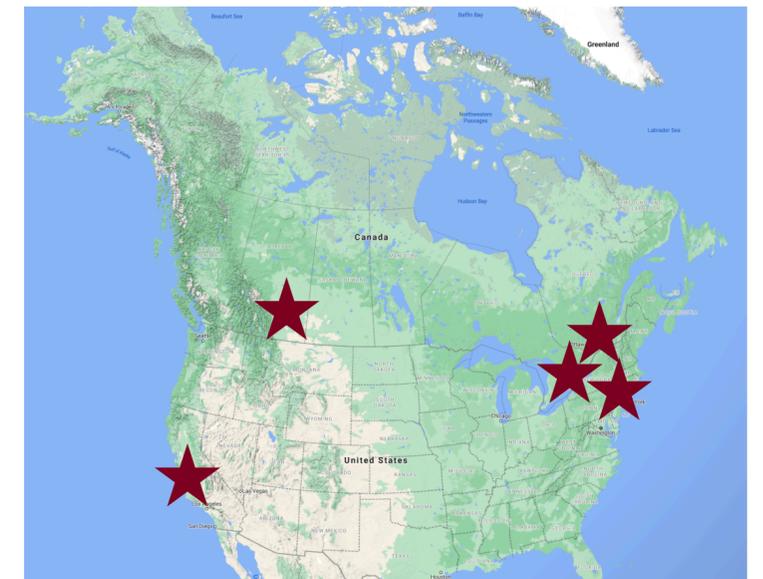
Calgary → Montreal → San Francisco → New York City → Toronto

1M → 4M → 7M → 20M → 6M

Now: Assistant Professor of Computer Science at U of T

Head of the Computational Social Science Lab (researching questions in AI, data, and society) 🧐

Computational  
Social Science Lab



(Want to get involved? Email me after the course!)

# My path

## Stage

## Interests



McGill  
B.Soft.Eng '08

Theoretical  
Quantum algorithms and information  
Anything practical was impure



Stanford Master's '10

"Hmm...would be nice to feel more connected to the world"  
Game theory: computational/economic lens on strategic interaction  
Mix of theoretical and applied



Stanford Ph.D. '15

Discovered the joy and power of large-scale empirical analysis  
Computational social science: social research in the digital age  
Mostly empirical analysis supplemented with theoretical modeling,  
experimentation, and surveys



# My research

**Artificial  
Intelligence**

Study algorithms  
Create algorithms  
Algorithmic effects

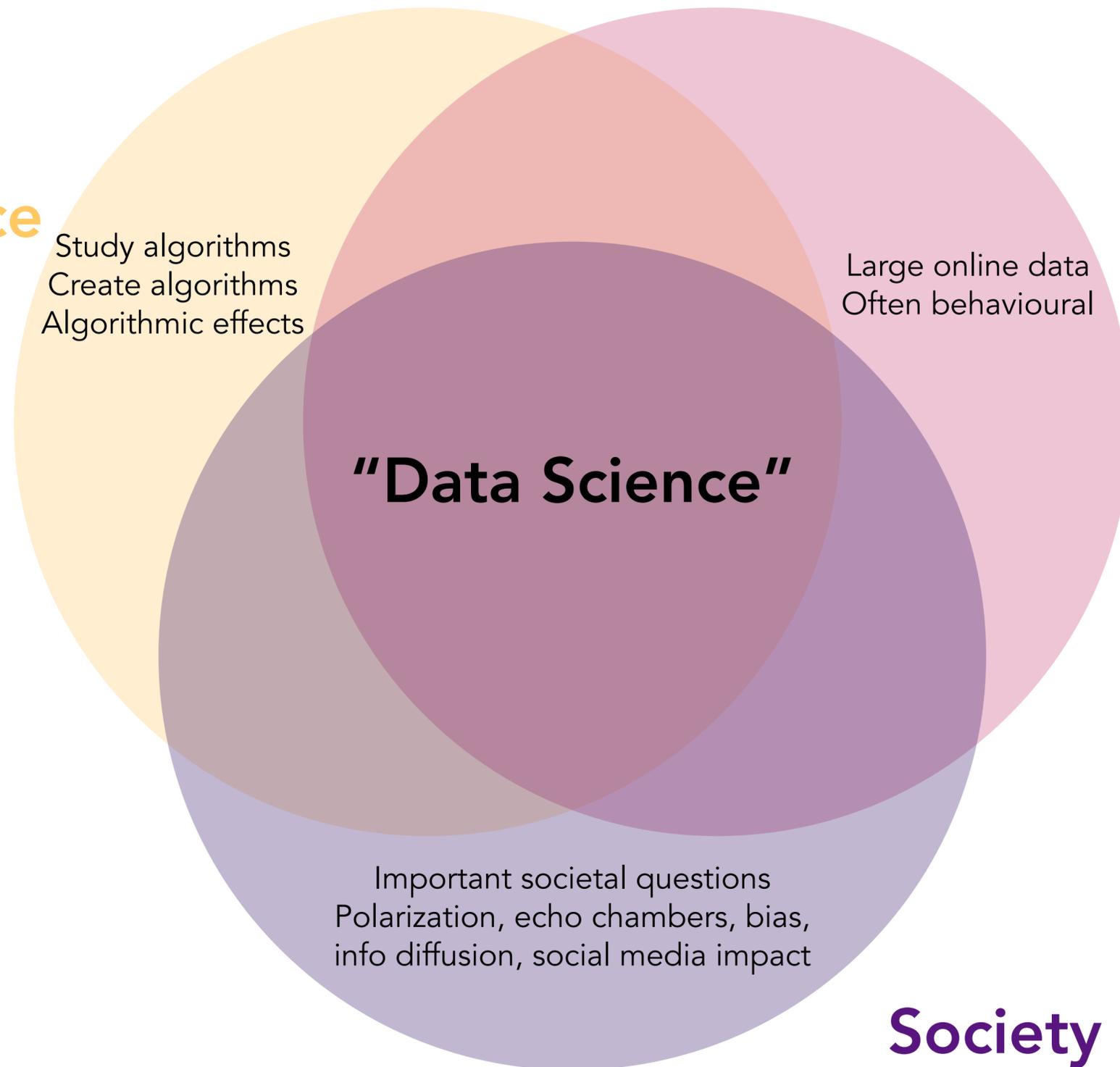
**Data**

Large online data  
Often behavioural

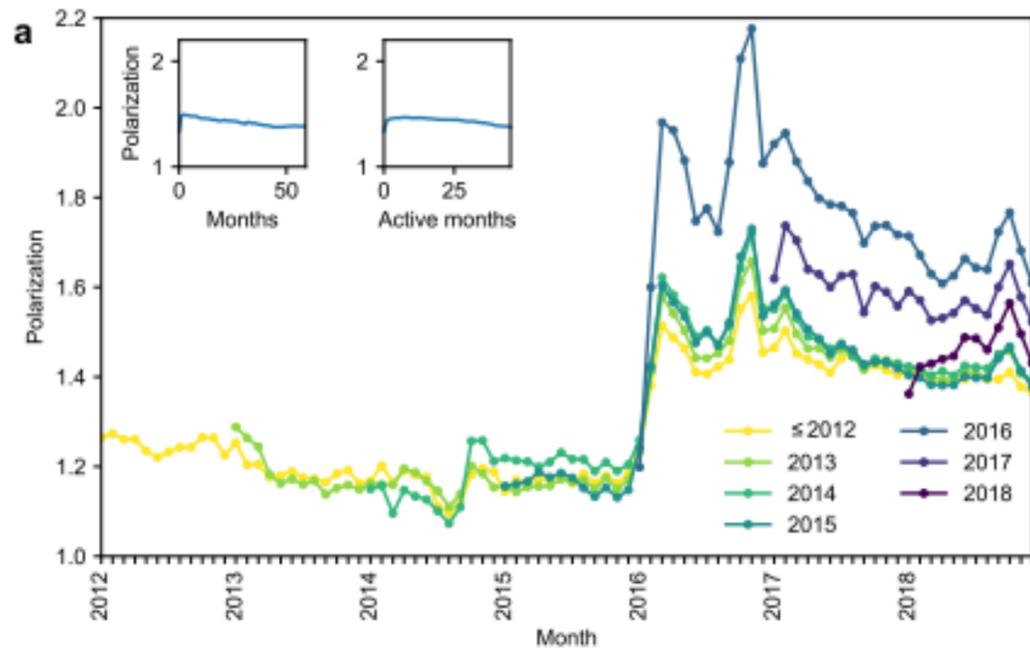
**"Data Science"**

Important societal questions  
Polarization, echo chambers, bias,  
info diffusion, social media impact

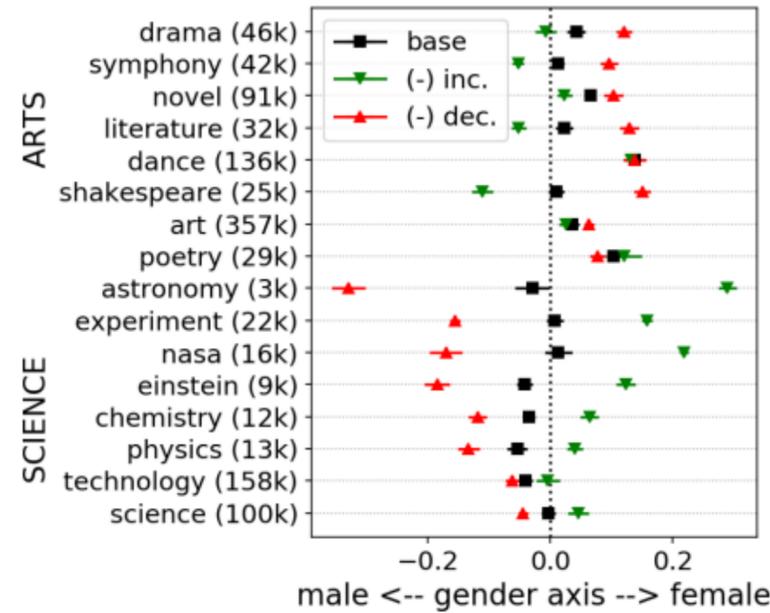
**Society**



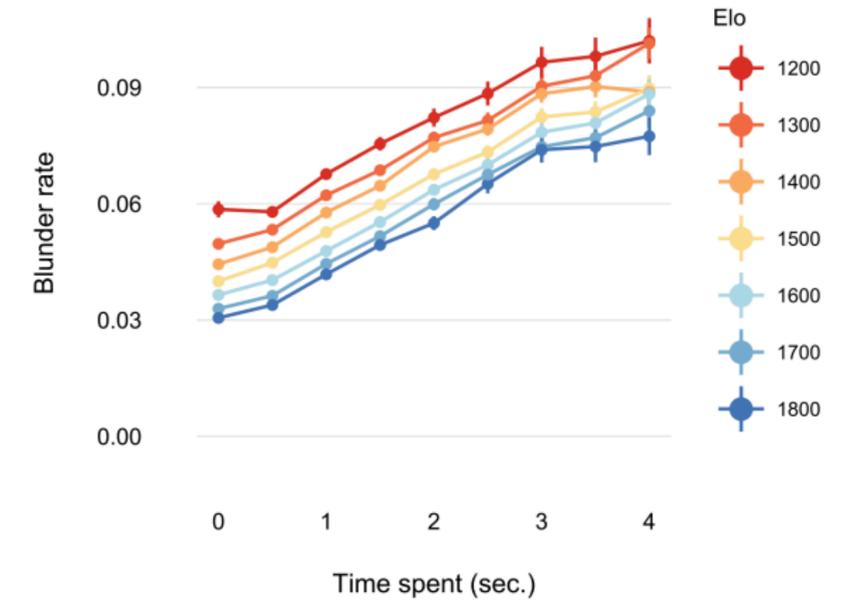
# My research



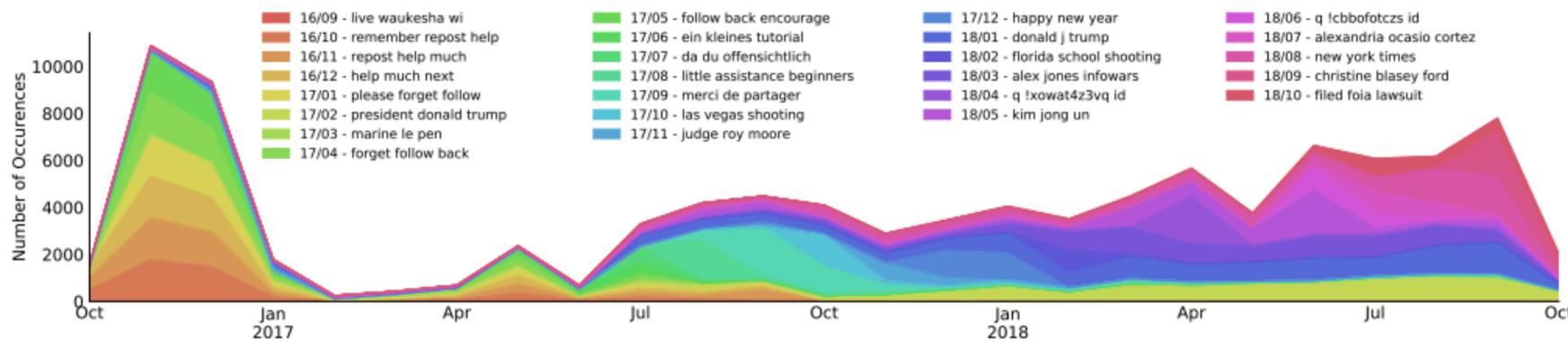
Political polarization on Reddit



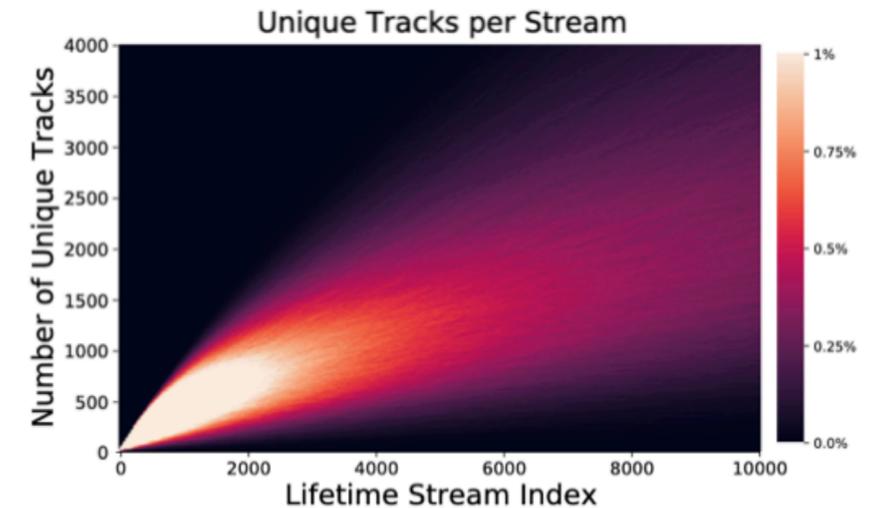
Gender bias in text algorithms



Nature of human error in chess



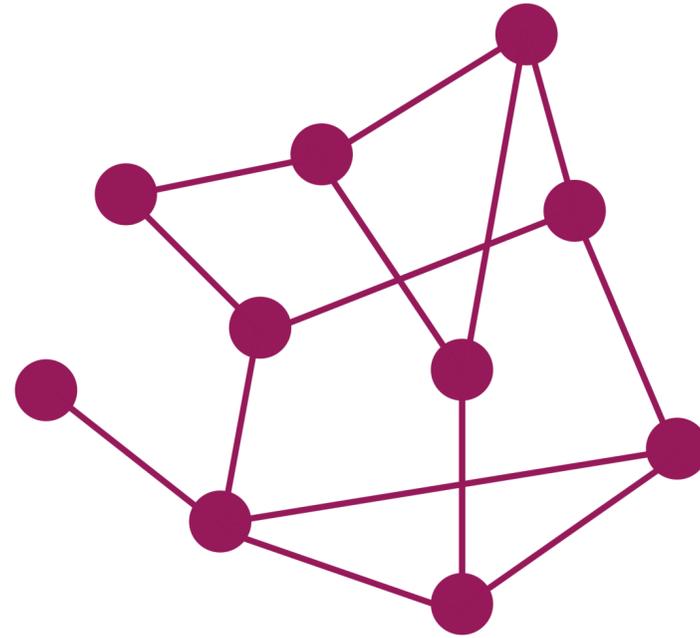
Discussion topics on Gab (alt-right platform)



Music exploration on Spotify

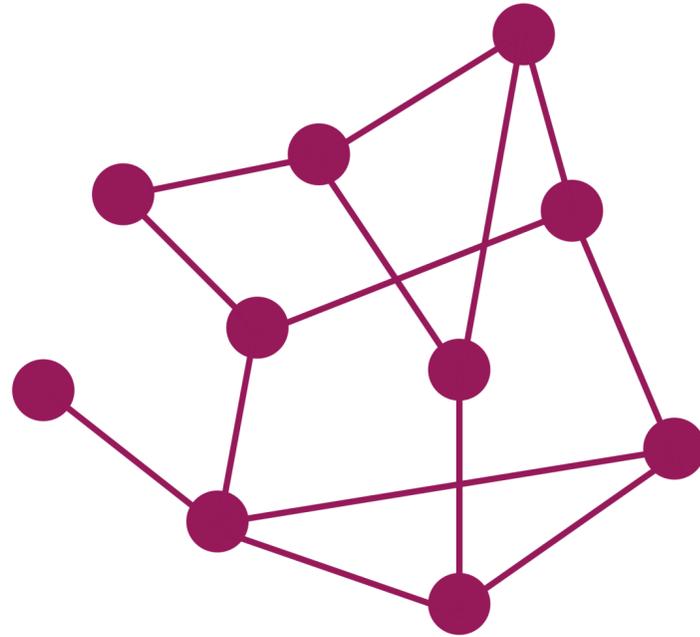
# **First topic: Network Analysis Fundamentals and The Structure of the Web**

# A Network



**A network is a collection of objects  
where some pairs of objects are  
connected by links**

# Components of a Network



**Objects:** nodes, vertices

**Interactions:** links, edges

**System:** network, graph

**$N$**

**$E$**

**$G(N,E)$**

# Networks or Graphs?

**Network** often refers to real systems

Web, Social network, Metabolic network

**Language:** Network, node, link

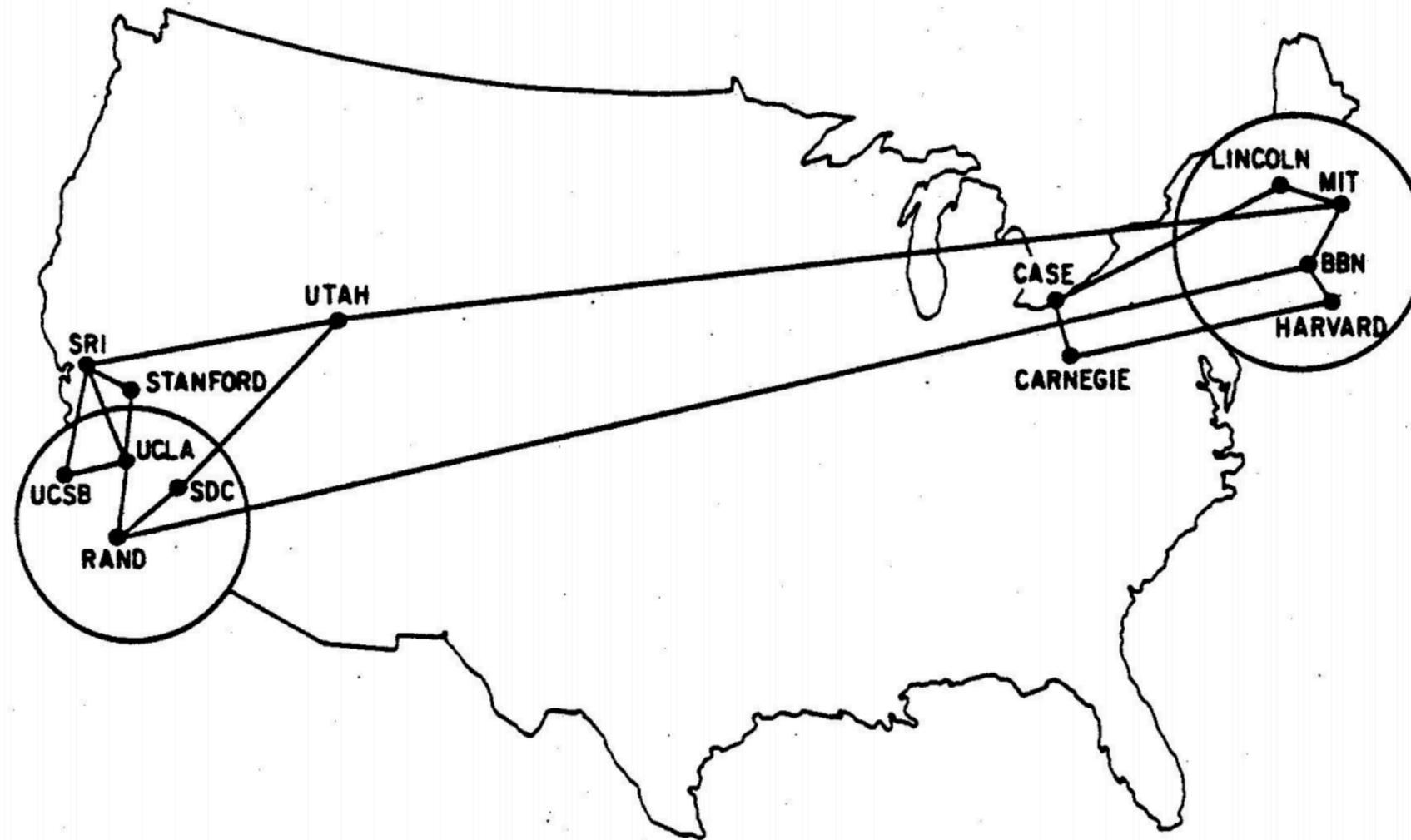
**Graph** is mathematical representation of a network

Web graph, Social graph (a Facebook term)

**Language:** Graph, vertex, edge

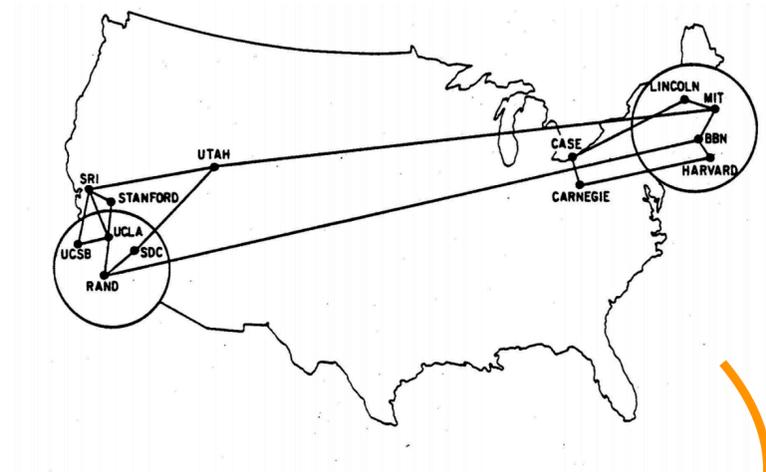
We will try to make this distinction whenever it is appropriate

# A first example

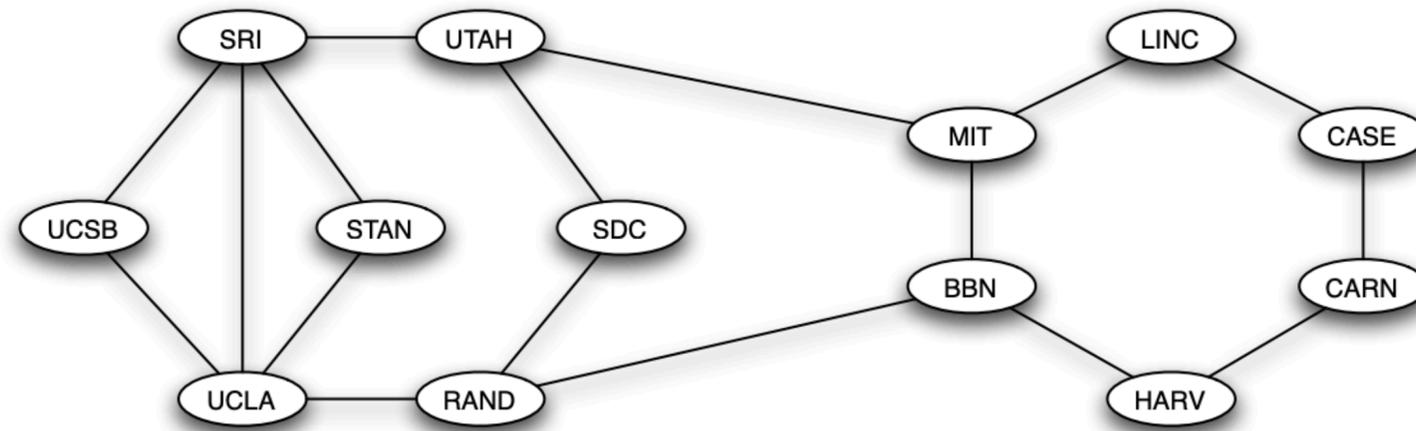


**The Internet in 1970**

# A first example

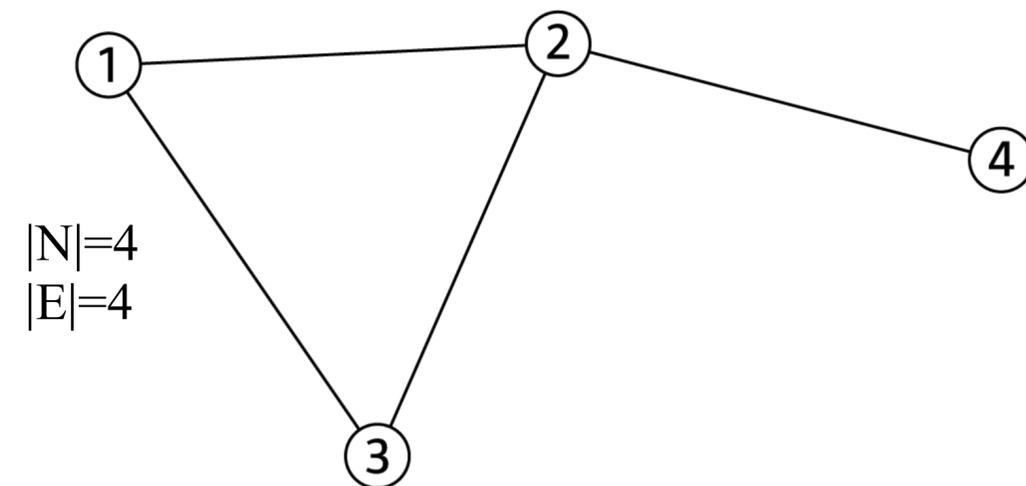
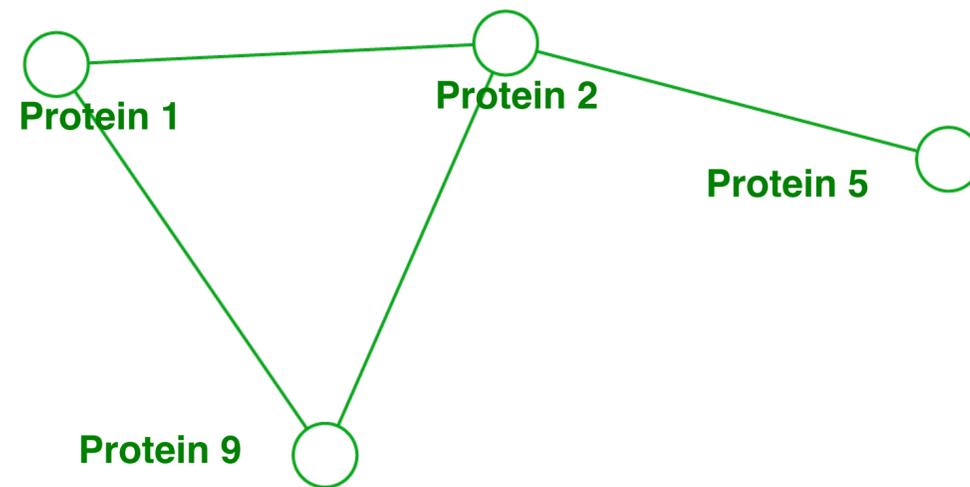
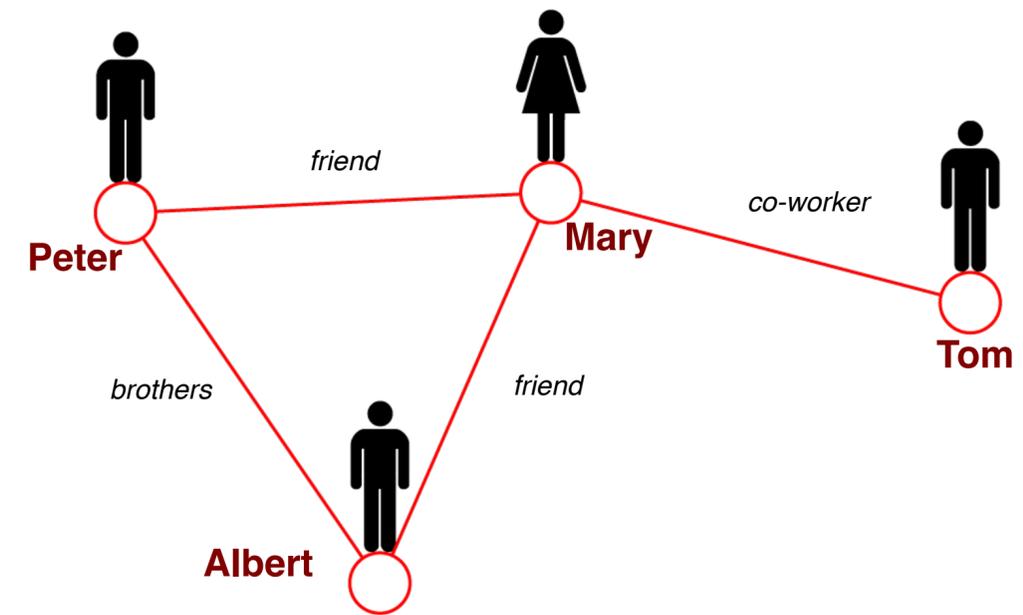
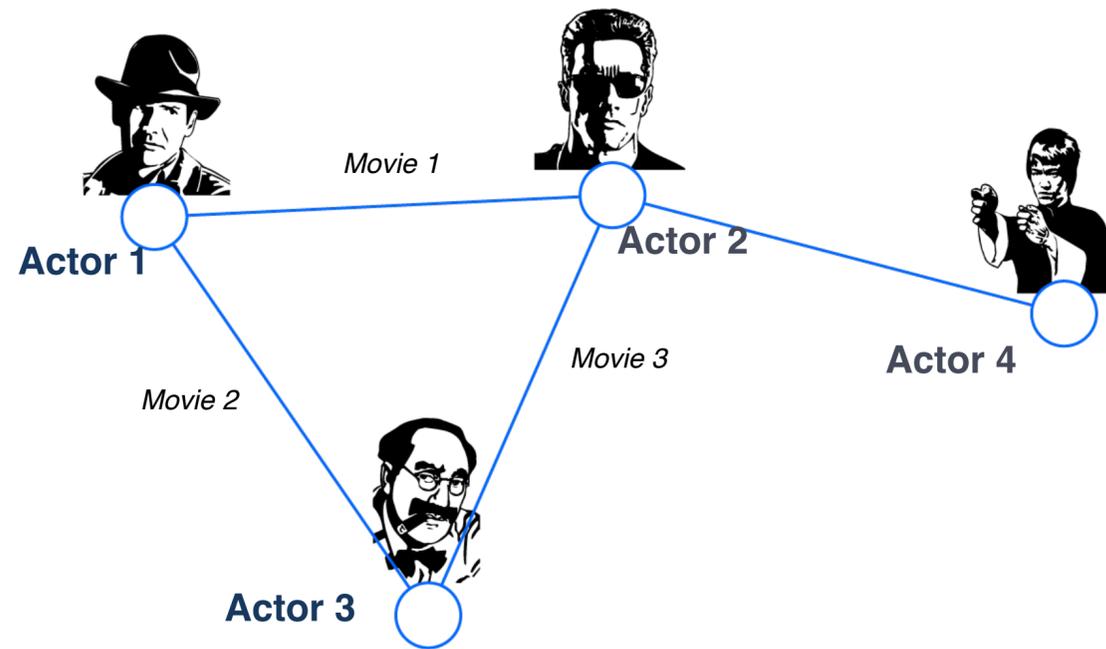


Translation



The Internet in 1970

# Networks: a shared language



# Choosing a Proper Representation

- **How to build a graph:**

- What are nodes?
- What are edges?

- The choice of the proper network representation of a given domain/problem **determines our ability to use networks successfully:**

- In some cases there is a unique, unambiguous representation
- In other cases, the representation is by no means unique
- The way you assign links will determine the nature of the question you can study

# Choosing a Proper Representation

- If you connect individuals that work with each other, you will be exploring a **professional network**
- If you connect those that have a friendship relationship, you will be exploring a **friendship network**
- If you connect scientific papers that cite each other, you will be studying a **citation network**

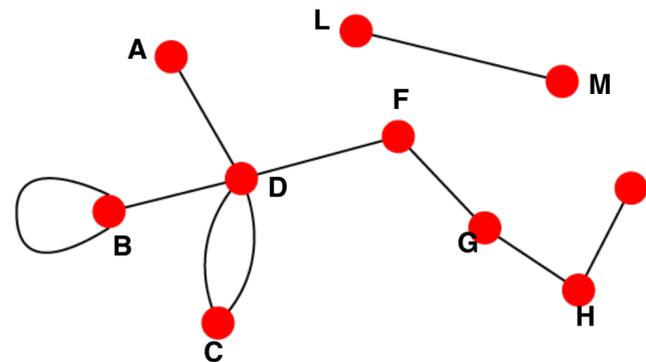
If you connect all people with first names that share the same first letter, what are you studying?

It is a network, but is it meaningful?

# Undirected and Directed Networks

## Undirected

- **Links:** undirected (symmetrical, reciprocal)

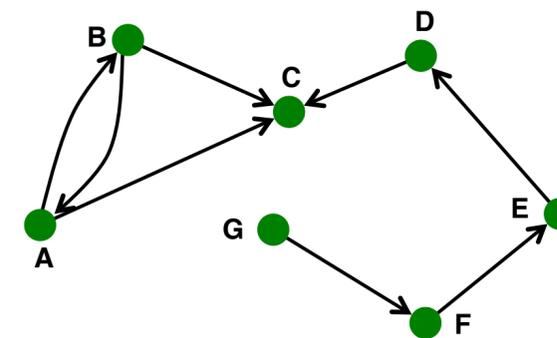


- **Examples:**

- Collaborations
- Friendship on Facebook

## Directed

- **Links:** directed (arcs)

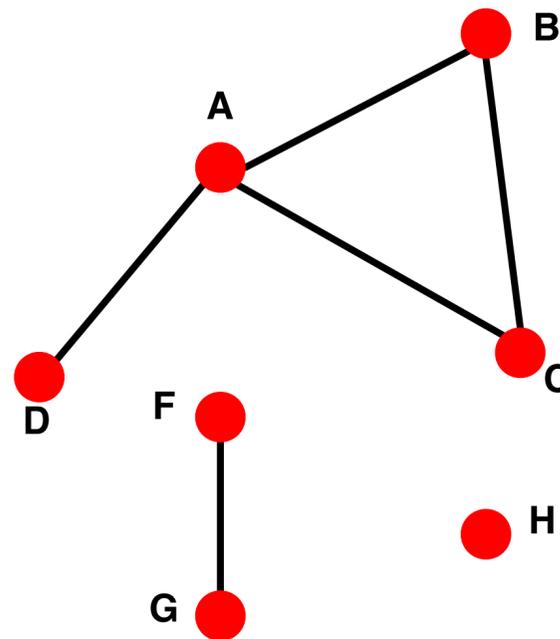
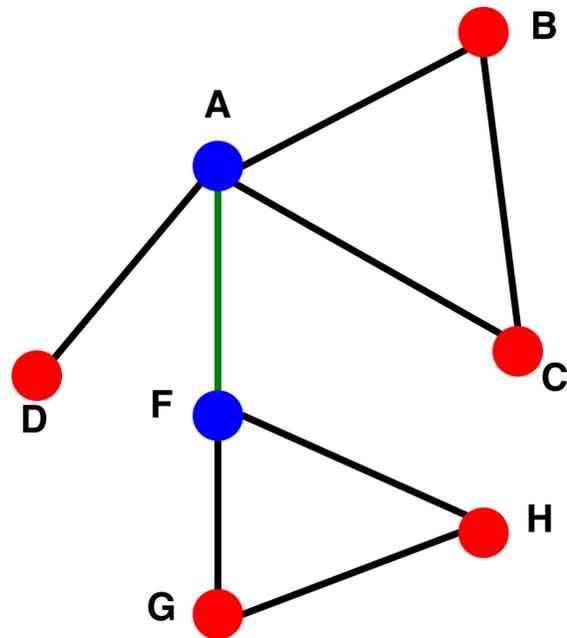


- **Examples:**

- Phone calls
- Following on Twitter and TikTok

# Connectivity of Graphs

- **Connected component (undirected):**
  - Any two vertices can be joined by a path
  - No superset with the same property
- A disconnected graph is made up of two or more connected components

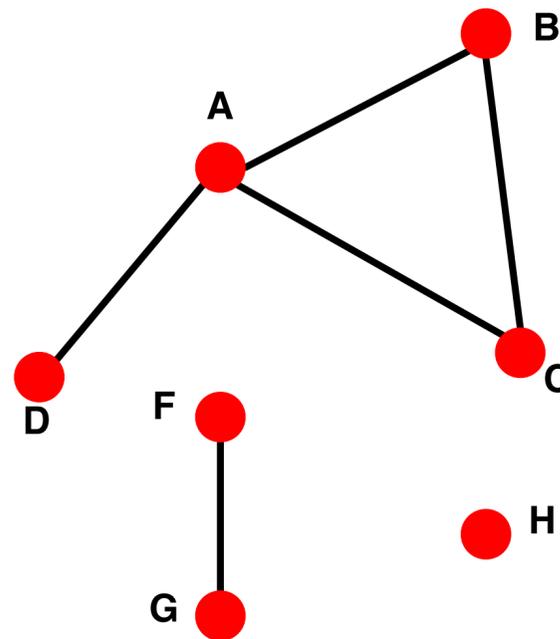
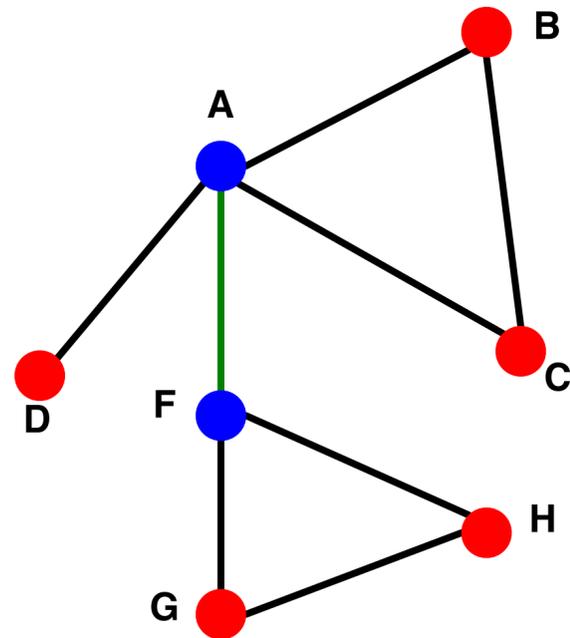


Largest Component:  
Giant Component

Isolated node (node H)

# Connectivity of Graphs

- **Connected component (undirected):**
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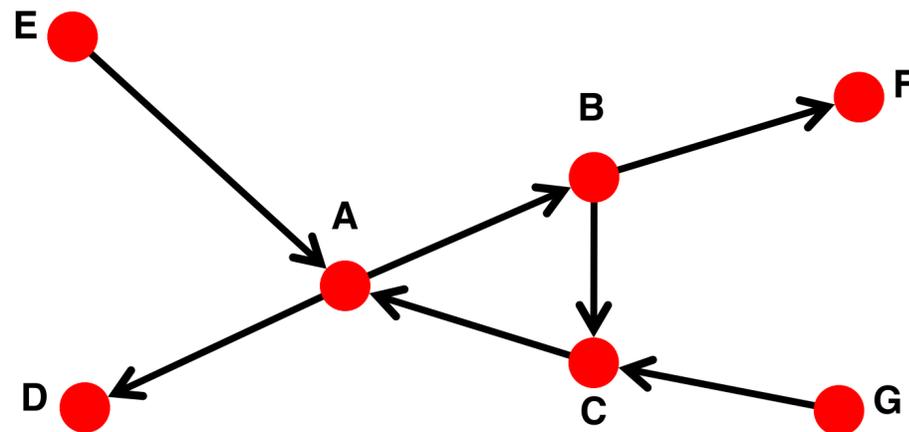
Largest Component:  
Giant Component

Isolated node (node H)

**Bridge edge:** If we erase it, the graph becomes disconnected.

# Connectivity of Directed Graphs

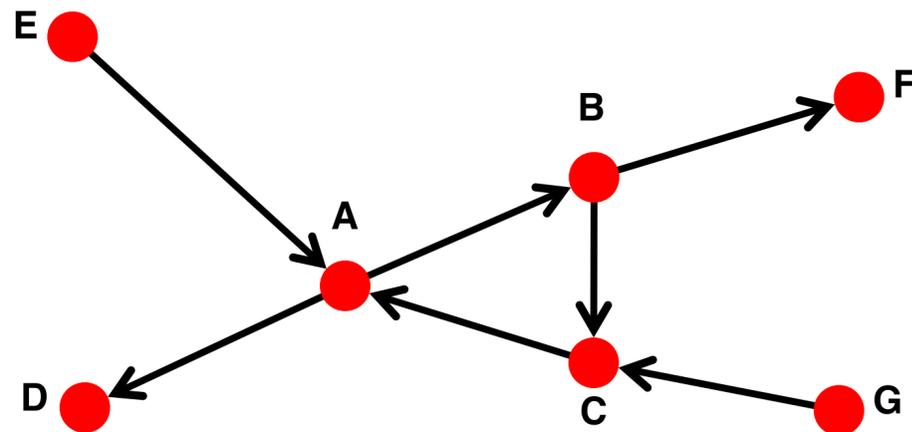
- **Strongly connected directed graph**
  - has a path from each node to every other node and vice versa (e.g., A-B path and B-A path)
- **Weakly connected directed graph**
  - is connected if we disregard the edge directions



Is this graph weakly connected?  
Strongly connected?

# Connectivity of Directed Graphs

- **Strongly connected directed graph**
  - has a path from each node to every other node and vice versa (e.g., A-B path and B-A path)
- **Weakly connected directed graph**
  - is connected if we disregard the edge directions



It is weakly connected but not strongly connected (e.g., there is no way to get from F to G by following the edge directions)

# End!

## This week:

- Sign up for MarkUs (to be released on website)
- Log in to Quercus, MarkUs, and Discord
- Read Ch. 1, 2.1-2.4, 13.1-13.4

## Next week:

- Network Representations, Affiliation, Homophily, Strong and Weak Ties, Structural Holes
- Read Ch. 3.1-3.3, 4.1-4.3

Contact me: [ashton@cs.toronto.edu](mailto:ashton@cs.toronto.edu)

# **Please introduce yourselves!**

**On Discord, please write a quick blurb about yourself in #general! Tell us who you are, where you are, and a fun fact (and anything else you'd like to share)**