

The Geometry of Differential Privacy: the Approximate and Sparse Cases

*Aleksandar Nikolov*¹ Kunal Talwar² Li Zhang²

Rutgers U.

Microsoft Research, SVC

Outline

- 1 Intro
- 2 Dense Case ($n = \Omega(d)$)
- 3 Sparse Case ($n = o(d)$)

Example

ID	Gender	Zip Code	Smoker	Lung Cancer
089341	M	07306	No	No
908734	F	10001	Yes	Yes
560671	M	08541	Yes	No

The data is both sensitive (medical information) and personally identifiable (with the right kind of side information).

Universe: All possible settings of the attributes

Histogram: Number of users for each setting of the attributes.

Queries:

- How many male smokers have lung cancer?
- How many more female smokers are there than male smokers?

Setting

- A *universe* U of user types; $|U| = N$
- A *database* $D \in U^n$ of n users, each having some type in U
- The database in *histrogram representation*:
 - $x \in \mathbb{R}^U$: x_i is the number of users in the database having type $i \in U$
 - $\|x\|_1 = \sum_{i \in U} |x_i| = n$
 - $D \triangle D' \leq 1 \Leftrightarrow \|x - x'\|_1 \leq 1$

Linear Queries

A useful and rich primitive: linear queries on the histogram x .

- **Linear Query:** $\langle a, x \rangle$
- **Query Matrix:** d linear queries: Ax where $A \in \mathbb{R}^{d \times N}$
 - when A is a 0-1 matrix, we call the d queries *counting queries*

Privacy

Privacy Goal: compute *aggregate* statistics (here: linear queries) without revealing the type of any user, even to an adversary who knows the types of all other users.

Privacy

Privacy Goal: compute *aggregate* statistics (here: linear queries) without revealing the type of any user, even to an adversary who knows the types of all other users.

Definition

An algorithm \mathcal{M} with input domain \mathbb{R}^N and output range Y is (ϵ, δ) -*differentially private* if for every n , every x, x' with $\|x - x'\|_1 \leq 1$, and every measurable $S \subseteq Y$, \mathcal{M} satisfies

$$\Pr[\mathcal{M}(x) \in S] \leq e^\epsilon \Pr[\mathcal{M}(x') \in S] + \delta.$$

Privacy

Privacy Goal: compute *aggregate* statistics (here: linear queries) without revealing the type of any user, even to an adversary who knows the types of all other users.

Definition

An algorithm \mathcal{M} with input domain \mathbb{R}^N and output range Y is (ϵ, δ) -*differentially private* if for every n , every x, x' with $\|x - x'\|_1 \leq 1$, and every measurable $S \subseteq Y$, \mathcal{M} satisfies

$$\Pr[\mathcal{M}(x) \in S] \leq e^\epsilon \Pr[\mathcal{M}(x') \in S] + \delta.$$

Intuition: Algorithm does almost the same, no matter if a particular user participated or not. *Incentive to participate in a study.*

Accuracy

Accuracy of algorithm \mathcal{M} – *mean squared error*:

$$\text{Err}(\mathcal{M}, A, n) = \max_{x: \|x\|_1 \leq n} \mathbb{E} \frac{1}{d} \|\mathcal{M}(A, x, n) - Ax\|_2^2$$

$$\text{Err}(\mathcal{M}, A) = \max_n \text{Err}(\mathcal{M}, A, n)$$

Accuracy

Accuracy of algorithm \mathcal{M} – *mean squared error*:

$$\text{Err}(\mathcal{M}, A, n) = \max_{x: \|x\|_1 \leq n} \mathbb{E} \frac{1}{d} \|\mathcal{M}(A, x, n) - Ax\|_2^2$$

$$\text{Err}(\mathcal{M}, A) = \max_n \text{Err}(\mathcal{M}, A, n)$$

Optimal error on A and on databases of size up to n is:

$$\text{Opt}_{\varepsilon, \delta}(A, n) = \min_{\mathcal{M}} \text{Err}(\mathcal{M}, A, n),$$

where the minimum is over all (ε, δ) -differentially private algorithms \mathcal{M} .

Accuracy

Accuracy of algorithm \mathcal{M} – *mean squared error*:

$$\text{Err}(\mathcal{M}, A, n) = \max_{x: \|x\|_1 \leq n} \mathbb{E} \frac{1}{d} \|\mathcal{M}(A, x, n) - Ax\|_2^2$$

$$\text{Err}(\mathcal{M}, A) = \max_n \text{Err}(\mathcal{M}, A, n)$$

Optimal error on A and on databases of size up to n is:

$$\text{Opt}_{\varepsilon, \delta}(A, n) = \min_{\mathcal{M}} \text{Err}(\mathcal{M}, A, n),$$

where the minimum is over all (ε, δ) -differentially private algorithms \mathcal{M} .

The optimum when database size is unrestricted:

$$\text{Opt}_{\varepsilon, \delta}(A) = \max_n \text{Opt}_{\varepsilon, \delta}(A, n)$$

Universal bounds on error

For $A \in [0, 1]^{d \times N}$:

- $\text{Opt}_{\epsilon, \delta}(A) = O(d)$
 - [DKM⁺06]: Add $N(0, \sqrt{d}c(\epsilon, \delta))$ noise to each query answer
 - [DN03]: Tight for random A

Universal bounds on error

For $A \in [0, 1]^{d \times N}$:

- $\text{Opt}_{\epsilon, \delta}(A) = O(d)$
 - [DKM⁺06]: Add $N(0, \sqrt{d}c(\epsilon, \delta))$ noise to each query answer
 - [DN03]: Tight for random A
- $\text{Opt}_{\epsilon, \delta}(A, n) = O(n\sqrt{\log N})$
 - [HR10, GRU12]: Multiplicative weights, median mechanism
 - [DN03]: Tight up to the $\sqrt{\log N}$ for random A

Universal bounds on error

For $A \in [0, 1]^{d \times N}$:

- $\text{Opt}_{\epsilon, \delta}(A) = O(d)$
 - [DKM⁺06]: Add $N(0, \sqrt{d}c(\epsilon, \delta))$ noise to each query answer
 - [DN03]: Tight for random A
- $\text{Opt}_{\epsilon, \delta}(A, n) = O(n\sqrt{\log N})$
 - [HR10, GRU12]: Multiplicative weights, median mechanism
 - [DN03]: Tight up to the $\sqrt{\log N}$ for random A
- $\text{Opt}_{\epsilon, 0}(A, n) = O(n^{4/3} \text{polylog}(N))$
 - [BLR08]: Learning theoretic techniques
 - *This work*: $\text{Opt}_{\epsilon, 0}(A, n) = O(n \text{polylog}(N, d))$

Special A?

Some matrices A require a lot less error:

$$A = \begin{pmatrix} 1 & 0 & \cdots & 0 & 0 \\ 1 & 1 & \cdots & 0 & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ 1 & 1 & \cdots & 1 & 0 \\ 1 & 1 & \cdots & 1 & 1 \end{pmatrix}$$

Special A ?

Some matrices A require a lot less error:

$$A = \begin{pmatrix} 1 & 0 & \cdots & 0 & 0 \\ 1 & 1 & \cdots & 0 & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ 1 & 1 & \cdots & 1 & 0 \\ 1 & 1 & \cdots & 1 & 1 \end{pmatrix}$$

- $\text{Opt}_{\epsilon, \delta}(A) = O(\text{polylog}(d))$
 - Algorithm: answer a different set of queries, based on a binary tree data structure
 - Notice: A is TUM

Results

- An algorithm \mathcal{M} is α -optimal in the dense case if it is (ε, δ) -d.p. and

$$\text{Err}(\mathcal{M}, A) \leq \alpha \text{Opt}_{\varepsilon, \delta}(A)$$

- An algorithm \mathcal{M} is α -optimal in the sparse case if it is (ε, δ) -d.p. and

$$\text{Err}(\mathcal{M}, n) \leq \alpha \text{Opt}_{\varepsilon, \delta}(A, n)$$

$\alpha =$	Unbounded n (Dense)	Bounded n (Sparse)
$(\varepsilon, 0)$ -d.p.	$\text{polylog}(d)$ ¹	?
(ε, δ) -d.p.	?	?

Table : Values for α

¹ [HT10, BDKT12]

Results

- An algorithm \mathcal{M} is α -optimal in the dense case if it is (ε, δ) -d.p. and

$$\text{Err}(\mathcal{M}, A) \leq \alpha \text{Opt}_{\varepsilon, \delta}(A)$$

- An algorithm \mathcal{M} is α -optimal in the sparse case if it is (ε, δ) -d.p. and

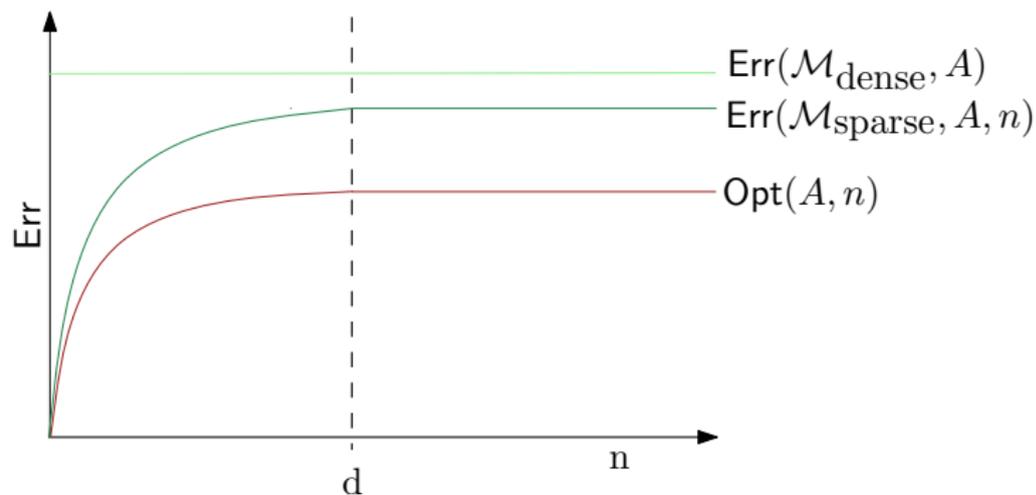
$$\text{Err}(\mathcal{M}, n) \leq \alpha \text{Opt}_{\varepsilon, \delta}(A, n)$$

$\alpha =$	Unbounded n (Dense)	Bounded n (Sparse)
$(\varepsilon, 0)$ -d.p.	$\text{polylog}(d)$ ¹	$\text{polylog}(d, N)$
(ε, δ) -d.p.	$\text{polylog}(d)$	$\text{polylog}(d, N)$

Table : Values for α

¹ [HT10, BDKT12]

Growth of Error with n



What the algorithms look like?

- *Dense case* ($n = \Omega(d)$)
 - Add correlated Gaussian noise w and output $\tilde{y} = Ax + w$
- *Sparse case* ($n = o(d)$)
 - Compute noisy answers \tilde{y} using the dense case algorithm
 - Find the closest set of answers \hat{y} that can be generated by a database x of size $\|x\|_1 \leq n$

Outline

1 Intro

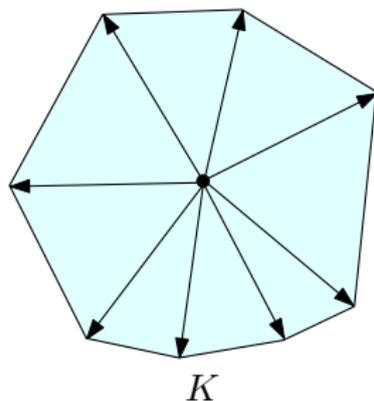
2 Dense Case ($n = \Omega(d)$)

3 Sparse Case ($n = o(d)$)

The Lead Actor: K

Let $K = AB_1$ where B_1 is the ℓ_1 ball:

- nK is all query answers that can be generated by a size n -database.
- $K = \text{conv}\{\pm a_1, \dots, \pm a_N\}$



Preliminaries: Gaussian Mechanism

Basic algorithm \mathcal{M}_{GN} :

- Say $K \subseteq rB_2^d$ (ℓ_2 -sensitivity is r)
- Output $Ax + w$, where $w \sim N(0, r \cdot c(\varepsilon, \delta))^d$

Properties:

- satisfies (ε, δ) -differential privacy
- $\text{Err}(\mathcal{M}_{\text{GN}}, A) = O(r^2)$

Preliminaries: Noise Lower Bounds

- [HT10]: $\text{Opt}_{\varepsilon,0}(A) \geq d^2 \text{vol}(K)^{2/d}$

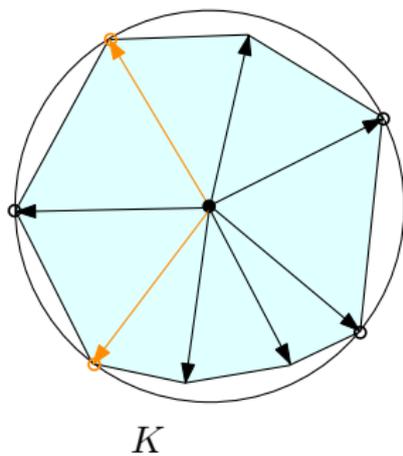
Preliminaries: Noise Lower Bounds

- [HT10]: $\text{Opt}_{\varepsilon,0}(A) \geq d^2 \text{vol}(K)^{2/d}$
- [MN12]: Say S is a simplex of d vertices of K and the origin
 $\Rightarrow \text{Opt}_{\varepsilon,\delta}(A) \geq d^2 \text{vol}(S)^{2/d}$
 - lower bound uses combinatorial discrepancy

Preliminaries: Noise Lower Bounds

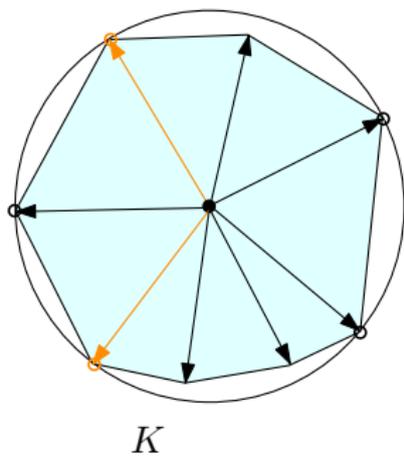
- [HT10]: $\text{Opt}_{\varepsilon,0}(A) \geq d^2 \text{vol}(K)^{2/d}$
- [MN12]: Say S is a simplex of d vertices of K and the origin
 $\Rightarrow \text{Opt}_{\varepsilon,\delta}(A) \geq d^2 \text{vol}(S)^{2/d}$
 - lower bound uses combinatorial discrepancy
- $\text{Opt}_{\varepsilon,\delta}(\Pi A) \leq \text{Opt}_{\varepsilon,\delta}(A)$ for any projection $\Pi \Rightarrow$ can use lower bound on any ΠA to lower bound $\text{Opt}_{\varepsilon,\delta}(A)$.

Preliminaries: The Löwner Ellipsoid



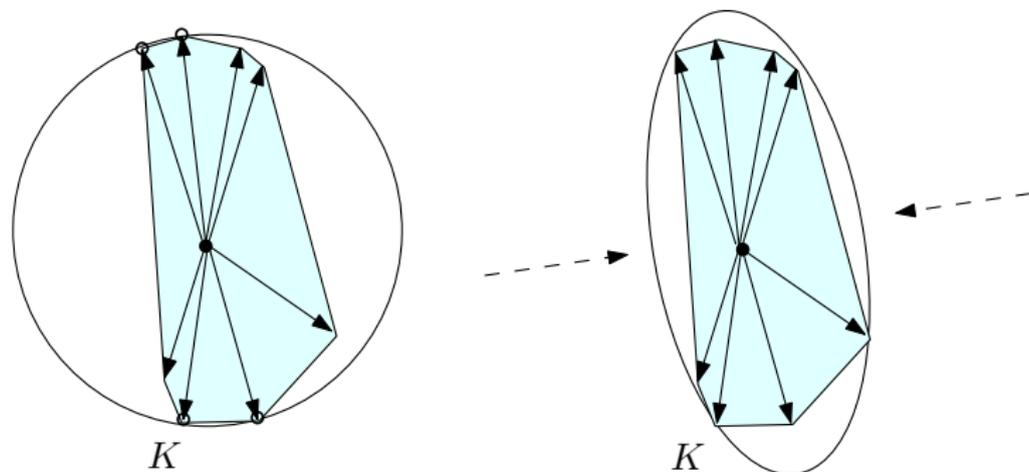
- Every K has a unique minimum volume ellipsoid (MEE) containing it. [Joh48].
- [BT87, Ver01]: If the MEE of K is a ball rB_2^d , there are $\Omega(d)$ contact points of rB_2^d and K which are *pairwise nearly orthogonal*.

Preliminaries: The Löwner Ellipsoid



- Every K has a unique minimum volume ellipsoid (MEE) containing it. [Joh48].
- [BT87, Ver01]: If the MEE of K is a ball rB_2^d , there are $\Omega(d)$ contact points of rB_2^d and K which are *pairwise nearly orthogonal*.

Preliminaries: The Löwner Ellipsoid



- Every K has a unique minimum volume ellipsoid (MEE) containing it. [Joh48].
- [BT87, Ver01]: If the MEE of K is a ball rB_2^d , there are $\Omega(d)$ contact points of rB_2^d and K which are *pairwise nearly orthogonal*.

Optimality: pt 1

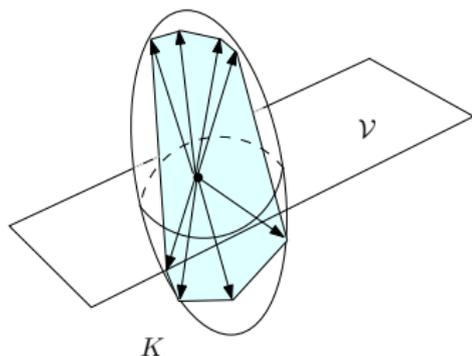
[BT87, Ver01]: If the MEE of K is a ball rB_2^d , there are $\Omega(d)$ contact points of rB_2^d and K which are *pairwise nearly orthogonal*.

- **When the MEE of K is a ball:**

- Take the simplex S spanned by the nearly orthogonal contact points
- $d^2 \text{vol}(S)^{2/d} = \Omega(r^2)$
- *The Gaussian Mechanism $Ax + N(0, r \cdot c(\epsilon, \delta))$ is optimal!*

Optimality: pt 2

- But when the MEE is a “long” ellipse?:



- Find a subspace \mathcal{V} (of dimension $\Omega(d)$) such that $\Pi_{\mathcal{V}}E$ is like a sphere
- Run Gaussian Mechanism on $\Pi_{\mathcal{V}}K$ and recurse on \mathcal{V}^{\perp}
- Can still get a large simplex even inside \mathcal{V} using the full power of [Ver01].

Outline

- 1 Intro
- 2 Dense Case ($n = \Omega(d)$)
- 3 Sparse Case ($n = o(d)$)

Sparse case noise lower bound

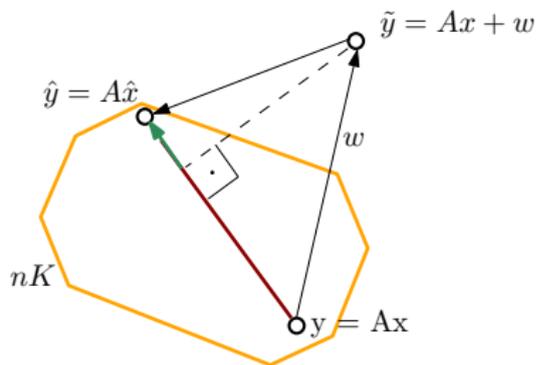
- If S is a simplex of $k \leq n$ vertices of K and the origin
 $\Rightarrow \text{Opt}_{\epsilon, \delta}(A, n) \geq \frac{1}{d} k^3 \text{vol}(S)^{2/k}$
- *Notice:* when the MEE of K is a ball, we found a simplex S which is almost regular
 - \Rightarrow any face of S gives a lower bound of $\Omega(\frac{n}{d} r^2)$
- But what algorithm matches the bound?

Simple Algorithm for Sparse Case

Gaussian Noise + Least Squares Estimation $\mathcal{M}_{\text{GN} + \text{LSE}}$:

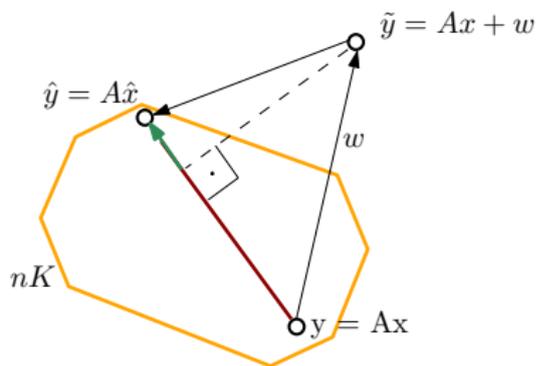
- ① *Add noise*: Compute $\tilde{y} = Ax + w$ for $w \sim N(0, r \cdot c(\varepsilon, \delta))^d$
- ② *Project*: Output $\arg \min\{\|\hat{y} - \tilde{y}\|_2 : \hat{y} \in nK\}$.

Optimality: MEE is a ball



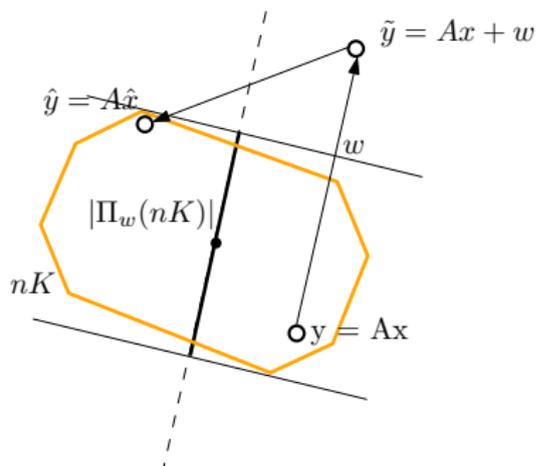
- $\frac{1}{d} \|\hat{y} - y\|_2^2 \leq \frac{4}{d} \|w\|_2^2.$

Optimality: MEE is a ball



- $\frac{1}{d} \|\hat{y} - y\|_2^2 \leq \frac{4}{d} \|w\|_2^2.$
- $\frac{1}{d} \|\hat{y} - y\|_2^2 \leq \frac{2}{d} |\langle w, \hat{y} - y \rangle|.$

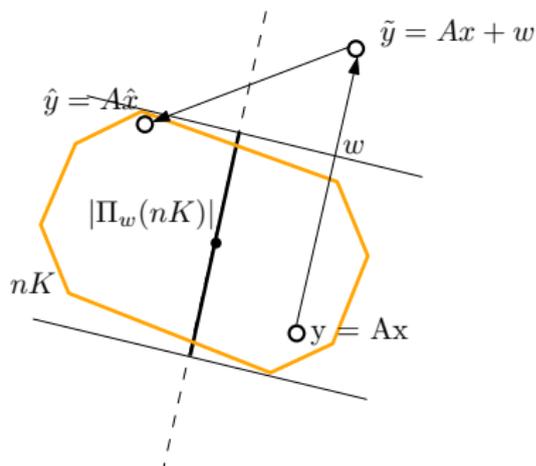
Optimality: MEE is a ball



- $\frac{1}{d} \|\hat{y} - y\|_2^2 \leq \frac{4}{d} \|w\|_2^2.$
- $\frac{1}{d} \|\hat{y} - y\|_2^2 \leq \frac{2}{d} |\langle w, \hat{y} - y \rangle|.$

$$\begin{aligned} \mathbb{E} \frac{2}{d} |\langle w, \hat{y} - y \rangle| &\leq \mathbb{E} \frac{4n}{d} \|A^T w\|_\infty \\ &= \mathbb{E} \frac{4}{d} |\Pi_w(nK)| \\ &\leq \frac{4n}{d} r^2 \sqrt{\log N} \end{aligned}$$

Optimality: MEE is a ball



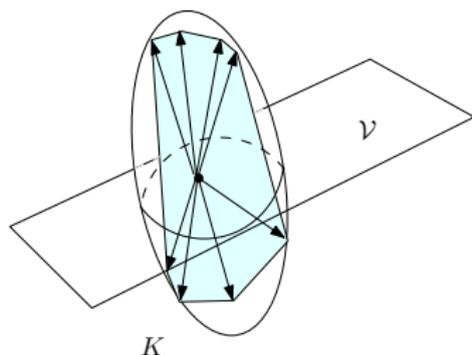
- $\frac{1}{d} \|\hat{y} - y\|_2^2 \leq \frac{4}{d} \|w\|_2^2.$
- $\frac{1}{d} \|\hat{y} - y\|_2^2 \leq \frac{2}{d} |\langle w, \hat{y} - y \rangle|.$

$$\begin{aligned} \mathbb{E} \frac{2}{d} |\langle w, \hat{y} - y \rangle| &\leq \mathbb{E} \frac{4n}{d} \|A^T w\|_\infty \\ &= \mathbb{E} \frac{4}{d} |\Pi_w(nK)| \\ &\leq \frac{4n}{d} r^2 \sqrt{\log N} \end{aligned}$$

- *The Gaussian Mechanism + LSE is nearly optimal!*

Optimality: General

Same ideas as before:



- Find a subspace \mathcal{V} such that $\Pi_{\mathcal{V}}E$ is like a sphere
- Run Gaussian Mechanism + LSE on $\Pi_{\mathcal{V}}K$ and recurse on \mathcal{V}^{\perp}
- Full power of [Ver01] gives a lower bound.

Miscellanea

- $(\epsilon, 0)$ -differential privacy: use generalized K -norm noise of [HT10, BDKT12] to “approximate” Gaussian noise.
- In the dense case can extend to worst-case error per query using boosting
- Our lower bounds are in terms of hereditary discrepancy and our upper bounds are efficiently computable and nearly matching: *first polylogarithmic approximation to hereditary discrepancy*.

Summary and open questions

- A simple (ϵ, δ) -d.p. algorithm for answering linear queries optimally for any workload A and database size n .
- Improved on the error bound of [BLR08]
- Polylogarithmic approximation for hereditary discrepancy.

Questions:

- Can an algorithm that processes queries online be competitive?
- Other cases where simple least squares regression provably helps?
- Other data parameters that help reduce error?

Thank you!

-  Aditya Bhaskara, Daniel Dadush, Ravishankar Krishnaswamy, and Kunal Talwar.
Unconditional differentially private mechanisms for linear queries.
In *Proceedings of the 44th symposium on Theory of Computing*, STOC '12, pages 1269–1284, New York, NY, USA, 2012. ACM.
-  Avrim Blum, Katrina Ligett, and Aaron Roth.
A learning theory approach to non-interactive database privacy.
In *STOC '08: Proceedings of the 40th annual ACM symposium on Theory of computing*, pages 609–618, New York, NY, USA, 2008. ACM.
-  J. Bourgain and L. Tzafriri.
Invertibility of large submatrices with applications to the geometry of banach spaces and harmonic analysis.
Israel journal of mathematics, 57(2):137–224, 1987.
-  Cynthia Dwork, Krishnaram Kenthapadi, Frank McSherry, Ilya Mironov, and Moni Naor.
Our data, ourselves: Privacy via distributed noise generation, 2006. 

-  Irit Dinur and Kobbi Nissim.
Revealing information while preserving privacy.
pages 202–210, 2003.
-  Anupam Gupta, Aaron Roth, and Jonathan Ullman.
Iterative constructions and private data release.
In *TCC*, pages 339–356, 2012.
-  M. Hardt and G. Rothblum.
A multiplicative weights mechanism for privacy-preserving data analysis.
Proc. 51st Foundations of Computer Science (FOCS). IEEE, 2010.
-  Moritz Hardt and Kunal Talwar.
On the geometry of differential privacy.
In *Proceedings of the 42nd ACM symposium on Theory of computing*, STOC '10, pages 705–714, New York, NY, USA, 2010. ACM.
-  F. John.
Extremum problems with inequalities as subsidiary conditions.

In *Studies and Essays presented to R. Courant on his 60th Birthday*, pages 187–204, 1948.

 S. Muthukrishnan and Aleksandar Nikolov.

Optimal private halfspace counting via discrepancy.

In *Proceedings of the 44th symposium on Theory of Computing*, STOC '12, pages 1285–1292, New York, NY, USA, 2012. ACM.

 R. Vershynin.

John's decompositions: Selecting a large part.

Israel Journal of Mathematics, 122(1):253–277, 2001.