

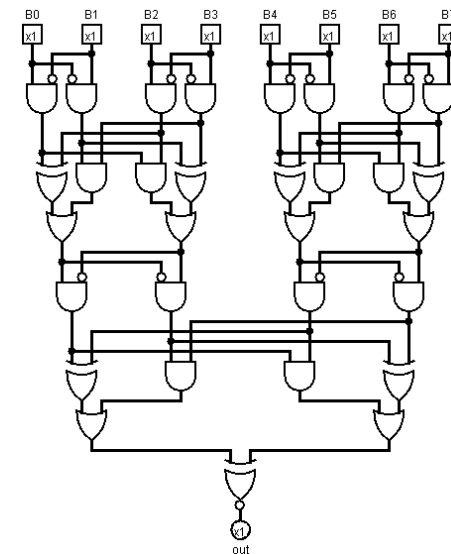
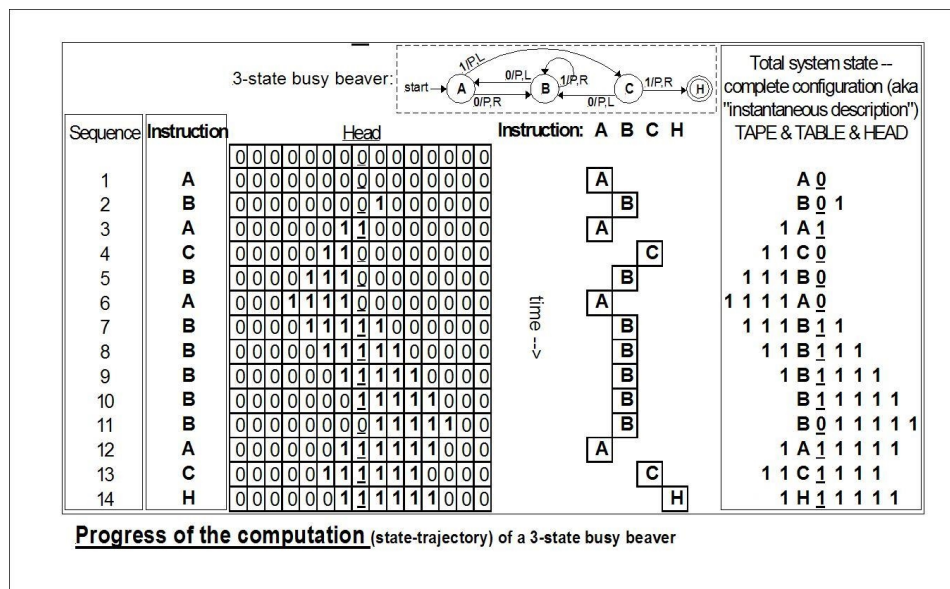
Query Complexity

Simple, Structured and Significant

Suhail Sherif, TSS

Turing Machines and Circuits

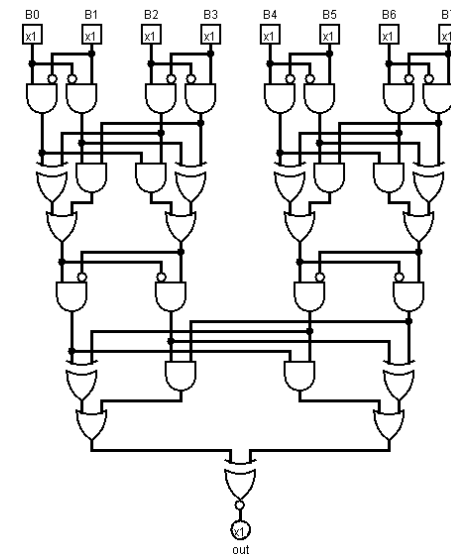
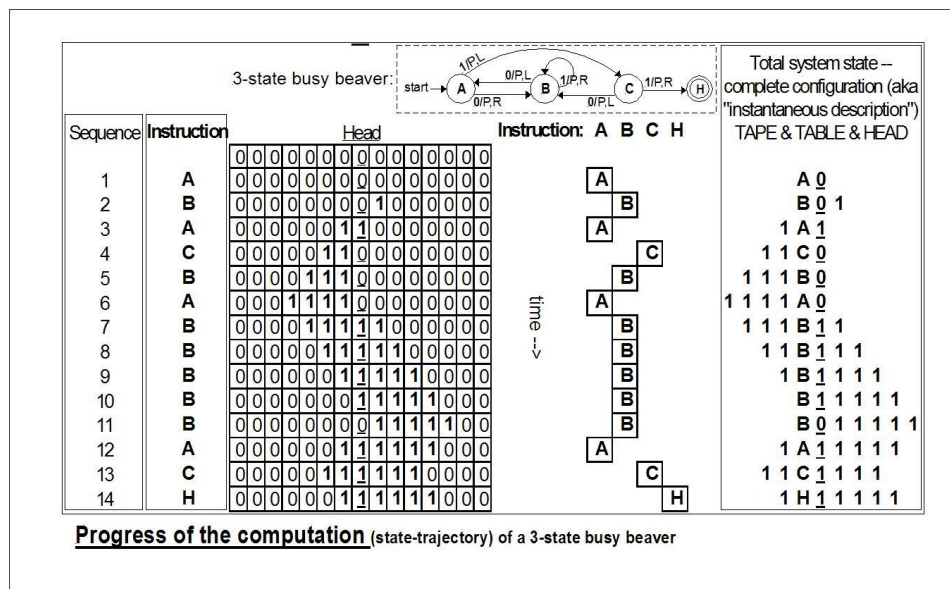
Nice, relevant models of computation, but...



Turing Machines and Circuits

Nice, relevant models of computation, but...

- Too hard to reason about what they can do.



The Query Model

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Output: $f(x)$.

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Output: $f(x)$.

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“What is the 5th bit of x ?”

How many queries are needed in order to find out $f(x)$?

Query Complexity

Easier than TMs, Circuits

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Easier than TMs, Circuits

-

With $f(x) := \sum_{i \in [n]} x_i \pmod{2}$,

deterministic, nondeterministic, randomized query complexities are $\Omega(n)$.

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- With $f(x) := \bigwedge_{i \in [n]} x_i$,
deterministic query complexity is $\Omega(n)$, but nondeterministic is 1.

Query Complexity

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- With $f(x) := \prod_{i \in [n]} x_i \pmod{2}$,
deterministic, nondeterministic, randomized query complexities are $\Omega(n)$.
- With $f(x) := \prod_{i \in [n]} x_i$,
deterministic query complexity is $\Omega(n)$, but nondeterministic is 1.
- With $f(x) :=$ smallest prime factor of x ,
deterministic and non-deterministic query complexity is $\Omega(n)$.

Query Complexity

But why?

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- Can never get a query complexity larger than n .
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Thank you for your attention.

I am now open to questions.

Query Complexity

Relevance to TM Complexity

Solve an impossible task with the help of a cryptic oracle.

Query Complexity

Relevance to TM Complexity

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Elements of language L
000
0000
00000
0000000

Query Complexity

Relevance to TM Complexity

Elements of language L	Elements of language O
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0000	1001
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0000000	1011111

Query Complexity

Relevance to TM Complexity

$$0^i \in L \iff \exists x \in \{0,1\}^i \text{ such that } x \in O$$

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Query Complexity

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$$0^i \in L \iff \exists x \in O \text{ such that } x \in \{0,1\}^i$$

$$L \in NP^O$$

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$0^i \in L$ $x \in O$
 $x \in \{0,1\}^i$

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$L \in NP^O$

$L \in P^O$

$M_1 \leftarrow 0^{n_1}$
 M_2
 \vdots

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- P cannot “simulate” NP .
- Any proof that $P = NP$ has to be subtle enough to not hold when there are oracles.
 - For instance, it cannot just be a diagonalization proof.
 - Also holds for proving $P \neq NP$.
- Similar results for many pairs of complexity classes.
 - EXPTIME can simulate polytime quantum, but PH cannot.

Nonoracular

Still spectacular

- In the oracle separations, we created languages forcing the algorithm to stick to using the oracle.
- More generally, we can abstract out certain approaches to solving problems by forcing our algorithm to only use data relevant to the approach.

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*Not what we wanted.
|| queries*

Sort [100,23,13,141,2,20,15]

Desired approach: Don't look at the numbers except to compare them.

Input: A sequence of bits $\{ b_{i,j} \}_{(i,j) \in \binom{[n]}{2}}$ with the promise that there exists x_1, \dots, x_n such that $b_{i,j} = 0 \iff x_i < x_j$.

Output: The sequence i_1, \dots, i_n such that $x_{i_1} < x_{i_2} < \dots < x_{i_n}$.

Factor 14017

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$$10^2 \bmod 14017 = 100$$

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Can still use a, N .

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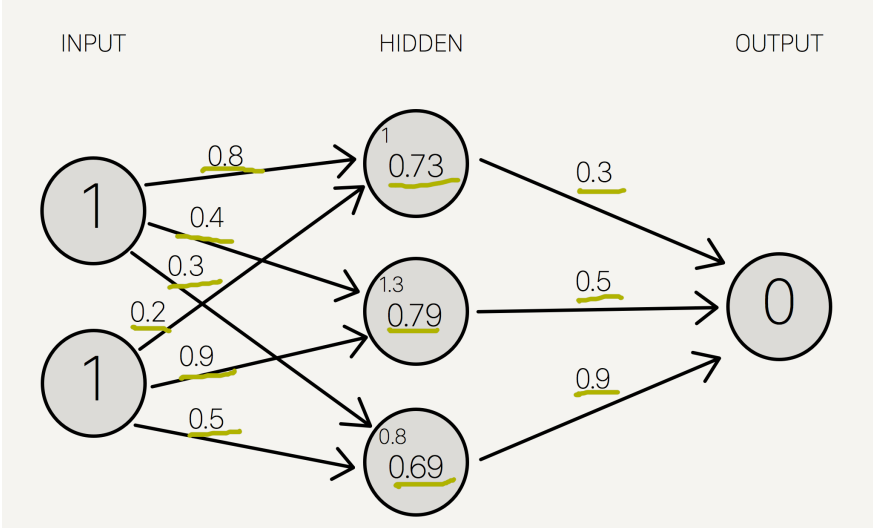
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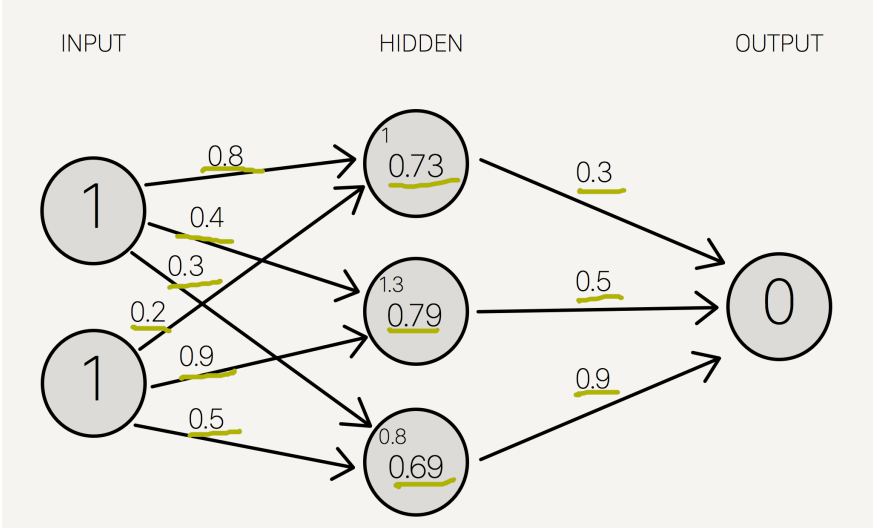
But only $O(\log \log N)$ queries on a quantum computer.

Another example

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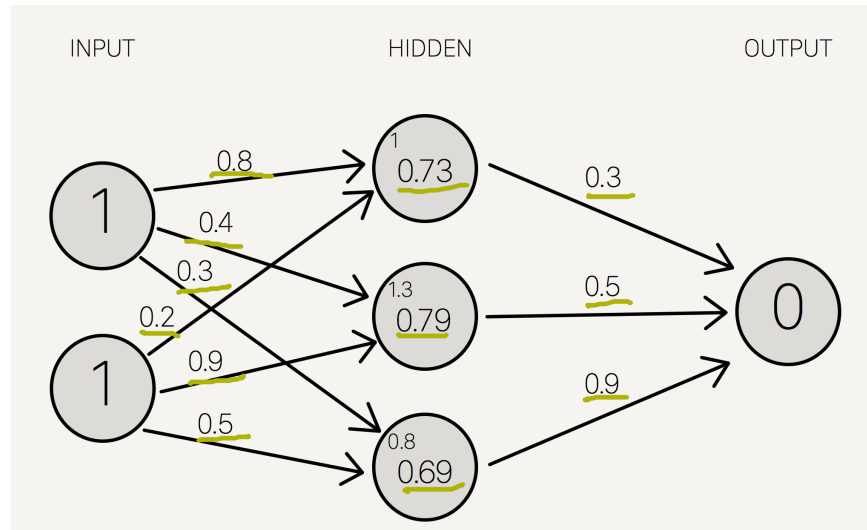


Another example



Find parameters that minimize the loss.

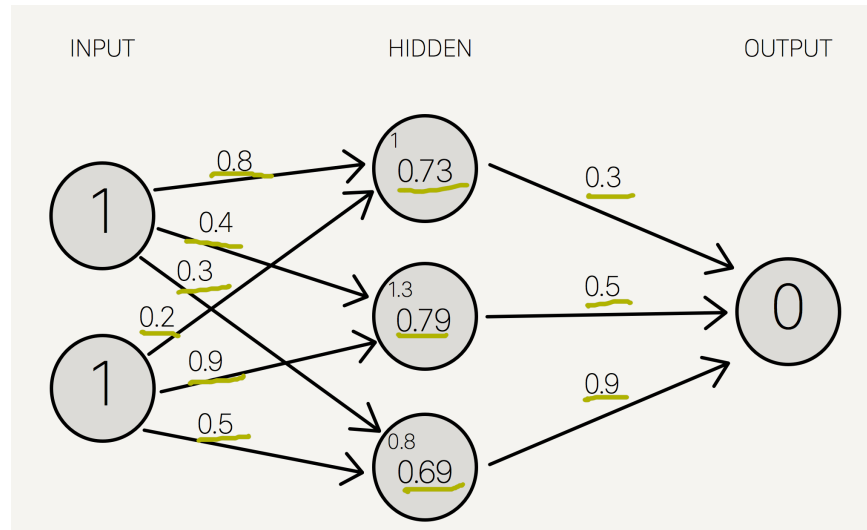
Another example



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loss : n

Easy to compute loss.

Making it a query problem

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- Think of the input as $\{ \text{loss}(x) \}_{x=1}^n$

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- Easy to compute $\text{loss}(x)$ Querying the input is doable.

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- Think of the input as $\{(\text{loss}(x), \nabla \text{loss}(x))\}_{x \in \mathcal{X}}$

First-Order Convex Optimization

Joint work with Ankit Garg, Robin Kothari and Praneeth Netrapalli.

First-Order Optimization

First-Order Optimization

Input: $\{(f(x), \nabla f(x))\}_{x \in B}$ for a continuous f .

Output: $\arg \min_{x \in B} f(x)$

First-Order Optimization

Input: $\{(f(x), \nabla f(x))\}_{x \in \mathcal{X}}$ for a continuous f .

Output: $x \in \mathcal{B}$ such that $f(x) \leq \min_{x \in \mathcal{B}} f(x) + \epsilon$

First-Order Optimization

Input: $\{(f(x), \nabla f(x))\}_{x \in B}$ for a continuous f with $f(x) \in [1, \infty)$.

Output: $x \in B$ such that $f(x) \leq \min_{x \in B} f(x) + \epsilon$.

First-Order Optimization

Input: $\{(f(x), \nabla f(x))\}_{x \in B}$ for a continuous f with $\|f(x)\| \leq 1$.

Output: $x \in B$ such that $f(x) \leq \min_{x \in B} f(x) + \epsilon$.

Doable with $\left(1 + \frac{1}{\epsilon}\right)^n$ queries.

First-Order Convex Optimization

First-Order Convex Optimization

Input: $\{(f(x), \nabla f(x))\}_{x \in B}$ for a convex f with $\nabla f(x) \neq 0$ for all $x \in B$.

Output: $x^* \in B$ such that $f(x^*) = \min_{x \in B} f(x)$.

First-Order Convex Optimization

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Doable with $\min \left\{ n \log \left(\frac{1}{\epsilon} \right), \frac{1}{2\epsilon} \right\}$ queries.

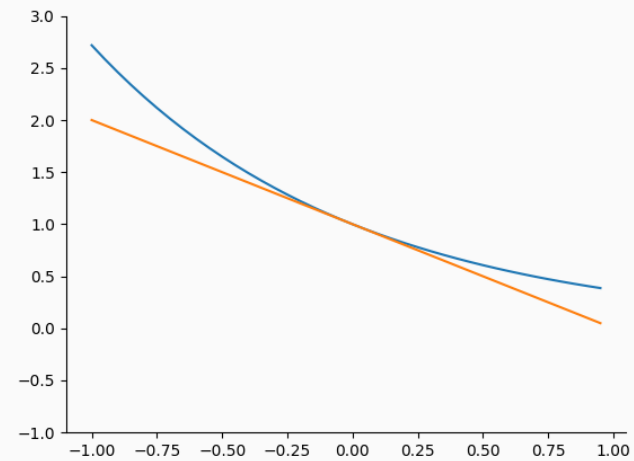
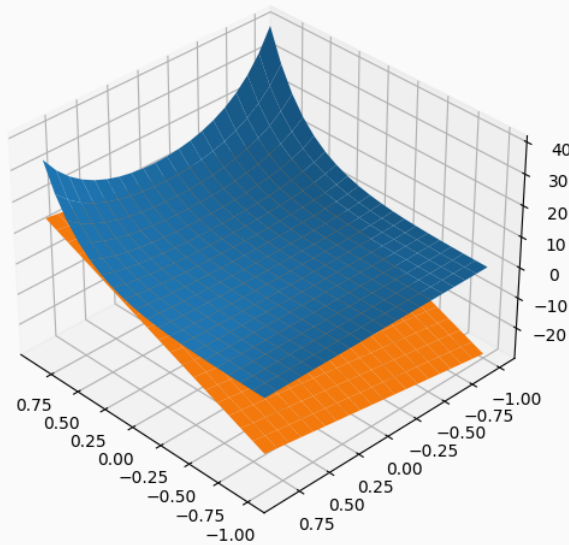
Theorem (Garg Kothari Netrapalli S `20)

The dimension-independent complexity of first-order convex optimization is $(1/\epsilon^2)$ even for quantum algorithms.

The Task

Given: a convex region B , first-order oracle access to a convex function $f : \mathbb{R}^n \rightarrow \mathbb{R}$.

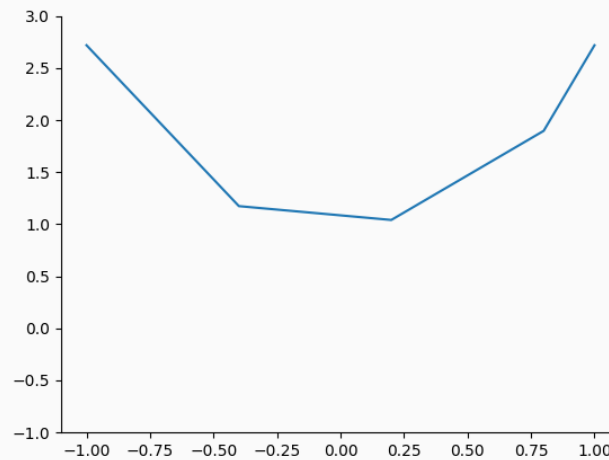
Find $x^0 \in B$ s.t. $f(x^0) \approx \min_{x \in B} f(x) + \epsilon$.



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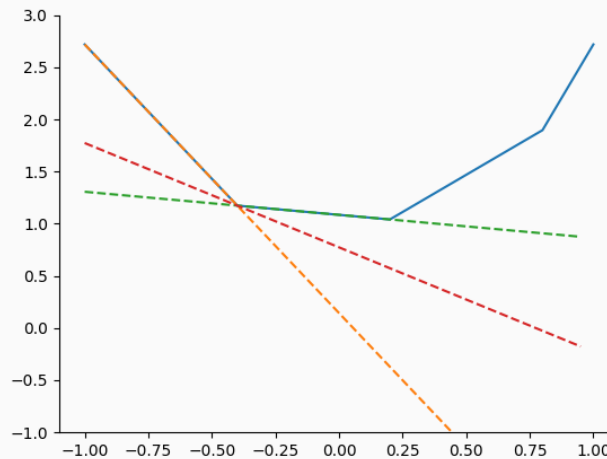
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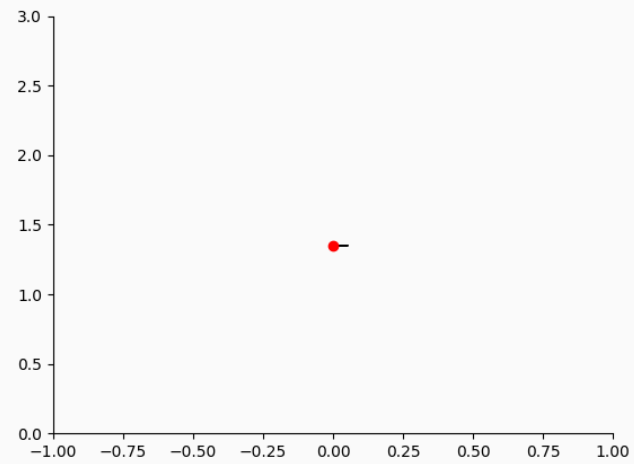
$g \in \partial f(x)$, $f(x + v) \geq f(x) + \langle g, v \rangle$, $g \in \partial f(x)$ for all v

Known Algorithms I

1-dimensional fn:

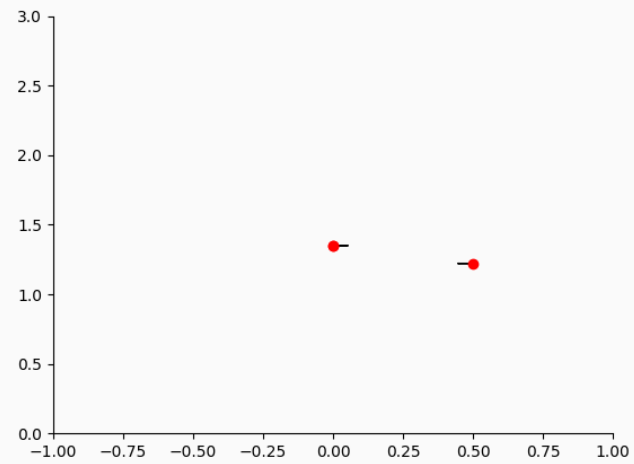
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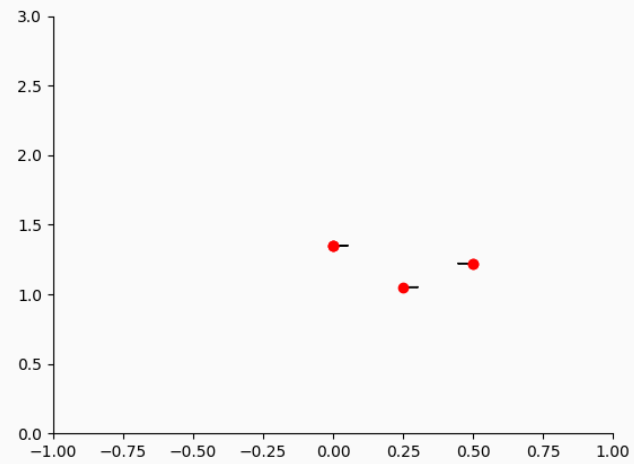
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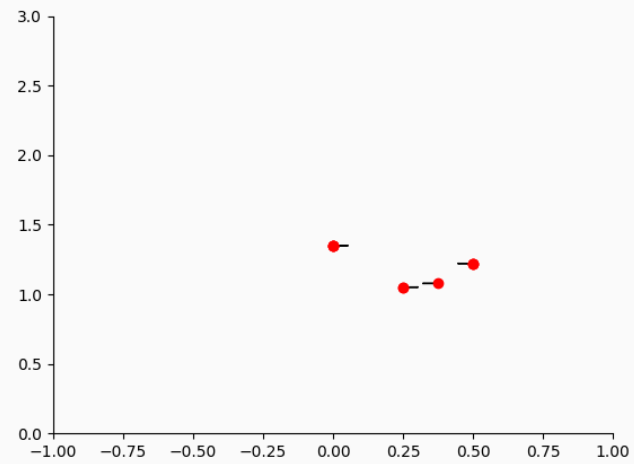
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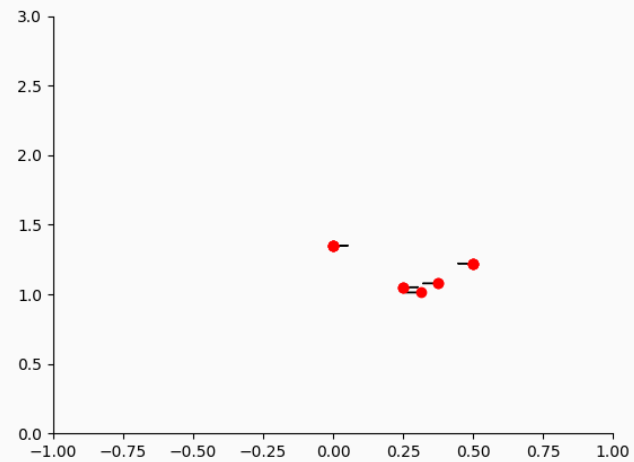
Known Algorithms I

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1-dimensional fn:

$\log(1/)$ steps.

Known Algorithms I

n-dimensional fn:

Known Algorithms I

n-dimensional fn:
(Center of Gravity Method)

Known Algorithms I

n-dimensional fn:
(Center of Gravity Method)

$$\log \frac{\text{Vol}(B(1))}{\text{Vol}(B(\epsilon))}$$

= $n \log(1/\epsilon)$ steps.

Known Algorithms II

Center of Gravity Method
 $n \log(1/)$ steps.

Projected Subgradient Descent

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 $n \log(1/\epsilon)$ steps.

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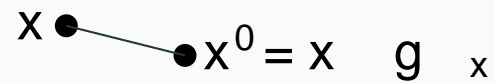
• x

x • $x^0 = x$ g_x

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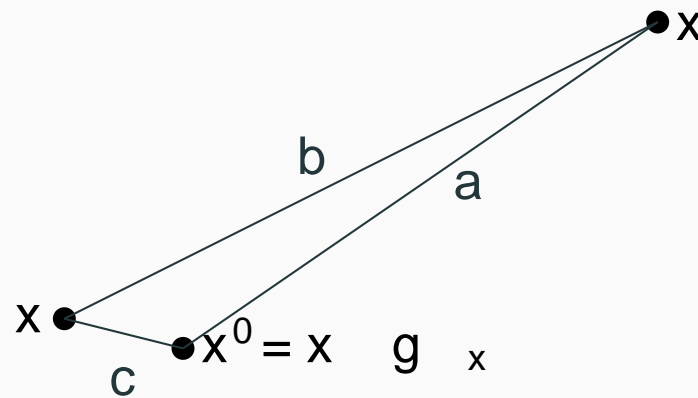


$$h(g_x, x - x^0) \leq f(x) - f(x^0)$$

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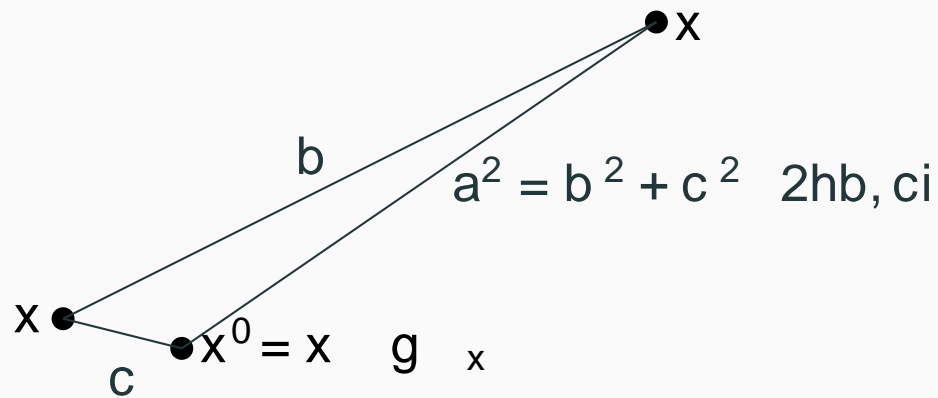


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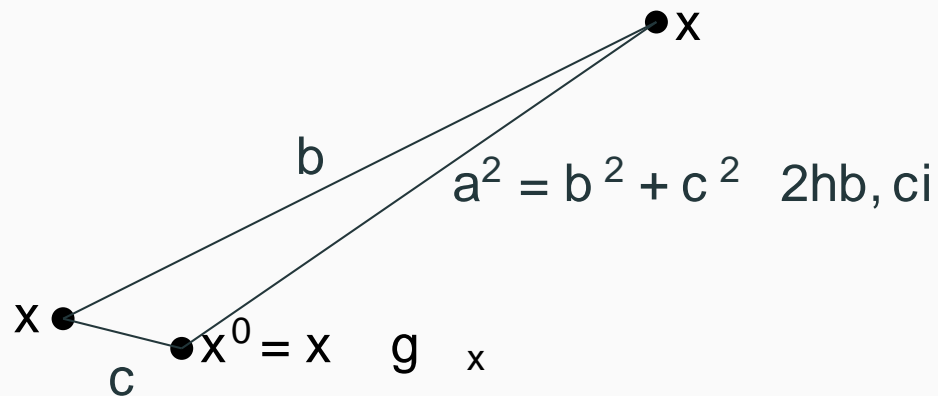
$$\|g_{x^0, x}\| = \frac{f(x) - f(x^0)}{c}$$

$$\|x - x^0\|^2 = \|x - x^k\|^2 + c^2 - 2c(f(x) - f(x^0))$$

Known Algorithms II

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 $n \log(1/\epsilon)$ steps.

Projected Subgradient Descent
 $1/\epsilon^2$ steps.



$$h g_{x, x'} = f(x) - f(x')$$

$$\|x - x'\|^2 \leq \|x - x^0\|^2 + \|x^0 - x'\|^2 \leq 2(h f(x) - f(x'))$$

With $\eta = 1/(2L)$, $\|x - x'\|^2$ drops by η^2 when $f(x) > f(x') + \epsilon$.

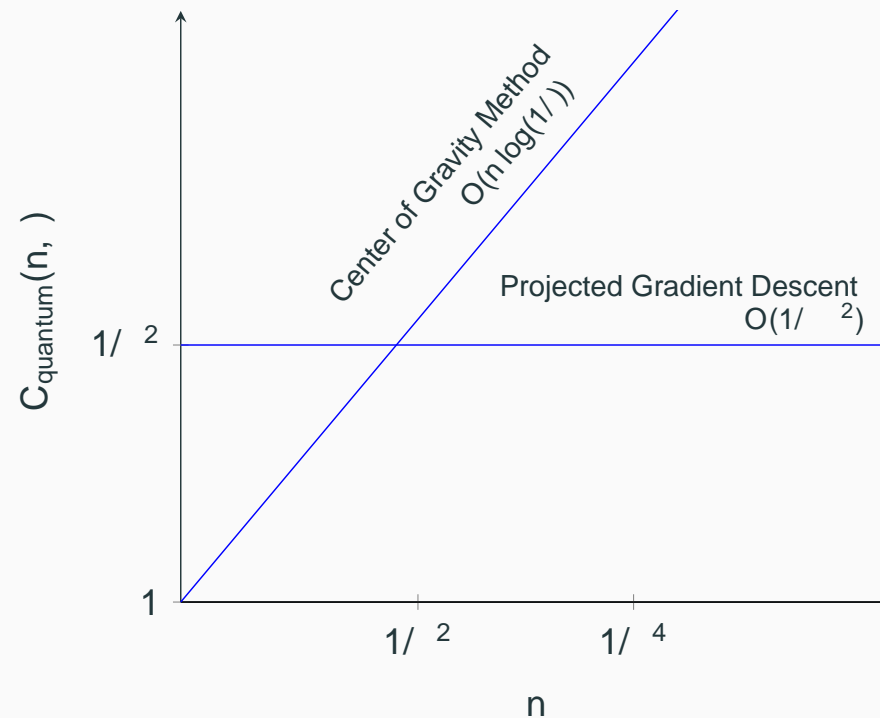
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$1/\epsilon^2$ steps.



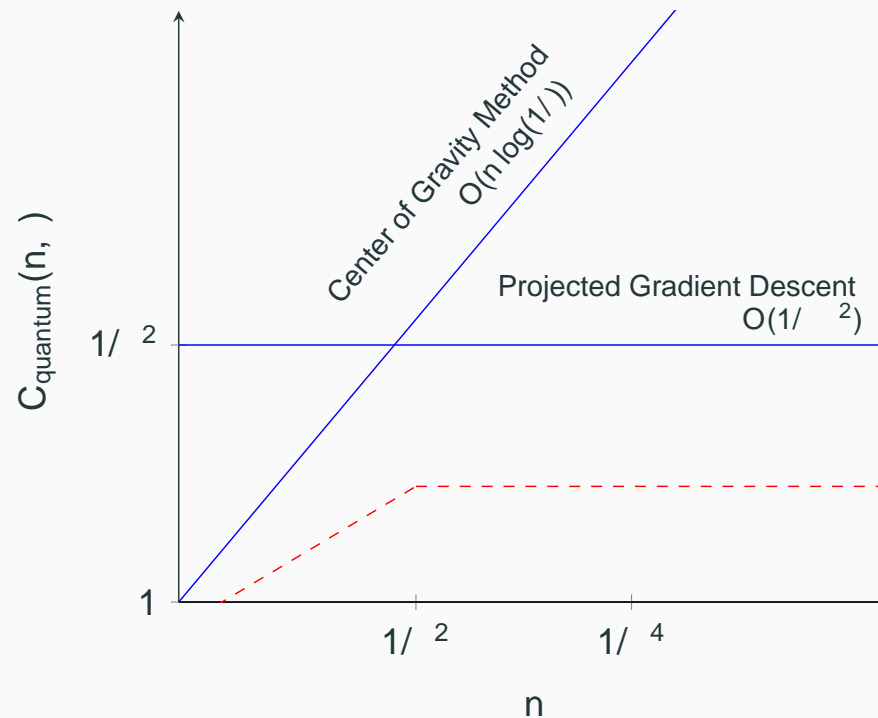
Known Algorithms II

Center of Gravity Method

$n \log(1/\epsilon)$ steps.

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The dimension-independent complexity is at least $1/\epsilon$ [CCLW '19].

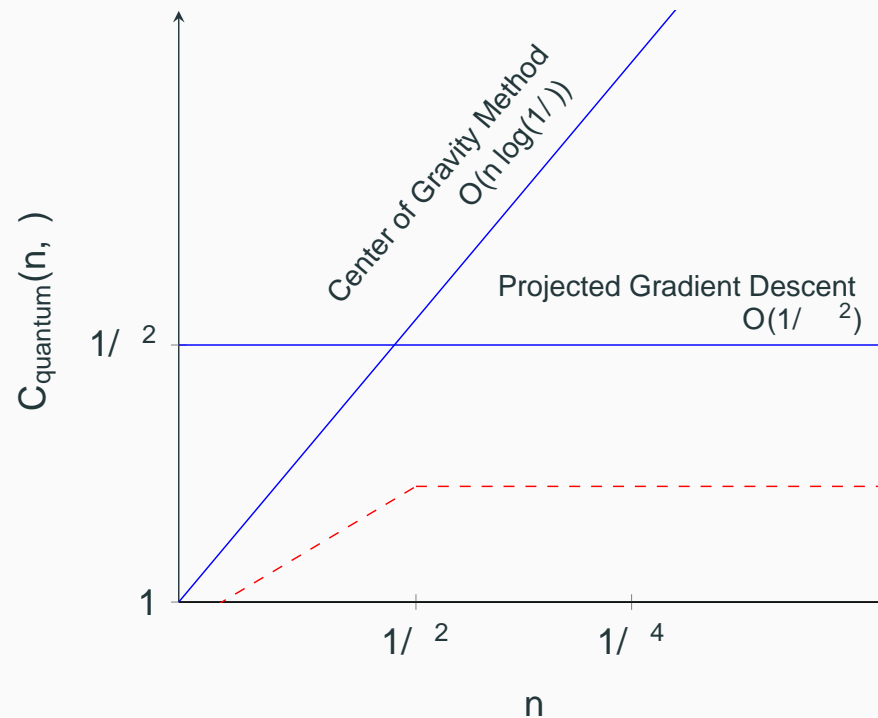
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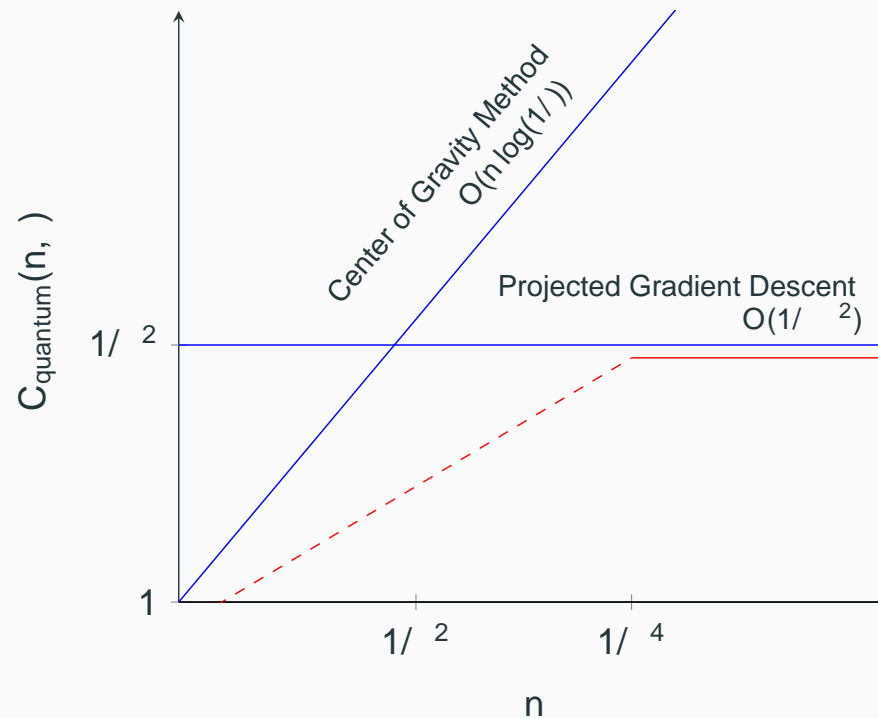
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$n \log(1/\epsilon)$ steps.

Projected Subgradient Descent

$1/\epsilon^2$ steps.



$1/\epsilon^2$ is the correct complexity for $n > 1/\epsilon^4$ [GKNS '20].

Lower Bounds

The Base Function

$$f : \mathbb{R}^n \rightarrow \mathbb{R}$$

$$f(x) = \max\{x_1, x_2, \dots, x_n\}.$$

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If x_i is a maximum, then e_i is a subgradient.

Function Class

$$z \in \{-1, 1\}^n$$

$$f_z(x) = \max\{z_1 x_1, z_2 x_2, \dots, z_n x_n\}.$$

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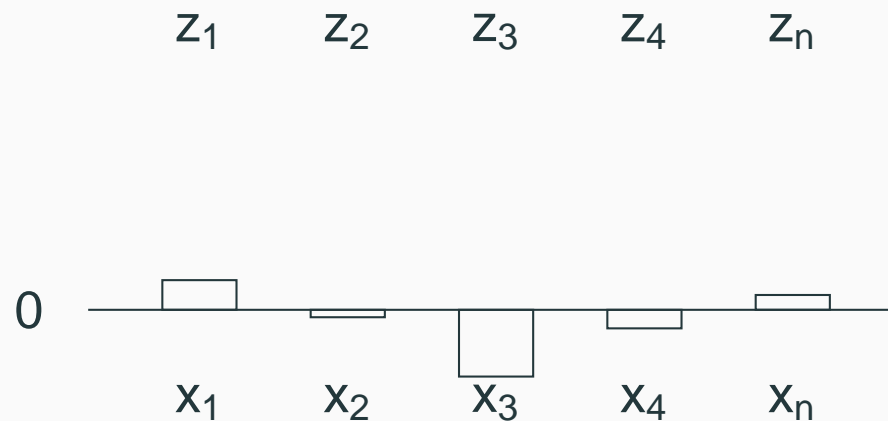
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The behaviour of f



Function Class

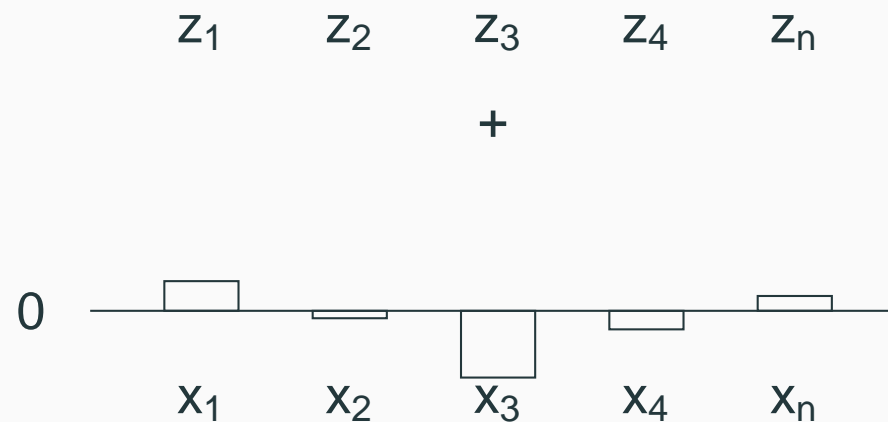
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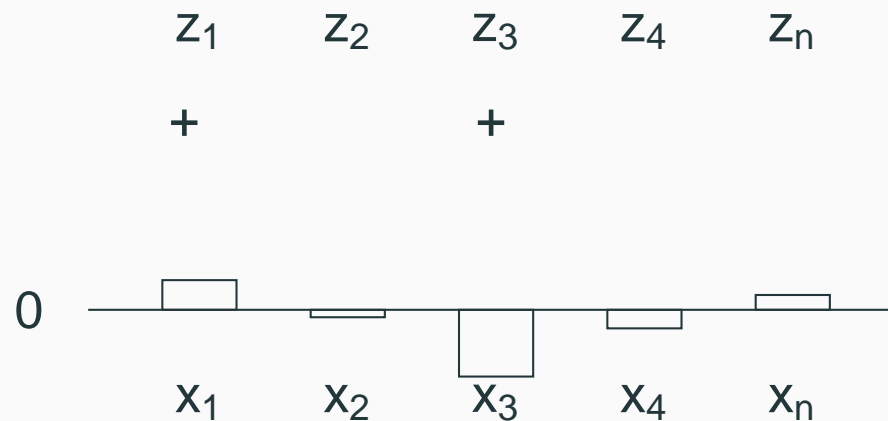
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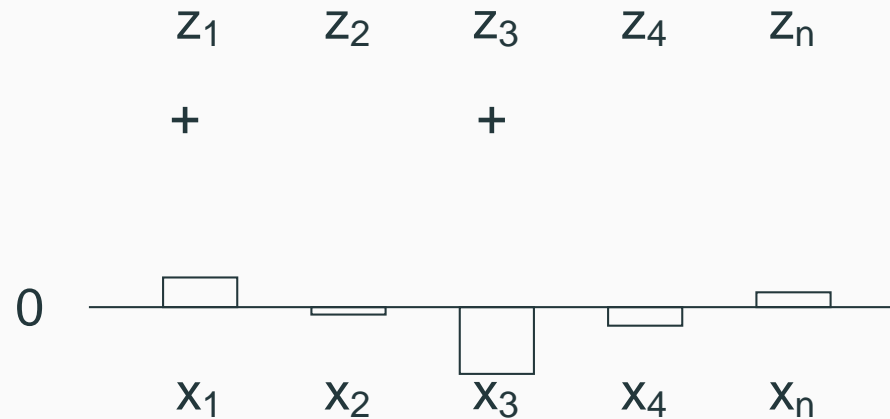
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The behaviour of f



2 bits of z revealed per query.

Function Class

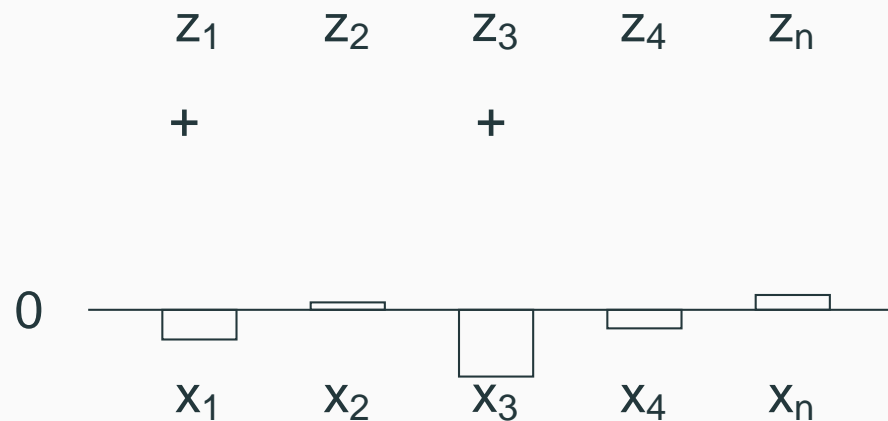
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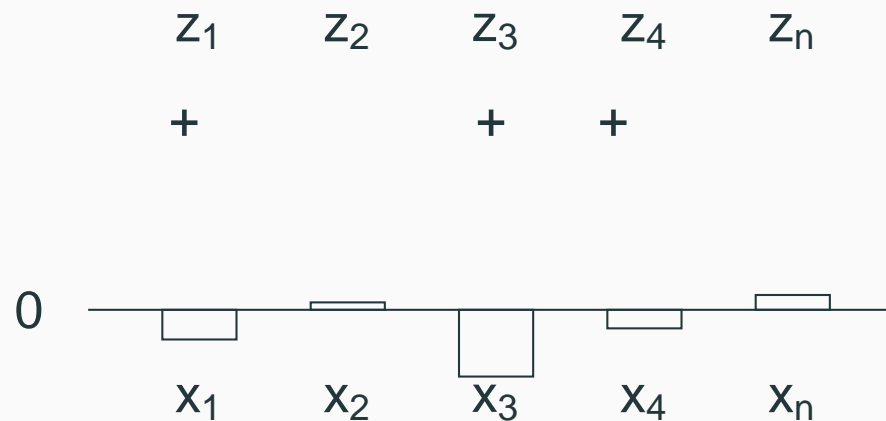
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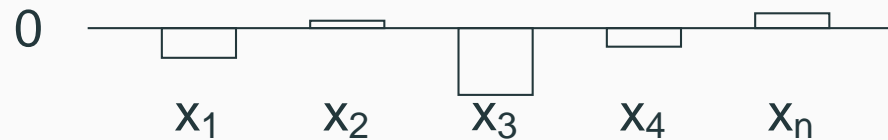
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The behaviour of f

z_1	z_2	z_3	z_4	z_n
+		+	+	



Finding ϵ -optimal point \Rightarrow learning z .

Function Class

$$z_i \in \{-1, 1\} \quad n$$

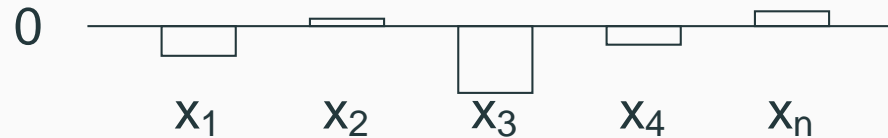
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The behaviour of f

z_1	z_2	z_3	z_4	z_n
+		+	+	



Requires $(n) = (1/2)^2$ queries.

Quantum Speedup

Belovs' algorithm:
Given query access to ORs of z ,
can find z in $\sqrt{p} \bar{n}$ queries.

Lower Bounds

A Sequential Lower Bound

Forcing Sequentiality: II

Nemirovsky Yudin 83

$$f_{v_1, v_2, \dots, v_k}(x) = \max\{\langle v_1, x \rangle, \langle v_2, x \rangle^2, \dots, \langle v_k, x \rangle^{k-1}\}$$

where $\{v_1, \dots, v_k\}$ form an orthonormal set in \mathbb{R}^n .

Forcing Sequentiality: II

$$f_{v_1, v_2, \dots, v_k}(x) = \max\{|v_1, x|, |v_2, x|, |v_3, x|, \dots, |v_k, x|\}$$

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$\max\{|v_1, x|, |v_2, x|, \dots, |v_k, x|\}$ takes a minimum value of $\frac{1}{\sqrt{k}}$ in the unit ball.

Forcing Sequentiality: II

$$f_{v_1, v_2, \dots, v_k}(x) = \max\{|v_1, x|, |v_2, x|^2, \dots, |v_k, x|^{k-1}\}$$

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$\max\{|v_1, x|, |v_2, x|^2, \dots, |v_k, x|^{k-1}\}$ takes a minimum value of $\frac{1}{k^{1/k}}$ in the unit ball.

$$\frac{1}{k^{1/k}} \approx \frac{3}{2}.$$

Forcing Sequentiality: II

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$\max\{|v_1, x|, |v_2, x|, \dots, |v_k, x|\}$ takes a minimum value of $\frac{1}{k}$ in the unit ball.

$$\frac{1}{k} \approx \frac{3}{2}, \quad q \approx \frac{\log n}{n}.$$

Forcing Sequentiality: II

$$f_{v_1, v_2, \dots, v_k}(x) = \max\{hv_1, xi, hv_2, xi, hv_3, xi, \dots, hv_k, xi\}$$

where $\{v_1, \dots, v_k\}$ form an orthonormal set in \mathbb{R}^n .

$\max\{hv_1, xi, hv_2, xi, \dots, hv_k, xi\}$ takes a minimum value of $\frac{1}{k}$ in the unit ball.

$$\frac{1}{k} \geq \frac{3}{2}, \quad q \frac{\log n}{n}$$

Want to say that each vector has to be learnt in order.

The Hybrid Argument

Let A be an algorithm making $k - 1$ queries.

A Run of A

Make query to

$$\max\{h_{v_1, x_i}, h_{v_2, x_i}, \dots, h_{v_{k-1}, x_i}\}.$$

Make query to

$$\max\{h_{v_1, x_i}, h_{v_2, x_i}, \dots, h_{v_{k-1}, x_i}\}.$$

⋮

Make query to

$$\max\{h_{v_1, x_i}, h_{v_2, x_i}, \dots, h_{v_{k-1}, x_i}\}.$$

The Hybrid Argument

Let A be an algorithm making $k - 1$ queries.

A Run of A

Make query to

$\max\{hv_1, xi, hv_2, xi, \dots, hv_k, xi(k-1)\}$.

Make query to

$\max\{hv_1, xi, hv_2, xi, \dots, hv_k, xi(k-1)\}$.

⋮

Make query to

$\max\{hv_1, xi, hv_2, xi, \dots, hv_k, xi(k-1)\}$.

Once-Corrupted Run of A

Make query to

$\max\{hv_1, xi\}$.

Make query to

$\max\{hv_1, xi, hv_2, xi, \dots, hv_k, xi(k-1)\}$.

⋮

Make query to

$\max\{hv_1, xi, hv_2, xi, \dots, hv_k, xi(k-1)\}$.

The Hybrid Argument

Let A be an algorithm making $k - 1$ queries.

Once-Corrupted Run of A

Make query to

$\max\{hv_1, xi\}$.

Make query to

$\max\{hv_1, xi, hv_2, xi, \dots, hv_{k-1}, xi\}$.

\vdots

Make query to

$\max\{hv_1, xi, hv_2, xi, \dots, hv_{k-1}, xi\}$.

Twice-Corrupted Run of A

Make query to

$\max\{hv_1, xi\}$.

Make query to

$\max\{hv_1, xi, hv_2, xi\}$.

\vdots

Make query to

$\max\{hv_1, xi, hv_2, xi, \dots, hv_{k-1}, xi\}$.

The Hybrid Argument

Let A be an algorithm making $k - 1$ queries.

$k - 1$ -times Corrupted Run of A

Make query to

$\max\{h_{v_1}, x_i\}$.

Make query to

$\max\{h_{v_1}, x_i, h_{v_2}, x_{i+1}\}$.

\vdots

Make query to

$\max\{h_{v_1}, x_i, h_{v_2}, x_{i+1}, \dots, h_{v_{k-1}}, x_{i+(k-2)}\}$.

Quantum Algorithms

- Can make queries in superposition.
- The state of the algorithm is represented by a vector.
- All quantum operations are unitary.

Quantum Algorithms

- Can make queries in superposition.
- The state of the algorithm is represented by a vector.
- All quantum operations are unitary.
Given two states ψ_1 and ψ_2 such that $\|\psi_1 - \psi_2\| = c$, then after applying the same quantum operations on both, the resulting states also have distance c .

- Actual function used is slightly modified to account for queries outside the unit ball.

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- n can be as small as $1/\epsilon^6$ for the above argument.
- Can bring n down to $1/\epsilon^4$ using a clever trick from “Complexity of Highly Parallel Non-Smooth Convex Optimization”
- Sébastien Bubeck, Qijia Jiang, Yin Tat Lee, Yuanzhi Li, Aaron Sidford

Smooth Convex Optimization

Higher-Order Convex Optimization

- Promise: f is convex,
 p -times differentiable with $r^p f$ being L_p -Lipschitz.
- Query access to $O_f : x \mapsto (f(x), rf(x), r^2 f(x), \dots, r^p f(x))$.

The Setting	The Upper Bound	The Lower Bound
$p = 1$	$O(\sqrt[p]{L_1})$	Det: $(\sqrt[p]{L_1})$ Rand: $(\sqrt[p]{L_1})$ Quant: -
$p = 2$	$O(\sqrt[7/2]{L_2})$	Det: $(\sqrt[7/2]{L_2})$ Rand: $(\sqrt[11/2]{L_2})$ Quant: -
p	$O(\sqrt[(3p+1)/2]{L_p})$	Det: $(\sqrt[(3p+1)/2]{L_p})$ Rand: $(\sqrt[(5p+1)/2]{L_p})$ Quant: -

[Bubeck Jiang Lee Li Sidford '19]

[Gasnikov Dvurechensky Gorbunov Vorontsova Selikhanovych Uribe '19]

[Jiang Wang Zhang '19]

Our Contribution

We show that neither randomized nor quantum algorithms can do any better than deterministic algorithms.

$\exists p \in \mathbb{N}, Q \in \mathbb{D}$.

More about Query Complexity

Structure (for total Boolean functions $f : \{0, 1\}^n \rightarrow \{0, 1\}$)

Degree of a function f :

$$\text{PARITY}(x_1, x_2, x_3) = 4x_1x_2x_3 - 2x_1x_2 - 2x_1x_3 - 2x_2x_3 + x_1 + x_2 + x_3.$$

Easy to prove: Query complexity of f = degree of f .

Nisan Szegedy '92

Degree of f = query complexity of f . (degree of f)⁴.

Query complexity of f is large, Degree of f is large.

Also randomized query complexity, quantum query complexity, approximate degree, certificate complexity, sensitivity.