

# PRGs For Two-party Communication Protocols

TSS

19/04/23

# Outline of The Talk.

- > Majority of the time: motivating the theory of unconditional pseudo-randomness
- > Some thing about communication protocols
- > Something about expander graphs
- > Main Result (Sketch)
- \* All the credit to recent survey by Hatami-Hoza (ECCC'23)



Perspective : Randomness as a Resource

# Perspective: Randomness as a Resource

> What to do when limited supply of random bits?

# Perspective: Randomness as a Resource

- > What to do when limited supply of random bits?
- > A PRG uses small amt. of 'true' randomness (aka 'seed') - generates long seq. appearing random.

# Perspective: Randomness as a Resource

- > What to do when limited supply of random bits?
- > A PRG uses small amt. of 'true' randomness (aka 'seed') - generates long seq. appearing random.
- > 'Observer' - to be modelled as a function.

Yooling.

Fooling (defn).  $f: \{0, 1\}^n \rightarrow \mathbb{R}$ ,  $X$ : distribution

Fooling (Defn).  $f: \{0, 1\}^n \rightarrow \mathbb{R}$ ,  $X$ : distribution

$X$  fools  $f$  with error  $\epsilon$  if

$$| \mathbb{E}[f(X)] - \mathbb{E}[f(u_n)] | \leq \epsilon$$

Fooling (Defn).  $f: \{0, 1\}^n \rightarrow \mathbb{R}$ ,  $X$ : distribution

$X$  fools  $f$  with error  $\epsilon$  if

$$| \mathbb{E}[f(X)] - \mathbb{E}[f(U_n)] | \leq \epsilon$$

$\hookrightarrow$  unif. dist.



Fooling (Defn).  $f: \{0, 1\}^n \rightarrow \mathbb{R}$ ,  $X$ : distribution

$X$  fools  $f$  with error  $\epsilon$  if

$$|E[f(X)] - E[f(U_n)]| \leq \epsilon$$

$\hookrightarrow$  unif. dist.

> I.e., though  $X$  may not be unif.,  $X$  &  $U_n$  are still indistinguishable from  $f$ 's perspective.

Fooling (Defn).  $f: \{0,1\}^n \rightarrow \mathbb{R}$ ,  $X$ : distribution

$X$  fools  $f$  with error  $\epsilon$  if

$$| \mathbb{E}[f(X)] - \mathbb{E}[f(U_n)] | \leq \epsilon$$

$\hookrightarrow$  unif. dist.

> I.e., though  $X$  may not be unif.,  $X$  &  $U_n$  are still indistinguishable from  $f$ 's perspective.

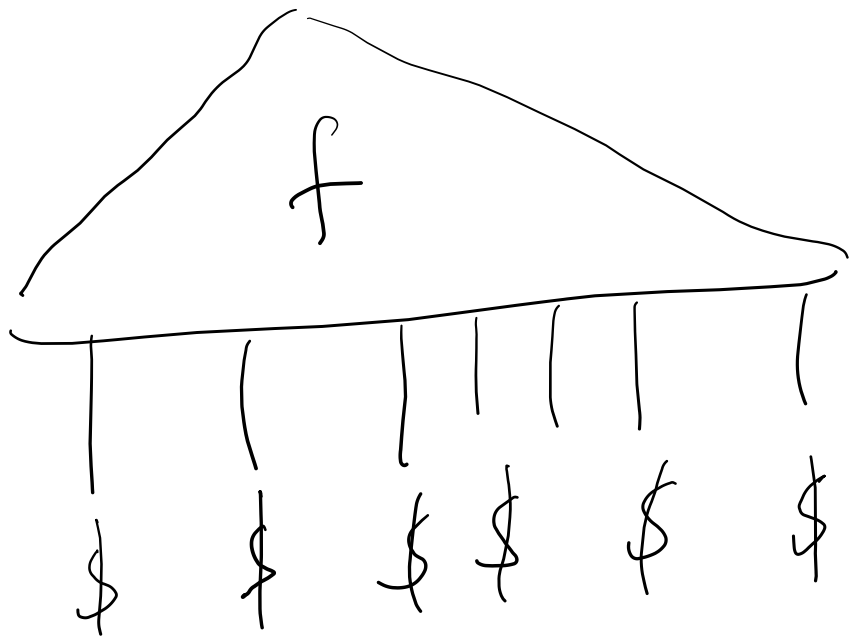
> PRG's job: generate such an  $X$  with few truly random bits.

PRG Def<sup>n</sup>: let  $f: \{0,1\}^n \rightarrow \mathbb{R}$ ,  $G: \{0,1\}^k \rightarrow \{0,1\}^n$   
and  $\epsilon > 0$ .

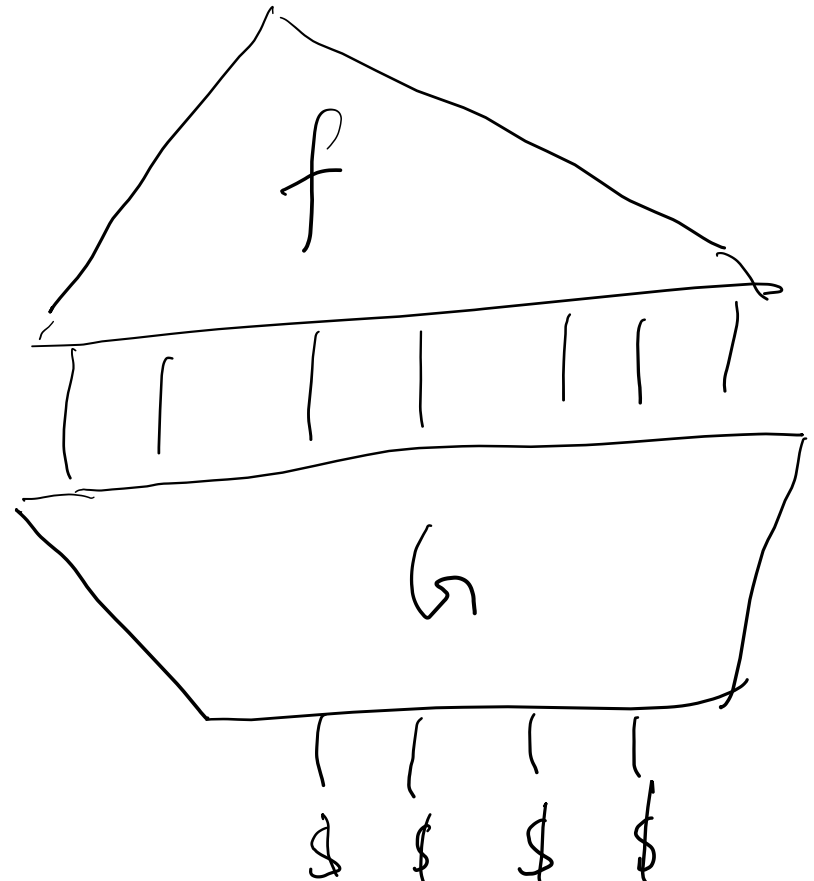
PRG Def: let  $f: \{0,1\}^n \rightarrow \mathbb{R}$ ,  $G: \{0,1\}^k \rightarrow \{0,1\}^n$   
and  $\epsilon > 0$ . Say  $G$  is an  $\epsilon$ -PRG for  $f$  if  $G(U_k)$   
fools  $f$  with error  $\epsilon$ .

PRG Def: Let  $f: \{0,1\}^n \rightarrow \mathbb{R}$ ,  $G: \{0,1\}^k \rightarrow \{0,1\}^n$   
and  $\epsilon > 0$ . Say  $G$  is an  $\epsilon$ -PRG for  $f$  if  $G(U_k)$   
fools  $f$  with error  $\epsilon$ . Also say  $G$  fools  $f$  with error  $\epsilon$ .

PRG Def: let  $f: \{0,1\}^n \rightarrow \mathbb{R}$ ,  $G: \{0,1\}^k \rightarrow \{0,1\}^n$   
 and  $\epsilon > 0$ . Say  $G$  is an  $\epsilon$ -PRG for  $f$  if  $G(U_k)$   
 fools  $f$  with error  $\epsilon$ . Also say  $G$  fools  $f$  with error  $\epsilon$ .



$\approx$



Whom shall we fool?

Whom shall we fool?

Fact: for any non-trivial PKG,  $\exists$  fn. which isn't fooled.



Whom shall we fool?

Fact: for any non-trivial PKG,  $\exists$  fn. which isn't fooled.

Clm: let  $G: \{0,1\}^s \rightarrow \{0,1\}^n$ ,  $s < n$ .  $\exists f: \{0,1\}^n \rightarrow \{0,1\}$  s.t.

$G$  does not 0.49-fool  $f$ .

Whom shall we fool?

Fact: for any non-trivial PKG,  $\exists$  fn. which isn't fooled.

Claim: let  $G: \{0,1\}^s \rightarrow \{0,1\}^n$ ,  $s < n$ .  $\exists f: \{0,1\}^n \rightarrow \{0,1\}$  s.t.

$G$  does not 0.49-fool  $f$ .

Pf:  $f$ : ind. fn. of img. of  $G$ . Then  $\mathbb{E}[f(G(u_s))] = 1$ , but

(i.e.  $f = \chi_{G(u_s)}$ )

$$\mathbb{E}[f] \leq 1/2 \text{ as } s < n.$$

(  $|\{0,1\}^s|$  as a fraction of  $|\{0,1\}^n|$  )

Best hope: Want to generate bits that fool large  
classes of discerners but not all of them.

Best hope: Want to generate bits that fool large  
classes of discerners but not all of them.

Dg<sup>n</sup>:  $\mathcal{F}$ : class of fns.  $f: \{0,1\}^n \rightarrow \mathbb{R}$ .  $G$  is an  $\epsilon$ -PRG for  $\mathcal{F}$   
if  $G$   $\epsilon$ -fools every  $f \in \mathcal{F}$ .

Best hope: Want to generate bits that fool large classes of discerners but not all of them.

Dg<sup>n</sup>:  $\mathcal{F}$ : class of fns.  $f: \{0,1\}^n \rightarrow \mathbb{R}$ .  $G$  is an  $\epsilon$ -PRG for  $\mathcal{F}$  if  $G$   $\epsilon$ -fools every  $f \in \mathcal{F}$ .

So, back to: which discerners shall we fool?

Best hope: Want to generate bits that fool large classes of observers but not all of them.

Dfn:  $\mathcal{F}$ : class of fns.  $f: \{0,1\}^n \rightarrow \mathbb{R}$ .  $G$  is an  $\epsilon$ -PRG for  $\mathcal{F}$  if  $G$   $\epsilon$ -fools every  $f \in \mathcal{F}$ .

So, back to: which observers shall we fool? 3 paradigms:

1. Everyday non-adversarial applications
2. All efficient observers
3. 'Restricted' models of computation

1. PRGs for everyday non-adversarial apps.

1. PRGs for everyday non-adversarial apps.

> Programmers: just use `randm()`!



1. PRGs for everyday non-adversarial apps.

> Programmers: just use `rand om()`!  
↳ very sophisticated  
under the hood!

# 1. PRGs for everyday non-adversarial apps.

- > Programmers: just use `rand om()`!
- > When referring to 'PRNGs', they typically refer to the entire randomness system as a whole, including what goes into producing an initial seed.

# 1. PRGs for everyday non-adversarial apps.

- > Programmers: just use `rand om()`!
- > When referring to 'PRNGs', they typically refer to the entire randomness system as a whole, including what goes into producing an initial seed.
- > In theory CS, we sidestep this issue completely and focus on stretching out to a long pseudorandom string

# 1. PRGs for everyday non-adversarial apps.

- > Programmers: just use `rand om()`!
- > When referring to 'PRNGs', they typically refer to the entire randomness system as a whole, including what goes into producing an initial seed.
- > In theory CS, we sidestep this issue completely and focus on stretching out to a long pseudorandom string
  - ↳ So in practice, this is only one of the multiple components of a practical random system.

# 1. PRGs for everyday non-adversarial apps.

- > Programmers: just use `rand om()`!
- > When referring to 'PRNGs', they typically refer to the entire randomness system as a whole, including what goes into producing an initial seed.
- > In theory CS, we sidestep this issue completely and focus on stretching out to a long pseudorandom string

1. PRGs for everyday non-adversarial apps - (contd)

Example: Java's `math.random()` (Linear congruential  
gen.)

# 1. PRGs for everyday non-adversarial apps - (contd)

Example: Java's `math.random()` (Linear congruential)  
gen.

$X_0 \in \{0, 1, \dots, M-1\}$  u.a.-r. Output  $(X_1, X_2, X_3, \dots)$

where  $X_{i+1} = aX_i + b \bmod M$  for some  $M, a, b$ .

# 1. PRGs for everyday non-adversarial apps - (contd)

Example: Java's `math.random()` (Linear congruential)  
gen.

$X_0 \in \{0, 1, \dots, M-1\}$  u.a.-r. Output  $(X_1, X_2, X_3, \dots)$

where  $X_{i+1} = aX_i + b \bmod M$  for some  $M, a, b$ .

> Python's `random.random()` uses 'Mersenne twister'



# 1. PRGs for everyday non-adversarial apps - (contd)

Example: Java's `math.random()` (Linear congruential)  
gen.

$X_0 \in \{0, 1, \dots, M-1\}$  u.a.-r. Output  $(X_1, X_2, X_3, \dots)$

where  $X_{i+1} = aX_i + b \bmod M$  for some  $M, a, b$ .

> Python's `random.random()` uses 'Mersenne twister'

> Web browsers: 'xorshift family' in JavaScript

# 1. PRGs for everyday non-adversarial apps - (contd)

Example: Java's `math.random()` (Linear congruential)  
gen.

$X_0 \in \{0, 1, \dots, M-1\}$  u.a.-r. Output  $(X_1, X_2, X_3, \dots)$

where  $X_{i+1} = aX_i + b \bmod M$  for some  $M, a, b$ .

> Python's `random.random()` uses 'Mersenne twister'

> Web browsers: 'xorshift family' in JavaScript

# 1. PRGs for everyday non-adversarial apps - (contd)

Example: Java's `math.random()` (Linear congruential)  
gen.

$X_0 \in \{0, 1, \dots, M-1\}$  u.a.-r. Output  $(X_1, X_2, X_3, \dots)$

where  $X_{i+1} = aX_i + b \bmod M$  for some  $M, a, b$ .

- > Python's `random.random()` uses 'Mersenne twister'
- > Web browsers: 'xorshift family' in JavaScript
- > But these are all heuristics with no firm mathematical guarantee. Unsatisfactory for us theoreticians!

(Contd.).

- > Credit to designers for making them work.
- > They wisely do not claim that they work in adversarial scenarios → unsuitable for crypto.

(Contd.).

- > Credit to designers for making them work.
- > They wisely do not claim that they work in adversarial scenarios → unsuitable for crypto.
- > In fact, sometimes programs do come up which 'accidentally' distinguish random numbers from PRNG. numbers.

(Contd.).

- > Credit to designers for making them work.
- > They wisely do not claim that they work in adversarial scenarios → unsuitable for crypto.
- > In fact, sometimes programs do come up which 'accidentally' distinguish random numbers from PRNG. numbers.
- > Us in theory: success of practical PRGs largely a mystery.

2. PRGs for all efficient observers.

2. PRGs for all efficient observers.

- > Great idea! Given such a PRG and seed, can execute any rand. algo worth executing!
- > Such a PRG could also work for crypto - we can assume adversaries only have so much computational power.



2. PRGs for all efficient observers.

- > Great idea! Given such a PRG and seed, can execute any rand. algo worth executing!
- > Such a PRG could also work for crypto - we can assume adversaries only have so much computational power.
- > Example (BBSSB). Pick  $X_0 \in \{0, 1, \dots, M-1\}$  var.  
Output:  $(X_1 \bmod 2, X_2 \bmod 2, \dots)$  where
$$X_{i+1} = X_i^2 \bmod M.$$

2. PRGs for all efficient observers.

- > Great idea! Given such a PRG and seed, can execute any rand. algo worth executing!
- > Such a PRG could also work for crypto - we can assume adversaries only have so much computational power.
- > Example (BBSSB). Pick  $X_0 \in \{0, 1, \dots, M-1\}$  var.  
Output:  $(X_1 \bmod 2, X_2 \bmod 2, \dots)$  where
$$X_{i+1} = X_i^2 \bmod M.$$
- > Belief: Fools all poly-time algorithms!

Situation (currently) Unsatisfactory as well

Situation (currently) Unsatisfactory as well

> while this is a well-defd. goal, nobody knows how to prove that an efficiently computable PRG has this propy.

# Situation (currently) Unsatisfactory as well

- > while this is a well-defd. goal, nobody knows how to prove that an efficiently computable PRG has this prop.
- > Conditional results exist: for e.g., BBS has it assuming 'quadratic residuosity' is hard. other examples - -

# Situation (currently) Unsatisfactory as well

- > while this is a well-defd. goal, nobody knows how to prove that an efficiently computable PRG has this prop.
- > Conditional results exist: for e.g., BBS has it assuming 'quadratic residuosity' is hard. Other examples - -
- > genuine ~~room~~ for doubt whether known PRGs work, and even if they do, don't know why they work.
- > Conditional proofs are partial explanations at best.

### 3 PRGs for restricted models

### 3 PRGs for restricted models

> Here, we identify an interesting and well-defd. rest. model. Then, design PRGs an conditionally and optimize the seed length.



### 3 PRGs for restricted models

> Here, we identify an interesting and well-defd. rest. model. Then, design PRGs an conditionally and optimize the seed length.

> Toy example: Design  $G: \{0,1\}^2 \rightarrow \{0,1\}^3$  that fools any observer that can only look at two of the three i/p bits.

### 3 PRGs for restricted models

> Here, we identify an interesting and well-defd. rest. model. Then, design PRGs an conditionally and optimize the seed length.

> Toy example: Design  $G: \{0,1\}^2 \rightarrow \{0,1\}^3$  that fools any observer that can only look at two of the three i/p bits. Not trivial - don't know which two bits!

### 3 PRGs for restricted models

> Here, we identify an interesting and well-defd. rest. model. Then, design PRGs an conditionally and optimize the seed length.

> Toy example: Design  $G: \{0,1\}^2 \rightarrow \{0,1\}^3$  that fools any observer that can only look at two of the three i/p bits. Not trivial - don't know which two bits!

$$G(u_1, u_2) = (u_1, u_2, u_1 \oplus u_2) \text{ works}$$

### 3 PRGs for restricted models

> Here, we identify an interesting and well-defd. rest. model. Then, design PRGs an conditionally and optimize the seed length.

> Toy example: Design  $G: \{0,1\}^2 \rightarrow \{0,1\}^3$  that fools any observer that can only look at two of the three i/p bits. Not trivial - don't know which two bits!

$$G(u_1, u_2) = (u_1, u_2, u_1 \oplus u_2) \text{ works}$$

- when  $u_1, u_2$  are i.i.d. uniform, the 3 o/p bits are correlated but any 2 of the bits are random, indep.

> Unconditional PRGs are known for much richer models.

>

- > Unconditional PRGs are known for much richer models.
- > Want: o/p of PRG to appear random to a "sufficiently" efficient observer.

- > Unconditional PRGs are known for much richer models.
- > Want: o/p of PRG to appear random to a "sufficiently" efficient observer.
- > Two landmark results: for  $AC^0$  & read-once branching programs (ROBPs).

- > Unconditional PRGs are known for much richer models.
- > Want: o/p of PRG to appear random to a "sufficiently" efficient observer.
- > Two landmark results: for  $AC^0$  & read-once branching programs (ROBPs).
- > Unconditional PRGs are invaluable within theory of computing (in particular in attacking) Lvs RL.



# Generic Probabilistic Existence Proof.

Claim (Non-explicit PRGs)

# Generic Probabilistic Existence Proof.

Claim (Non-explicit PRGs)  $\mathcal{Y}$ : class of fns.  $f: \{0,1\}^n \rightarrow \{0,1\}$ .

For any  $\epsilon > 0$ ,  $\exists$   $\epsilon$ -PRG for  $\mathcal{Y}$  with seed length  
 $\log \log |\mathcal{Y}| + 2 \log(1/\epsilon) + o(1)$ .

# Generic Probabilistic Existence Proof.

Claim (Non-explicit PRGs)  $\mathcal{Y}$ : class of fns.  $f: \{0,1\}^n \rightarrow \{0,1\}$ .

For any  $\epsilon > 0$ ,  $\exists \epsilon$ -PRG for  $\mathcal{Y}$  with seed length  
 $\log \log |\mathcal{Y}| + 2 \log(1/\epsilon) + o(1)$ .

Pf: Pick  $G: \{0,1\}^d \rightarrow \{0,1\}^n$  uar ( $s$ : TBD). Notice  
for any  $f \in \mathcal{Y}$ , for any seed  $y$ ,  $\mathbb{E}_G[f(G(y))] = \mathbb{E}_{U_n}[f(U_n)]$ .

# Generic Probabilistic Existence Proof.

Claim (Non-explicit PRGs)  $\mathcal{F}$ : class of fns.  $f: \{0,1\}^n \rightarrow \{0,1\}$ .  
For any  $\epsilon > 0$ ,  $\exists \epsilon$ -PRG for  $\mathcal{F}$  with seed length  
 $\log \log |\mathcal{F}| + 2 \log(1/\epsilon) + O(1)$ .

Pf: Pick  $G: \{0,1\}^\Delta \rightarrow \{0,1\}^n$  var ( $s$ : TBD). Notice  
for any  $f \in \mathcal{F}$ , for any seed  $y$ ,  $\mathbb{E}_G[f(G(y))] = \mathbb{E}_{U_n}[f(U_n)]$ .  
 $\Rightarrow f(G(y))$  are indep, so by Chernoff,  $\Pr_G \left[ \left| \mathbb{E}[f] - 2^{-\Delta} \sum_{y \in \{0,1\}^\Delta} f(G(y)) \right| > \epsilon \right] \leq 2e^{-2\epsilon^2 \cdot 2^\Delta}$

→ Done by Union bd.

> Done by Union bd.

> Typical case:  $\mathcal{Y} = \{\text{ckts of size } \leq n\}$  - then each  $f \in \mathcal{Y}$  can be described at most  $\text{poly}(n)$  bits i.e.  $|\mathcal{Y}| \leq 2^{\text{poly}(n)}$ .

So, claim  $\Rightarrow$  seed length  $O(\log(n/\epsilon))$ .

> Done by Union bd.

> Typical case:  $\mathcal{Y} = \{\text{objs of size} \leq n\}$  - then each  $f \in \mathcal{Y}$  can be described at most  $\text{poly}(n)$  bits i.e.  $|\mathcal{Y}| \leq 2^{\text{poly}(n)}$ .  
So, claim  $\Rightarrow$  seed length  $O(\log(n/\epsilon))$ .

↳ Major weakness: doesn't guarantee PRL is efficiently computable!

> Done by Union bd.

> Typical case:  $\mathcal{Y} = \{\text{objs of size} \leq n\}$  - then each  $f \in \mathcal{Y}$  can be described at most  $\text{poly}(n)$  bits i.e.  $|\mathcal{Y}| \leq 2^{\text{poly}(n)}$ .  
So, claim  $\Rightarrow$  seed length  $O(\log(n/\epsilon))$ .

↳ Major weakness: doesn't guarantee PRG is efficiently computable!

Def<sup>n</sup> (explicitness) A PRG  $G: \{0,1\}^s \rightarrow \{0,1\}^n$  is explicit if it can be computed in  $\text{poly}(n)$  time.



FYI: Default conjecture is that explicit PRGs exist.

FYT: Default conjecture is that explicit PRGs exist.

> with same seed length as the generic bd.

FYI: Default conjecture is that explicit PRGs exist.

- > with same seed length as the generic bd.
- > Often, conj. can be supported by conditional constructions.

FYI: Default conjecture is that explicit PRGs exist.

- > with same seed length as the generic bd.
- > Often, conj. can be supported by conditional constructions.
- > Example: [IW97] There is an explicit PRG for all size  $n$  Boolean cfts with seed length  $O(\log(n/\epsilon))$

FYI: Default conjecture is that explicit PRGs exist.

> with same seed length as the generic bd.

> Often, conj. can be supported by conditional constructions.

> Example: [IW97] There is an explicit PRG for  
all size  $n$  Boolean cts with seed length  $O(\log(n/\epsilon))$   
— assuming some complexity theoretic conjectures.

Practice: Triangle Inequality for PRGs.

## Practice: Triangle Inequality for PRGs.

lemma: let  $f_1, \dots, f_k : \{0,1\}^n \rightarrow \mathbb{R}$  be fns, let

$\lambda_0, \dots, \lambda_k \in \mathbb{R}$  and let  $f(x) = \lambda_0 + \sum_{i=1}^k \lambda_i f_i(x)$ .

let  $X$  be a dist. over  $\{0,1\}^n$  and assume  $X$  fools  $f_i$  with error  $\epsilon_i$ . Then  $X$  fools  $f$  with error  $\epsilon = \sum_{i=1}^k |\lambda_i| \cdot \epsilon_i$ .

# Practice: Triangle Inequality for PRGs.

lemma: let  $f_1, \dots, f_k : \{0,1\}^n \rightarrow \mathbb{R}$  be fns, let

$\lambda_0, \dots, \lambda_k \in \mathbb{R}$  and let  $f(x) = \lambda_0 + \sum_{i=1}^k \lambda_i f_i(x)$ .

let  $X$  be a dist. over  $\{0,1\}^n$  and assume  $X$  fools  $f_i$  with error  $\epsilon_i$ . Then  $X$  fools  $f$  with error  $\epsilon = \sum_{i=1}^k |\lambda_i| \cdot \epsilon_i$ .

Pf.

$$\begin{aligned} |\mathbb{E}[f(X)] - \mathbb{E}[f]| &= \left| \sum_{i=1}^k \lambda_i \mathbb{E}[f_i(X)] - \sum_{i=1}^k \lambda_i \mathbb{E}[f_i] \right| \\ &\leq \sum_{i=1}^k |\lambda_i| |\mathbb{E}[f_i(X)] - \mathbb{E}[f_i]| \\ &\leq \sum_{i=1}^k |\lambda_i| \cdot \epsilon_i. \end{aligned}$$



Let's talk about Communication

Let's talk about Communication

> want to compute

$$F: \{0,1\}^{n/2} \times \{0,1\}^{n/2} \rightarrow \{0,1\}.$$

# Let's talk about Communication

> want to compute

given to Alice

$$F: \{0,1\}^{n/2} \times$$

$$\{0,1\}^{n/2} \rightarrow \{0,1\}.$$

given to Bob.

# Let's talk about Communication

> want to compute  $F: \underbrace{\{0,1\}^{n/2}}_{\text{given to Alice}} \times \underbrace{\{0,1\}^{n/2}}_{\text{given to Bob}} \rightarrow \{0,1\}.$

Use as few bits of communication  
as possible to compute  $F$ .

# Let's talk about Communication

> want to compute  $F: \underbrace{\{0,1\}^{n/2}}_{\text{given to Alice}} \times \underbrace{\{0,1\}^{n/2}}_{\text{given to Bob}} \rightarrow \{0,1\}.$

Use as few bits of communication as possible to compute  $F$ .

> no. of bits exchanged = cost of protocol.

# Let's talk about Communication

> want to compute  $F: \underbrace{\{0,1\}^{n/2}}_{\text{given to Alice}} \times \underbrace{\{0,1\}^{n/2}}_{\text{given to Bob}} \rightarrow \{0,1\}.$

Use as few bits of communication as possible to compute  $F$ .

> no. of bits exchanged = cost of protocol.

> In a protocol of cost  $m$ , after  $m$  rounds of communication, the protocol terminates and both parties output the same bit  $F(x, y)$ .

Designing PRGs for Communication Protocols?

# Designing PRGs for Communication Protocols?

> Note we want to fool  $F$ , a fn. of  $\overset{x}{\uparrow}$  &  $\overset{y}{\uparrow}$ .  
Alice's i/p      Bob's i/p.



# Designing PRGs for Communication Protocols?

> Note we want to fool  $F$ , a fn. of  $x$  &  $y$ .  
Alice's i/p      Bob's i/p.

> So we should think of  $x$  &  $y$  as random c/p's; and  
as wanting to replace them with pseudorandom bits,  
in order to fool  $F$ .

# Designing PRGs for Communication Protocols?

> Note we want to fool  $F$ , a fn. of  $x$  &  $y$ .  
Alice's i/p      Bob's i/p.

> So we should think of  $x$  &  $y$  as random c/p's; and  
as wanting to replace them with pseudorandom bits,  
in order to fool  $F$ .

Thm (INSW94) For every  $n, m \in \mathbb{N}$ ,  $\forall \epsilon > 0$ ,  $\exists \epsilon$ -PRG  
for 2-party protocols on  $n$  bits with communication cost  
in with seed length  $\frac{n}{2} + O(m + \log(1/\epsilon))$ .

# Designing PRGs for Communication Protocols?

> Note we want to fool  $F$ , a fn. of  $x$  &  $y$ .  
Alice's i/p      Bob's i/p.

> So we should think of  $x \Delta y$  as random c/p's; and  
as wanting to replace them with pseudorandom bits,  
in order to fool  $F$ .

Thm (INSW94) For every  $n, m \in \mathbb{N}$ ,  $\forall \epsilon > 0$ ,  $\exists \epsilon$ -PRG for 2-party protocols on  $n$  bits with communication cost  $m$  with seed length  $\frac{n}{2} + O(m + \log(1/\epsilon))$ .   
  $\rightarrow$  optimal!

# Expander graphs!

# Expander graphs!

Def<sup>n</sup>  $G$ : regular undirected graph with transitional probability matrix  $M \in [0, 1]^{N \times N}$ . Let the e.v.s of  $M$  be  $1 = \lambda_1 \geq \lambda_2 \geq \dots \geq \lambda_N$ . Say  $G$  is an  $\epsilon$ -spectral expander if  $|\lambda_i| \leq \epsilon \quad \forall i = 2, \dots, N$ .

# Expander graphs!

Def<sup>n</sup>  $G$ : regular undirected graph with transitional probability matrix  $M \in [0, 1]^{N \times N}$ . Let the e.v.s of  $M$  be  $1 = \lambda_1 \geq \lambda_2 \geq \dots \geq \lambda_N$ . Say  $G$  is an  $\epsilon$ -spectral expander if  $|\lambda_i| \leq \epsilon \quad \forall i = 2, \dots, N$ .



PRG Characterization of expander graphs.

# PRG Characterization of expander graphs.

lemma  $n$ -cran.  $f: \{0,1\}^n \rightarrow \mathbb{R}$  of the form  
 $f(x,y) = g(x) \cdot h(y)$  where  $g, h: \{0,1\}^{n/2} \rightarrow \mathbb{R}$  satisfy.  
 $\text{Var}(g) \leq 1, \text{Var}(h) \leq 1$ .



# PRG Characterization of expander graphs.

lemma  $n = \text{even}$ .  $f: \{0,1\}^n \rightarrow \mathbb{R}$  of the form  
 $f(x,y) = g(x) \cdot h(y)$  where  $g, h: \{0,1\}^{n/2} \rightarrow \mathbb{R}$  satisfy.  
 $\text{Var}(g) \leq 1$ ,  $\text{Var}(h) \leq 1$ .  $G$ : regular undirected graph on  
 $\{0,1\}^{n/2}$ , sample a var vertex  $x$  in  $G$ , sample a var neighbour  
 $y$  of  $x$ .

# PRG Characterization of expander graphs.

lemma  $n = \text{even}$ .  $f: \{0,1\}^n \rightarrow \mathbb{R}$  of the form  
 $f(x,y) = g(x) \cdot h(y)$  where  $g, h: \{0,1\}^{n/2} \rightarrow \mathbb{R}$  satisfy.  
 $\text{Var}(g) \leq 1$ ,  $\text{Var}(h) \leq 1$ .  $G$ : regular undirected graph on  
 $\{0,1\}^{n/2}$ , sample a var vertex  $x$  in  $G$ , sample a var neighbour  
 $y$  of  $x$ . Then  $\forall \epsilon > 0$ ,

$G$  is an  $\epsilon$ -spectral expander  $\iff$   
distribution  $(X, Y)$  looks  $f$  with error  $\epsilon$ .

# PRG Characterization of expander graphs.

<sup>'combinatorial rectangles'</sup>  
lemma  $n$  even.  $f: \{0,1\}^n \rightarrow \mathbb{R}$  of the form  
 $f(x,y) = g(x) \cdot h(y)$  where  $g, h: \{0,1\}^{n/2} \rightarrow \mathbb{R}$  satisfy.  
 $\text{Var}(g) \leq 1, \text{Var}(h) \leq 1$ .  $G$ : regular undirected graph on  
 $\{0,1\}^{n/2}$ , sample a pair vertex  $X$  in  $G$ , sample a new neighbour  
 $Y$  of  $X$ . Then  $\forall \epsilon > 0$ ,

$G$  is an  $\epsilon$ -spectral expander  $\iff$   
distribution  $(X, Y)$  looks  $f$  with error  $\epsilon$ .

Proof: Think of fns. from  $\{0, 1\}^{n/2} \rightarrow \mathbb{R}$  as long vectors.  
with the inner product  $\langle g, h \rangle = \mathbb{E}_{v \sim U_{n/2}} [g(v) \cdot h(v)]$  & the  
norm  $\|g\| = \sqrt{\langle g, g \rangle}$ .

Proof: Think of fns. from  $\{0, 1\}^{n/2} \rightarrow \mathbb{R}$  as long vectors with the inner product  $\langle g, h \rangle = \mathbb{E}_{v \sim U_{n/2}} [g(v) \cdot h(v)]$  & the norm  $\|g\| = \sqrt{\langle g, g \rangle}$ .

First, suppose  $\mathbb{E}[f] = \mathbb{E}[g] = 0$ . Then,

$$|\mathbb{E}[f(x, y)]| = |\langle g, Mh \rangle| \leq \|g\| \cdot \|Mh\|$$

by Cauchy - Schwartz.

Proof: Think of fns. from  $\{0,1\}^{n/2} \rightarrow \mathbb{R}$  as long vectors with the inner product  $\langle g, h \rangle = \mathbb{E}_{v \sim U_{n/2}} [g(v) \cdot h(v)]$  & the norm  $\|g\| = \sqrt{\langle g, g \rangle}$ .

First, suppose  $\mathbb{E}[f] = \mathbb{E}[g] = 0$ . Then,

$$|\mathbb{E}[f(x, y)]| = |\langle g, Mh \rangle| \leq \|g\| \cdot \|Mh\|$$

by Cauchy - Schwartz.

Since  $G$  is regular,  $\bar{1}$  is an eigenvector of  $M$  with  $e\lambda_1 = 1$ .

Proof: Think of fns. from  $\{0,1\}^{n/2} \rightarrow \mathbb{R}$  as long vectors with the inner product  $\langle g, h \rangle = \mathbb{E}_{v \sim U_{n/2}} [g(v) \cdot h(v)]$  & the norm  $\|g\| = \sqrt{\langle g, g \rangle}$ .

First, suppose  $\mathbb{E}[f] = \mathbb{E}[g] = 0$ . Then,

$$|\mathbb{E}[f(x, y)]| = |\langle g, Mh \rangle| \leq \|g\| \cdot \|Mh\|$$

by Cauchy - Schwartz.

Since  $G$  is regular,  $\bar{1}$  is an eigenvector of  $M$  with  $\text{ev } \bar{1} = 1$ . Since  $\mathbb{E}[g] = 0$ ,  $g \perp \bar{1}$ .

Proof: Think of fns. from  $\{0,1\}^{n/2} \rightarrow \mathbb{R}$  as long vectors with the inner product  $\langle g, h \rangle = \mathbb{E}_{v \sim U_{n/2}} [g(v) \cdot h(v)]$  & the norm  $\|g\| = \sqrt{\langle g, g \rangle}$ .

First, suppose  $\mathbb{E}[f] = \mathbb{E}[g] = 0$ . Then,

$$|\mathbb{E}[f(x, y)]| = |\langle g, Mh \rangle| \leq \|g\| \cdot \|Mh\|$$

by Cauchy - Schwartz.

Since  $G$  is regular,  $\bar{1}$  is an eigenvector of  $M$  with  $\text{ev } \bar{1} = 1$ . Since  $\mathbb{E}[g] = 0$ ,  $g \perp \bar{1} \Rightarrow g$  is a l.c. of e.v.s other than  $\bar{1}$ .



therefore,  $\|Mg\| \leq \varepsilon - \|g\|$ .

therefore,  $\|Mg\| \leq \varepsilon - \|g\| \cdot \varepsilon_0$ ,

$$|E[f(x, y)]| \leq \varepsilon \cdot \|g\| \cdot \|h\| = \varepsilon \cdot \sqrt{\text{Var}[g]} \cdot \sqrt{\text{Var}[h]} \leq \varepsilon.$$

therefore,  $\|Mg\| \leq \varepsilon - \|g\|$ . So,

$$|\mathbb{E}[f(x, y)]| \leq \varepsilon \cdot \|g\| \cdot \|h\| = \varepsilon \cdot \sqrt{\text{Var}[g]} \cdot \sqrt{\text{Var}[h]} \leq \varepsilon.$$

For the gen. case, write  $g = \mathbb{E}[g] + \bar{g}$ ,  $h = \mathbb{E}[h] + \bar{h}$ ,  
so,  $f(x, y) = \mathbb{E}[g] \cdot \mathbb{E}[h] + \bar{g}(x) \cdot \bar{h}(y) + \mathbb{E}[g] \cdot \bar{h}(y) + \mathbb{E}[h] \cdot \bar{g}(x)$

therefore,  $\|Mg\| \leq \varepsilon - \|g\|$ . So,

$$|\mathbb{E}[f(x, y)]| \leq \varepsilon \cdot \|g\| \cdot \|h\| = \varepsilon \cdot \sqrt{\text{Var}[g]} \cdot \sqrt{\text{Var}[h]} \leq \varepsilon.$$

For the gen. case, write  $g = \mathbb{E}[g] + \bar{g}$ ,  $h = \mathbb{E}[h] + \bar{h}$ ,

$$\text{so, } f(x, y) = \mathbb{E}[g] \cdot \mathbb{E}[h] + \bar{g}(x) \cdot \bar{h}(y) + \mathbb{E}[g] \cdot \bar{h}(y) + \mathbb{E}[h] \cdot \bar{g}(x)$$

Since  $G$  is regular, each marginal dist.  $X$  &  $Y$  is uniform over  $\{0, 1\}^{n/2}$ . Therefore,  $\mathbb{E}[\bar{g}(x)] = \mathbb{E}[\bar{h}(y)] = 0$ .

Therefore,  $\|Mg\| \leq \varepsilon - \|g\|$ . So,

$$|\mathbb{E}[f(x, y)]| \leq \varepsilon \cdot \|g\| \cdot \|h\| = \varepsilon \cdot \sqrt{\text{Var}[g]} \cdot \sqrt{\text{Var}[h]} \leq \varepsilon.$$

For the gen. case, write  $g = \mathbb{E}[g] + \bar{g}$ ,  $h = \mathbb{E}[h] + \bar{h}$ ,  
so,  $f(x, y) = \mathbb{E}[g] \cdot \mathbb{E}[h] + \bar{g}(x) \cdot \bar{h}(y) + \mathbb{E}[g] \cdot \bar{h}(y) + \mathbb{E}[h] \cdot \bar{g}(x)$

Since  $G$  is regular, each marginal dist.  $X$  &  $Y$  is  
uniform over  $\{0, 1\}^{n/2}$ . Therefore,  $\mathbb{E}[\bar{g}(x)] = \mathbb{E}[\bar{h}(y)] = 0$ .

Moreover,  $\text{Var}[\bar{g}] = \text{Var}[g] \leq 1$  &  $\text{Var}[\bar{h}] = \text{Var}[h] \leq 1$ , so,

$$|\mathbb{E}[f(x, y) - \mathbb{E}[f]]| = |\mathbb{E}[\bar{g}(x) \cdot \bar{h}(y)]| \leq \varepsilon.$$

Explicit Expanders Exist?

Explicit Expanders Exist?

Thm  $\forall n \in \mathbb{N}, \forall \varepsilon > 0, \exists \varepsilon$ -spectral expander with  
vertex set  $\{0, 1\}^n$  & degree  $D = \text{poly}(1/\varepsilon)$ .

# Explicit Expanders Exist?

Then  $\forall n \in \mathbb{N}, \forall \epsilon > 0, \exists \epsilon$ -spectral expander with vertex set  $\{0, 1\}^n$  & degree  $D = \text{poly}(1/\epsilon)$ . The expander is "strongly explicit" i.e., given a vertex  $x$  and a value  $i \in [D]$ , the  $i^{\text{th}}$  neighbour of  $x$  can be computed in time  $\text{poly}(n, \log(1/\epsilon))$ .



# Explicit Expanders Exist?

Thm  $\forall n \in \mathbb{N}, \forall \epsilon > 0, \exists \epsilon$ -spectral expander with vertex set  $\{0, 1\}^n$  & degree  $D = \text{poly}(1/\epsilon)$ . The expander is "strongly explicit" i.e., given a vertex  $x$  and a value  $i \in [D]$ , the  $i$ th neighbour of  $x$  can be computed in time  $\text{poly}(n, \log(1/\epsilon))$ .

Cor:  $\exists$  explicit  $\epsilon$ -P&G for combinatorial rectangle on  $n$  bits, with seed length  $\frac{n}{2} + O(\log(1/\epsilon))$

# Proof of PRGs for 2-party Communication Protocols

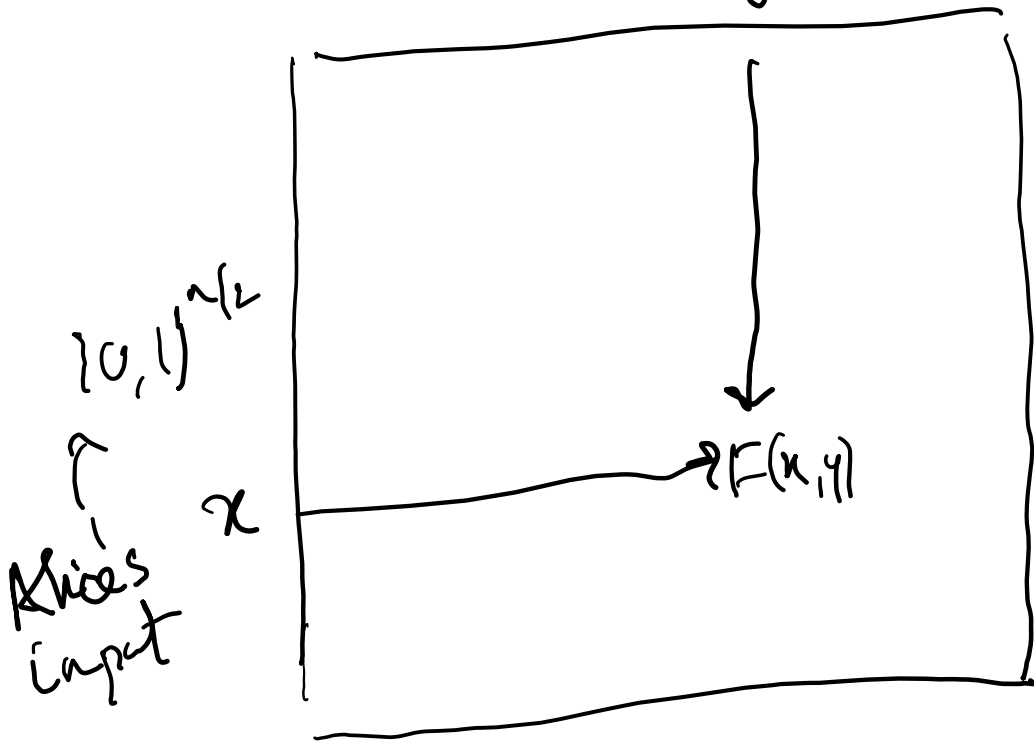
# Proof of PRGs for 2-party Communication Protocols

Idea: Any  $f(x, y)$  computed by a cost  $m$  protocol, can be 'broken up' into  $2^m$  - many combinatorial rectangles. Then just use prev. result and the  $\Delta$ -inequality for PRGs.

# Combinatorial Rectangles in Communication

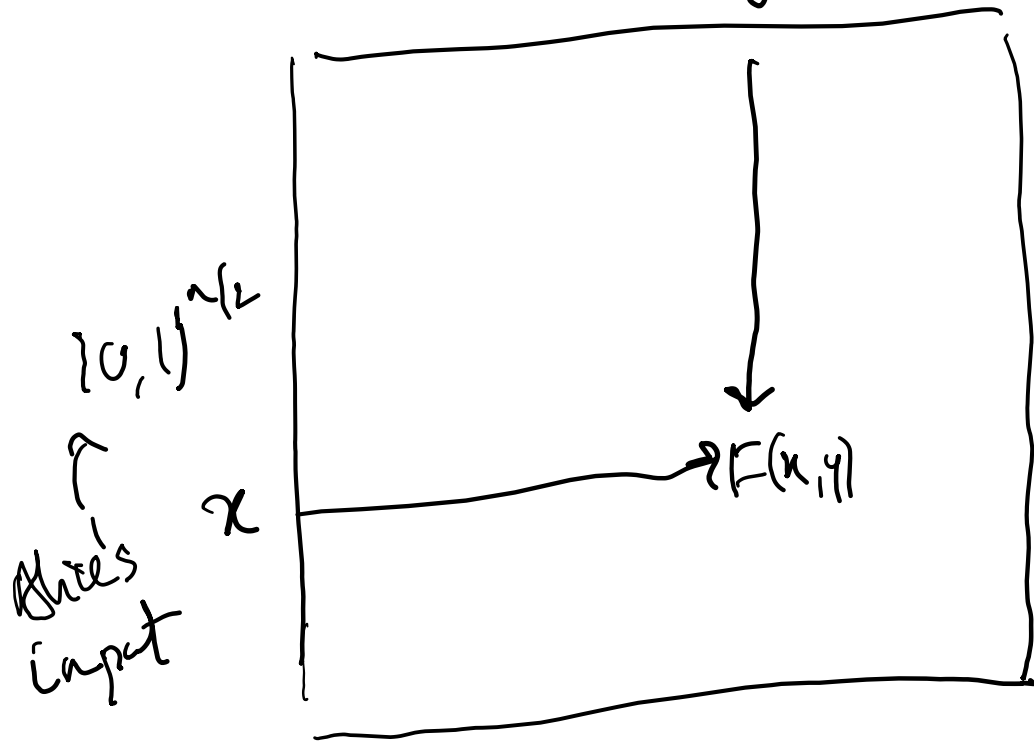
# Combinatorial Rectangles in Communication

$\{0,1\}^{n/2}$  (Bob's i/p)  
y

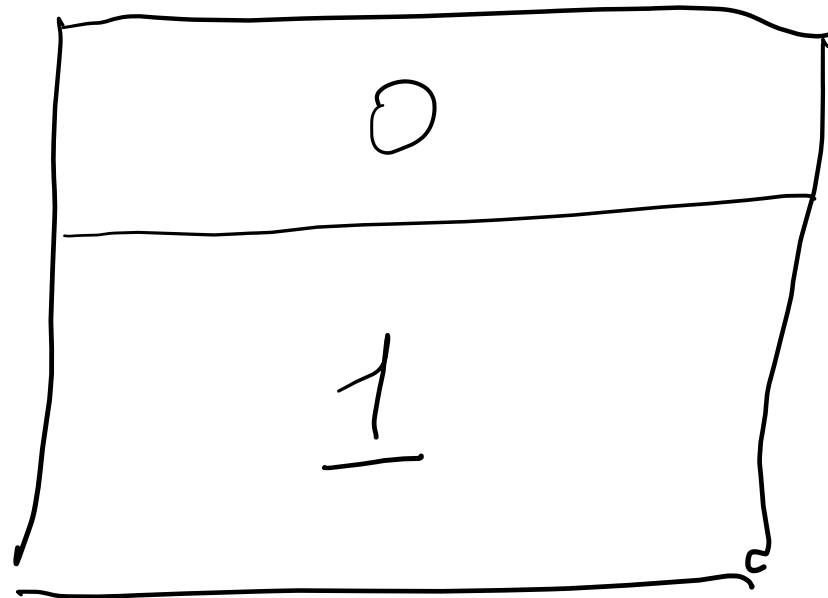


# Combinatorial Rectangles in Communication

$\{0,1\}^{n/2}$  (Bob's i/p)  
y



Now, if  $\Pi$  halts after 1 rd, then necessarily:



If  $\pi$  stops after two rds, then.

|    |    |
|----|----|
| 00 | 01 |
| 10 | 11 |

and so on . . .

Thank You!