

- 1) [ 30 marks ] Recall that a clique in an undirected graph is a set of nodes in which every pair of nodes is connected by an edge. The textbook defined the language CLIQUE as follows:

$$\text{CLIQUE} = \{ \langle G, k \rangle \mid G \text{ is an undirected graph that contains a clique with } k \text{ nodes} \}$$

The textbook proves that CLIQUE is NP-complete. Define the language TWO-CLIQUEs as:

$$\text{TWO-CLIQUEs} = \{ \langle G, k \rangle \mid G \text{ is an undirected graph that contains two disjoint cliques of size } k \}$$

Prove that TWO-CLIQUEs is NP-complete. Remember: You need to show *two* things to show that a language is NP-complete.

*We first need to show that TWO-CLIQUEs is in NP. A polynomial time verifier for TWO-CLIQUEs takes  $\langle w, c \rangle$  as input. It rejects if  $w$  does not have the form  $\langle G, k \rangle$ . Otherwise, we can have it accept if  $c$  is an encoding of two sets of nodes in  $G$ , the sets are both of size  $k$ , the two sets are disjoint, and both sets define cliques in  $G$  (ie, for both sets, there is an edge connecting every pair of nodes in the set), and otherwise it rejects. This can all be done easily in polynomial time.*

*Alternatively, one could show that TWO-CLIQUEs is in NP by describing a nondeterministic Turing Machine that decides it and that runs in polynomial time.*

*Next, we need to show that every language in NP can be reduced in polynomial time to TWO-CLIQUEs. We do this by showing that CLIQUE, which is known to be NP-complete, can be reduced to TWO-CLIQUEs, so all languages in NP can be reduced to TWO-CLIQUEs using a reduction via CLIQUE. We could reduce CLIQUE to TWO-CLIQUEs in several ways; here is one.*

*The reduction maps  $\langle G, k \rangle$  to  $\langle G', k \rangle$ , where  $G'$  is the graph consisting of all the nodes and edges of  $G$ , along with another  $k$  nodes that are connected to each other, but not to any of the nodes from  $G$ . This is easy to do in polynomial time.*

*We need to show that  $\langle G, k \rangle$  is in CLIQUE iff  $\langle G', k \rangle$  is in TWO-CLIQUEs. For the forward direction, if  $\langle G, k \rangle$  is in CLIQUE, then there is a subset of  $k$  nodes of  $G$  that is a clique, in which case the same subset of  $G'$  is a clique, and the  $k$  nodes in  $G'$  that are not in  $G$  also form a clique, so there are two disjoint cliques of size  $k$ , and hence  $\langle G', k \rangle$  is in TWO-CLIQUEs. In the other direction, if  $\langle G', k \rangle$  is in TWO-CLIQUEs, there are two disjoint cliques of size  $k$  in  $G'$ . These two cliques can't both be in the  $k$  nodes of  $G'$  that aren't in  $G$ , and can't be partly in  $G$  and partly out (since there are no edges between these parts), so there must be a clique of size  $k$  in  $G$ , and hence  $\langle G, k \rangle$  is in CLIQUE.*

- 2) [ 45 marks total ] Part of the proof in the textbook that SAT is NP-complete shows that for any language,  $A$ , in NP, which is decided by a nondeterministic Turing Machine,  $N$ , that runs in polynomial time, there is a function that maps a string  $w$  to a string  $\langle \phi \rangle$  that is an encoding of a Boolean formula,  $\phi$ , that is satisfiable iff  $N$  accepts  $w$ .

The proof shows that there is an algorithm to do this reduction in polynomial time, for some fixed nondeterministic Turing Machine,  $N$ , which runs in some polynomial time bound — say  $n^k + 2$ , for some  $k$ , where  $n$  is the length of the input. The algorithm takes the string  $w$  as input and outputs  $\langle \phi \rangle$ . The formula  $\phi$  that it creates has variables that describe the “tableau” for a computation of  $N$  on input  $w$  that halts within  $n^k + 2$  steps (we'll let this tableau be  $n^k + 3$  by  $n^k + 5$  in size). The rows of the tableau are successive configurations of  $N$ , bounded by “#” symbols. The variable  $x_{i,j,s}$  is 1 iff cell  $(i, j)$  of the tableau contains symbol  $s$ , where  $s \in Q \cup \Gamma \cup \{\#\}$ .

Recall that the formula  $\phi$  has the form

$$\phi = \phi_{\text{cell}} \wedge \phi_{\text{start}} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}$$

where  $\phi_{\text{cell}}$  enforces that the variables describe a tableau with exactly one symbol in each cell,  $\phi_{\text{start}}$  enforces that the first configuration is the correct start configuration for input  $w$ ,  $\phi_{\text{move}}$  enforces that each configure is followed by a possible successor configuration (same as the previous one if the machine has halted), and  $\phi_{\text{accept}}$  enforces that the tableau contains an accepting configuration.

Suppose that the input alphabet of machine  $N$  is  $\Sigma = \{0, 1\}$ , the tape alphabet is  $\Gamma = \{0, 1, \sqcup\}$ , the state space is  $Q = \{q_0, q_1, q_{\text{accept}}, q_{\text{reject}}\}$ , the start state is  $q_0$ , and the transition function,  $\delta : Q \times \Gamma \rightarrow Q \times \Gamma \times \{L, R\}$ , is as follows:

$$\begin{aligned} \delta(q_0, 0) &= \{(q_1, 1, L), (q_1, 0, R)\}, & \delta(q_0, 1) &= \{(q_1, 1, L)\}, & \delta(q_0, \sqcup) &= \{(q_{\text{reject}}, \sqcup, L)\} \\ \delta(q_1, 1) &= \{(q_1, 1, R)\}, & \delta(q_1, 0) &= \{(q_{\text{reject}}, 0, R)\}, & \delta(q_1, \sqcup) &= \{(q_{\text{accept}}, \sqcup, L)\} \end{aligned}$$

For all the questions below, suppose that the input is  $w = 011$ , so that  $n = 3$ , and that  $k = 1$ , so the tableau has 6 rows and 8 columns.

- a) [ 12 marks ] Fill in the two tableaus below to represent two different accepting computations on this input.

#	$q_0$	0	1	1	$\sqcup$	$\sqcup$	#
#	$q_1$	1	1	1	$\sqcup$	$\sqcup$	#
#	1	$q_1$	1	1	$\sqcup$	$\sqcup$	#
#	1	1	$q_1$	1	$\sqcup$	$\sqcup$	#
#	1	1	1	$q_1$	$\sqcup$	$\sqcup$	#
#	1	1	$q_{\text{accept}}$	1	$\sqcup$	$\sqcup$	#

#	$q_0$	0	1	1	$\sqcup$	$\sqcup$	#
#	0	$q_1$	1	1	$\sqcup$	$\sqcup$	#
#	0	1	$q_1$	1	$\sqcup$	$\sqcup$	#
#	0	1	1	$q_1$	$\sqcup$	$\sqcup$	#
#	0	1	$q_{\text{accept}}$	1	$\sqcup$	$\sqcup$	#
#	0	1	$q_{\text{accept}}$	1	$\sqcup$	$\sqcup$	#

- b) [ 5 marks ] How many variables are there in the formula  $\phi$ ? Explain.

*The tableau has  $6 \times 8 = 48$  cells, each of which can contain #, or one of 4 states, or one of 3 symbols, for a total of 8 possibilities. There are therefore  $48 \times 8 = 384$  variables, representing the possibilities of each possible symbol being in each cell.*

*(Slightly different correct answers are also possible, provided they come with explanations indicating a slightly different approach to how  $\phi$  is constructed.)*

- c) [ 9 marks ] Write down the  $\phi_{\text{start}}$  part of  $\phi$  for this input.

*This part of  $\phi$  must ensure that the initial configuration has the input string on the tape, the tape head at the left, the state set to  $q_0$ , and the edges of the first row of the tableau set to #. This can be done with the following formula:*

$$x_{1,1,\#} \wedge x_{1,2,q_0} \wedge x_{1,3,0} \wedge x_{1,4,1} \wedge x_{1,5,1} \wedge x_{1,6,\sqcup} \wedge x_{1,7,\sqcup} \wedge x_{1,8,\#}$$

- d) [ 9 marks ] The  $\phi_{\text{accept}}$  part of  $\phi$  is a disjunction (or) of literals. Write down three of these literals, and say (and explain) how many literals are in this disjunction.

Here are three:

$$x_{1,2,q_{\text{accept}}}, x_{3,3,q_{\text{accept}}}, x_{4,7,q_{\text{accept}}}$$

There are a total of  $6 \times 8 = 48$  such literals, one for each cell, though one could omit the ones on the edges that are always set to  $\#$ , which would leave  $6 \times 6 = 36$  literals.

- e) [ 10 marks, +1 for each correct, -1 for each wrong, minimum 0 ] The  $\phi_{\text{move}}$  part of  $\phi$  ensures that every  $2 \times 3$  “window” of the tableau is legal for the machine  $N$ . For each of the following windows, circle “Yes” or “No” to indicate whether it is legal or not (no explanation is required):

#	0	1
#	0	1

Legal? Yes No

1	1	$q_1$
1	1	1

Legal? Yes No

$q_0$	1	1
$q_0$	1	1

Legal? Yes No

0	0	1
0	1	1

Legal? Yes No

$q_1$	0	1
1	0	1

Legal? Yes No

#	$q_0$	1
#	$q_0$	0

Legal? Yes No

$q_0$	0	1
1	$q_0$	1

Legal? Yes No

$q_1$	1	1
1	$q_1$	1

Legal? Yes No

1	$q_1$	$\neg$
$q_{\text{accept}}$	1	$\neg$

Legal? Yes No

#	$q_0$	$\neg$
#	$q_0$	$\neg$

Legal? Yes No

- 3) [ 25 marks ] The class coNP is defined to contain all languages whose complements are in NP — in other words,  $L \in \text{coNP}$  iff  $\bar{L} \in \text{NP}$ . A language  $L$  is defined to be coNP-complete if  $L$  is in coNP and any other language in coNP is polynomial time reducible to  $L$  — in other words,  $L$  is coNP-complete iff  $L \in \text{coNP}$  and for all  $L' \in \text{coNP}$ ,  $L' \leq_P L$ .

Prove that  $\overline{\text{SAT}}$  is coNP-complete. You may use any parts of the proof that SAT is NP-complete that are useful for proving this.

Since SAT is in NP,  $\overline{\text{SAT}}$  is in coNP by definition.

Let  $A$  be any language in coNP. Then  $\bar{A}$  is in NP, so the proof that SAT is NP-complete shows that there is a polynomial time reduction,  $f$ , from  $\bar{A}$  to SAT, such that for all  $w$ ,  $w \in \bar{A}$  iff  $f(w) \in \text{SAT}$ . This implies that  $w \notin \bar{A}$  iff  $f(w) \notin \text{SAT}$ , and hence that  $w \in A$  iff  $f(w) \in \overline{\text{SAT}}$ . This means that  $f$  is also a polynomial time reduction of  $A$  to  $\overline{\text{SAT}}$ , and since  $A$  was any language in coNP,  $\overline{\text{SAT}}$  is coNP-complete.