## Definition of the "yields" relation ⊢

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Let  $M = (Q, \Sigma, \Gamma, \delta, q_0, h_A, h_R)$  be a Turing machine. Without loss of generality, we assume that  $Q \cap \Gamma = \emptyset$ , so that state symbols cannot be confused with tape symbols.

## Notational conventions:

- Lower case characters near the beginning of the alphabet (a, b, c, ...) denote tape symbols (elements of  $\Gamma$ ).
- Lower case characters near the end of the alphabet (w, x, y, z, ...) denote strings of tape symbols (elements of  $\Gamma^*$ ).
- p, q (decorated with accents, subscripts, superscripts etc.) denote states (elements of Q).
- $\sqcup$  is the blank symbol (element of  $\Gamma$ )

A configuration of M is a string of the form xqy, where  $x, y \in \Gamma^*$  and  $q \in Q$ , where y does not end with the blank symbol  $\sqcup$ . This describes the complete state of the Turing machine at some point in its computation: The machine is in state q, its tape contains the string xy starting in cell 1 (the leftmost cell) followed by an infinite number of blanks; and the tape head is positioned over cell |x| + 1, i.e., the first symbol of y, if  $y \neq \epsilon$ , or the leftmost of the infinite sequence of trailing blanks, if  $y = \epsilon$ .

We define the relation  $\vdash_M$  between configurations (written simply  $\vdash$ , if M is clear from the context) to hold if M can move from one configuration to the other in a single step, based on its transition function.

More precisely, let C = xqy; then  $C \vdash_M C'$  if and only if:

CASE 1. y = ay', for some  $a \in \Gamma$ . (Thus,  $y \neq \epsilon$ , and if  $a = \sqcup$  then  $y' \neq \epsilon$ .)

Subcase 1(a).  $\delta(q, a) = (p, b, R)$ : C' = xbpy'.

SUBCASE 1(b).  $\delta(q, a) = (p, b, L)$  and x = x'c, for some  $c \in \Gamma$ :

$$C' = \begin{cases} x'pcby', & \text{if } b \neq \square \text{ or } y' \neq \epsilon \\ x'pc, & \text{if } b = \square \text{ and } y' = \epsilon \text{ and } c \neq \square \\ x'p, & \text{if } b = \square \text{ and } y' = \epsilon \text{ and } c = \square \end{cases}$$

SUBCASE 1(c).  $\delta(q, a) = (p, b, L)$  and  $x = \epsilon$  (thus the head is on cell 1):

$$C' = \begin{cases} pby', & \text{if } b \neq \square \text{ or } y' \neq \epsilon \\ p, & \text{if } b = \square \text{ and } y' = \epsilon \end{cases}$$

CASE 2.  $y = \epsilon$ . (Thus, in C the tape head is on the leftmost of the infinitely many trailing blanks.)

Subcase 2(a).  $\delta(q, \sqcup) = (p, b, R) := xbp$ .

SUBCASE 2(b).  $\delta(q, \sqcup) = (p, b, L)$  and x = x'c, for some  $c \in \Gamma$  (thus  $x \neq \epsilon$  and the head is not on cell 1):

$$C' = \begin{cases} x'pcb, & \text{if } b \neq \square \\ x'pc, & \text{if } b = \square \text{ and } c \neq \square \\ x'p, & \text{if } b = \square \text{ and } c = \square \end{cases}$$

SUBCASE 2(c).  $\delta(q, \sqcup) = (p, b, L)$  and  $x = \epsilon$  (thus the head is on cell 1):

$$C' = \begin{cases} pb, & \text{if } b \neq \square \\ p, & \text{if } b = \square \end{cases}$$

Note that if  $C = yh_Az$  of  $C = yh_Rz$ , there is no C' such that  $C \vdash_M C'$ : No case applies then, since the transition function is not defined for the two halt states.

The transitive closure of the  $\vdash_M$  relation and is denoted  $\vdash_M^*$ . Intuitively,  $C \vdash_M^* C'$  if and only if the TM M transforms C to C' in a finite number of steps (including zero). More precisely,  $C \vdash_M^* C'$  if and only if:

- C' = C, or
- for some integer k > 1, there are configurations  $C_1, C_2, \ldots, C_k$  such that  $C_1 = C$ ,  $C_k = C'$ , and for all  $i, 1 \le i < k$ ,  $C_i \vdash_M C_{i+1}$ .

Based on the  $\vdash_M^*$  relation we can now define what it means for a TM M to accept a string, to recognize a language, and to decide a language:

- M accepts  $x \in \Sigma^*$  if and only if, for some strings  $y, z \in \Gamma^*$ ,  $q_0x \vdash_M^* yh_Az$ . That is, started in the initial state  $q_0$  with only the input x on the tape, and the head on the leftmost cell, after a finite number of steps M enters the accept state  $h_A$  with some string yz on its tape we don't care what yz is.
- M rejects  $x \in \Sigma^*$  if and only if, for some strings  $y, z \in \Gamma^*$ ,  $q_0x \vdash_M^* yh_Rz$ .
- M loops on  $x \in \Sigma^*$  if and only if there is an infinite sequence of confituations  $C_0, C_1, C_2, \ldots$  such that  $C_0 = q_0 x$  and, for all  $n \in \mathbb{N}$ ,  $C_i \vdash_M C_{i+1}$ .
- M recognizes a language L if and only if  $L = \{x \in \Sigma^* : M \text{ accepts } x\}$ . That is, for every  $x \in L$ , M accepts x, and for every  $x \notin L$ , M rejects x or loops on x. In this case, we say that M is a recognizer for L. A language is recognizable if there is a TM that recognizes it. Common alternative terms for recognizable language are recursively enumerable language or semi-decidable language.
- M decides a language L if and only if M is a recognizer for L and halts on every input. That is, for every  $x \in L$ , M accepts x, and for every  $x \notin L$ , M rejects x. In this case, we say that M is a decider for L. A language is decidable if there is a TM that decides it. A common alternative term for decidable language is recursive language.

Recalling that a language is a set (of strings) and that a decision problem can be thought of as a language (the set of strings that represent yes-instances of the problem), we sometimes speak of recognizable (or recursively enumerable or semi-decidable) sets or decision problems; as well as of decidable (or recursive) sets or decision problems.