# Definition of the "yields" relation $\vdash$ 

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Let $M=\left(Q, \Sigma, \Gamma, \delta, q_{0}, h_{A}, h_{R}\right)$ be a Turing machine. Without loss of generality, we assume that $Q \cap \Gamma=\varnothing$, so that state symbols cannot be confused with tape symbols.

## Notational conventions:

- Lower case characters near the beginning of the alphabet ( $a, b, c, \ldots$ ) denote tape symbols (elements of $\Gamma$ ).
- Lower case characters near the end of the alphabet ( $w, x, y, z, \ldots$ ) denote strings of tape symbols (elements of $\Gamma^{*}$ ).
- $p, q$ (decorated with accents, subscripts, superscripts etc.) denote states (elements of $Q$ ).
- $\sqcup$ is the blank symbol (element of $\Gamma$ )

A configuration of $M$ is a string of the form $x q y$, where $x, y \in \Gamma^{*}$ and $q \in Q$, where $y$ does not end with the blank symbol $\llcorner$. This describes the complete state of the Turing machine at some point in its computation: The machine is in state $q$, its tape contains the string $x y$ starting in cell 1 (the leftmost cell) followed by an infinite number of blanks; and the tape head is positioned over cell $|x|+1$, i.e., the first symbol of $y$, if $y \neq \epsilon$, or the leftmost of the infinite sequence of trailing blanks, if $y=\epsilon$.

We define the relation $\vdash_{M}$ between configurations (written simply $\vdash$, if $M$ is clear from the context) to hold if $M$ can move from one configuration to the other in a single step, based on its transition function.

More precisely, let $C=x q y$; then $C \vdash_{M} C^{\prime}$ if and only if:
CASE 1. $y=a y^{\prime}$, for some $a \in \Gamma$. (Thus, $y \neq \epsilon$, and if $a=\sqcup$ then $y^{\prime} \neq \epsilon$.)
Subcase 1(a). $\quad \delta(q, a)=(p, b, R): C^{\prime}=x b p y^{\prime}$.
Subcase 1(b). $\delta(q, a)=(p, b, L)$ and $x=x^{\prime} c$, for some $c \in \Gamma$ :

$$
C^{\prime}= \begin{cases}x^{\prime} p c b y^{\prime}, & \text { if } b \neq \sqcup \text { or } y^{\prime} \neq \epsilon \\ x^{\prime} p c, & \text { if } b=\sqcup \text { and } y^{\prime}=\epsilon \text { and } c \neq \sqcup \\ x^{\prime} p, & \text { if } b=\sqcup \text { and } y^{\prime}=\epsilon \text { and } c=\sqcup\end{cases}
$$

Subcase 1(c). $\delta(q, a)=(p, b, L)$ and $x=\epsilon$ (thus the head is on cell 1 ):

$$
C^{\prime}= \begin{cases}p b y^{\prime}, & \text { if } b \neq \sqcup \text { or } y^{\prime} \neq \epsilon \\ p, & \text { if } b=\sqcup \text { and } y^{\prime}=\epsilon\end{cases}
$$

Case 2. $y=\epsilon$. (Thus, in $C$ the tape head is on the leftmost of the infinitely many trailing blanks.)
Subcase 2(a). $\delta(q, \sqcup)=(p, b, R):=x b p$.
Subcase 2(b). $\delta(q, \sqcup)=(p, b, L)$ and $x=x^{\prime} c$, for some $c \in \Gamma$ (thus $x \neq \epsilon$ and the head is not on cell 1):

$$
C^{\prime}= \begin{cases}x^{\prime} p c b, & \text { if } b \neq \sqcup \\ x^{\prime} p c, & \text { if } b=\sqcup \text { and } c \neq \sqcup \\ x^{\prime} p, & \text { if } b=\sqcup \text { and } c=\sqcup\end{cases}
$$

Subcase 2(c). $\quad \delta(q, \sqcup)=(p, b, L)$ and $x=\epsilon$ (thus the head is on cell 1$)$ :

$$
C^{\prime}= \begin{cases}p b, & \text { if } b \neq \sqcup \\ p, & \text { if } b=\sqcup\end{cases}
$$

Note that if $C=y h_{A} z$ of $C=y h_{R} z$, there is no $C^{\prime}$ such that $C \vdash_{M} C^{\prime}$ : No case applies then, since the transition function is not defined for the two halt states.

The transitive closure of the $\vdash_{M}$ relation and is denoted $\vdash_{M}^{*}$. Intuitively, $C \vdash_{M}^{*} C^{\prime}$ if and only if the TM $M$ transforms $C$ to $C^{\prime}$ in a finite number of steps (including zero). More precisely, $C \vdash^{*}{ }_{M} C^{\prime}$ if and only if:

- $C^{\prime}=C$, or
- for some integer $k>1$, there are configurations $C_{1}, C_{2}, \ldots, C_{k}$ such that $C_{1}=C, C_{k}=C^{\prime}$, and for all $i, 1 \leq i<k, C_{i} \vdash_{M} C_{i+1}$.

Based on the $\vdash_{M}^{*}$ relation we can now define what it means for a TM $M$ to accept a string, to recognize a language, and to decide a language:

- M accepts $x \in \Sigma^{*}$ if and only if, for some strings $y, z \in \Gamma^{*}, q_{0} x \vdash_{M}^{*} y h_{A} z$. That is, started in the initial state $q_{0}$ with only the input $x$ on the tape, and the head on the leftmost cell, after a finite number of steps $M$ enters the accept state $h_{A}$ with some string $y z$ on its tape - we don't care what $y z$ is.
- $M$ rejects $x \in \Sigma^{*}$ if and only if, for some strings $y, z \in \Gamma^{*}, q_{0} x \vdash_{M}^{*} y h_{R} z$.
- M loops on $x \in \Sigma^{*}$ if and only if there is an infinite sequence of confituations $C_{0}, C_{1}, C_{2}, \ldots$ such that $C_{0}=q_{0} x$ and, for all $n \in \mathbb{N}, C_{i} \vdash_{M} C_{i+1}$.
- $M$ recognizes a language $L$ if and only if $L=\left\{x \in \Sigma^{*}: M\right.$ accepts $\left.x\right\}$. That is, for every $x \in L, M$ accepts $x$, and for every $x \notin L, M$ rejects $x$ or loops on $x$. In this case, we say that $M$ is a recognizer for $L$. A language is recognizable if there is a TM that recognizes it. Common alternative terms for recognizable language are recursively enumerable language or semi-decidable language.
- $M$ decides a language $L$ if and only if $M$ is a recognizer for $L$ and halts on every input. That is, for every $x \in L, M$ accepts $x$, and for every $x \notin L, M$ rejects $x$. In this case, we say that $M$ is a decider for $L$. A language is decidable if there is a TM that recognizes it. A common alternative term for decidable language is recursive language.

Recalling that a language is a set (of strings) and that a decision problem can be thought of as a language (the set of strings that represent yes-instances of the problem), we sometimes speak of recognizable (or recursively enumerable or semi-decidable) sets or decision problems; as well as of decidable (or recursive) sets or decision problems.

