

Visual Recognition: Examples of Graphical Models

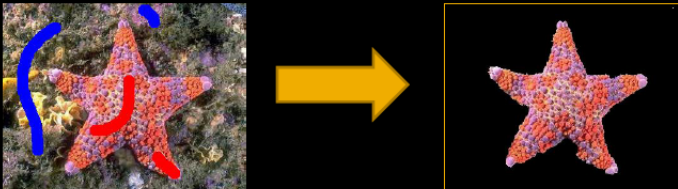
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TTI Chicago

March 8, 2012

Example: Segmentation from Scribbles

(n = number of pixels)



$z \in (\mathbb{R}, G, B)^n$

$x \in \{0, 1\}^n$

$P(x|z) = P(z|x) \quad P(x) / P(z) \sim P(z|x) P(x)$

Posterior Likelihood Prior
Probability (data-dependent) (data-independent)

(MAP Solution) $x^* = \arg \max_x P(x|z) = \arg \min_x E(x)$

[Source: P. Kohli]

Image Segmentation



Posterior

$$P(\mathbf{x}|\mathbf{z})$$

=

Likelihood

$$P(\mathbf{z}|\mathbf{x})$$

Prior

$$P(\mathbf{x})$$



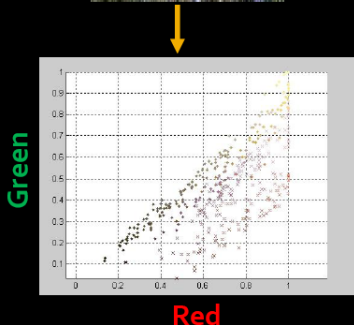
$$\prod_{\mathbf{x}_i} P(\mathbf{z}_i|\mathbf{x}_i)$$

[Source: P. Kohli]

Likelihood $P(x|z) \sim P(z|x) P(x)$

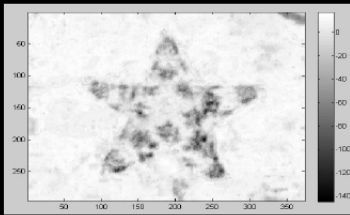


$$P(z|x) = F_{GMM}(z, x)$$

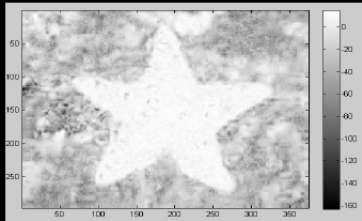


[Source: P. Kohli]

Likelihood $P(x|z) \sim P(z|x) P(x)$



$\text{Log } P(z_i | x_i = 0)$



$P(z_i | x_i = 1)$

MAP Solution

$$\begin{aligned} x^* &= \underset{x}{\operatorname{argmax}} P(z|x) \\ &= \underset{x}{\operatorname{argmax}} \prod_{x_i} P(z_i | x_i) \end{aligned}$$

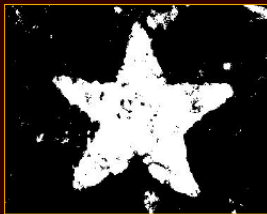


Image Segmentation



Posterior

$$P(\mathbf{x}|\mathbf{z})$$

=

Likelihood

$$P(\mathbf{z}|\mathbf{x})$$

Prior

$$P(\mathbf{x})$$



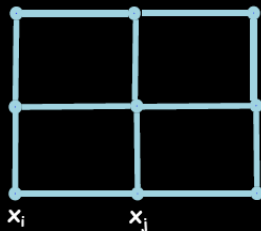
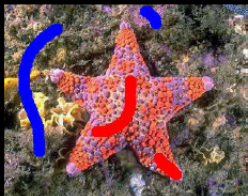
Encourages consistency between
labelling of adjacent pixels

$$\prod_{\mathbf{x}_i, \mathbf{x}_j} f(\mathbf{x}_i, \mathbf{x}_j)$$

[Source: P. Kohli]

Prior

$$P(\mathbf{x}|\mathbf{z}) \sim P(\mathbf{z}|\mathbf{x}) P(\mathbf{x})$$



$$P(\mathbf{x}) = \prod_{i,j \in \mathcal{N}} f_{ij}(x_i, x_j)$$

$$= \prod_{i,j \in \mathcal{N}} \exp\{-|x_i - x_j|\} \quad \text{"MRF Ising prior"}$$

[Source: P. Kohli]

Posterior and Energy Functions

$P(\mathbf{x}|\mathbf{z}) =$
Posterior
Probability

$$\prod_{\mathbf{x}_i} P(\mathbf{z}_i|\mathbf{x}_i)$$

$$\prod_{\mathbf{x}_i, \mathbf{x}_j} P(\mathbf{x}_i, \mathbf{x}_j)$$

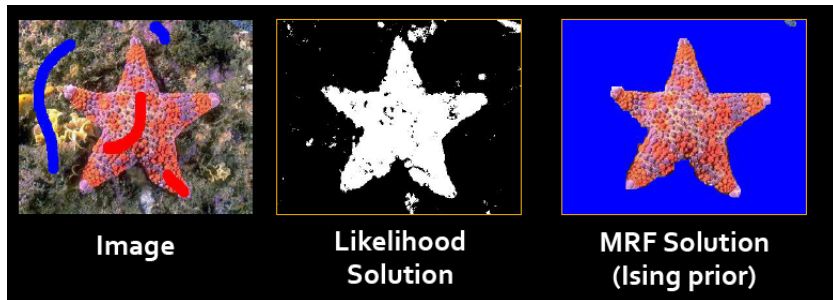
-ve log

$$E(\mathbf{x}, \mathbf{z}, \mathbf{w}) = \sum_i \theta_i(\mathbf{x}_i, \mathbf{z}_i) + \mathbf{w} \sum_{i,j} \theta_{ij}(\mathbf{x}_i, \mathbf{x}_j, \mathbf{z}_i, \mathbf{z}_j)$$

Energy

[Source: P. Kohli]

Results of the Ising Model



[Source: P. Kohli]

Conditional Random Fields

$$P(\mathbf{x}|\mathbf{z}) = \prod_{\mathbf{x}_i} P(\mathbf{z}_i|\mathbf{x}_i) \prod_{\mathbf{x}_i, \mathbf{x}_j} P(\mathbf{x}_i, \mathbf{x}_j, \mathbf{z}_i, \mathbf{z}_j)$$



-ve log

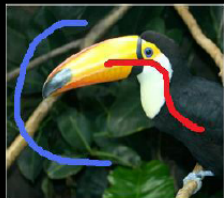
$$E(\mathbf{x}, \mathbf{z}, \mathbf{w}) = \sum_i \theta_i(\mathbf{x}_i, \mathbf{z}_i) + \mathbf{w} \sum_{i,j} \theta_{ij}(\mathbf{x}_i, \mathbf{x}_j, \mathbf{z}_i, \mathbf{z}_j)$$

[Boykov and Jolly '01] [Blake et al. '04] [Rother, Kolmogorov and Blake '04]

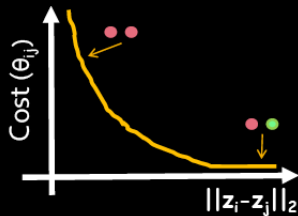
[Source: P. Kohli]

Conditional Random Fields

$$E(x, z, w) = \sum_i \theta_i(x_i, z_i) + w \sum_{i,j} \theta_{ij}(x_i, x_j, z_i, z_j)$$



Pairwise Cost

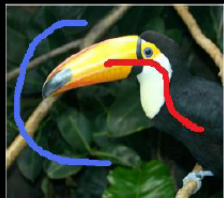


[Boykov and Jolly '01] [Blake et al. '04] [Rother, Kolmogorov and Blake '04]

[Source: P. Kohli]

Conditional Random Fields

$$E(\mathbf{x}, \mathbf{z}, \mathbf{w}) = \sum_i \theta_i(\mathbf{x}_i, \mathbf{z}_i) + \mathbf{w} \sum_{i,j} \theta_{ij}(\mathbf{x}_i, \mathbf{x}_j, \mathbf{z}_i, \mathbf{z}_j)$$



Pairwise Cost



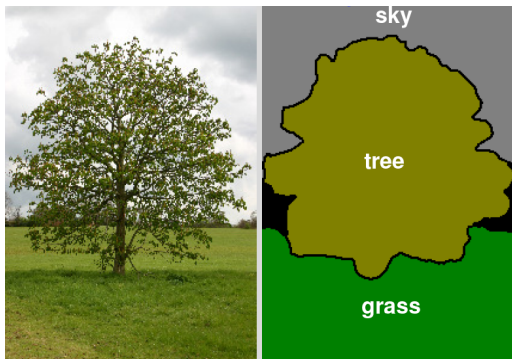
Global Minimum (\mathbf{x}^*)

[Boykov and Jolly '01] [Blake et al. '04] [Rother, Kolmogorov and Blake '04]

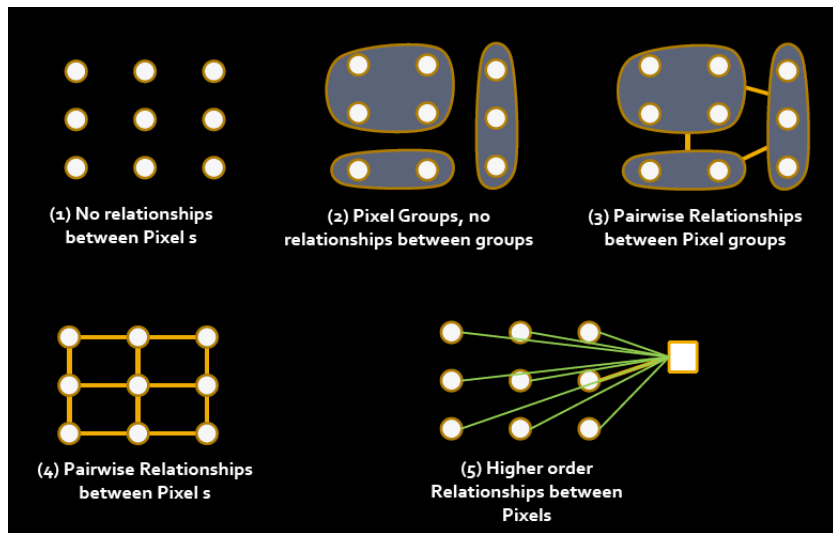
[Source: P. Kohli]

Example: Supervised Semantic Segmentation

- Assign a label to every pixel

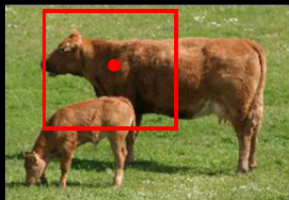


Different Approaches



[Source: P. Kohli]

Building Unitary Potentials



Image



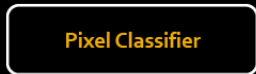
Image Window (W)



Pixel to be classified (P)



P, W



Cost for
assigning
label Cow

Boosting [Shotton et al, 2006]
Random Decision Forests

[Source: P. Kohli]

Image Segmentation

n = number of pixels

$E: \{0,1\}^n \rightarrow \mathbb{R}$

$0 \rightarrow fg, 1 \rightarrow bg$

$$E(\mathbf{X}) = \sum_i c_i x_i + \sum_{i,j} d_{ij} |x_i - x_j|$$



Image



Unary Cost

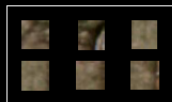


Segmentation

[Boykov and Jolly '01] [Blake et al. '04] [Rother, Kolmogorov and Blake '04]

[Source: P. Kohli]

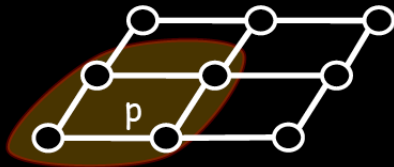
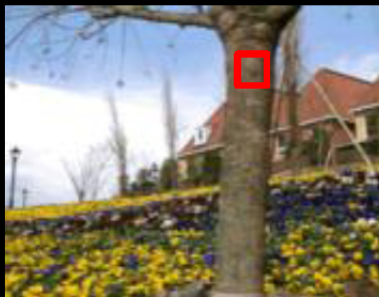
High order patch potentials



Patch Dictionary
(Tree)

$$h(X_p) = \begin{cases} C_1 & \text{if } x_i = 0, i \in p \\ C_{\max} & \text{otherwise} \end{cases}$$

$$C_{\max} \geq C_1$$



[Source: P. Kohli]

Image Segmentation

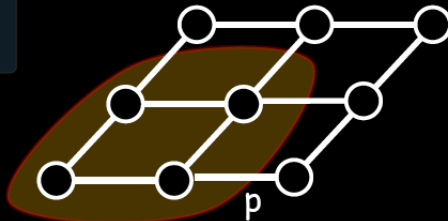
n = number of pixels

$E: \{0,1\}^n \rightarrow \mathbb{R}$

$0 \rightarrow fg, 1 \rightarrow bg$

$$E(\mathbf{X}) = \sum_i c_i x_i + \sum_{i,j} d_{ij} |x_i - x_j| + \sum_p h_p(\mathbf{X}_p)$$

$$h(\mathbf{X}_p) = \begin{cases} c_1 & \text{if } x_i = 0, i \in p \\ c_{\max} & \text{otherwise} \end{cases}$$



[Kohli et al. '07]

[Source: P. Kohli]

Image Segmentation

n = number of pixels

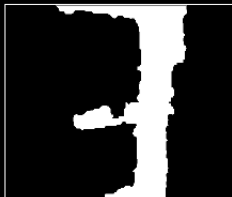
$E: \{0,1\}^n \rightarrow \mathbb{R}$

$0 \rightarrow fg, 1 \rightarrow bg$

$$E(\mathbf{X}) = \sum_i c_i x_i + \sum_{i,j} d_{ij} |x_i - x_j| + \sum_p h_p(\mathbf{X}_p)$$



Image



Pairwise Segmentation

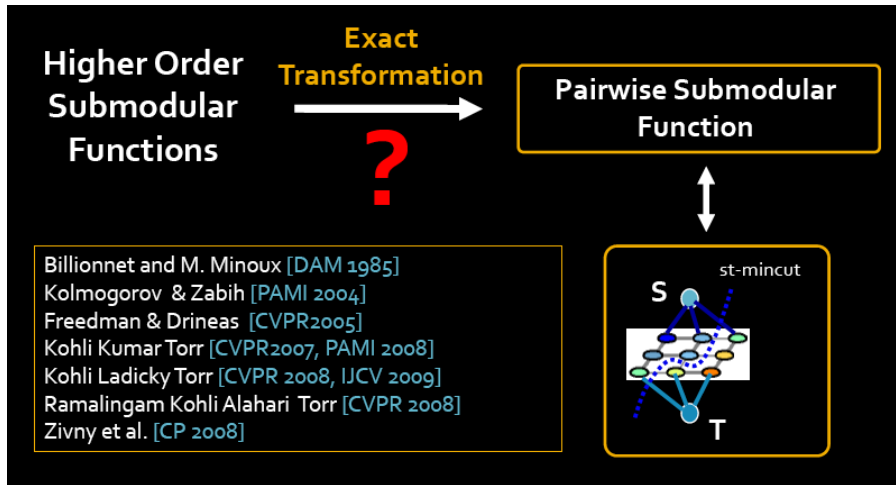


Final Segmentation

[Kohli *et al.* '07]

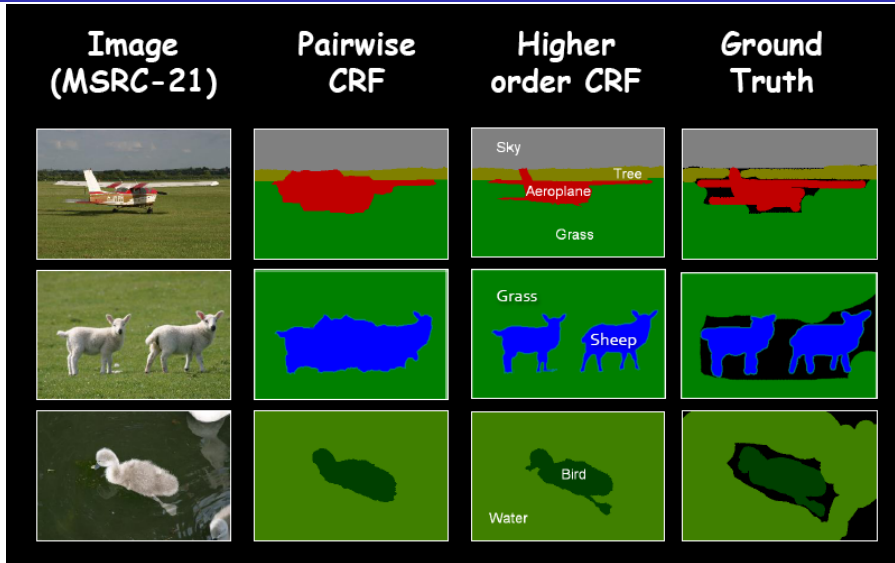
[Source: P. Kohli]

Minimizing higher order terms



[Source: P. Kohli]

Qualitative Results



[Source: P. Kohli]

Example: Holistic Scene Understanding

For an image we would like to reason about:

- **Objects:** which class, where, how many?
- **Segmentation:** which semantic label does each pixel take?
- **Scene classification:** which scene am I looking at?



Why Holistic?

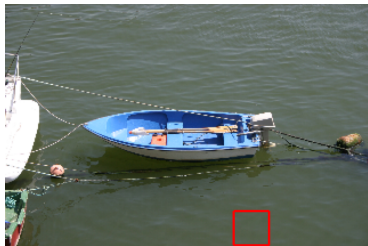
Let's use a classifier for each task independently. What's in the patch?

- detector: *bird*
- seg classific.: *water*
- scene: *boat*



Why Holistic?

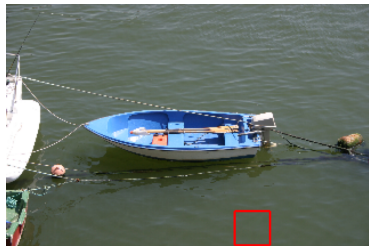
Let's use a classifier for each task independently. What's in the patch?



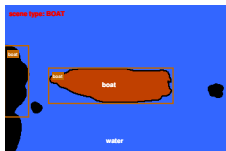
- detector: *bird*
- seg classif.: *water*
- scene: *boat*

Why Holistic?

Let's use a classifier for each task independently. What's in the patch?



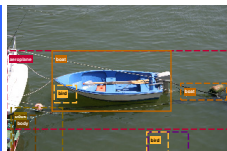
- detector: *bird*
- seg classif.: *water*
- scene: *boat*



groundtruth



segmentation only



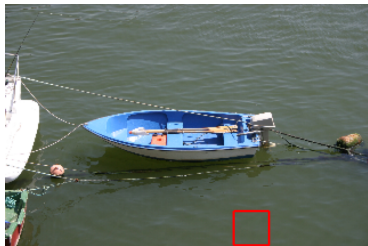
detection only

boat

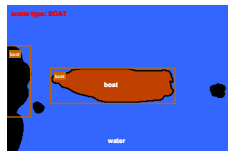
scene only

Why Holistic?

Let's use a classifier for each task independently. What's in the patch?



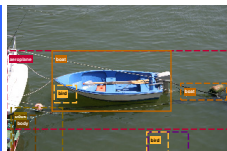
- detector: *bird*
- seg classif.: *water*
- scene: *boat*



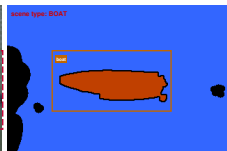
groundtruth



segmentation only



detection only

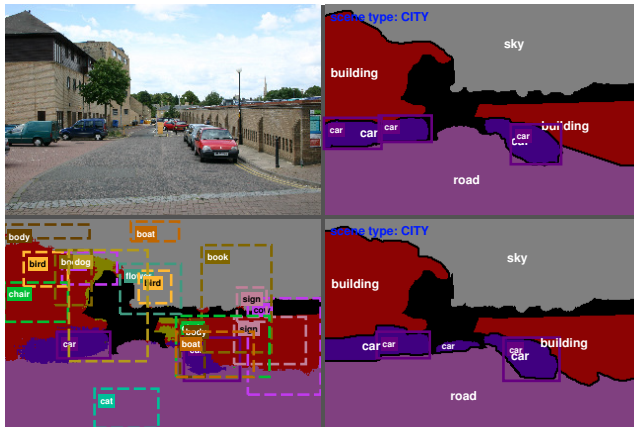


joint

Holistic Scene Understanding

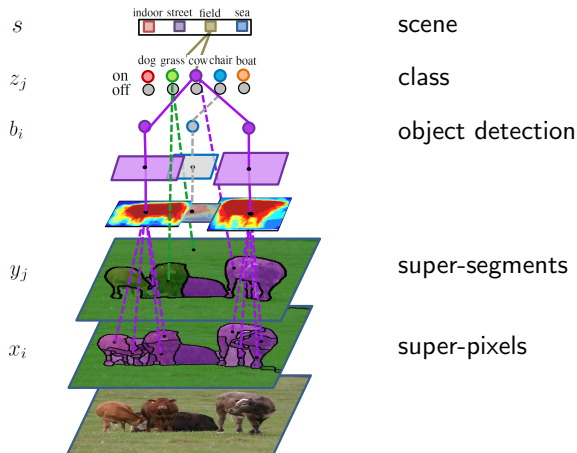
We want to reason about the scene as a **whole**.

- Joint inference of scene type, 2D objects and semantic segmentation
- Efficient learning and inference with structure prediction



Compact Holistic Model

- Define the problem as hierarchical CRF
- Compatibility potentials + evidence + shape prior



Compact Holistic Model

We define the problem as a *holistic conditional random field*

$$p(\mathbf{a}) = p(\mathbf{x}, \mathbf{y}, \mathbf{z}, \mathbf{b}, \mathbf{s}) = \frac{1}{Z} \prod_i \psi_i(\mathbf{a}_i) \prod_{\alpha} \psi_{\alpha}(\mathbf{a}_{\alpha})$$

where $\mathbf{a} = (\mathbf{x}, \mathbf{y}, \mathbf{z}, \mathbf{b}, \mathbf{s})$ represents the set of all random variables

- $x_i \in \{1, \dots, \mathcal{C}\}$: class label of the i -th super-pixel (first layer of the hierarchy)
- $y_i \in \{1, \dots, \mathcal{C}\}$: class label of the i -th super-segment (second layer)
- $b_i \in \{0, 1\}$: binary variable indicating whether an object detection is *on* or *off*
- $z_i \in \{0, 1\}$: binary variable indicating the presence of class i in the image
- $s \in \{1, \dots, \mathcal{S}\}$: scene type label

- **Learning** the weights w_i , where $w_i \phi_i = \log(\psi_i)$, is done with primal-dual approximated learning algorithm
- Joint **inference** is performed by computing the MAP estimate:

$$\max_{\mathbf{x}, \mathbf{y}, \mathbf{z}, \mathbf{b}, \mathbf{s}} \frac{1}{Z} \prod_i \psi_i(\mathbf{a}_i) \prod_{\alpha} \psi_{\alpha}(\mathbf{a}_{\alpha})$$

We use a convergent message-passing algorithm without restriction to submodularity and potential specific moves

Unitary Potentials

- Super-pixel and super-segment:

$\phi_i(x_i)$ and $\phi_j(y_j)$: average of TextonBoost pixel potentials inside each region

- Object detection:

$$\phi_l^{BBox}(b_i) = \begin{cases} \sigma(r_i - \lambda_l) & \text{if } b_i = 1 \wedge c_i = l \\ 0 & \text{otherwise.} \end{cases}$$

Here r_i is the score from Felzenswalb et al. detector, λ_l is the threshold of the detector for that class, c_i is the detector class, and $\sigma(x) = 1/(1 + \exp(-1.5x))$ is a logistic function that converts the classifier score into probability.

- Scene:

$$\phi^{Scene}(s = k) = \sigma(t_k)$$

where t_k denotes the classifier score for scene class k

Pairwise potentials

- Super-pixel – Super-segment: we use the P^n potentials by Kohli et al., CVPR'07:

$$\phi_{i,j}(x_i, y_j) = \begin{cases} -\infty & \text{if } x_i \neq y_j \\ 0 & \text{otherwise.} \end{cases}$$

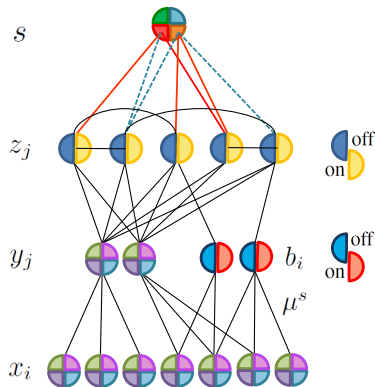
- Super-segment – Class:

$$\phi_{i,j}(y_i, z_j) = \begin{cases} -\infty & \text{if } y_i = j \wedge z_j = 0 \\ 0 & \text{otherwise.} \end{cases}$$

- Class – Scene:

$$\phi^{SC}(s, z_j) = \begin{cases} f_{s,z_j} & \text{if } z_j = 1 \wedge f_{s,z_j} > 0 \\ -\tau & \text{if } z_j = 1 \wedge f_{s,z_j} = 0 \\ 0 & \text{otherwise.} \end{cases}$$

where f_{s,z_j} represents the probability of occurrence of class z_j for scene type s



Pairwise potentials

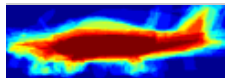
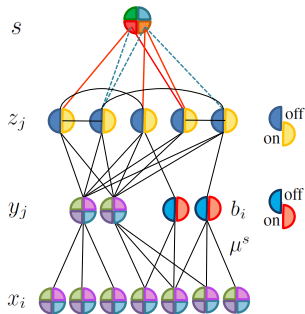
- Detection – Class:

$$\phi_{i,j}^{BClass}(\beta_i, b_i, z_j) = \begin{cases} -\infty & \text{if } z_j = 0 \wedge c_i = j \wedge b_i = 1 \\ 0 & \text{otherwise.} \end{cases}$$

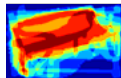
- Detection – Super-pixel (shape prior):

$$\phi_l^{sh}(x_j, b_i, \beta_i) = \begin{cases} \mu(x_j, \beta_i) & \text{if } x_j = c_i \wedge b_i = 1 \\ 0 & \text{otherwise.} \end{cases}$$

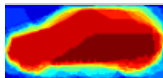
where $\mu(x_j, \beta_i) = \frac{1}{|A_j|} \sum_{p \in A_j} \mu(p, m_i)$, A_j is the set of pixels in the j -th segment, $|A_j|$ is the cardinality of this set, and $\mu(p, m_i)$ is the value of the mean mask for component m_i



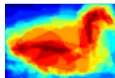
aeroplane



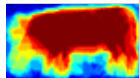
chair



car



bird



cow



flower

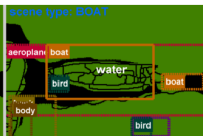
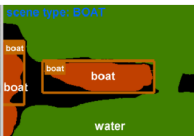
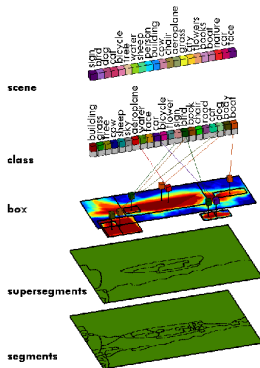
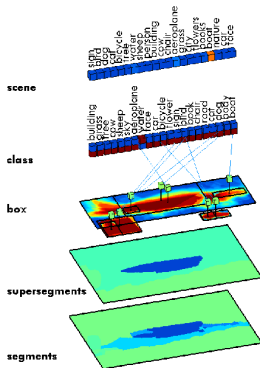
Structure prediction problems require a specification for the loss. We define it as a weighted sum of task-specific losses, each of order at most 2.

- Super-pixel and super-segment layers: loss is the total number of pixels that were wrongly predicted.
- Class: 0 – 1 loss
- Scene: 0 – 1 loss
- Detection:

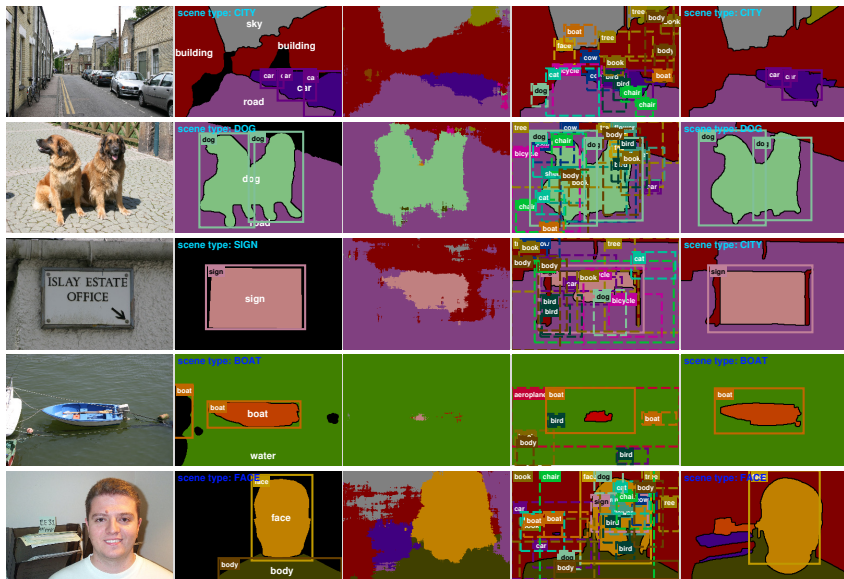
$$\Delta_B(b_i, \hat{b}_i) = \begin{cases} 1 - \frac{\textit{intersection}}{\textit{union}} & \text{if } b_i = 1 \\ \frac{\textit{intersection}}{\textit{union}} & \text{otherwise} \end{cases}$$

Inference example

iteration 0000, accuracy = 82.36%



Joint Inference Results



Segmentation Results MSRC-21

[J. Yao, S. Fidler and R. Urtasun, CVPR12]

Table: MSRC-21 segmentation results

	building	grass	tree	cow	sheep	sky	aeroplane	water	face	car	bicycle	flower	sign	bird	book	chair	road	cat	dog	body	boat	average	global
	origMSRC dataset																						
Shotton et al	49	88	79	97	97	78	82	54	87	74	72	74	36	24	93	51	78	75	35	66	18	67	72
Jiang and Tu	53	97	83	70	71	98	75	64	74	64	88	67	46	32	92	61	89	59	66	64	13	68	78
Pixel-CRF	73	92	85	75	78	92	75	76	86	79	87	96	95	31	81	34	84	53	61	60	15	72	81
Hierarch. CRF	80	96	86	74	87	99	74	87	86	87	82	97	95	30	86	31	95	51	69	66	9	75	86
HCRF+Coocc.	74	98	90	75	86	99	81	84	90	83	91	98	75	49	95	63	91	71	49	72	18	77.8	86.5
Harmony pot.	60	78	77	91	68	88	87	76	73	77	93	97	73	57	95	81	76	81	46	56	46	75	77
Segm.+Class	72	98	91	77	82	93	86	86	82	82	93	97	71	50	96	59	88	78	51	67	0	76.2	85.1
Det 15 class	69	98	90	78	86	93	88	83	90	83	94	97	73	50	96	71	89	79	54	64	8	77.8	85.3
full model	71	98	90	79	86	93	88	86	90	84	94	98	76	53	97	71	89	83	55	68	17	79.3	86.2

Detection and Scene Classification Results

[J. Yao, S. Fidler and R. Urtasun, CVPR12]

Table: MSRC-21 object detection results

	cow	sheep	aeroplane	face	car	bicycle	flower	sign	bird	book	chair	cat	dog	body	boat	average
	Recall at equal FPPI															
FPPI rate	0.03	0.02	0.00	0.01	0.05	0.03	0.04	0.02	0.02	0.01	0.00	0.02	0.04	0.04	0.02	0.02
LSVM	84.6	73.9	84.6	59.4	50.0	63.6	16.9	40.0	16.2	23.7	50.0	20.0	20.0	43.2	18.8	44.3
cont. LSVM	76.9	17.4	23.1	50.0	50.0	68.2	15.3	40.0	8.1	18.4	50.0	30.0	33.3	38.6	21.9	36.1
Detection	88.5	78.3	100.0	43.8	52.4	63.6	20.3	53.3	16.2	42.1	62.5	50.0	26.7	38.6	6.3	49.5
full model	88.5	82.6	100.0	46.9	52.4	63.6	20.3	53.3	16.2	44.7	62.5	40.0	26.7	38.6	12.5	49.9
	Average Precision															
LSVM	78.6	76.5	96.2	56.4	54.1	61.7	19.9	45.0	18.5	30.0	59.2	31.4	28.0	45.5	22.1	48.2
cont. LSVM	75.8	37.0	85.1	58.2	52.1	60.8	19.1	38.5	12.3	28.6	60.5	32.1	32.1	41.7	26.2	44.0
Detection	78.1	72.7	100.0	45.5	53.1	60.9	22.9	48.9	18.2	42.9	63.6	46.0	27.3	34.3	9.1	48.2
full model	78.1	81.8	100.0	45.5	53.1	60.9	22.9	48.9	18.2	44.4	63.6	45.6	27.3	34.3	16.4	49.4

Table: MSRC-21 scene classification

	classifier	full m.
accuracy	79.5	80.6

More Results ...

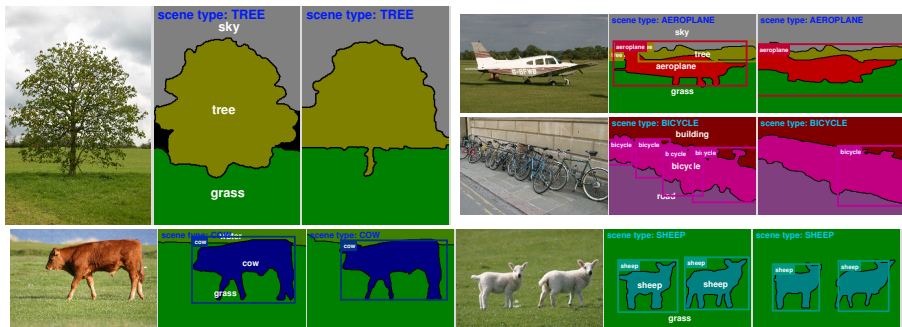


Figure: Segmentation examples: (image, groundtruth, our holistic scene model)



Figure: Examples of failure modes.

Let's talk about attributes

Zero-shot learning

- Can I learn what a mule is without seeing a single instance if I know what horses and donkeys are?
- Traditional paradigm is not very appropriate



[Source: D. Parikh]

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[Source: D. Parikh]

Attributes

- Long history of attributes in vision, starting in 2007.
- They are typically simple classifiers
- The score of those classifiers is an alternative representation
- They are binary

Is furry

Has four-legs

Legs shorter
than horses'

Tail longer
than donkeys'

Has tail

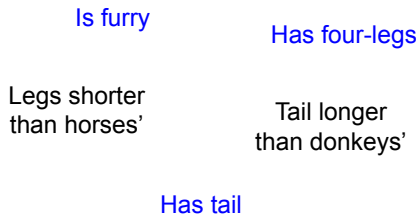
[Oliva 2001] [Ferrari 2007] [Lampert 2009] [Farhadi 2009] [Kumar 2009] [Wang 2009] [Wang 2010] [Berg 2010] [Branson 2010] [Parikh 2010] [ICCV 2011] ...

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[Source: D. Parikh]

Attributes

- Long history of attributes in vision, starting in 2007.
- They are typically simple classifiers
- The score of those classifiers is an alternative representation
- They are binary



[Source: D. Parikh]

- Some of them are relative

Is furry

Has four-legs

Legs shorter
than horses'

Tail longer
than donkeys'

Has tail

Image Search

- I want to ask about an image of Chicago
- This might be too crowded for my taste



Image Search

- I want to ask about an image of Chicago
- This might be too crowded for my taste



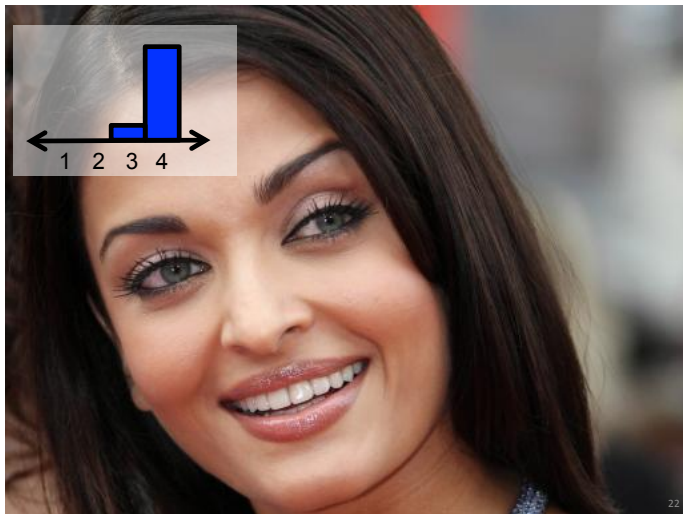
How do we think about attributes?



How do we think about attributes?



How do we think about attributes?

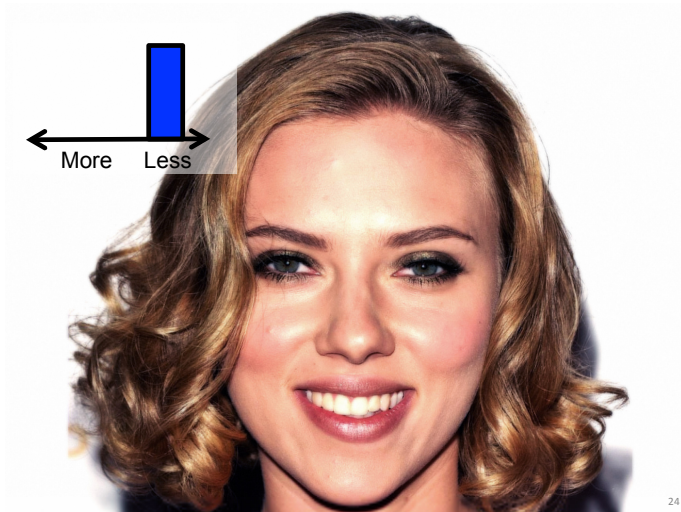


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How do we think about attributes?



But it's easy to say...



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Relative attributes


- Allow relating images and categories to each other
- Learn ranking function for each attribute

Novel applications

- Zero-shot learning from attribute comparisons
- Automatically generating relative image descriptions


For each attribute a_m , **open**

Supervision is

$$O_m: \left\{ \left(\left(\text{img}_1 \right) \succ \left(\text{img}_2 \right) \right), \dots \right\},$$


$$S_m: \left\{ \left\{ \left(\text{img}_1 \right) \sim \left(\text{img}_2 \right) \right\}, \dots \right\}$$


Learn a scoring function $r_m(\mathbf{x}_i) = \mathbf{w}_m^T \mathbf{x}_i$


Learned
parameters

that best satisfies constraints:

$$\forall (i, j) \in O_m : \mathbf{w}_m^T \mathbf{x}_i > \mathbf{w}_m^T \mathbf{x}_j$$

$$\forall (i, j) \in S_m : \mathbf{w}_m^T \mathbf{x}_i = \mathbf{w}_m^T \mathbf{x}_j$$

Learning Relative Attributes

Max-margin learning to rank formulation

$$\min \left(\frac{1}{2} \|w_m^T\|_2^2 + C \left(\sum \xi_{ij}^2 + \sum \gamma_{ij}^2 \right) \right)$$

$$\text{s.t. } w_m^T(x_i - x_j) \geq 1 - \xi_{ij}, \forall (i, j) \in O_m$$

$$|w_m^T(x_i - x_j)| \leq \gamma_{ij}, \forall (i, j) \in S_m$$

$$\xi_{ij} \geq 0; \gamma_{ij} \geq 0$$

Based on [Joachims 2002]

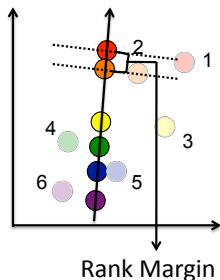


Image \rightarrow Relative Attribute Score

Zero Shot Learning

Training: Images from **S seen** categories and
Descriptions of **U unseen** categories



Age: Hugh } Clive } Scarlett

Jared } Miley

Smiling:

Miley } Jared



Need not use all attributes, or all seen categories

Testing: Categorize image into one of **S+U** categories

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Automatic Relative Description



Conventional binary description: *not dense*

Dense:

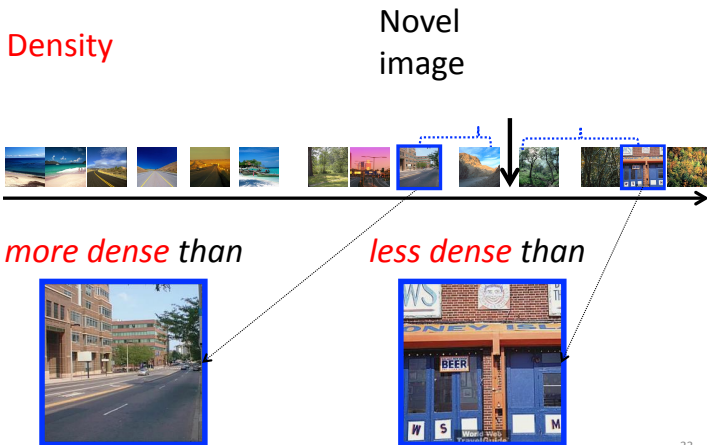


Not dense:

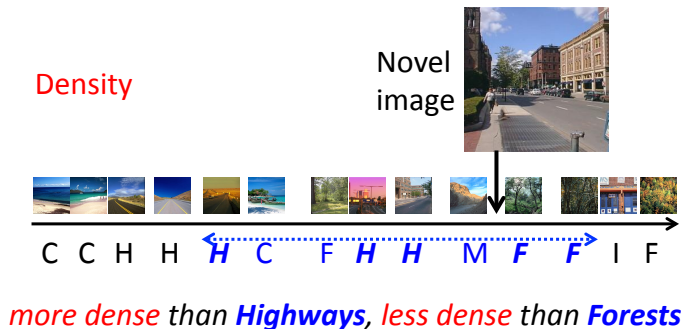


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Automatic Relative Description



Automatic Relative Description



Binary (existing):

Not natural

Not open

Has perspective



Relative (ours):

More natural than insidicity

Less natural than highway

More open than street

Less open than coast

Has more perspective than highway

Has less perspective than insidicity

Binary (existing):

Not natural

Not open

Has perspective



Relative (ours):

More natural than tallbuilding

Less natural than forest

More open than tallbuilding

Less open than coast

Has more perspective than tallbuilding

Binary (existing):

Not Young

BushyEyebrows

RoundFace



Relative (ours):

More Young than CliveOwen

Less Young than ScarlettJohansson

More BushyEyebrows than ZacEfron

Less BushyEyebrows than AlexRodriguez

More RoundFace than CliveOwen

Less RoundFace than ZacEfron

Human Studies: Which Image is described?



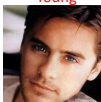
Binary: **Smiling, Young**

Smiling

Young



Not Smiling



Not Young



Relative

More Smiling than

Younger than



Less Smiling than



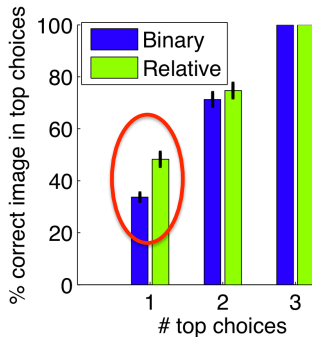
Older than



Automatic Relative Image Description

18 subjects

Test cases:
10 OSR, 20 PubFig



There is much more... for that you need to do a PhD on vision ;)