# CS 137 - Graph Theory - Lecture 1 February 11, 2012

(further reading Rosen K. H.: Discrete Mathematics and its Applications, 5th ed., chapters 8.1, 8.2, 8.3)

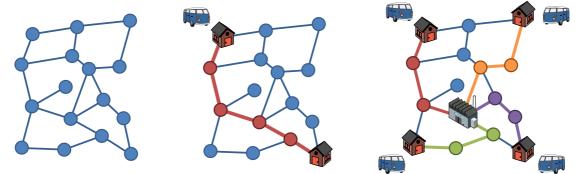
# 1.1. Summary

- Intuition (What?/Why?)
- Basic terminology/notation
- Basic Counting
- Graph isomorphism

# 1.2. Intuition

A graph is a collection of points and lines between the points.

For instance, think of a road network - points are cities and lines are roads connecting the cities.



Questions we can ask:

- is there a road connecting two cities?
- how many cities must we go through when we want to travel from x to y?
- can we continuously travel through all cities without going through the same city twice?

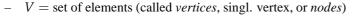
**Note:** the answers to these questions do not depend on the shape of the roads or positions of the cities – all we need to know is which cities are connected by roads.

A graph is a mathematical abstraction/model of connections/relations.

- simple model (yet powerful)
- practical applications (Computing, Management Science, Engineering, and much more)
- fun (solving problems by doodling ;-))

# 1.3. Definition

A graph G is a pair (V, E) where



-  $E = \text{set of 2-element subsets of } V \text{ (called$ *edges* $)}$ 

Example: 
$$G = (V, E)$$
  
 $V = \{1, 2, 3, 4\}$   
 $E = \{\{1, 2\}, \{1, 3\}, \{2, 3\}, \{3, 4\}\}$ 

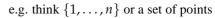
(Intuitively) A *drawing* of a graph G consists of

- points corresponding to vertices V
- lines/curves between points corresponding to edges in E

#### Notes:

- a drawing of *G* is not *G* itself
- V(G) vertices of G
- E(G) edges of G
- we can write  $uv \in E(G)$  instead of  $\{u, v\} \in E(G)$





### 1.4. Basic Terminology

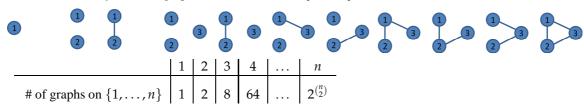
Let *G* be a graph. If  $e = \{u, v\}$  is a pair (edge) in E(G), then

- *u* and *v* are *adjacent*
- *u* and *v* are *neighbours*
- u(v) is an *endpoint* of *e*
- u(v) is *incident* to e
- N(v) = the set of all neighbours of v (the *neighbourhood*)
- $deg(v) = degree \ of \ v$  is the number of neighbours of v, i.e. the size of N(v)

## 1.5. Isomorphism

**Question:** How many different graphs with the vertex set  $\{1, ..., n\}$ ?

- *empty graph* = has no edges
- complete graph = has all possible edges (relative to its vertex set)

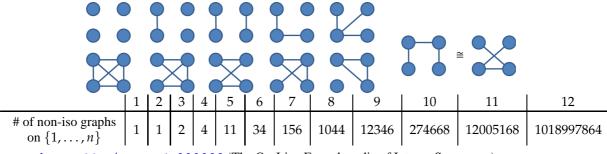


**Note:** the answer is the same as long as the vertex set has *n* elements

Two graphs  $G_1$  and  $G_2$  are *isomorphic* if there exists a bijective mapping  $f : V(G_1) \to V(G_2)$  such that  $\{u, v\} \in E(G_1)$  if and only if  $\{f(u), f(v)\} \in E(G_2)$ 

We write  $G_1 \simeq G_2$ . The mapping f is called an *isomorphism* of the graphs  $G_1$  and  $G_2$ .

Question: How many different non-isomorphic graphs with n vertices ?



see http://oeis.org/A000088 (The On-Line Encyclopedia of Integer Sequences)

**Note:** often the properties we discuss are the same for isomorphic graphs – we say that the graphs we consider are *unlabelled* (i.e. when drawing the graphs we do not need to specify the labels of points which is often convenient)

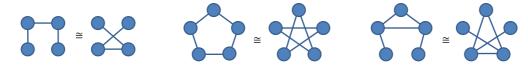
The *complement* of a graph G is the graph  $\overline{G}$  where

$$V(\overline{G}) = V(G)$$
 and  $E(\overline{G}) = \left\{ \{u, v\} \mid u \neq v \text{ and } \{u, v\} \notin E(G) \right\}$ 

Notes:

- the complement of  $\overline{G}$  is G itself, i.e.  $(\overline{G}) = G$
- the complement of an empty graph is a complete graph

A graph G is *self-complementary* if G is isomorphic to  $\overline{G}$ .



Question: How many self-complementary graphs on *n* vertices ?

... for n = 6? if *G* is a self-complementary graph on *n* vertices, then *G* and  $\overline{G}$  are isomorphic and thus have the same number of edges. Note that  $|E(G)| + |E(\overline{G})| = {n \choose 2}$  by definition. Therefore  $2|E(G)| = {n \choose 2}$  which is odd for n = 6, for n = 7, and generally whenever  $n \equiv 2 \pmod{4}$  or  $n \equiv 3 \pmod{4}$ .

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