

CSC321 - Python Tutorial

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Why Python?

- 1 High level scripting language.
- 2 Rich library of modules, including third party modules/add-ons.
- 3 FOSS (Free and Open Source Software) - unlike Matlab.
- 4 Extremely good documentation (<https://www.python.org/doc/>) and support (stackoverflow, etc.).

① Command Line Interpreter

Type `python` from the command line to use the python interpreter

```
Python 2.7.6 (default, Sep  9 2014, 15:04:36)
[GCC 4.2.1 Compatible Apple LLVM 6.0 (clang-600.0.39)] on darwin
Type "help", "copyright", "credits" or "license" for more information.
>>>
```

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```

② Editor

- (a) vim, emacs
- (b) IDE: Spyder

① Arithmetic

$+$, $-$, $*$, $/$, $\%$ (modulus), $**$ (exponent), $//$ (floor division)

② Relational

$>$, $<$, $>=$, $<=$, $==$, $!=$

③ Logical

or, and, not

④ Bitwise

$\&$, $|$, \wedge , \sim , \ll , \gg

1 Initialization

```
>>> a = [1, 2, 3, 4, 5]
>>> range(1, 6)
[1, 2, 3, 4, 5]
>>> range(1, 6, 2)
[1, 3, 5]
>>> [1]*5
[1, 1, 1, 1, 1]
```

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>>> [1]*5
[1, 1, 1, 1, 1]
```

2 Methods: append, extend, insert, remove, count, index, sort, reverse

```
>>> a.reverse()
>>> a
[5, 4, 3, 2, 1]
```

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```

2 Methods: append, extend, insert, remove, count, index, sort, reverse

```
>>> a.reverse()
>>> a
[5, 4, 3, 2, 1]
```

3 List comprehensions

```
>>> [x-y for x in range(0, 3) for y in range(0, 5)]
[0, -1, -2, -3, -4, 1, 0, -1, -2, -3, 2, 1, 0, -1, -2]
```


① “Sum” of lists

```
>>> b = a[::-1]
>>> b
[1, 2, 3, 4, 5]
>>> a+b
[5, 4, 3, 2, 1, 1, 2, 3, 4, 5]
```

① “Sum” of lists

```
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>>> b
[1, 2, 3, 4, 5]
>>> a+b
[5, 4, 3, 2, 1, 1, 2, 3, 4, 5]
```

```
>>> [x + y for x, y in a, b]
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
ValueError: too many values to unpack
>>> [x + y for x, y in zip(a, b)]
[6, 6, 6, 6, 6]
```

1 "Sum" of lists

```
>>> b = a[::-1]
>>> b
[1, 2, 3, 4, 5]
>>> a+b
[5, 4, 3, 2, 1, 1, 2, 3, 4, 5]
```

```
>>> [x + y for x, y in a, b]
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>>> [x + y for x, y in zip(a, b)]
[6, 6, 6, 6, 6]
```

2 2D lists

```
>>> c = [[x for x in range(0, y)] for y in range(0, 5)]
>>> c
[[], [0], [0, 1], [0, 1, 2], [0, 1, 2, 3]]
>>> c[3][1]
1
>>> c[3][2]
2
>>> len(c[3])
3
>>> len(c)
5
```

- Initialization

```
>>> import numpy as np
>>> np.array([1, 2, 3])
array([1, 2, 3])
>>> np.array([[1, 2], [3, 4]])
array([[1, 2],
       [3, 4]])
>>> np.ones((5,), dtype=np.int)
array([1, 1, 1, 1, 1])
>>> np.zeros(5)
array([ 0.,  0.,  0.,  0.,  0.])
>>> np.arange(0, 6)
array([0, 1, 2, 3, 4, 5])
```

Initialization

```
>>> import numpy as np
>>> np.array([1, 2, 3])
array([1, 2, 3])
>>> np.array([[1, 2], [3, 4]])
array([[1, 2],
       [3, 4]])
>>> np.ones((5,), dtype=np.int)
array([1, 1, 1, 1, 1])
>>> np.zeros(5)
array([ 0.,  0.,  0.,  0.,  0.])
>>> np.arange(0, 6)
array([0, 1, 2, 3, 4, 5])
```

Element-wise operations

```
>>> a = np.arange(1, 6)
>>> a
array([1, 2, 3, 4, 5])
>>> a[1:3]
array([2, 3])
>>> b = np.random.randint(1, 100, 5)
>>> b
array([48, 99, 76, 26, 71])
>>> a + b
array([ 49, 101,  79,  30,  76])
>>> a / b
array([0, 0, 0, 0, 0])
>>> a*1.0 / b
array([ 0.02083333,  0.02020202,  0.03947368,  0.15384615,  0.07042254])
```

- Dot Products

```
>>> c = np.random.randint(10, size=[3, 3])
>>> c
array([[6, 0, 2],
       [1, 9, 9],
       [1, 2, 9]])
>>> b = np.ones([3, 1])*2
>>> b
array([[ 2.],
       [ 2.],
       [ 2.]])
>>> np.dot(c, b)
array([[ 16.],
       [ 38.],
       [ 24.]])
>>> c.dot(b)
array([[ 16.],
       [ 38.],
       [ 24.]])
```

- Matrix Multiplication

```
>>> b = np.random.randint(0, 3, [3, 3])
>>> b
array([[1, 1, 2],
       [2, 2, 1],
       [1, 1, 0]])
>>> np.dot(b, b)
array([[5, 5, 3],
       [7, 7, 6],
       [3, 3, 3]])
```

- Matrix Multiplication

```
>>> b = np.random.randint(0, 3, [3, 3])
>>> b
array([[1, 1, 2],
       [2, 2, 1],
       [1, 1, 0]])
>>> np.dot(b, b)
array([[5, 5, 3],
       [7, 7, 6],
       [3, 3, 3]])
```

- Transpose

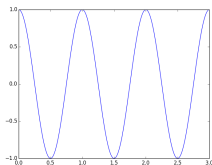
```
>>> c
array([[6, 0, 2],
       [1, 9, 9],
       [1, 2, 9]])
>>> c.T
array([[6, 1, 1],
       [0, 9, 2],
       [2, 9, 9]])
```


Arrays vs Lists

- 1 Difference between lists and arrays is similar to that between matrices and cell arrays in MATLAB.
- 2 All elements in arrays have to be of the same data type, specified at the time of creation.
- 3 Usually memory efficient, may not be time efficient compared to lists.

Arrays vs Lists

```
>>> from pylab import *
>>> t = arange(0, 3, 0.01)
>>> F = 2;
>>> x = cos(pi*t*F)
>>> plot(t,x)
[<matplotlib.lines.Line2D object at 0x109f53b90>]
>>> show()
```



- 1 `numpy.array` provides a lot of advantages to perform matrix operations, like transpose, inverse, eigen values, etc.
- 2 For more details look at `numpy` and `scipy` documentations.

Equivalent to `std::map` in C++.

```
>>> d = {x: x**2 for x in range(0, 5)}
>>> d
{0: 0, 1: 1, 2: 4, 3: 9, 4: 16}
>>> d[4]
16
>>> {str(x): x for x in range(0, 5)}
{'1': 1, '0': 0, '3': 3, '2': 2, '4': 4}
```

Modules

```
# Fibonacci numbers module

def fib(n): # write Fibonacci series up to n
    a, b = 0, 1
    while b < n:
        print b,
        a, b = b, a+b

def fib2(n): # return Fibonacci series up to n
    result = []
    a, b = 0, 1
    while b < n:
        result.append(b)
        a, b = b, a+b
    return result
```

```
>>> import fibo
>>> fibo.fib(1000)
1 1 2 3 5 8 13 21 34 55 89 144 233 377 610 987
>>> f = fibo.fib2(1000)
>>> f
[1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144, 233, 377, 610, 987]
>>> fibo.__name__
'fibo'
```

```
>>> class Complex:
...     def __init__(self, real_part, imag_part):
...         self.r = real_part
...         self.im = imag_part
...
>>> x = Complex(3.0, -4.0)
>>> x.r, x.im
(3.0, -4.0)
```