## PROBABILITY AND MATRIX DECOMPOSITION TUTORIAL

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## TUTORIAL OUTLINE

1. Review of Probability
2. Expectation and Variance
3. Matrix Terminology (Symmetric, Positive Definite)
4. Eigendecomposition of Symmetric Matrices

- A problem when building complex systems is brittleness
- That is, when small irregularities cause models to break
- Probabilities are a great formalism for avoiding brittleness because they allow us to be explicit about uncertainties
- Instead of representing values, define distributions over possibilities
- Sum Rule (a.k.a Marginalization)
- For discrete random variables:

$$
p(X)=\sum_{Y} p(X, Y)
$$

- For continuous random variables:

$$
p(X)=\int p(X, Y) d Y
$$

- Product Rule

$$
p(X, Y)=p(Y \mid X) p(X)
$$

- These two rules form the basis of all the complex probabilistic models we study
- From the product rule, and symmetry, we have:

$$
\begin{array}{r}
p(X, Y)=p(Y, X) \\
p(Y \mid X) p(X)=p(X \mid Y) p(Y) \\
p(Y \mid X)=\frac{p(X \mid Y) p(Y)}{p(X)}
\end{array}
$$

- By the sum and product rules, the denominator is $p(X)=\sum_{Y} p(X, Y)=\sum_{Y} p(X \mid Y) p(Y)$
- This is a normalization constant required to ensure that the sum of the conditional probabilities $p(Y \mid X)$ over all $Y$ equals 1
- The average value of a function $f(x)$ under a probability distribution (or density) $p(x)$ is called the expectation of $f(x)$ :

$$
\begin{aligned}
\mathbb{E}[f] & =\sum_{x} p(x) f(x) \\
\mathbb{E}[f] & =\int p(x) f(x) d x
\end{aligned}
$$

- When we consider the expectation of a function of several variables, we use a subscript to indicate which variable is being averaged over:

$$
\mathbb{E}_{x}[f(x, y)]=\sum_{x} p(x) f(x, y)
$$

- Note that $\mathbb{E}_{x}[f(x, y)]$ is a function of $y$.
- Conditional expectation with respect to the conditional distribution:

$$
\mathbb{E}_{x}[f \mid y]=\sum_{x} p(x \mid y) f(x)
$$

## APPROXIMATING THE EXPECTATION

- Given a finite number $N$ of points drawn from the probability distribution $p(x)$, the expectation can be approximated as:

$$
\mathbb{E}[f] \simeq \frac{1}{N} \sum_{n=1}^{N} f\left(x_{n}\right)
$$

- This approximation becomes exact as $N \rightarrow \infty$
- The expectation is a linear operation:

$$
\begin{gathered}
\mathbb{E}[\operatorname{af}(\mathbf{x})+\mathrm{bg}(\mathrm{x})]=\mathrm{a} \mathbb{E}[\mathrm{f}(\mathrm{x})]+\mathrm{b} \mathbb{E}[\mathrm{~g}(\mathrm{x})] \\
\mathbb{E}[a f(x)+b g(x)]=\sum_{x} p(x)[a f(x)+b g(x)]= \\
a \sum_{x} p(x) f(x)+b \sum_{x} p(x) g(x)=a \mathbb{E}[f(x)]+b \mathbb{E}[g(x)]
\end{gathered}
$$

## VARIANCE

- The variance of $f(x)$ measures how much variability there is in $f(x)$ around its mean value $\mathbb{E}[f(x)]$, and is defined by:

$$
\operatorname{var}[f]=\mathbb{E}\left[(f(x)-\mathbb{E}[f(x)])^{2}\right]
$$

- The variance can also be written in terms of the expectations of $f(x)$ and $f(x)^{2}$ :

$$
\operatorname{var}[f]=\mathbb{E}\left[f(x)^{2}\right]-\mathbb{E}[f(x)]^{2}
$$

- Note that if $f(x)=x$ then:

$$
\operatorname{var}[x]=\mathbb{E}\left[x^{2}\right]-\mathbb{E}[x]^{2}
$$

## INDEPENDENCE AND CONDITIONAL INDEPENDENCE

- Everything we can possibly ask about a set of random variables $\left\{x_{1}, \ldots, x_{n}\right\}$ can be answered from the joint probability distribution $p\left(x_{1}, \ldots, x_{n}\right)$
- If we have many variables $x_{1}, x_{2}, \ldots, x_{k}$, then the joint distribution $p\left(x_{1}, \ldots, x_{k}\right)$ is huge, and intractable to deal with
- Two random variables $x$ and $y$ are independent iff

$$
p(x, y)=p(x) p(y)
$$

- $x$ and $y$ are conditionally independent given another random variable $z$ iff

$$
p(x, y \mid z)=p(x \mid z) p(y \mid z)
$$

- The joint distribution can be factored into a product of simpler distributions by making independence assumptions
- Probabilistic graphical models
- ClassicalFrequentist interpretation: views probabilities in terms of the frequencies of random, repeatable events.
- Bayesian interpretation: views probabilities as providing a quantification of uncertainty.
- A more genral view
- The rules of probability arise naturally when numerical values are used to represent degrees of belief


## MATRIX DECOMPOSITION

## EIGENVECTORS AND EIGENVALUES

- An eigenvector of a square matrix $A$ is a non-zero vector $v$ such that

$$
\mathrm{A} v=\lambda \mathrm{v}
$$

- The scalar $\lambda$ is called the eigenvalue corresponding to the eigenvector $\mathbf{v}$
- A matrix A is symmetric iff

$$
A=A^{\top}
$$

- A matrix $\mathbf{A}$ is positive definite iff for any vector x :

$$
x^{\top} A x>0
$$

- We can gain insight about the properties of a matrix by decomposing it into constituent parts
- A square matrix $A$ is said to be diagonalizable if there exists an invertible matrix $P$ and a diagonal matrix $D$ such that $A=P D P^{-1}$
- This is useful for finding powers of matrices
- If $A$ is diagonalizable, then:

$$
A^{3}=\left(P D P^{-1}\right)\left(P D P^{-1}\right)\left(P D P^{-1}\right)=P D\left(P^{-1} P\right) D\left(P^{-1} P\right) D P^{-1}=P D D D P^{-1}=P D^{3} P^{-1}
$$

- In general, if $A=P D P^{-1}$, then $A^{k}=P D^{k} P^{-1}$
- This is useful because it is easy to find powers of diagonal matrices:
- If $D=\left[\begin{array}{ccc}7 & 0 & 0 \\ 0 & -2 & 0 \\ 0 & 0 & 3\end{array}\right]$, then $D^{3}=\left[\begin{array}{ccc}7^{3} & 0 & 0 \\ 0 & (-2)^{3} & 0 \\ 0 & 0 & 3^{3}\end{array}\right]$
- Eigendecomposition involves factorizing a matrix into a canonical form where it is represented in terms of its eigenvectors and eigenvalues
- Given a matrix A that has $n$ linearly independent eigenvectors, $A$ can be factored as:

$$
A=Q \Lambda Q^{-1}
$$

- $Q$ is a matrix whose columns are the eigenvectors of $A$
- $\Lambda$ is a diagonal matrix whose diagonal elements are the corresponding eigenvalues of $A$
- When A is symmetric, its eigenvectors can be chosen to be orthogonal, so we have:

$$
A=Q \Lambda Q^{\top}
$$

## REFERENCES AND RESOURCES

- Deep Learning Book - Eigendecomposition http://www.deeplearningbook.org/contents/linear_algebra.html
- Matrix Calculus Reference http://www.atmos.washington.edu/~dennis/MatrixCalculus.pdf
- Pattern Recognition and Machine Learning (Book), by Christopher Bishop

