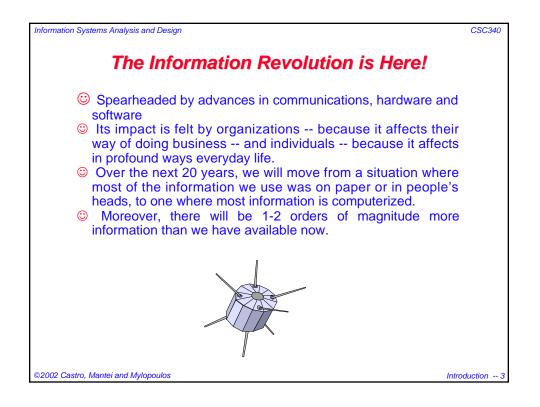
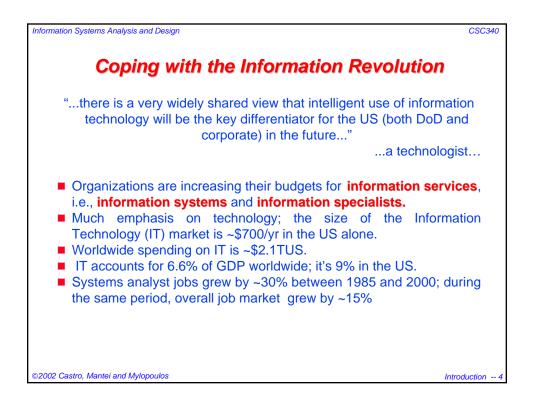
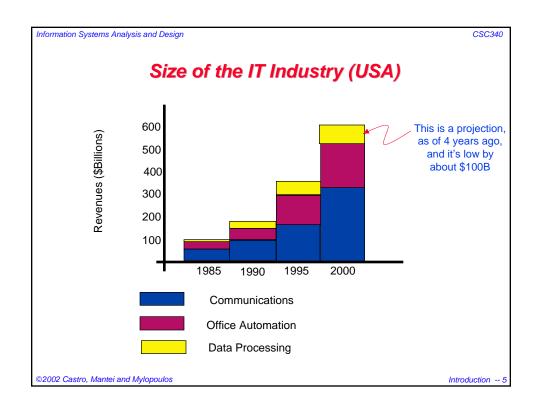


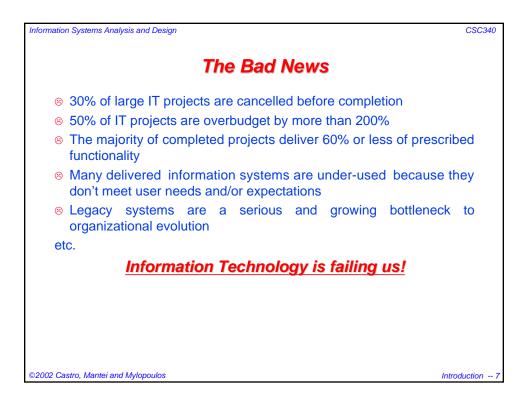
Information Systems Analysis and Design	CSC340
Information Everywhere!	
As of 5 years ago	
 North American business generates over 1 billion documents p day. Managing these documents can cost up to 10% of a compan revenues and take up to 60% of its time. Knowledge workers spend 15-40% seeking and gather information. 3% of all documents are misfiled; it costs, on average, over \$200 recover a misfiled document. The average business document is copied 19 times during lifetime. Today's executives spend, on average, about 4 weeks per yow waiting for documents to be located. Only 10% of corporate information was in computers (i.e., 	y's ing) to its ear
databases, files,word processors,) <u>All these statistics are changing rapidly,</u>	
thanks to the Information Revolution!	
©2002 Castro, Mantei and Mylopoulos Intro	duction 2

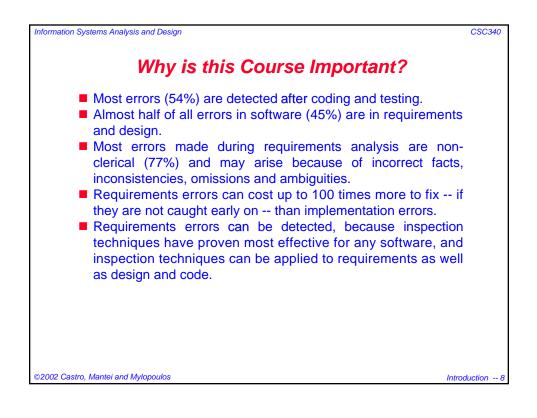


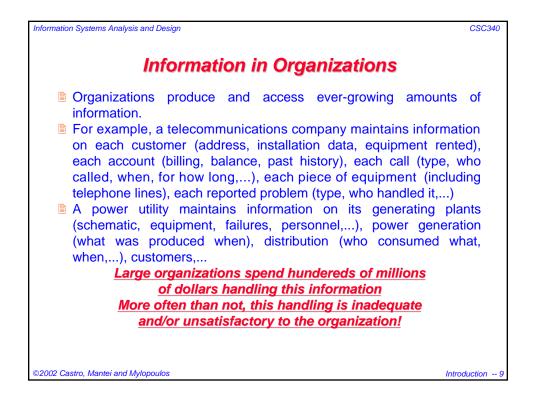




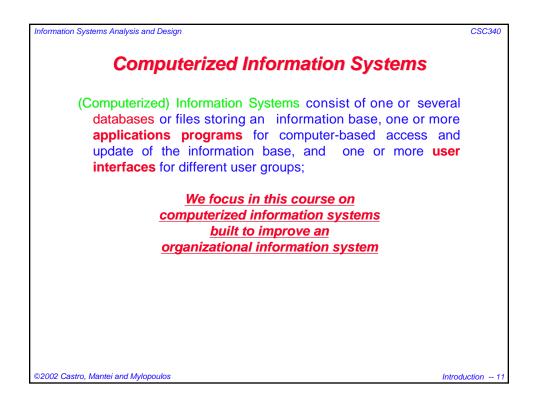


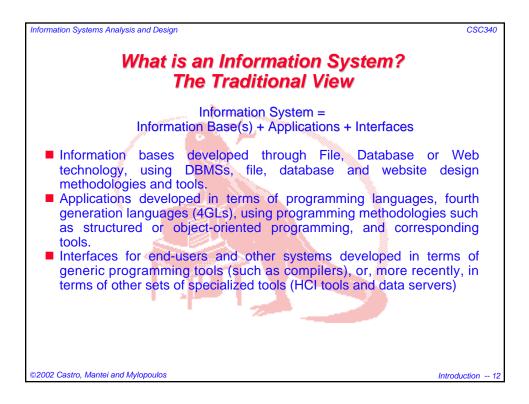






Information Systems Analysis and Design	CSC340
Information Systems and Organizations	
 Organizational Information Systems consist of an (usually large information base which includes one or more information sources, along with a collection of processes, which are carried out by humans and/or machines) for accessing, updating an processing information. Example: A library Information base: books, book catalogues processes: finding a book, loaning a book, returning a book, Example: A student record system Information base: student records; Processes: creating, archiving a student record, updating a student record, fetching a student record, recording net registration, course enrolments, course marks, 	n d id s; nt g
©2002 Castro, Mantei and Mylopoulos Introd	uction 10





Information Systems Analysis and Design

CSC340

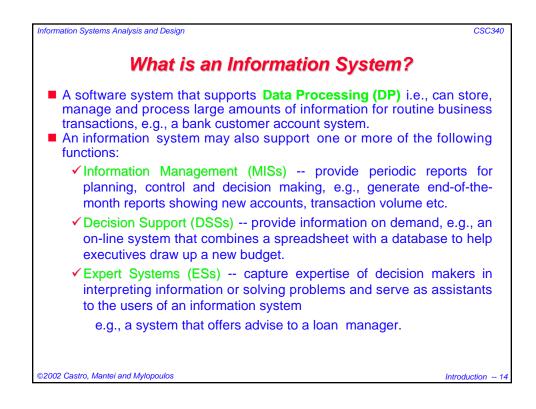
Examples of Information Systems

Examples: Systems for: airline reservations (e.g., SABRE), employee administration (e.g., payroll, benefits, project management), banking (accounts, check cashing), manufacturing (e.g., production control, inventory), financial services (e.g., VISA, AmEx, telephone calls), transportation (e.g., registration, violation/citation management, taxes/excise), telephones (e.g., customer accounts, telephone call routing, 800-number support, telephone directory production, facilities management), distribution (e.g., Federal Express package routing and tracking system), environmental management (e.g., air quality, crop usage, pollution monitoring of bodies of water), engineering Information systems (e.g., incorporating Computer Aided Design and other engineering support).

Non-Examples: Systems for: simulation (e.g., of train systems); standalone, single user expert systems; robotic systems; scientific computing; systems software (e.g., operating systems, presentation managers, GUIs, utilities); office automation software (text editors, email, drawing packages), software engineering support (development environments and all their tools without a shared, persistent information base); compilers.

©2002 Castro, Mantei and Mylopoulos

Introduction -- 13



Information Systems Analysis and Design

CSC340

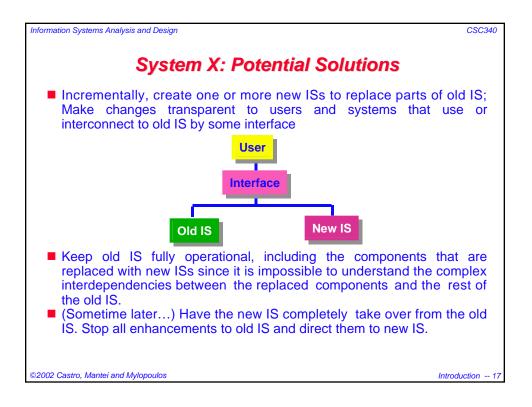
Introduction -- 15

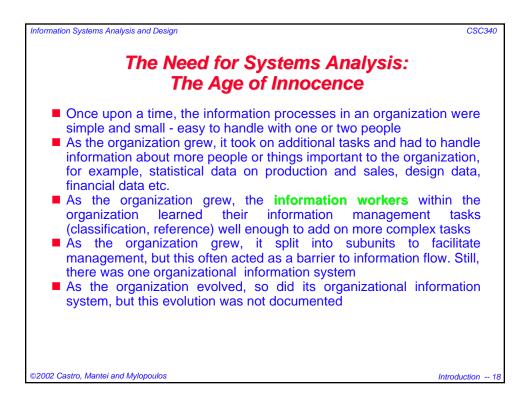
Example: System X

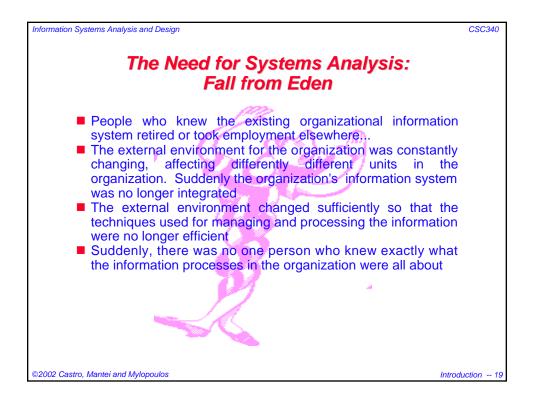
- System X, owned and operated by a large telephone company, is 17 years old, runs on an old, now unique platform under an old, specialized operating system on which the applications depend heavily. It consists of approximately 750,000 lines of largely FORTRAN code.
- There are up to 7 versions in production and multiple versions in development. Data and code are tightly interdependent and are not modular making decomposition and redesign difficult or impossible. Data structures, indexes, etc. have evolved without a global design to meet hard functionality and performance requirements. It has many large files (i.e., 1.2 M files with 8.5 M file pages x 1,240 bytes/page] and grows 20% per year in data volume, processing, and accesses. It is used on-line 24 hours per day. Service cannot be interrupted without significant negative impact on the corporation.
- Enhancements and new requirements are constantly requested, faster than they can be understood or accommodated. There is no understanding about the negative impact of massive change (e.g., 60% of System X's functions were never anticipated during its design and construction). There is no complete specification or documentation. Documentation of the old system is inadequate since changes are requested so quickly and so often that the requirements, specification, and documentation cannot (were/are not) kept up to date. The system itself is the only complete description.

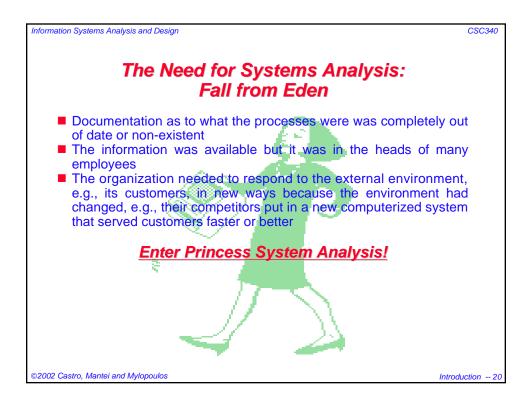
©2002 Castro, Mantei and Mylopoulos

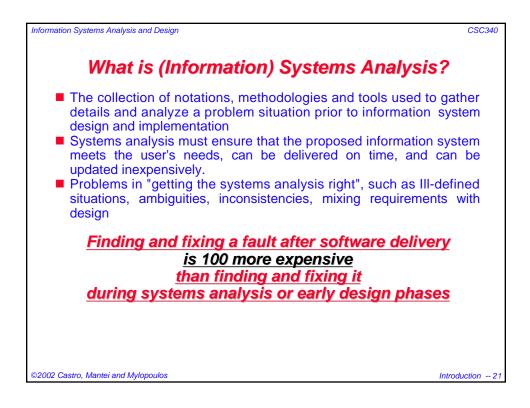
Information Systems Analysis and Design	CSC340
System X: Challenges	
 Enhanced interoperability and integration with existing and new systems. Safe, efficient transactions over System X and its related systems, writte in a single, high level language. Re-architect System X and its related systems into a future corporate wid information processing architecture (Enterprise Networking Architecture). Provide a single, intelligent interface for human users to access functionality of System X and related systems, from a single terminal typ anywhere in the corporation. Evolve and enhance functionality to meet growing user and corporat demands. Changes to a mission critical IS impact other mission critical ISs, hence related changes must be identified and managed. Add maintenance changes and enhancements while the system is operational without disruption of service. Embed a significantly altered or new IS into the existing environment. Potentially replace the old IS with a new, up-to-date IS. Adequately (re)document the system Augment the system with automated intelligence functions to make it wor better, more efficiently, and live longer and address some of the abov problems. 	le sse e e e , is
©2002 Castro, Mantei and Mylopoulos Introduc	tion 16











What is the Result of Systems An	alysis?
 The result of an information system analysis is a definition (or, "requirements") How is a requirements definition used? As a statement of the problem to be solved For communication between designer and end- To support information system evolution To support design validation What goes in a requirements definition? Functional requirements: What does the system information is maintained? What activities are call interfaces are supported? Non-functional requirements: Global constraints such as performance constraints, (resource constraints) 	eusers stem do? What arried out? What s on the system,
reliability,)., operational constraints (hardware personnel,), life cycle constraints etc.	e requirements,

