

# Towards Indoor Navigation of a Flapping Wing Robot via Optical Flow

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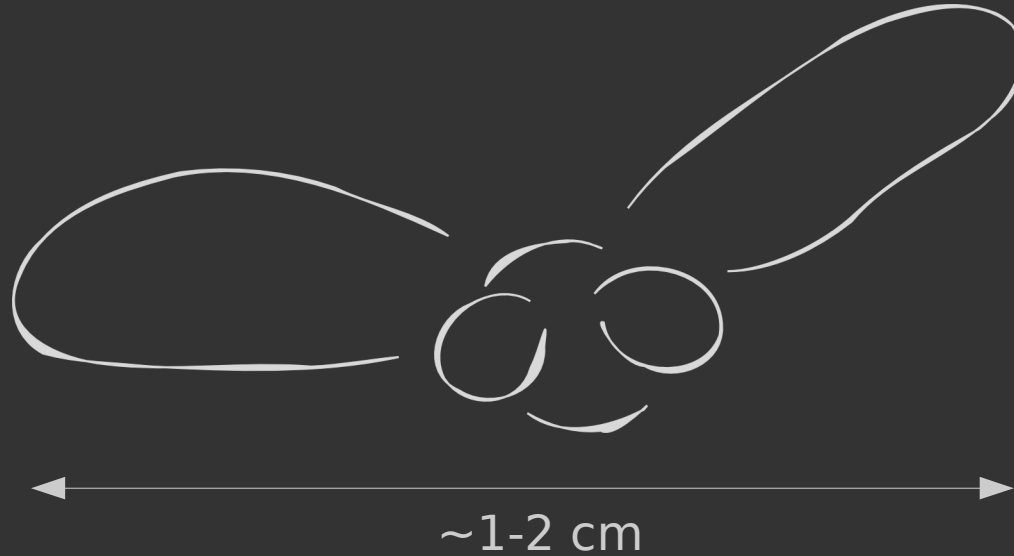
Fernando Garcia Bermudez  
Biomimetic Millisystems Lab - EECS - UC Berkeley

# Indoor Navigation



Navigation Goals  
Autonomous  
Versatile  
Agile

# Biological Solution



## Sensing

Halteres

gyroscopes

Ocelli

horizon

Hair

airspeed

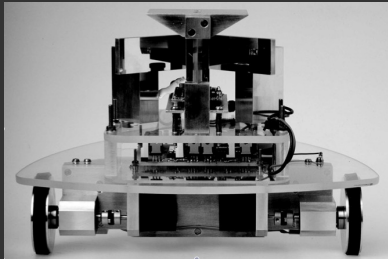
Compound Eyes

motion

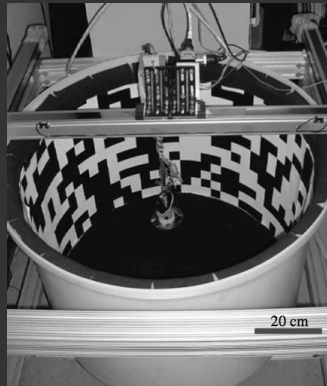
# Background on OF Navigation

Simplified Textures

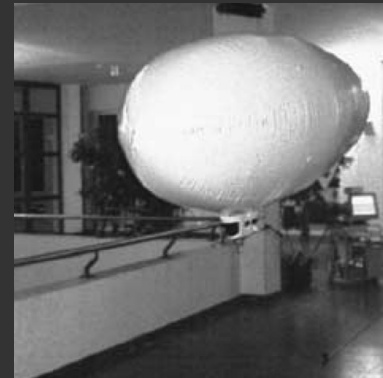
Realistic Textures



Srinivasan et al, 1997



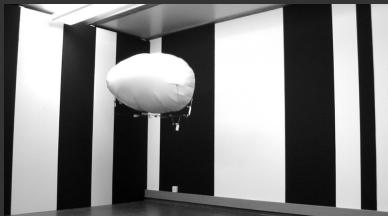
Reiser & Dickinson, 2003



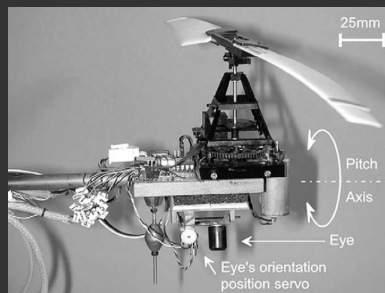
Iida, 2003



Barrows et al, 2003 (Chahl)



Zufferey et al, 2006



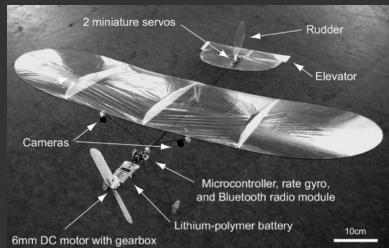
Ruffier & Franceschini, 2005



Barrows et al, 2003



Wagter et al, 2007



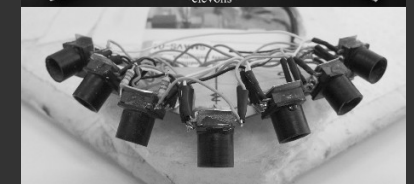
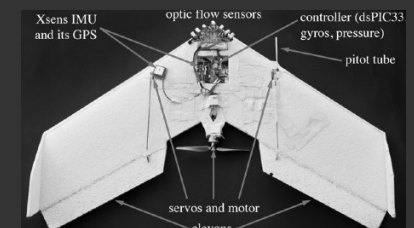
Zufferey & Floreano, 2006



Herisse et al, 2010



Zingg et al, 2010

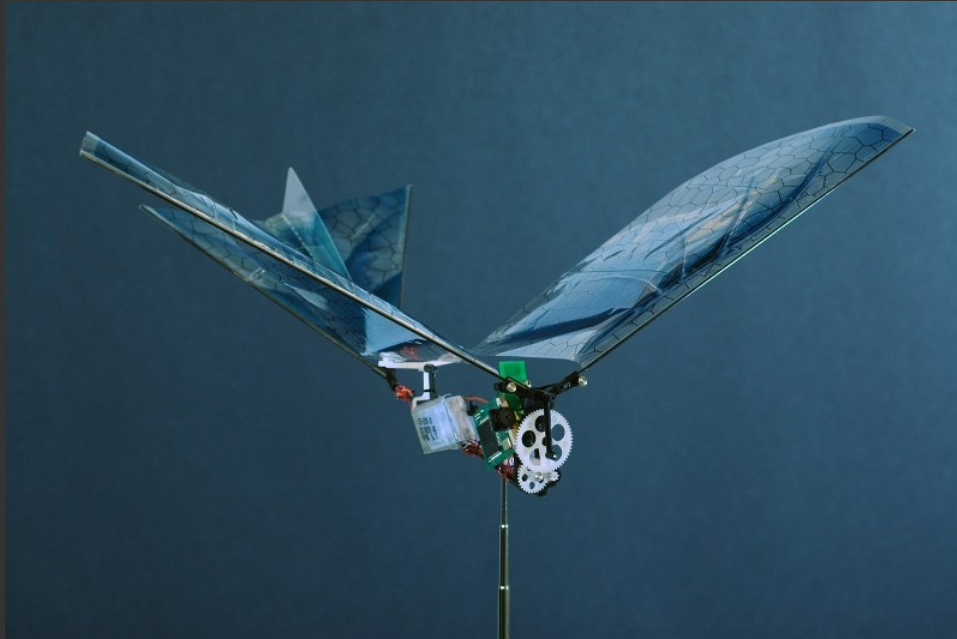


Zufferey et al, 2010

# Background on OF Navigation

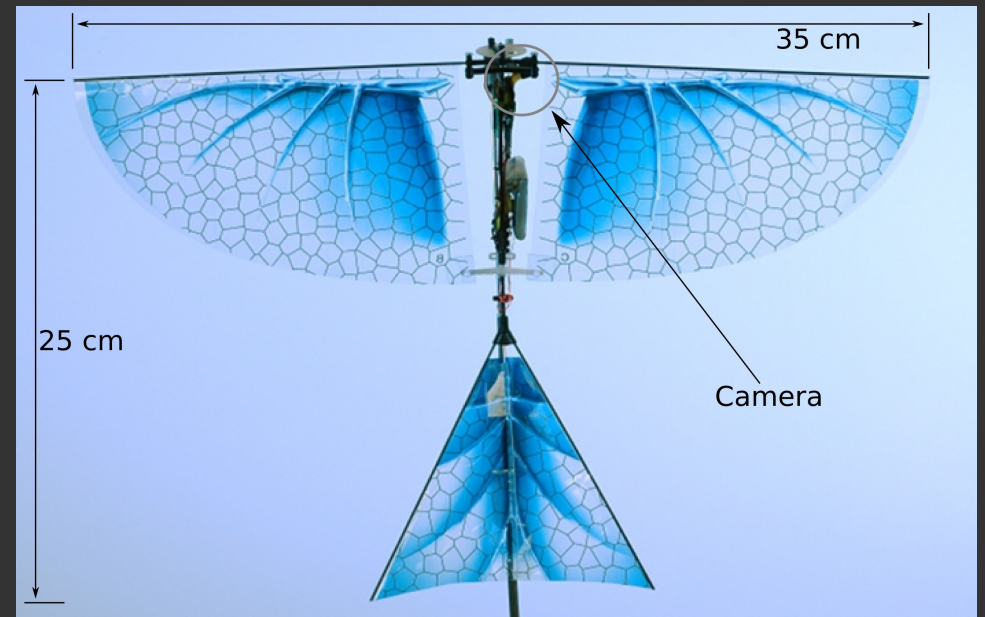
Type	Group	Env.	Texture	Other Sensors	Behaviors
Airship	Iida, 2003	In	Natural	-	Odometry, Height Reg., Centering (~10m)
	Zufferey et al., 2006	In	Stripes	Gyro, Altitude, Anemometer	Evolved Controller, Obstacle Avoidance (~95m)
Fixed Wing	Zufferey & Floreano, 2006	In	Stripes	Rate gyro	Obstacle Avoidance (~300m, 50 saccades)
	Zufferey et al., 2010	Out	Natural	IMU, GPS	Waypoint nav., height reg., obs. Avoidance (~32km)
	Barrows et al., 2003	Out	Natural	-	Terrain following, some obstacle avoidance (~30m)
Helicopter	Ruffier & Franceschini, 2005	In	Stripes	-	Tethered terrain following, wing gusts (~24m)
	Chahl's group, ~2000	Out	Natural	IMU	Altitude control, hover under wind gusts
Quad-rotor	Herisse et al., 2010	In	Random stripes	IMU, barometer	Obstacle avoidance, terrain following (~5m)
	Zingg et al., 2010	In	Natural	IMU	Depth estimation for corridor centering (~70m)
Flapper	Wagter et al., 2007	Sim	Natural	-	Horizon detection, terrain following
	Our group	In	Natural		

# Robot Specifics



Interactive Toy's VAMP RC Ornithopter

Weight	13.6 g
Flapping Frequency	12-17Hz
Power Consumption	~150 mA @ 3.7V





# Implementation Specifics

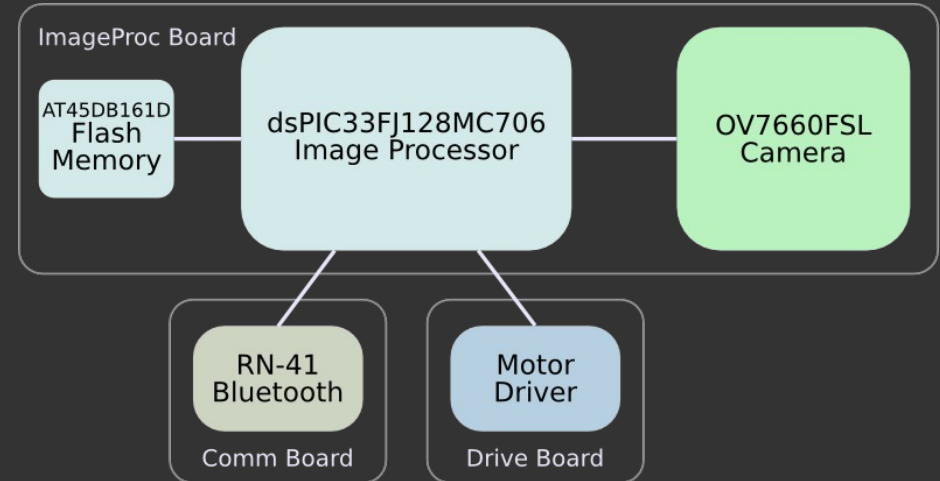
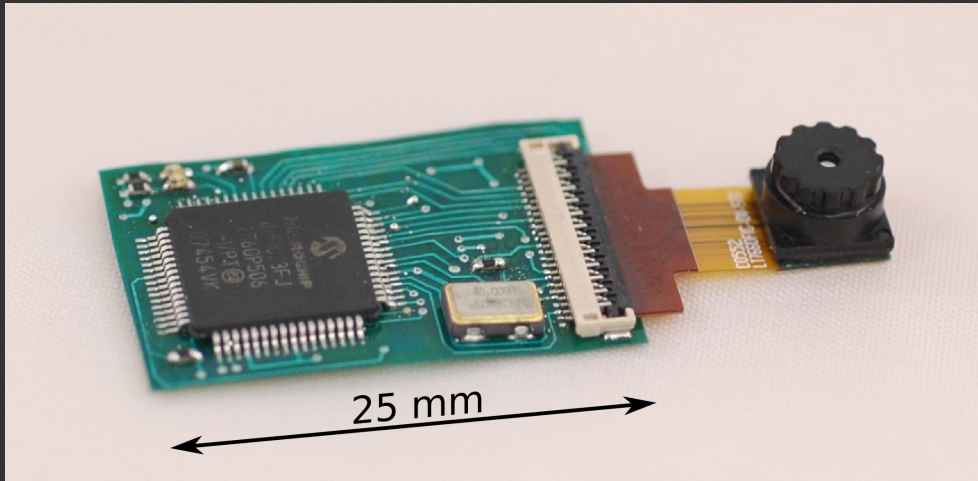


Image Processing Board 1.1 g – 15x35 mm  
dsPIC Processor Speed 40 MHz  
Video Capture 160x120px @ 25fps

Motor Driver Board 70mg – 10x10 mm

RN-41 Bluetooth Board 1.3 g – 13x25 mm

Power Consumption 70-150 mA @ 3.3V  
LiPoly Battery 90mAh @ up to 15C – 2.6 g

# Indoor Environment



HMMB Lobby



# Optical Flow Algorithm: EMD

$$u_{i,j}(k) = I_{i,j}(k+1) \cdot I_{i+1,j}(k) - I_{i+1,j}(k+1) \cdot I_{i,j}(k),$$
$$v_{i,j}(k) = I_{i,j}(k+1) \cdot I_{i,j+1}(k) - I_{i,j+1}(k+1) \cdot I_{i,j}(k).$$

Hassenstein and Reichardt, 1956

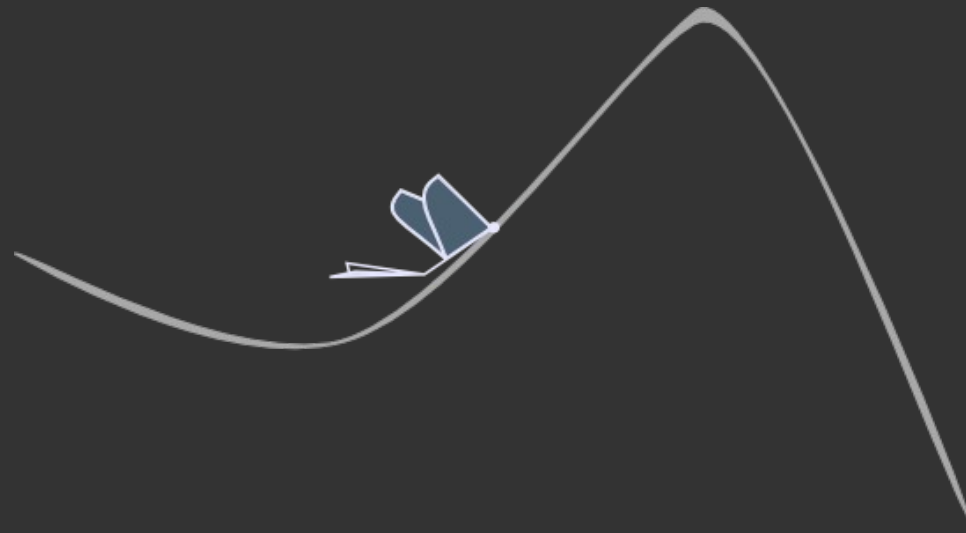
$$U(k) = \frac{\sum_i \sum_j u_{i,j}(k)}{\sqrt{\sum_i \sum_j |u_{i,j}(k)|^2}},$$
$$V(k) = \frac{\sum_i \sum_j v_{i,j}(k)}{\sqrt{\sum_i \sum_j |v_{i,j}(k)|^2}}.$$

Single and Borst, 1998

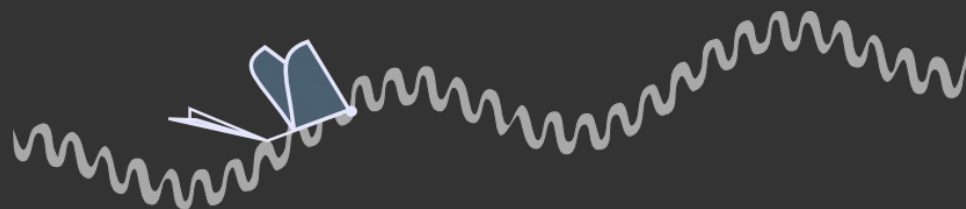


# Gliding vs. Flapping

IROS 2009



climb/stall freq  $\sim$  1-2 Hz

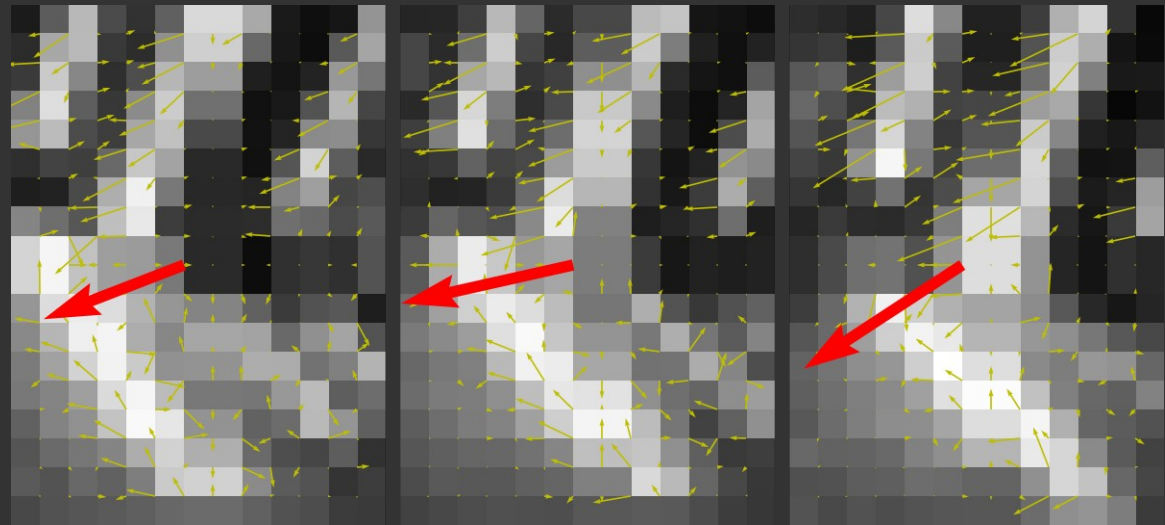


flapping freq  $\sim$  12-17 Hz

climb/stall freq  $\sim$  1-2 Hz

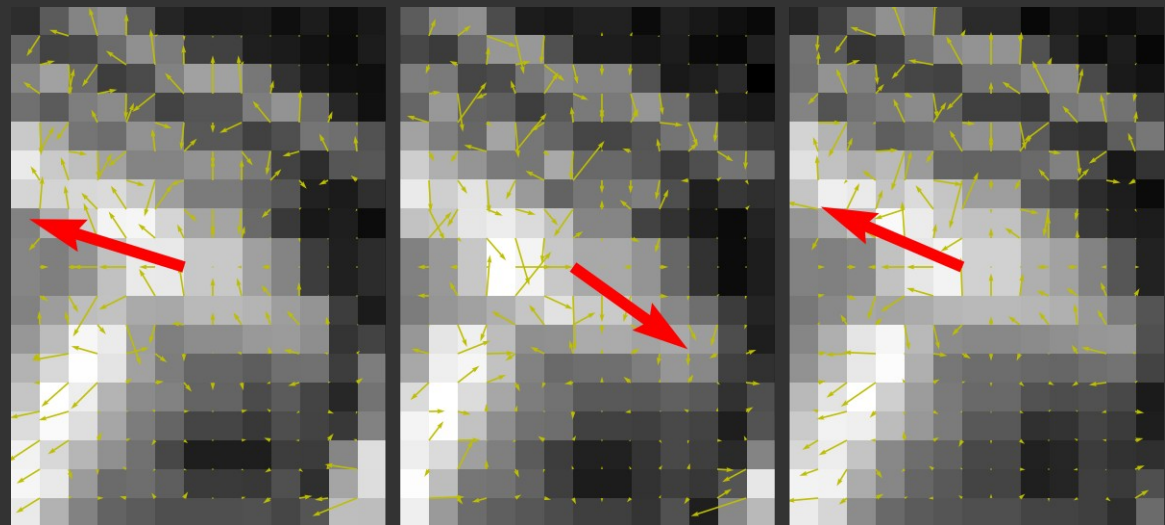
# Comparison

*Gliding*

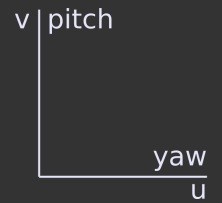


v | pitch  
yaw  
u

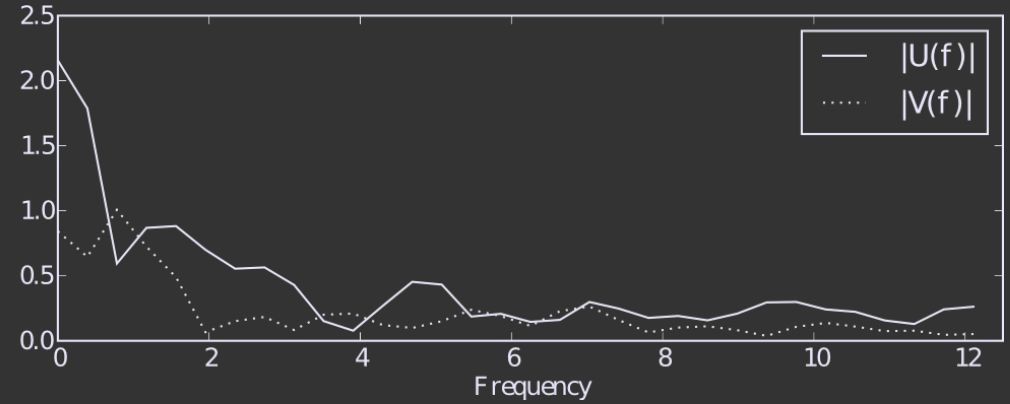
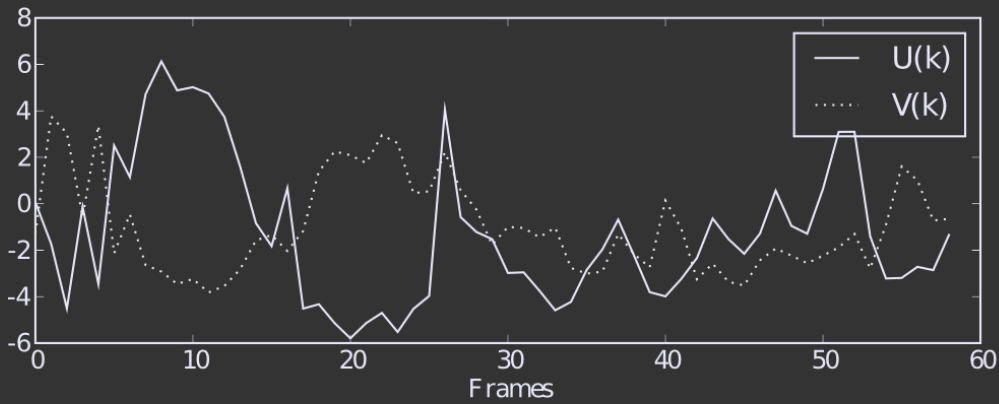
*Flapping*



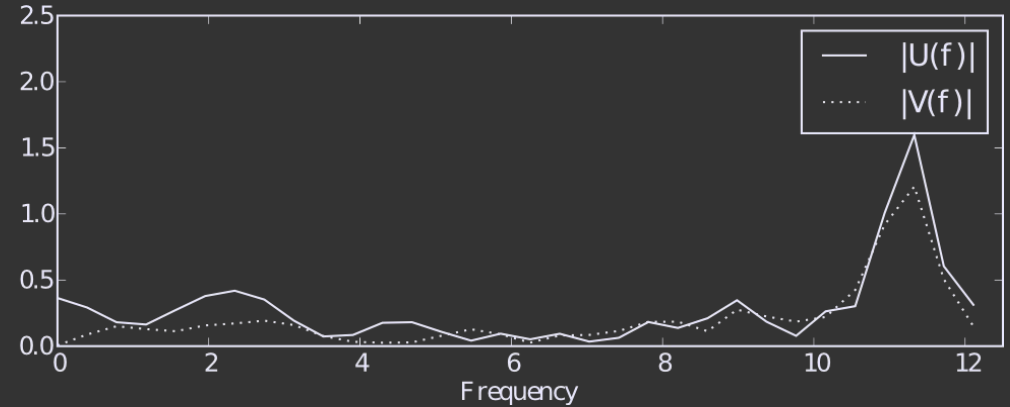
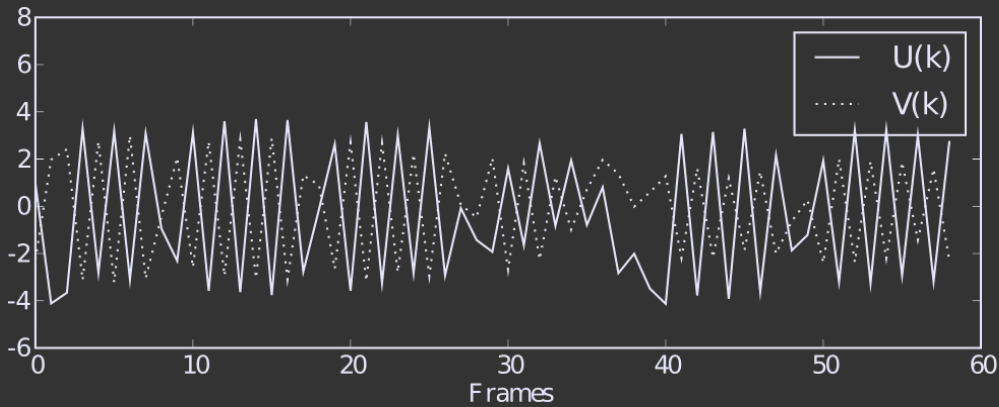
# Analysis



## Gliding



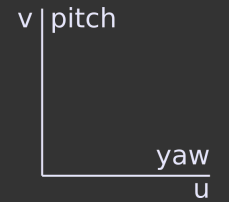
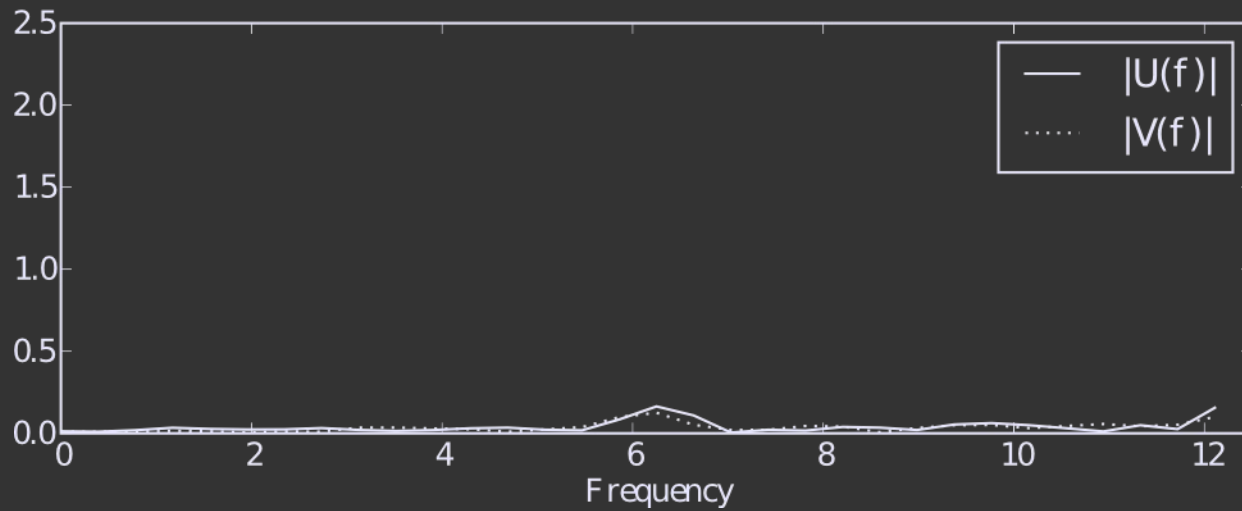
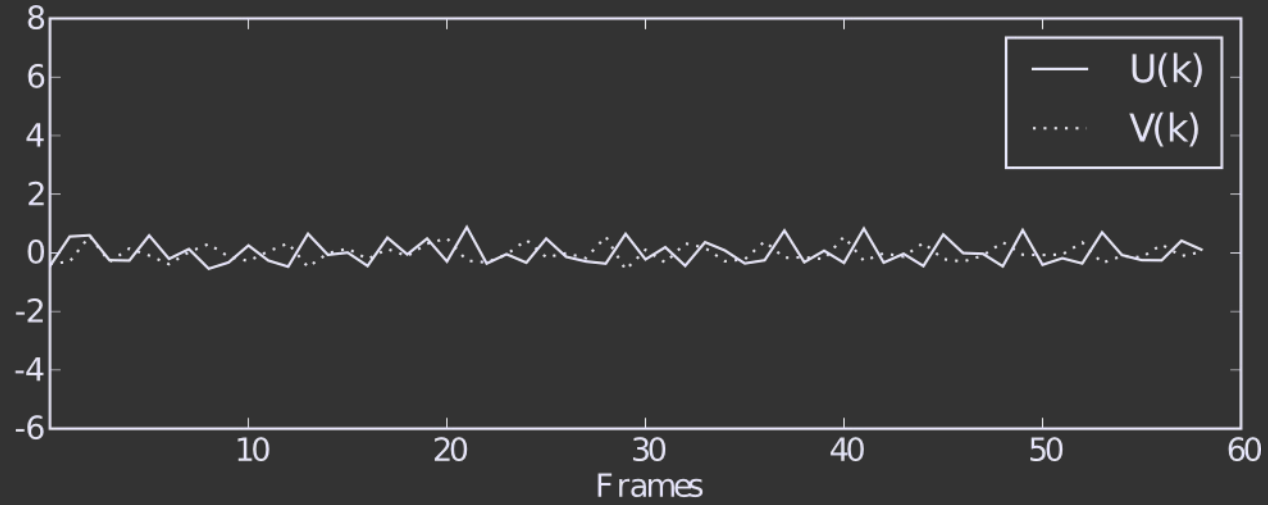
## Flapping





# Control

Static



# Follow-up questions

- Can we disambiguate the true OF from the noise caused by flapping, on-board?
- Is motor current or voltage correlated w/OF?

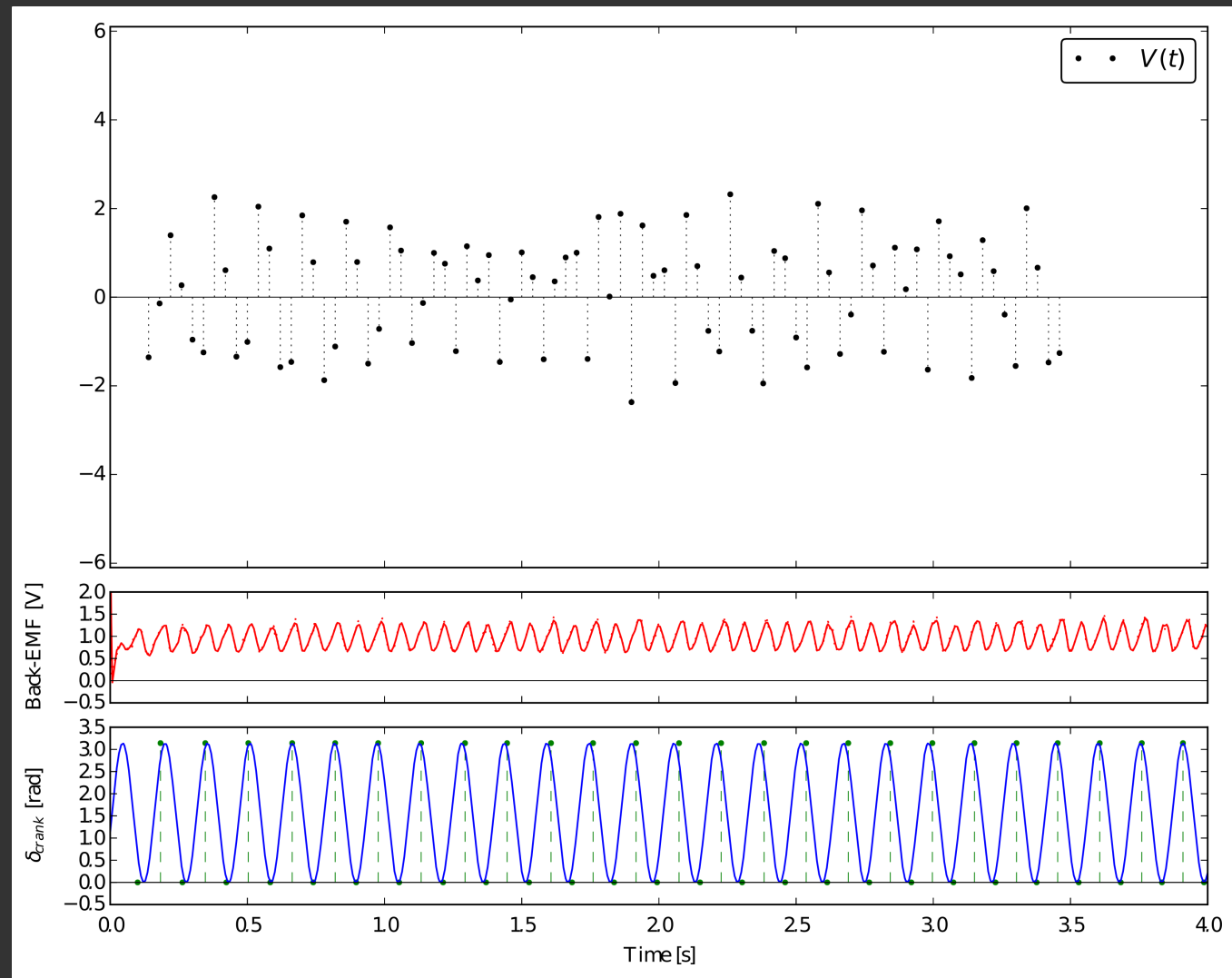
# OF Correlation with Back-EMF



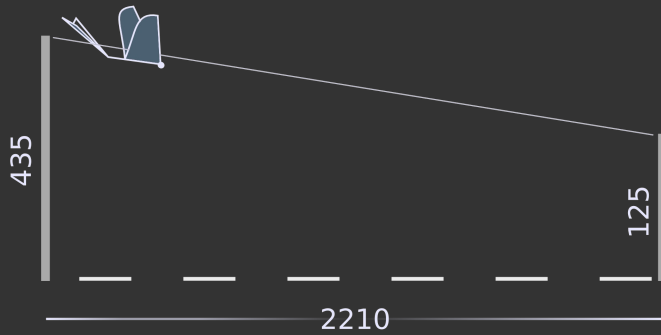
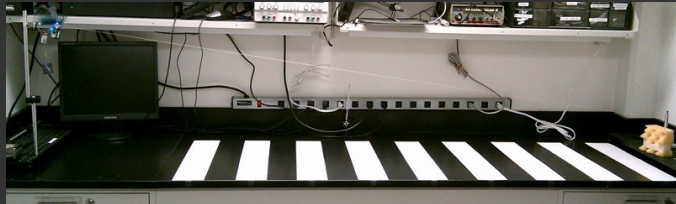
Experimental Setup



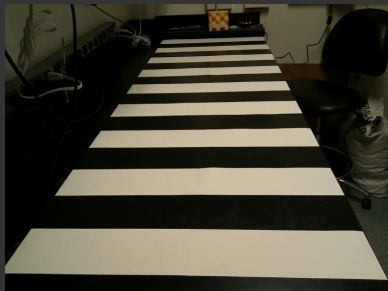
On-board Camera Viewpoint



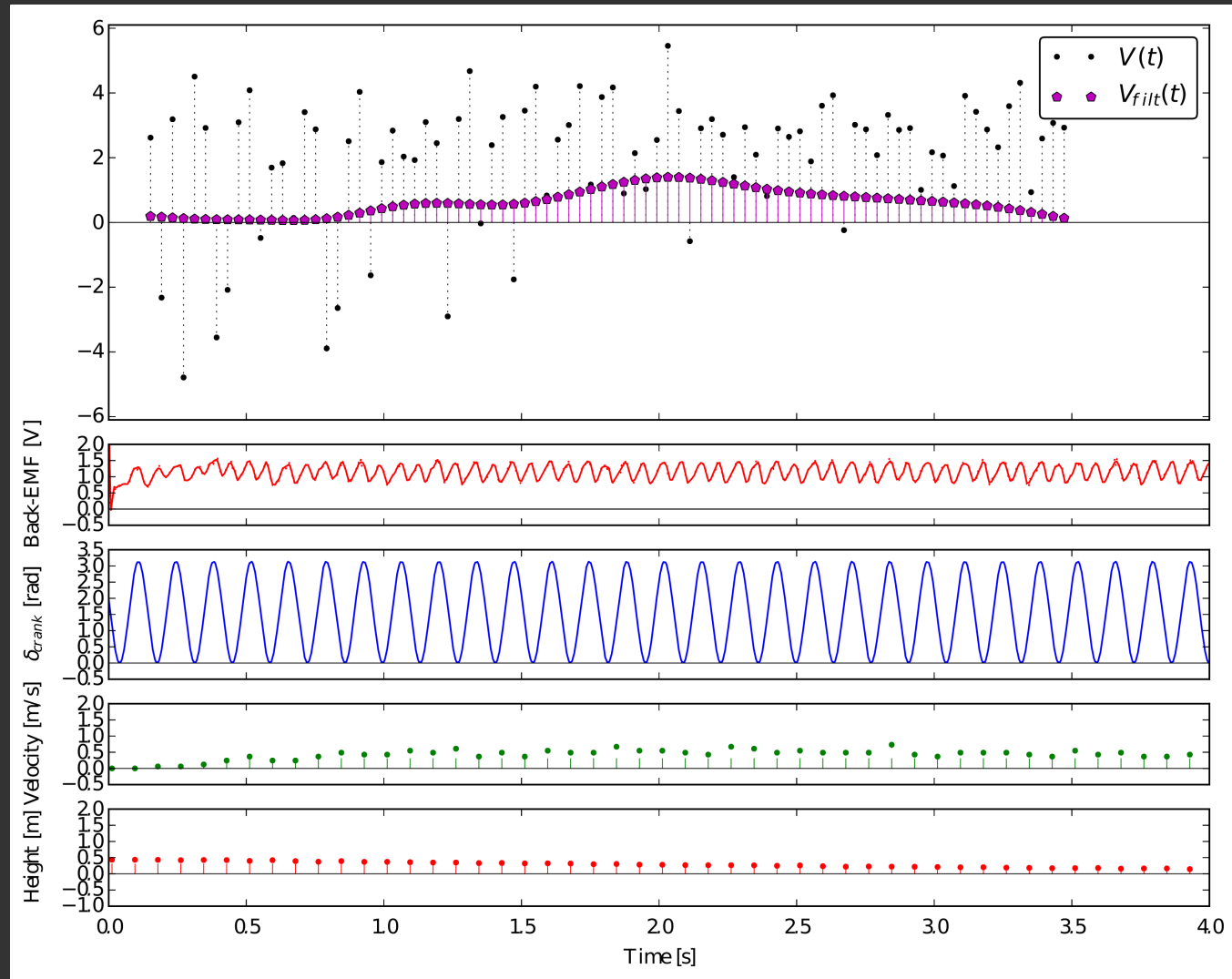
# OF Disambiguation via Back-EMF



Experimental Setup  
(not to scale, dimensions are in mm)

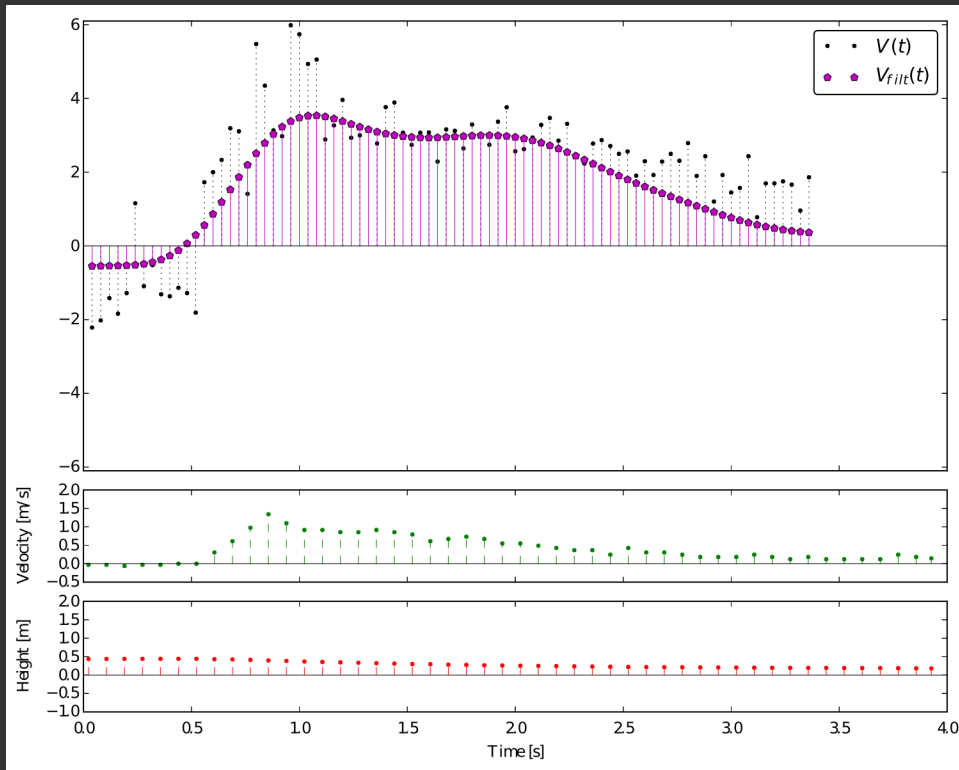


On-board Camera Viewpoint

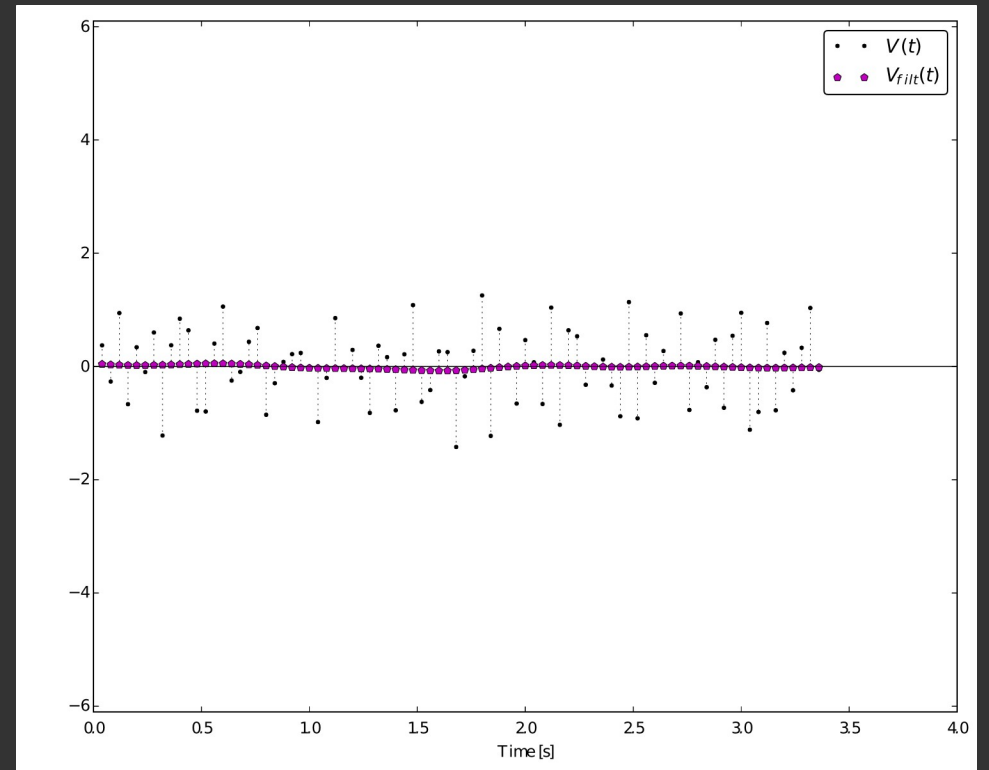




# Two Controls



Sliding



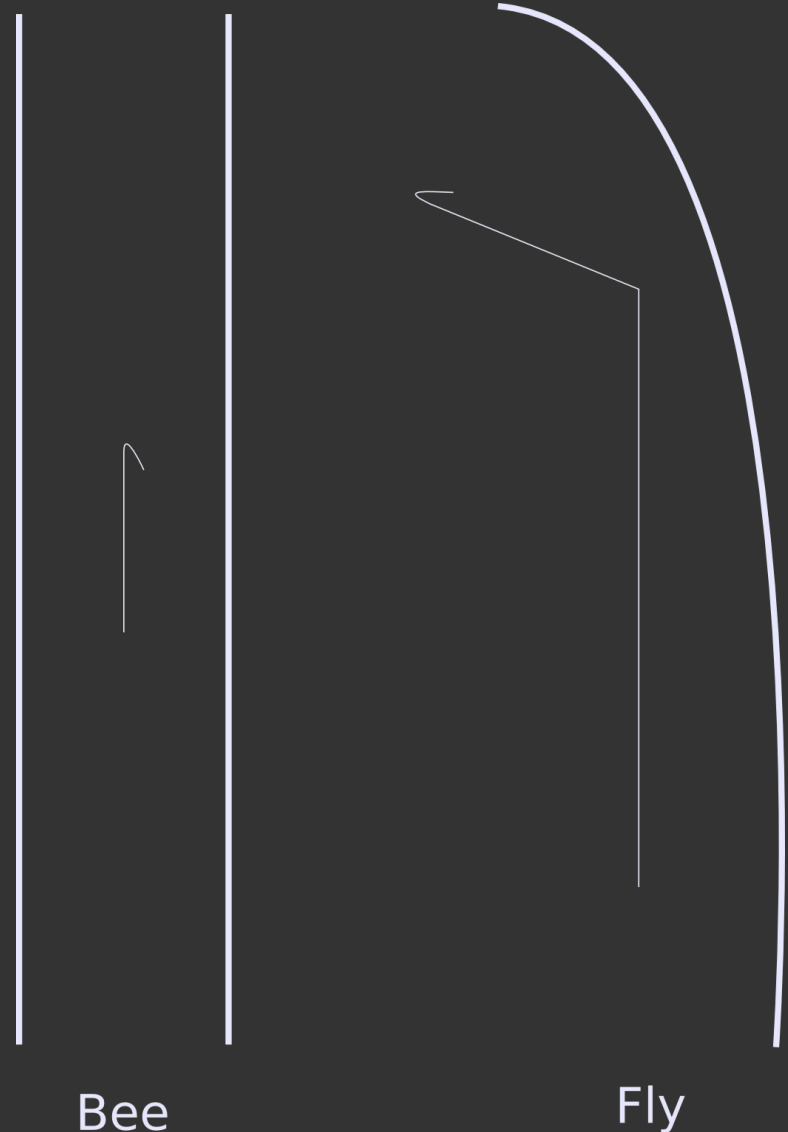
Static

# Where do we stand?

Type	Group	Env.	Texture	Other Sensors	Behaviors
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Flapper	Wagter et al., 2007	Sim	Natural	-	Horizon detection, terrain following
	Garcia Bermudez & Fearing, 2009+	In	Natural	Back-EMF	Flapping-oscillations disambiguation (~10m)

# Reactive Behavior

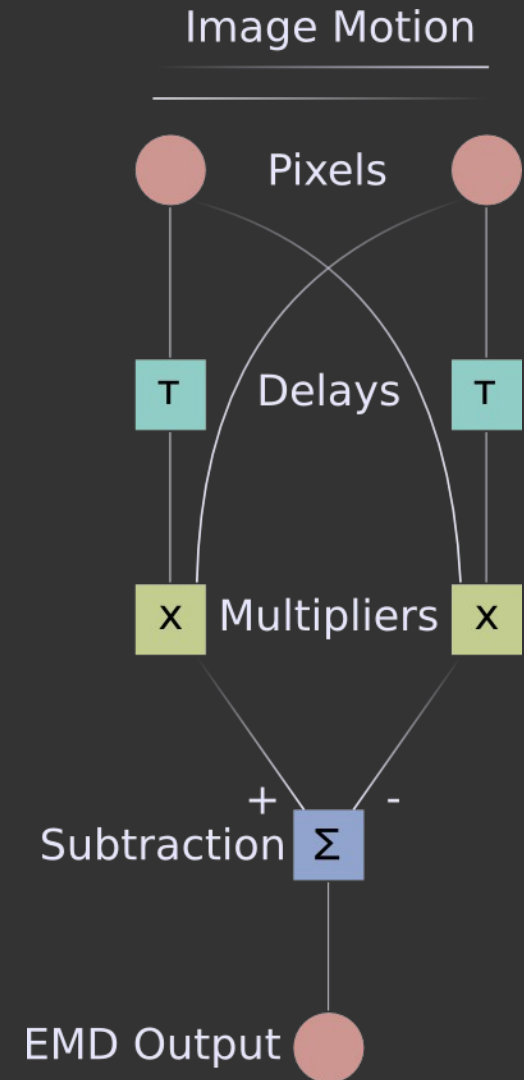
- Height regulation
- Wall following
- Corridor Centering
- Obstacle avoidance



# Elementary Motion Detector

$$u_{i,j}(k) = I_{i,j}(k+1) \cdot I_{i+1,j}(k) - I_{i+1,j}(k+1) \cdot I_{i,j}(k),$$
$$v_{i,j}(k) = I_{i,j}(k+1) \cdot I_{i,j+1}(k) - I_{i,j+1}(k+1) \cdot I_{i,j}(k).$$

Hassenstein and Reichardt, 1956

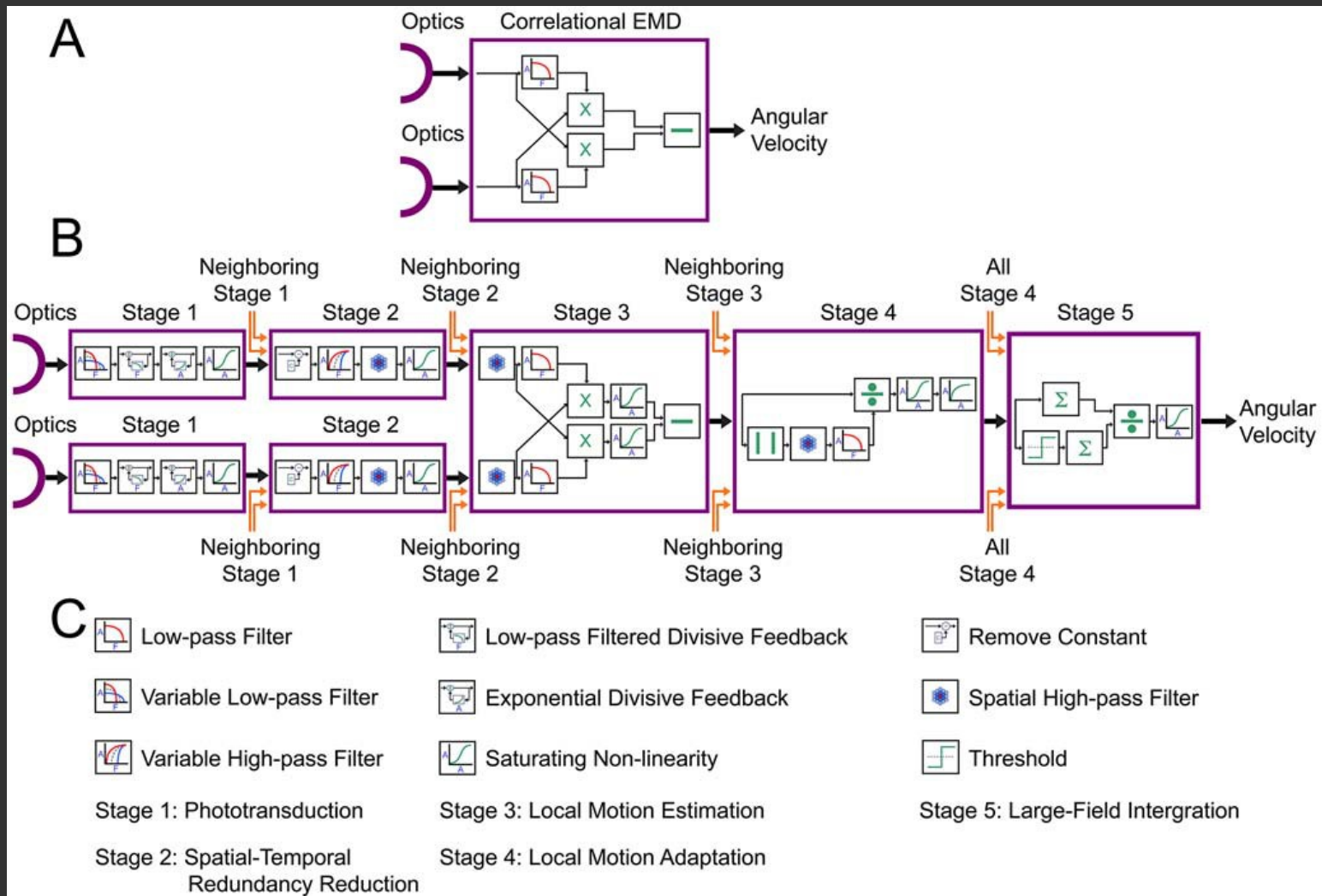


(adapted from Reichardt, 1987)

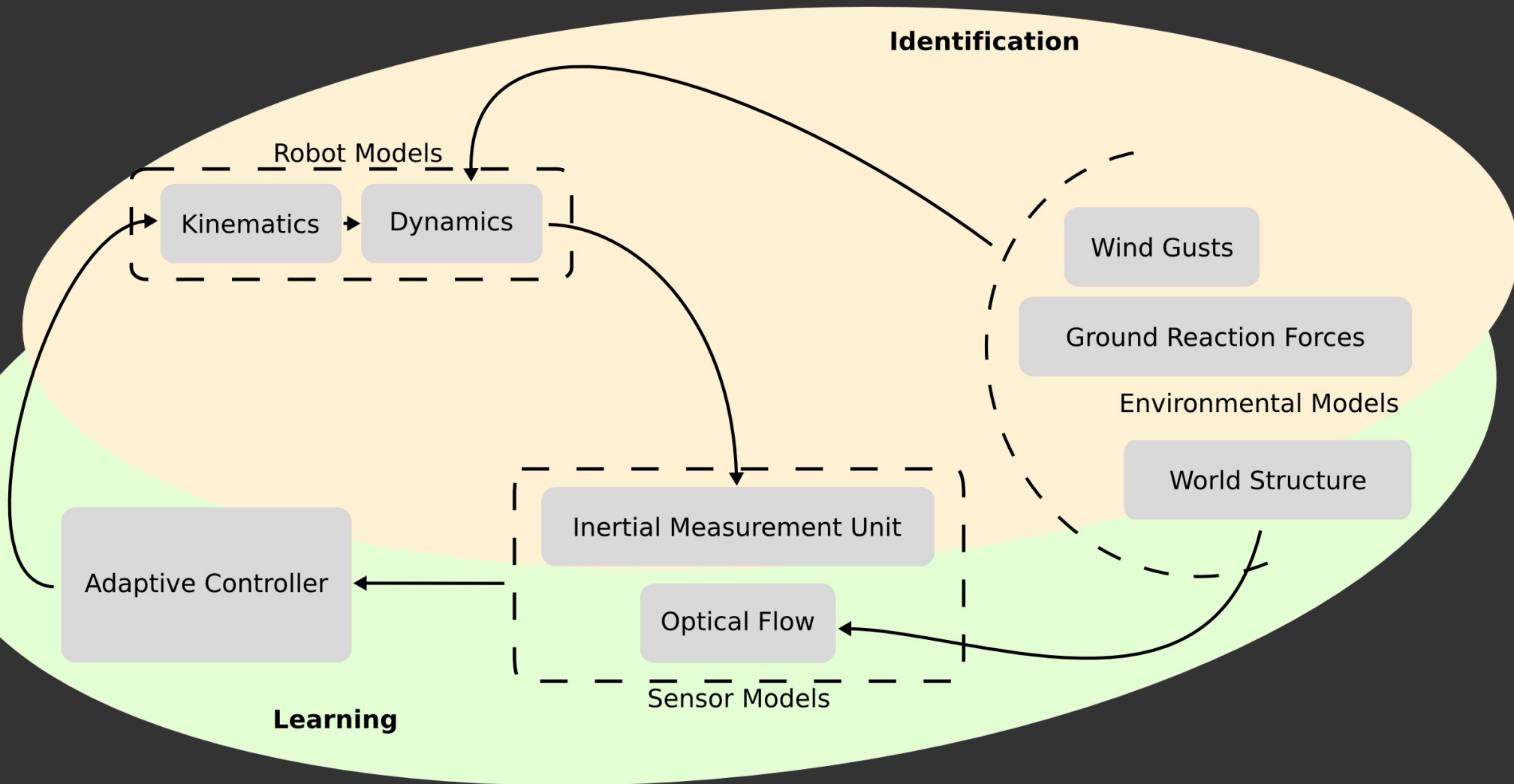


# Extended EMD

Brinkworth and O'Carroll, 2009



# Closing the loop





# Thanks

[www.eecs.berkeley.edu/~fgb](http://www.eecs.berkeley.edu/~fgb)



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